

Lecture 1:

AI and Deep Learning

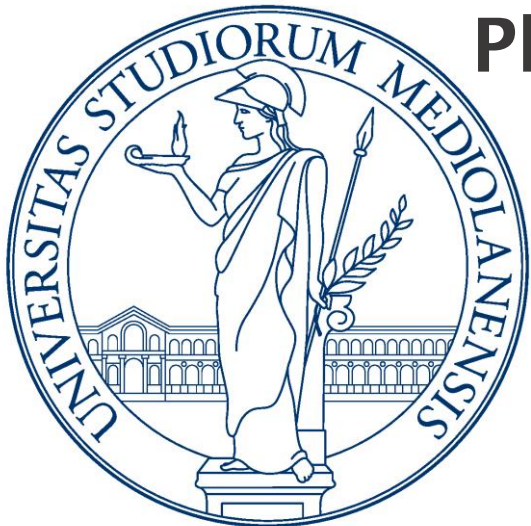
Simone Melzi, Marco tarini

Milano, 13/09/2021

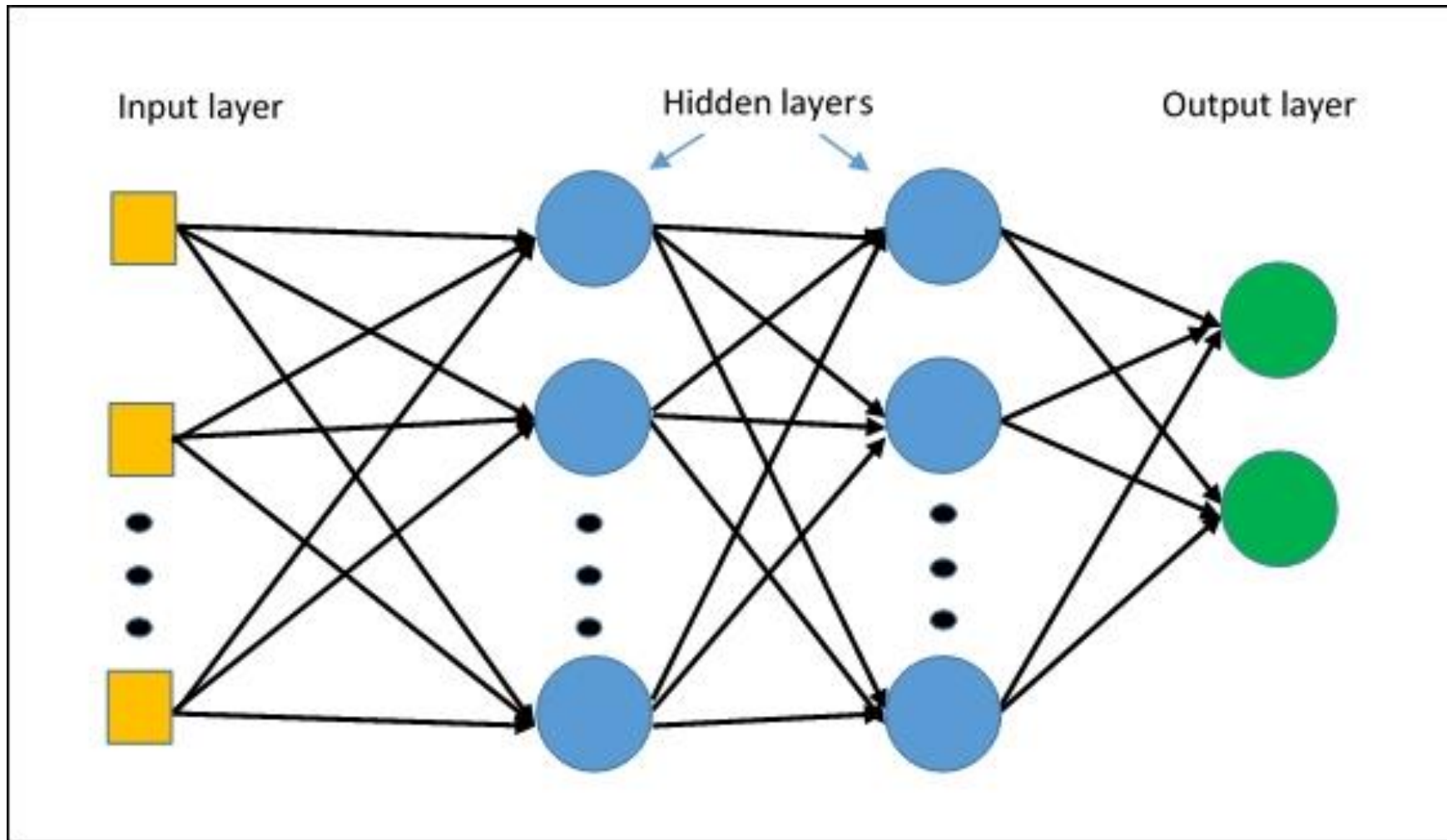
PhD School – Learning on 3D geometries

LA STATALE Università degli Studi di Milano

SAPIENZA Università di Roma



What



We will have a **deeper** description ...

