

# Homework 2 Suggested Solutions

## Question 1

### Part 1

1 RTT

### Part 2

With a window size of 6 packets, that means there can be a maximum of 6 packets in flight. The maximum throughput is thus

$$R = \frac{W}{RTT} = \frac{6 * 1000 * 8}{100e^{-3}} = 480e^3 = 480\text{Kbps}$$

### Part 3

Rearranging the equation in part 2,

$$W = R * RTT = 1e^9 * 100e^{-3} = 100e^6 = 100\text{Mbits} = 12.5\text{MB}$$

## Question 2

```
01101001 11110110
+11100011 00011100
=01001101 00010010
+00000000 00000001 (wrap around bit)
=01001101 00010011
```

```
01001101 00010011
+10101010 10101010
=11110111 10111101
```

One's complement: 00001000 01000010

### Question 3

#### Part 1

Since this is arithmetic increase, MSS increases at a constant rate. It will take 6 batches of ACKs, i.e. 6 RTTs, to go from 6 MSS to 12 MSS.

#### Part 2

$$\text{throughput} = \frac{\text{data sent}}{\text{duration}} = \frac{\sum_{MSS=6}^{12} MSS}{6 * RTT} = \frac{63 MSS}{6 RTT} = 10.5 \frac{MSS}{RTT}$$

## Question 4

The loss rate,  $L$ , is the ratio of the number of packets lost over the number of packets sent. In a cycle, 1 packet is lost. The number of packets sent in a cycle is

$$\begin{aligned}
 \frac{W}{2} + \left(\frac{W}{2} + 1\right) + \dots + W &= \sum_{n=0}^{W/2} \left(\frac{W}{2} + n\right) \\
 &= \left(\frac{W}{2} + 1\right) \frac{W}{2} + \sum_{n=0}^{W/2} n \\
 &= \left(\frac{W}{2} + 1\right) \frac{W}{2} + \frac{W/2(W/2 + 1)}{2} \\
 &= \frac{W^2}{4} + \frac{W}{2} + \frac{W^2}{8} + \frac{W}{4} \\
 &= \frac{3}{8}W^2 + \frac{3}{4}W
 \end{aligned}$$

Thus, the loss rate is

$$L = \frac{1}{\frac{3}{8}W^2 + \frac{3}{4}W}$$

b) For  $W$  large,  $\frac{3}{8}W^2 \gg \frac{3}{4}W$ . Thus  $L \approx 8/3W^2$  or  $W \approx \sqrt{\frac{8}{3L}}$ . From the text, we therefore have

$$\begin{aligned}
 \text{average throughput} &= \frac{3}{4} \sqrt{\frac{8}{3L}} \cdot \frac{MSS}{RTT} \\
 &= \frac{1.22 \cdot MSS}{RTT \cdot \sqrt{L}}
 \end{aligned}$$

The tolerable loss rates are  $2.14 \times 10^{-8}$  and  $2.14 \times 10^{-12}$  respectively. (substitute 1Gbps for the average throughput formula above with MSS = packet size and RTT = 100ms)

## Question 5

### Part 1

It is in the congestion avoidance state because of the linear increase.

Connection 1 CWND = 43KB (half + 3 MSS)

Connection 2 CWND = 23KB (half + 3 MSS)

The slow start (+3) is optional

### Part 2

Both RTT is 100ms. Find the average window size divided by *one* RTT.

$$\begin{aligned}\bar{w}_1 &= \frac{50 + 80}{2} \text{ KB} = 65 \text{ KB} \\ \bar{R}_1 &= \frac{\bar{w}_1}{RTT} = \frac{65 \text{ KB}}{100e^{-3}} = 650 \text{ KBps} = 5200 \text{ Kbps} \\ \bar{w}_2 &= \frac{10 + 40}{2} \text{ KB} = 25 \text{ KB} \\ \bar{R}_2 &= \frac{\bar{w}_2}{RTT} = \frac{25 \text{ KB}}{100e^{-3}} = 250 \text{ KBps} = 2000 \text{ Kbps}\end{aligned}$$

### Part 3

In this problem, because of the assumption that loss events only occur when the sum of congestion windows exceeds a certain threshold, equal TCP connections (with the same RTT) will eventually converge to a state where the available resources (congestion window) will be split equally between the connections. Use the steady-state TCP throughput formula:

$$\begin{aligned}W_{max} &= W_{total} \div N = 120 \text{ KB} \div 2 = 60 \text{ KB} \\ R_{stable} &= \frac{0.75 * W_{max}}{RTT} = \frac{0.75 * 60 \text{ KB}}{100e^{-3}} = 450 \text{ KBps} = 3600 \text{ Kbps}\end{aligned}$$

### Part 4

As a more general case of part 3, long-running connections will eventually converge to a state where the max congestion window is split according to the *geometric* ratio of the RTTs (i.e. x2 smaller RTT = x2 congestion window size), *regardless of starting congestion window size*. This can be proven graphically by plotting points on the graph or algebraically (see addendum).

$$\begin{aligned}W_{max_i} &= W_{total} \times \frac{\left(\frac{RTT_i}{\max(\{RTT\})}\right)^{-1}}{\sum_{k=1}^N \left(\frac{RTT_k}{\max(\{RTT\})}\right)^{-1}} \\ W_{max_1} &= 120 \text{ KB} \times \frac{\left(\frac{0.05}{\max(\{0.05, 0.1\})}\right)^{-1}}{\sum_{k=1}^N \left(\frac{RTT_k}{\max(\{0.05, 0.1\})}\right)^{-1}} = 120 \text{ KB} \times \frac{\frac{0.1}{0.05}}{\frac{0.1}{0.05} + \frac{0.1}{0.1}} = 120 \text{ KB} \times \frac{2}{3} = 80 \text{ KB} \\ W_{max_2} &= 120 \text{ KB} \times \frac{\left(\frac{0.1}{\max(\{0.05, 0.1\})}\right)^{-1}}{\sum_{k=1}^N \left(\frac{RTT_k}{\max(\{0.05, 0.1\})}\right)^{-1}} = 120 \text{ KB} \times \frac{\frac{0.1}{0.1}}{\frac{0.1}{0.05} + \frac{0.1}{0.1}} = 120 \text{ KB} \times \frac{1}{3} = 40 \text{ KB}\end{aligned}$$

$$R_{stable_1} = \frac{0.75 * W_{max_1}}{RTT} = \frac{0.75 * 80KB}{50e^{-3}} = 1200KBps = 9600Kbps$$

$$R_{stable_2} = \frac{0.75 * W_{max_1}}{RTT} = \frac{0.75 * 40KB}{100e^{-3}} = 300KBps = 2400Kbps$$