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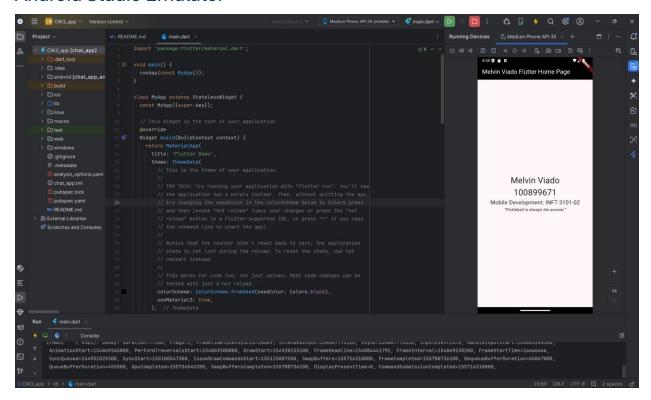


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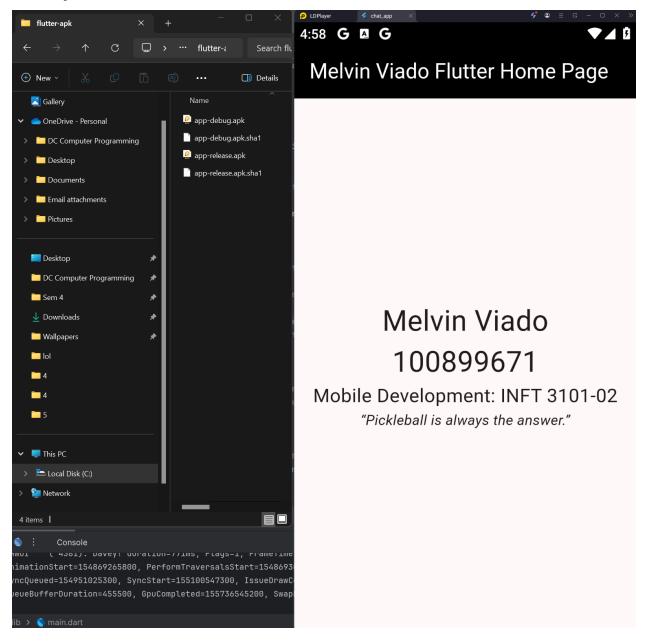
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# Screenshots of App

#### Android Studio Emulator



# LDPlayer Emulator



### Reflection

As a relatively non-experienced mobile application developer, I found Flutter to be intimidating yet interesting to use. Learning and using a new language such as Dart is always challenging at first, but learning another language is nothing I have not done before. I expect using Dart in my future projects for mobile development will be amusing at the least.

Figuring out the setup by following the steps on the official Flutter get started page was an absolute failure. There were certain sections that described steps that were difficult to follow because it would always involve unfamiliar navigation. Following a Youtube video was much better because it displayed what you had to open, what you had to click, and what a successful project setup looked like.

Flutter having a hot-reload feature allows you to see changes to your application immediately. I love this feature because you can visualize your application very quickly. Compared to a development environment like Cobol where you have to wait relatively long periods of time to see your changes, I greatly appreciate a feature like this.