When

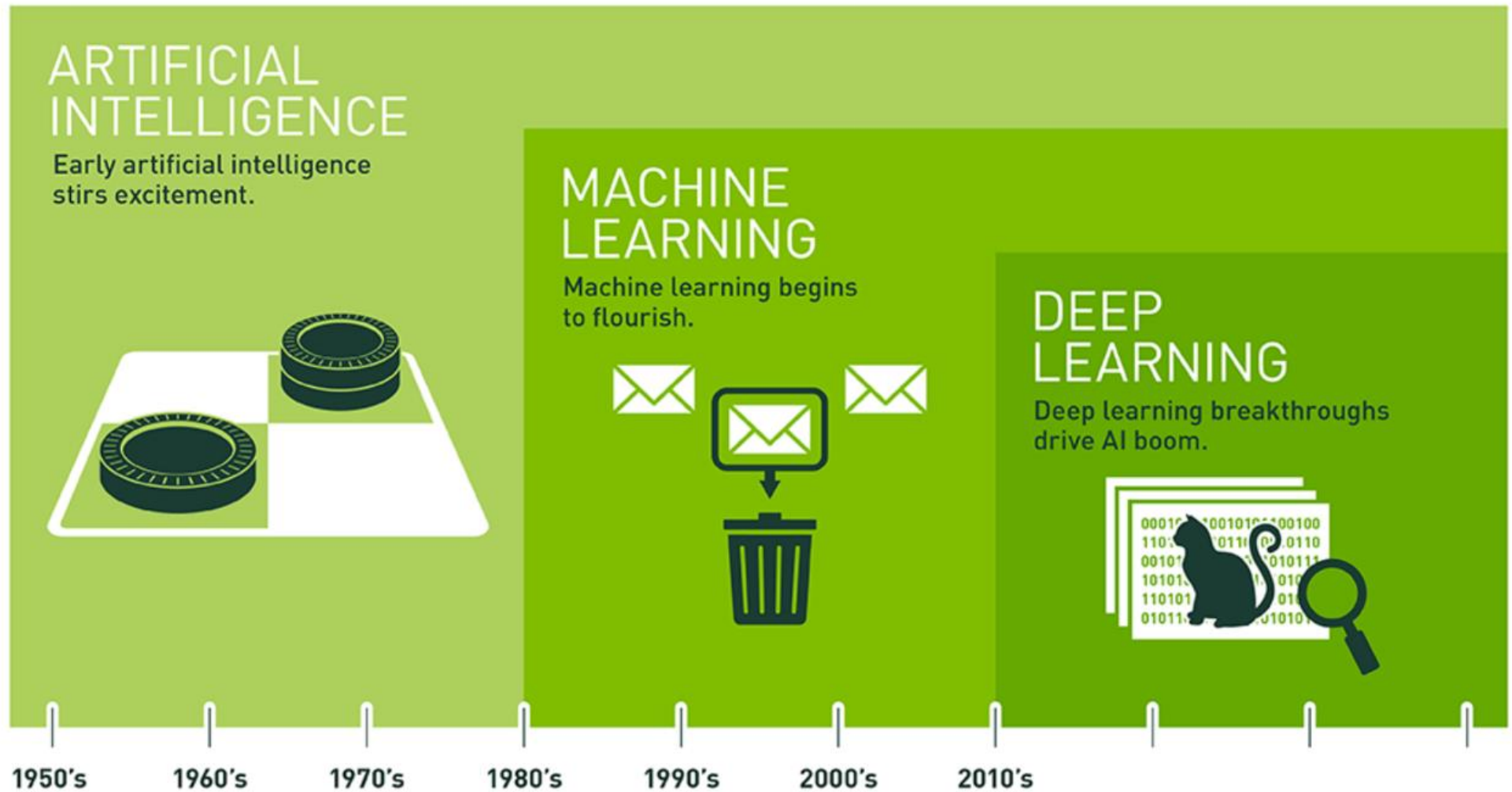
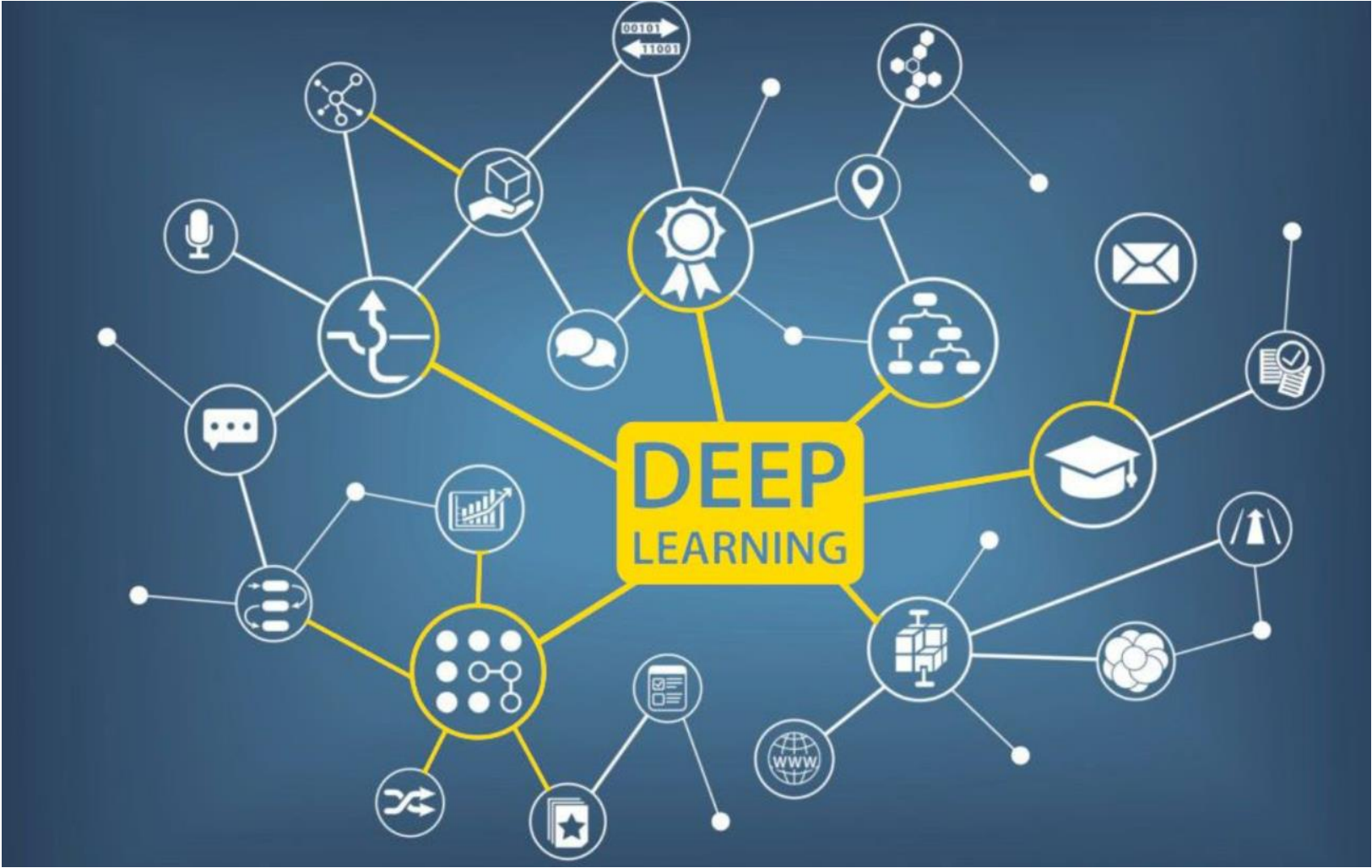


Image by Michael Copeland, NVIDIA

Where

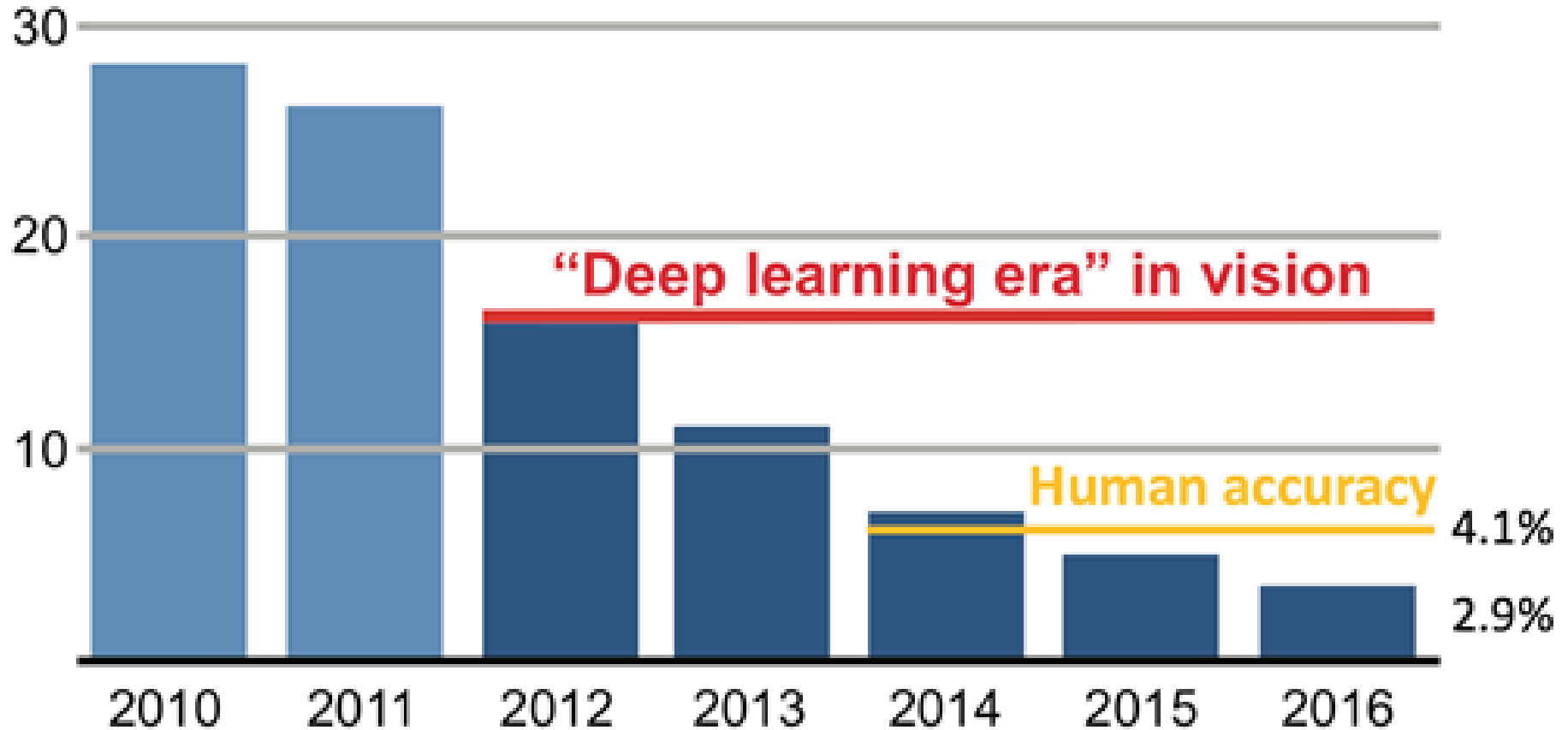


Nowadays, Deep Learning and AI are everywhere

Slide credit E. Rodolà

Why

Error %



ImageNet Large Scale Visual Recognition Challenge (ILSVRC)

