Let there be a 3-D Plane formed by the Points A(5, 0, 0.3), B(10, 0, 0.5) and C(10, 20, 0.5). Let \vec{a}, \vec{b} , and \vec{c} be the position vectors of points A, B and C respectively.

$$\vec{a} = 5\hat{i} + 0\hat{j} + 0.3\hat{k}$$

$$\vec{b} = 10\hat{i} + 0\hat{j} + 0.5\hat{k}$$

$$\vec{c} = 10\hat{i} + 20\hat{j} + 0.5\hat{k}$$

Note that we must solve the problem in a counter-clockwise direction in order to obtain the correct solution in terms of direction (sign). Therefore, ABC, BCA and CAB are valid.

However, CBA, ACB and ABC are NOT valid.



To test the possibility of a solution, the determinant of the vectors must **NOT** be equal to zero (0).

$$\begin{vmatrix} a_x & a_y & a_z \\ b_x & b_y & b_z \\ c_x & c_y & c_z \end{vmatrix} = \begin{vmatrix} 5 & 0 & 0.3 \\ 10 & 0 & 0.5 \\ 10 & 20 & 0.5 \end{vmatrix} = 10 \neq 0$$

Therefore, a solution does exist.

To obtain the equation, solve the following determinant, equate it to zero and simplify the equation:

$$\begin{vmatrix} x - a_{x} & y - a_{y} & z - a_{z} \\ b_{x} - a_{x} & b_{y} - a_{y} & b_{z} - a_{z} \\ c_{x} - a_{x} & c_{y} - a_{y} & c_{z} - a_{z} \end{vmatrix} = 0$$

$$\begin{vmatrix} x-5 & y-0 & z-0.3 \\ 10-5 & 0-0 & 0.5-0.3 \\ 10-5 & 20-0 & 0.5-0.3 \end{vmatrix} = \begin{vmatrix} x-5 & y & z-0.3 \\ 5 & 0 & 0.2 \\ 5 & 20 & 0.2 \end{vmatrix} = 0$$

$$(x-5)(0-4) - (y)(1-1) + (z-0.3)(100-0) = 0$$

$$(x-5)(-4) - (y)(0) + (z-0.3)(100) = 0$$

$$(-4x + 20) - (0) + (100z - 30) = 0$$

$$-4x + 100z - 10 = 0$$

$$\therefore -4x + 100z = 10$$

Arranging the equation into it's standard form:

$$d_1 x + d_2 y + d_3 z = d_4$$

where, d_1 , d_2 , d_3 and d_4 are arbitrary constants/coefficients.

$$\therefore$$
 -4x + 0y + 100z = 10

Simplifying the generic equation:

Let L, M and N be arbitrary variables.

$$\begin{vmatrix} x - a_{x} & y - a_{y} & z - a_{z} \\ b_{x} - a_{x} & b_{y} - a_{y} & b_{z} - a_{z} \\ c_{x} - a_{x} & c_{y} - a_{y} & c_{z} - a_{z} \end{vmatrix} = 0$$

$$[L \cdot (x-a_x)] - [M \cdot (y-a_y)] + [N \cdot (z-a_z)] = 0$$

$$Lx - La_x - My + Ma_y + Nz - Na_z = 0$$

$$Lx - My + Nz = [La_x - Ma_y + Na_z]$$