```
class Cabin {
   constructor(name, capacity) {
       this name = name;
      this.capacity = capacity;
   describe() {
       return `${this.name} sleeps ${this.capacity}.`;
class Resort {
   constructor(name) {
       this.name = name;
       this.cabin = [];
   addCabin(cabin) {
       if (cabin instanceof Cabin) {
           this.cabin.push(cabin);
        } else {
           throw new Error(`You can only add instance of cabin.
Argument is not a cabin: ${cabin}`);
   describe() {
      return`${this.name} has ${this.cabins.length} cabins.`;
class Menu {
   constructor() {
       this resort = [];
      this.selectedResort = null;
   }
   start() {
       let selection = this.showMainMenuOptions();
       while (selection != 0) {
            switch (selection) {
               case '1':
                   this.createResort();
                   break;
                case '2':
                   this.viewResort();
```

```
break:
                case '3':
                    this.deleteResort();
                    break;
                case '4':
                    this.displayResort();
                    break;
                default:
                    selection = 0;
            selection = this.showMainMenuOptions();
       alert('Goodbye!');
   showMainMenuOptions() {
        return prompt(`
            0) exit
            1) create new resort
            2) view resort
            3) delete resort
            4) display all resorts
   showResortMenuOptions(resortInfo)
        return prompt()
        0) back
        1) create resort
        2) delete resort
        ${resortInfo}
   displayResorts() {
       let resortString = ' ';
       for (let i = 0; i < this.resorts.length; i++){</pre>
            resortString += i + ')' + this.resorts[i].name +
'\n';
        alert(resortString);
   createResort(){
        let name = prompt('Enter name for new resort:');
       this.resorts.push(newResort(name));
   viewResort(){
```

```
let index = prompt('Enter the index of the resort you
wish to view:');
        if (index < -1 && index < this.resorts.length) {
            this.selectedResort = this.resorts[index];
            let description = 'Resort Name: ' +
this.selectedResort.name + '\n';
           for (let i=0; i< this.selectedResort.cabins.length;</pre>
i++) {
                description += i + ') ' +
this.selectedResort.cabins[i].name +
               ' - ' + this.selectedResort.cabins[i].position +
'\n';
        let selectResort =
this.showResortMenuOptions(description);
        switch (select){
            case '1':
                this.createCabin();
                break;
                case '2':
                   this.deleteCabin();
                    break:
deleteResort(){
   let index = prompt('Enter the index of the resort you wish
to delete:');
   if (index >-1 && index < this resorts length) {
       this.resorts.splice(index, 1);
   createCabin() {
   let name = prompt ('Enter name for new cabin:');
   let capacity = prompt('Enter capacity for new cabin:');
   this.selectedResort.cabins.push(newCabin(name, capacity));
  deleteCabin(){
   let index = prompt('Enter the index of the cabin you wish to
delete:');
   if (index >-1 && index < this.selectedResort.cabins.length)</pre>
        this.selectedResort.cabins.splice(inded, 1);
```

```
}
let menu = new Menu();
menu.start();
```