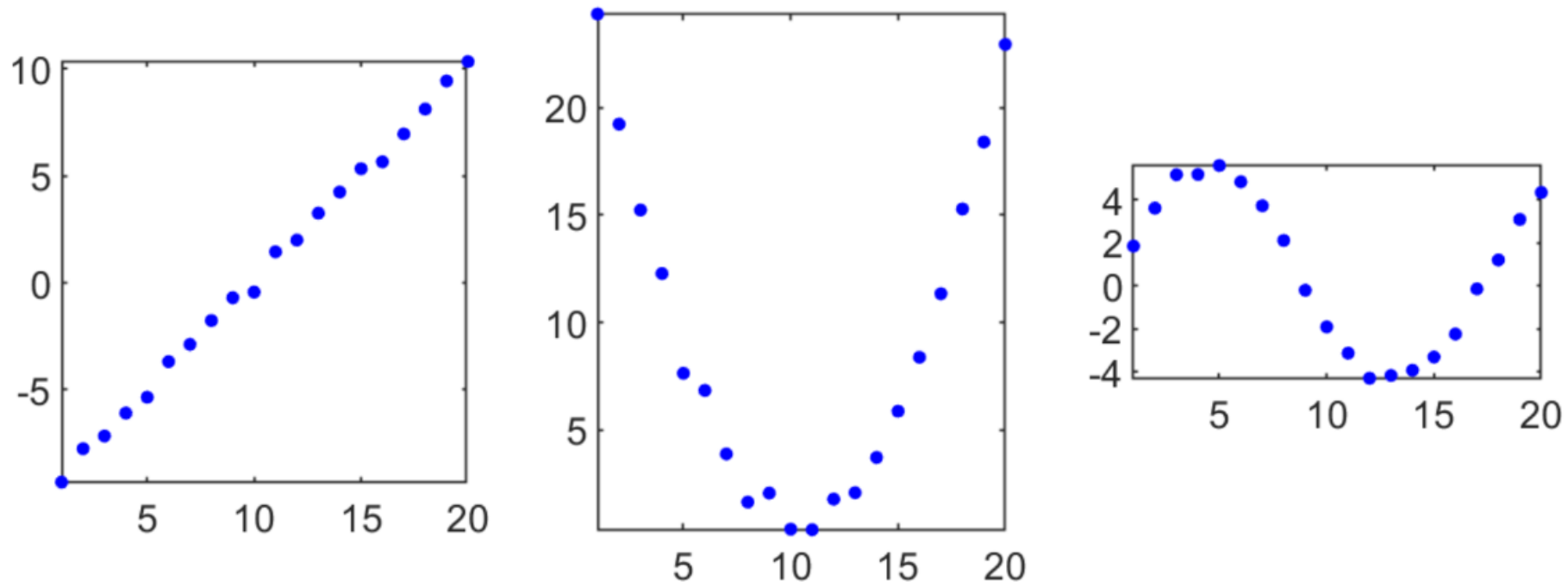
Exploiting and extracting information that is contained in the data.



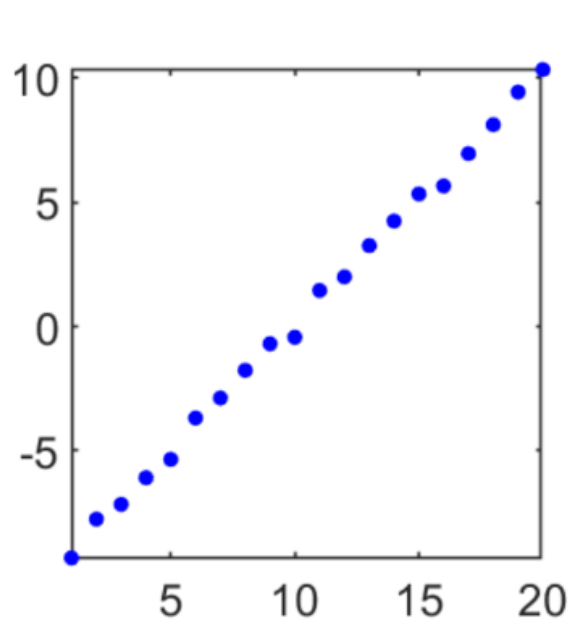
Learning

Learning = find a description of data

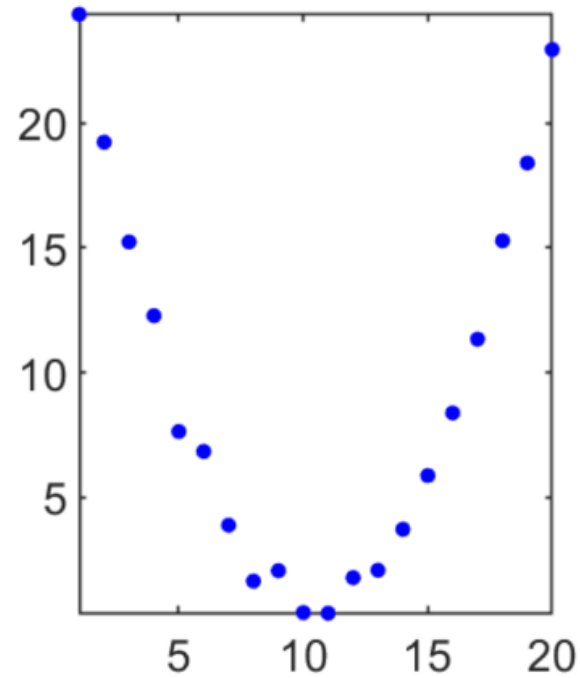
Or even better: describe the **process** (or **model**) that associates a given output from a given input



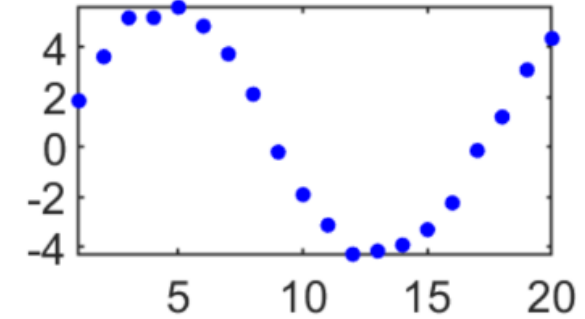
An example



$$y = ax + b$$

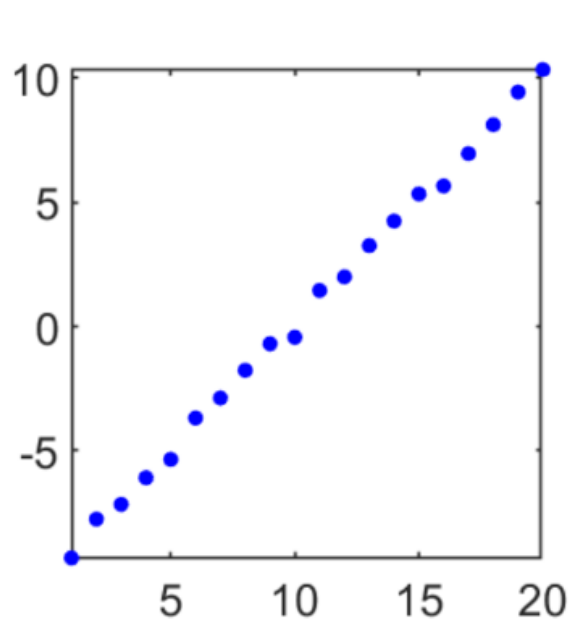


$$y = ax^2 + bx + c$$

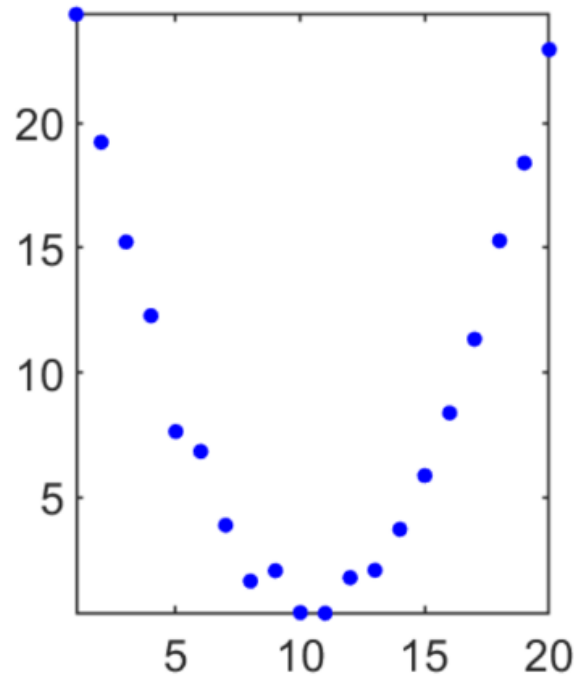


$$y = ax^3 + bx^2 + cx + d$$

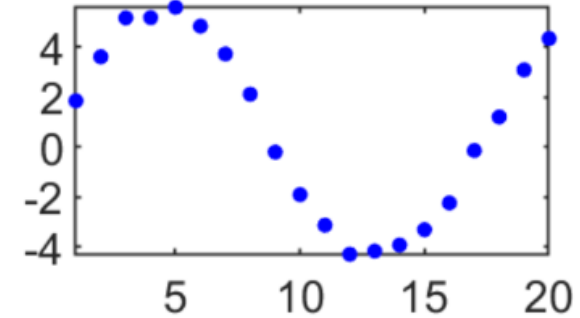
Not only data



$$y = ax + b$$



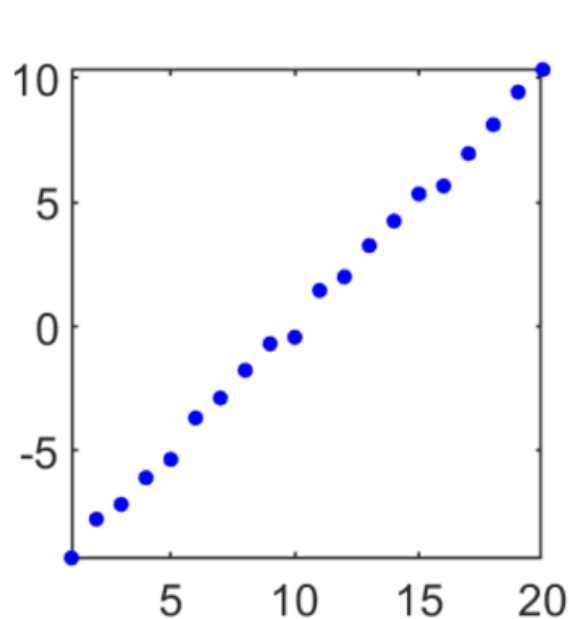
$$y = ax^2 + bx + c$$



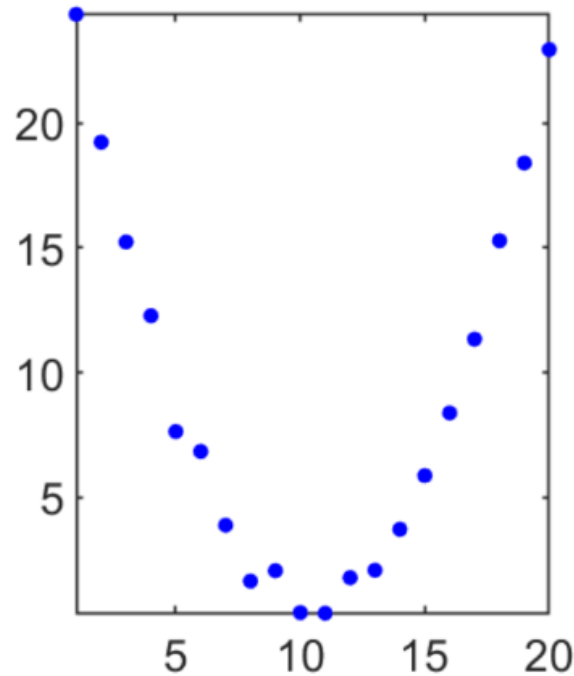
$$y = ax^3 + bx^2 + cx + d$$

In addition, we could know something about the data or about the process (**Prior Knowledge**)

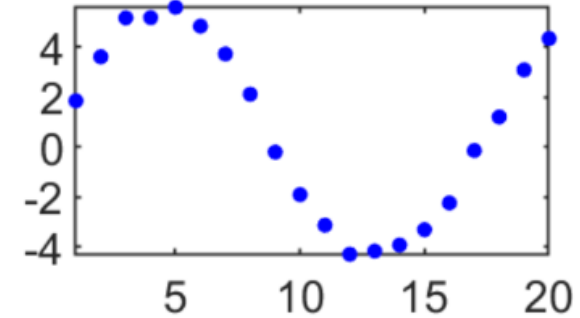
Not only data



$$y = ax + b$$



$$y = ax^2 + bx + c$$

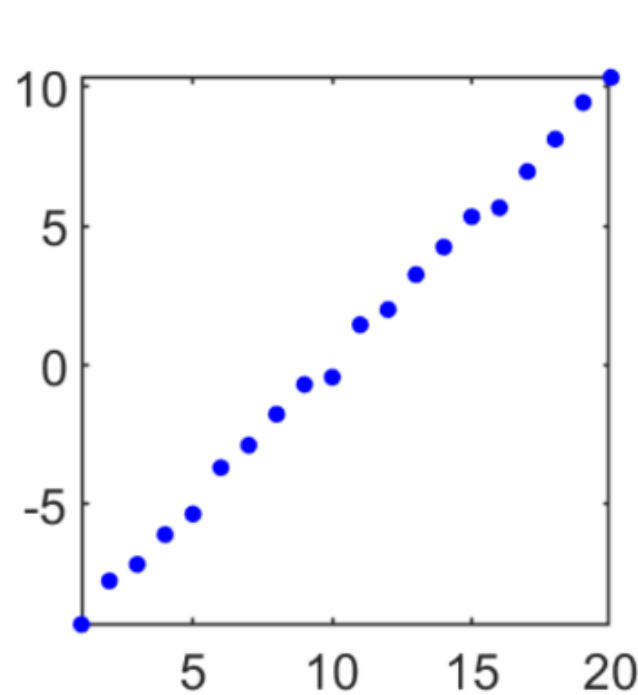


$$y = a \sin(x) + bx + c$$

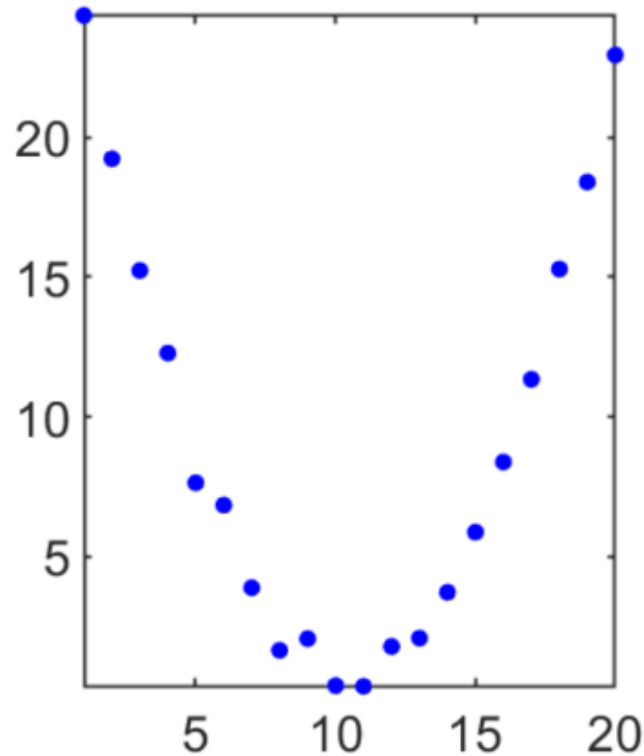
In the third example, we could know that the process is **periodic**

Model = map (function)

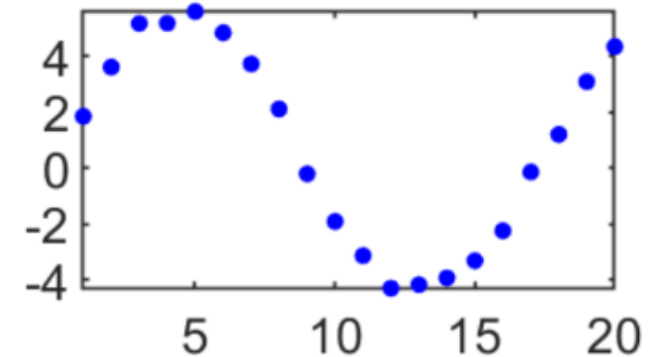
Learning = discovery the map from **input** to **output**



$$y = ax + b$$



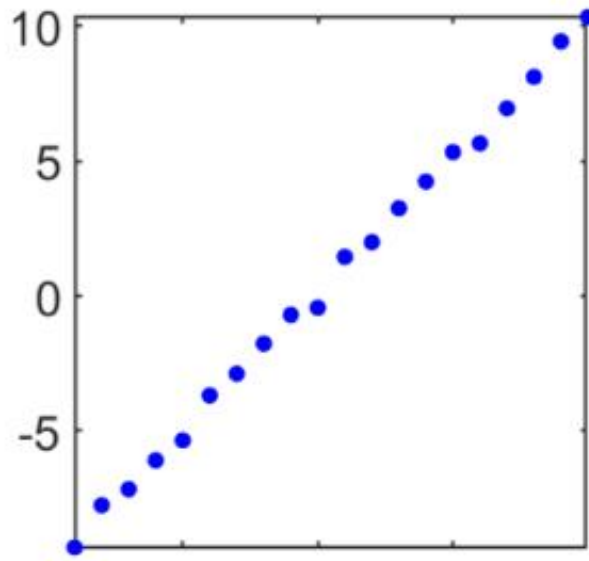
$$y = ax^2 + bx + c$$



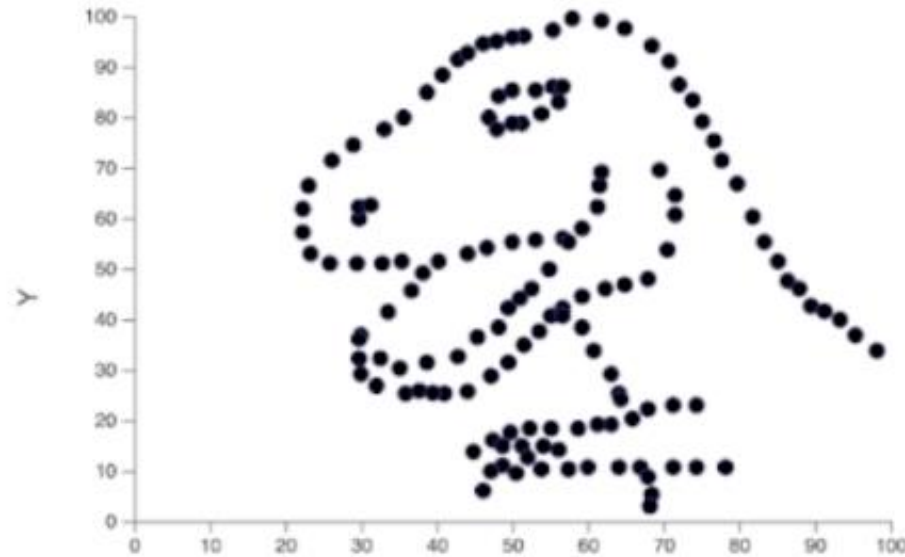
$$y = a \sin(x) + bx + c$$

Data structure

Key assumption: the data has an **underlying structure**



$$y = ax + b$$

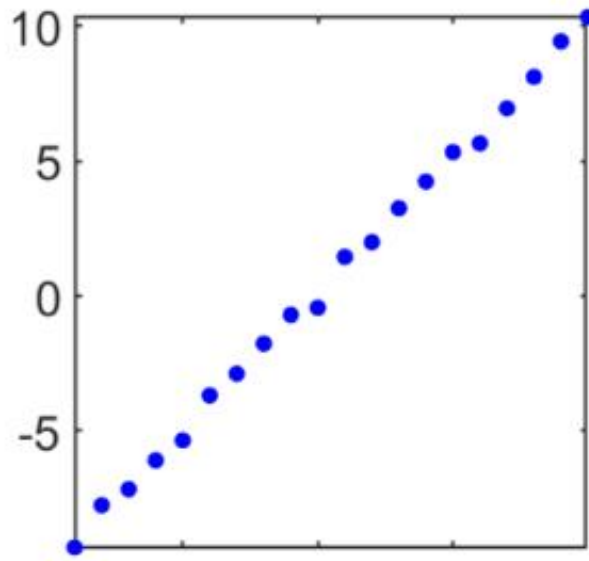


?

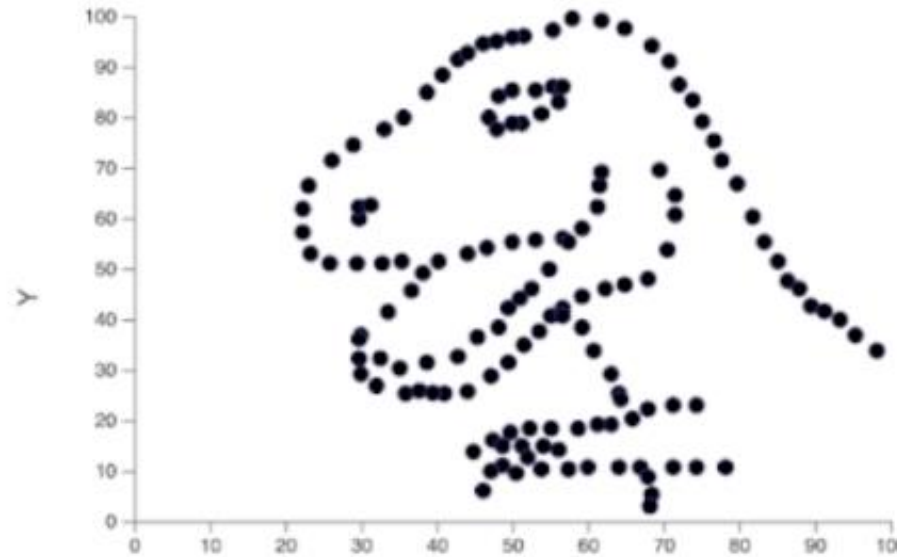
This structure is not usually well-described by simple functions

Data structure

Key assumption: the data has an **underlying structure**



$$y = ax + b$$

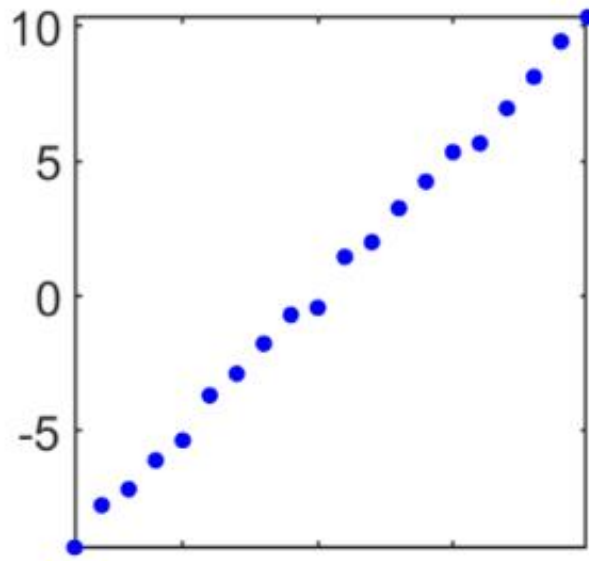


?

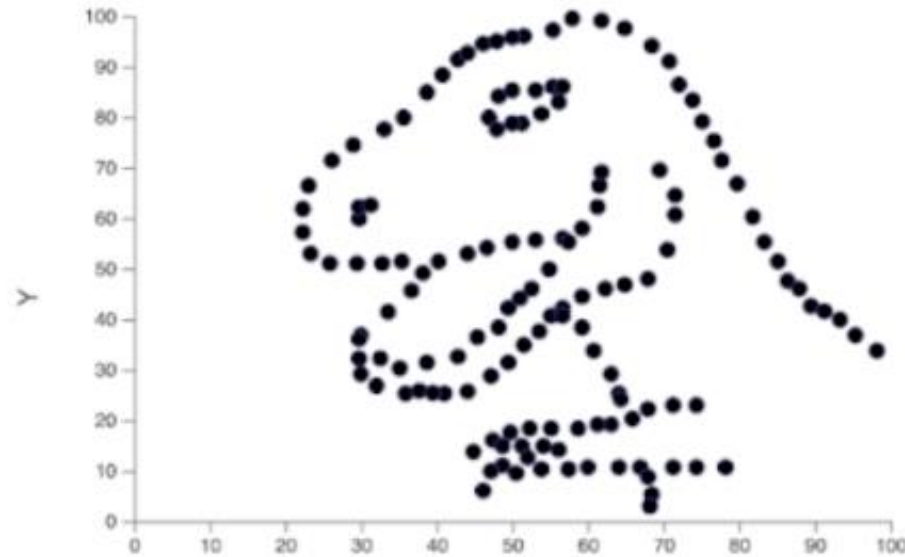
This structure is not usually well-described by **LINEAR** functions

Data structure

Key assumption: the data has an **underlying structure**



$$y = ax + b$$

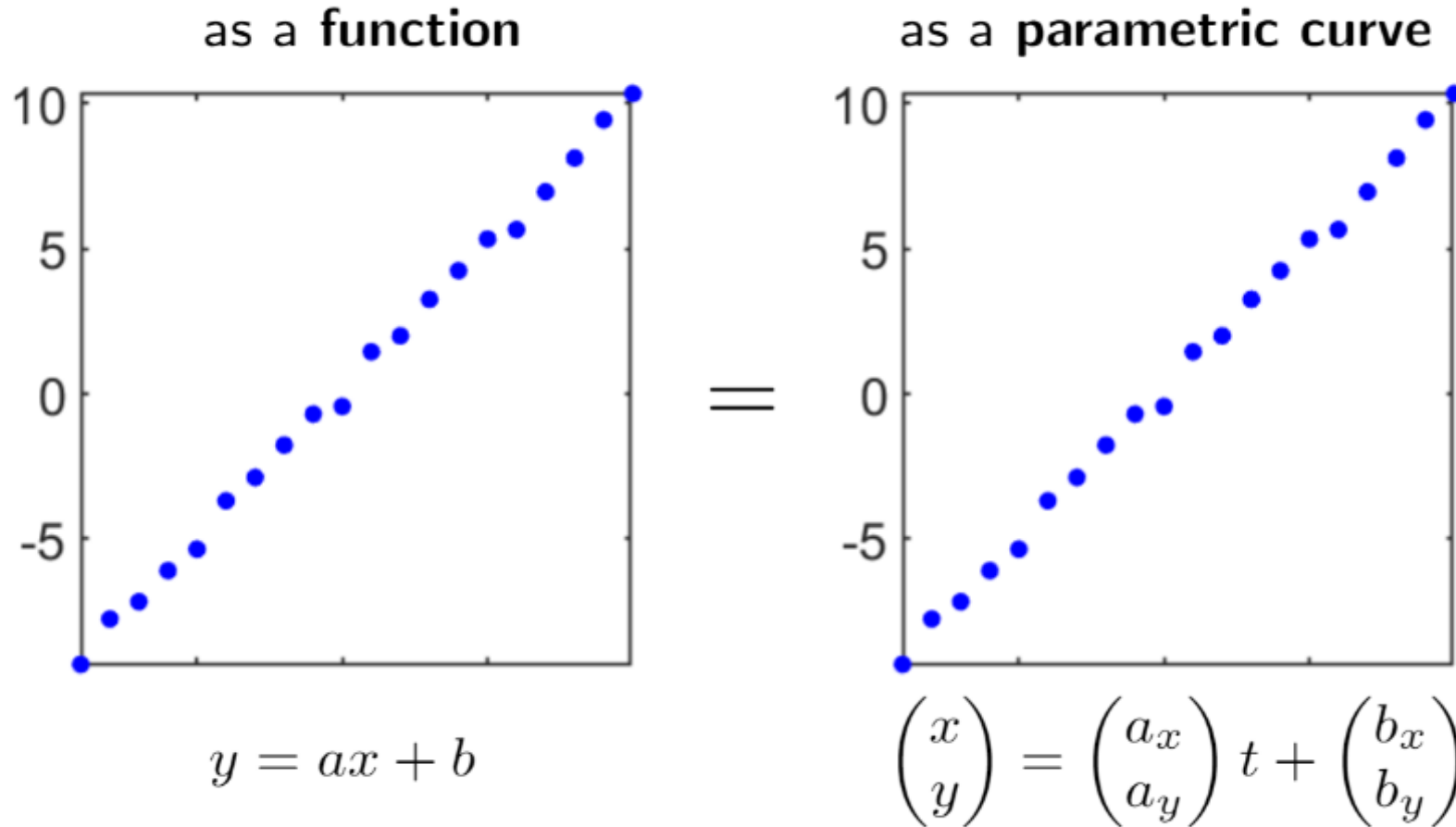


?

Data and functions could be not 1D

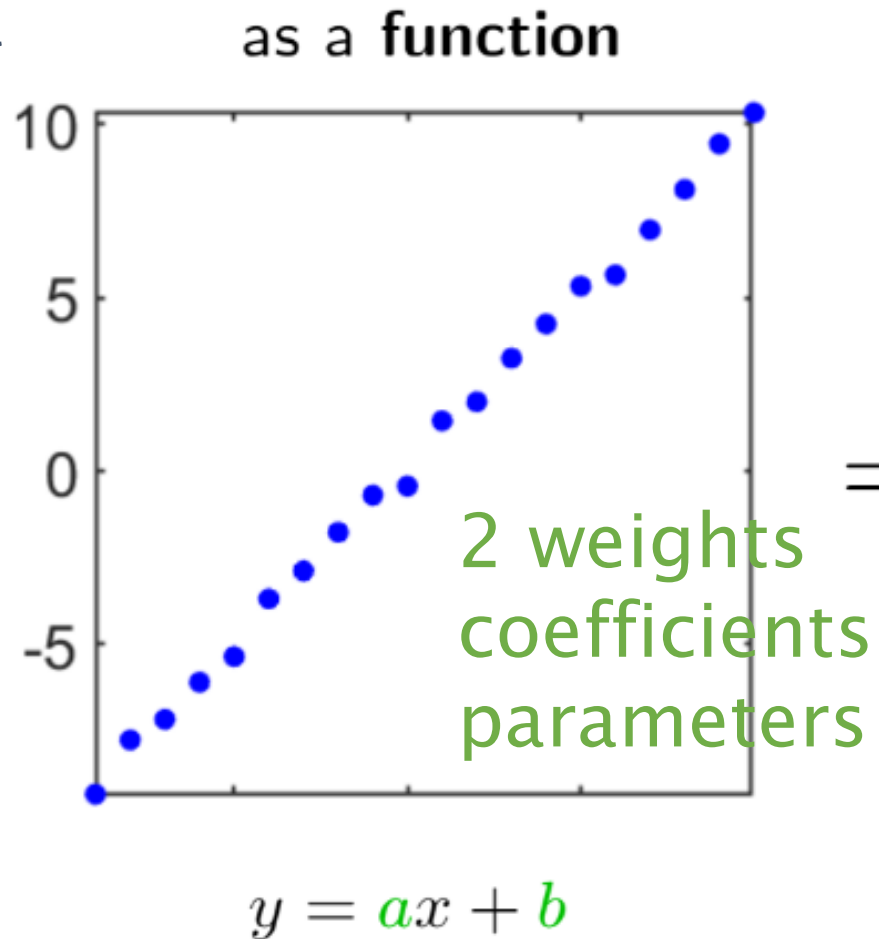
Not a unique representation

There are different models that could represent the same data

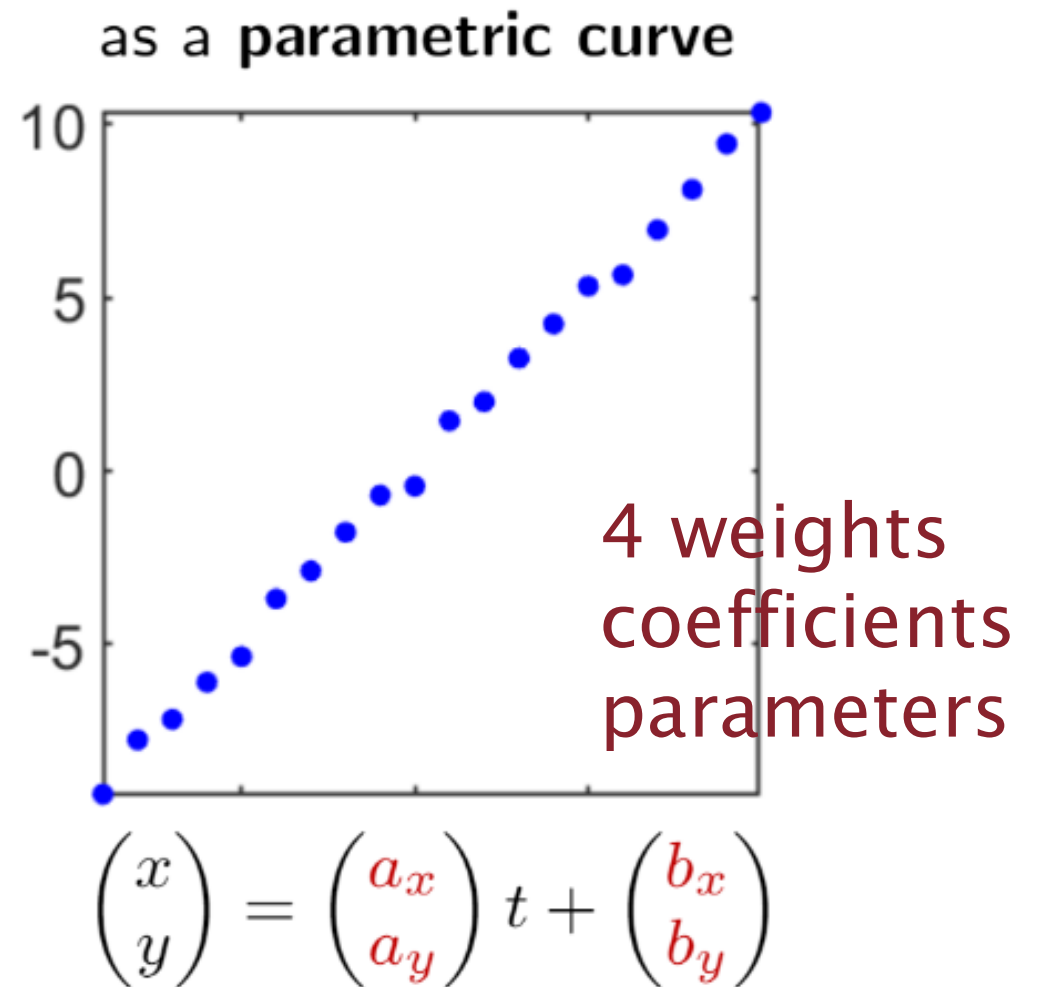


Not a unique representation

There are different models that could represent the same data



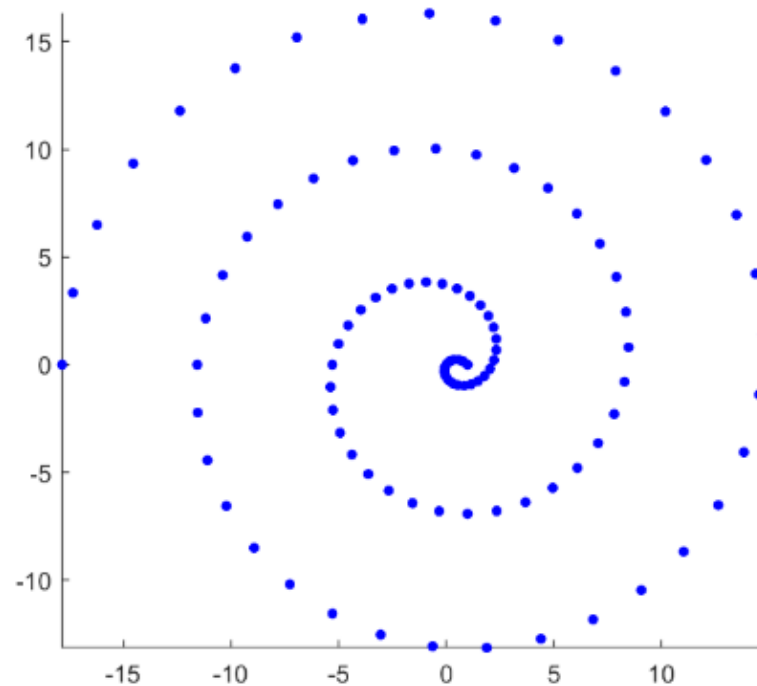
=



The right representation

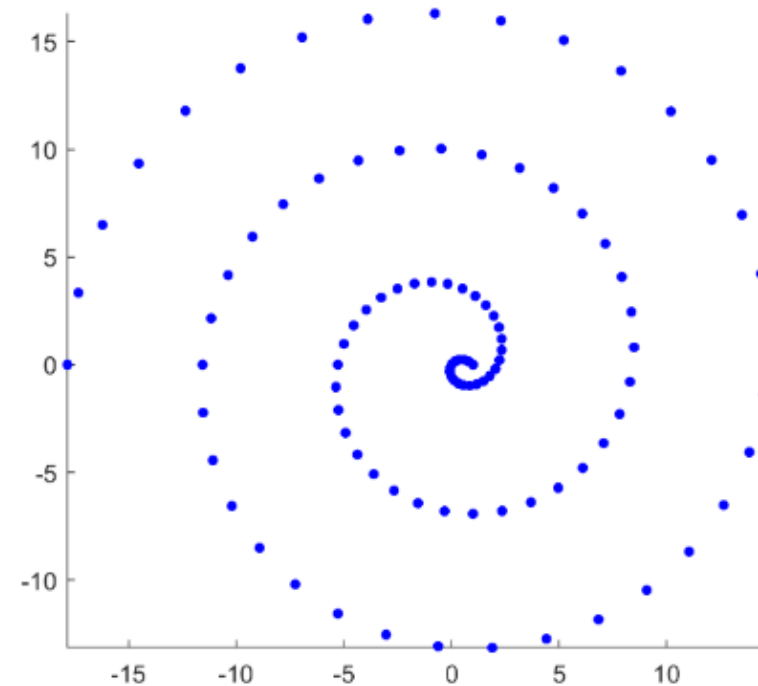
There are different models that could represent the same data

as a **function**



y is not a function of *x*

as a **parametric curve**

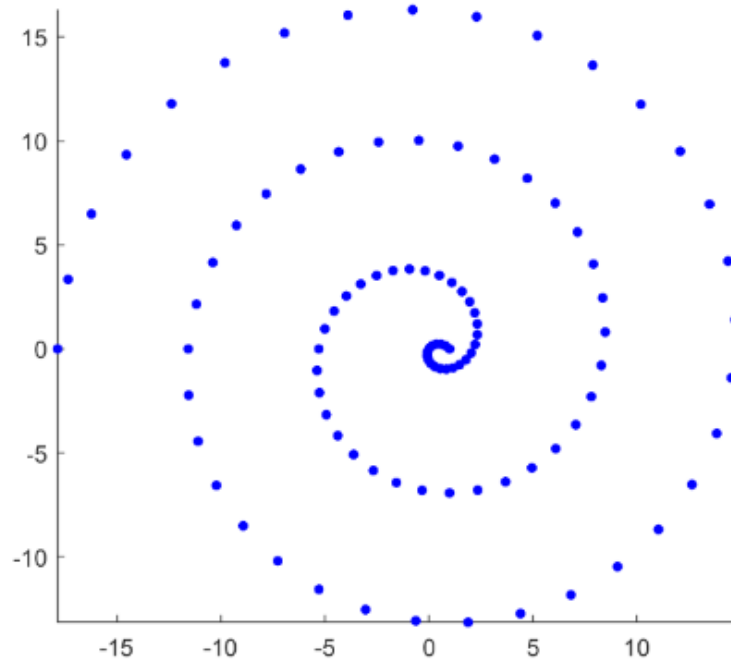


$$\begin{pmatrix} x \\ y \end{pmatrix} = a \begin{pmatrix} \cos t \\ \sin t \end{pmatrix} (a - t)$$

The right representation

There are different models that could represent the same data

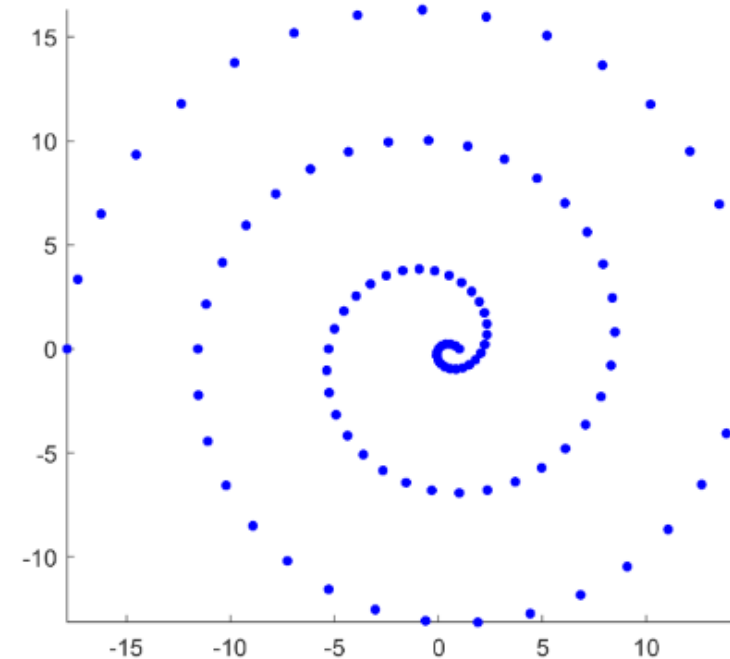
as a **function**



$$r = a\theta$$

(polar coordinates)

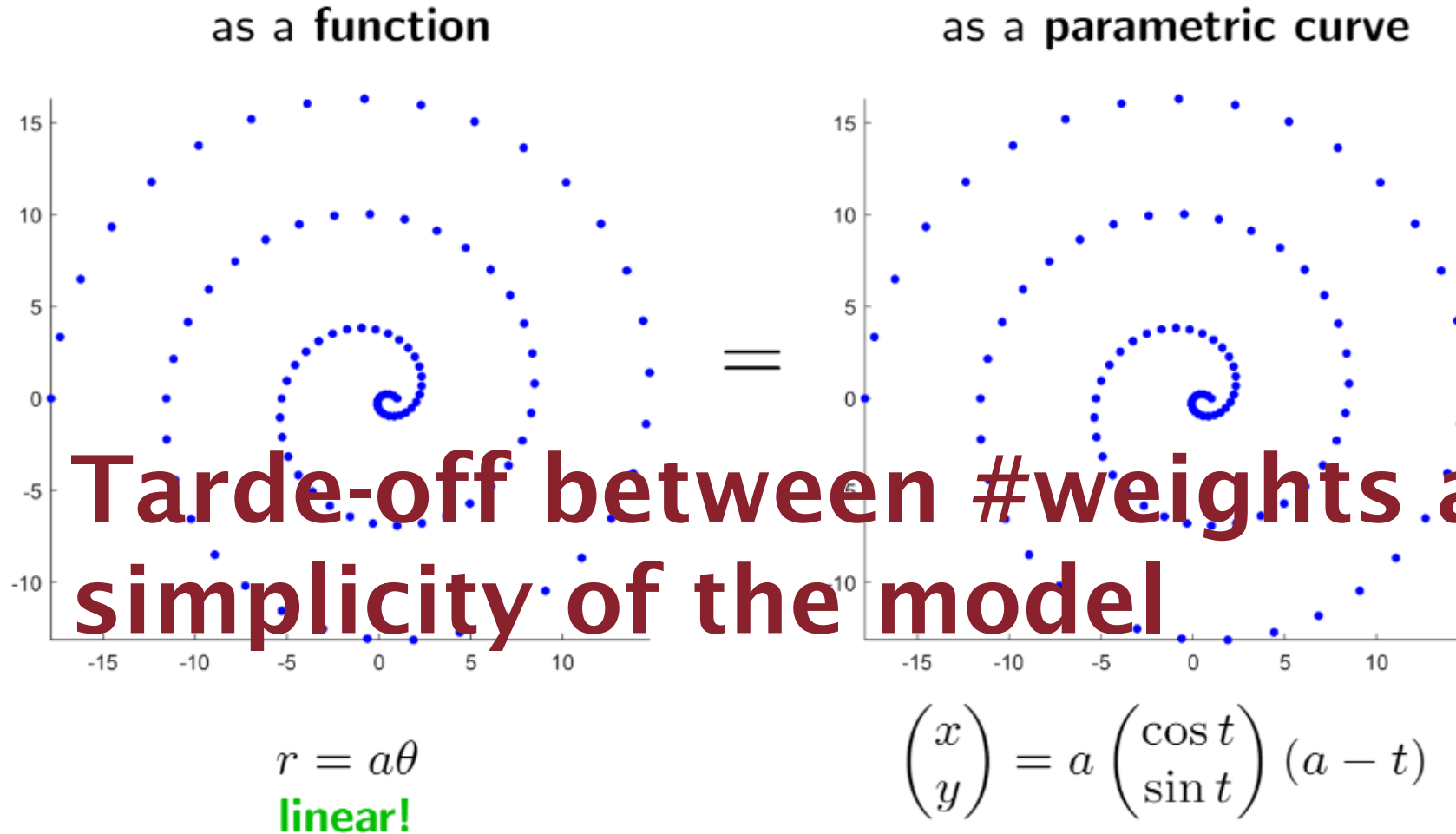
as a **parametric curve**



$$\begin{pmatrix} x \\ y \end{pmatrix} = a \begin{pmatrix} \cos t \\ \sin t \end{pmatrix} (a - t)$$

The right representation

There are different models that could represent the same data



Data dimensionality

Data can have more than dimension 1 or 2

A $h \times w$ image is represented by a vector of size hw each entry of which is the gray value at the corresponding pixel



$$\in \mathbb{R}^{w \times h} \cong \mathbb{R}^{wh}$$

A ~ 1 megapixel image (grayscale) has $\sim 10^6$ dimensions

Not all these dimensions are informative

Need for Data

A dataset of natural images will be extremely sparse in $\mathbb{R}^{h \times w}$

And some regions of this space will be observed very frequently

**Tarde-off between #dimensions and
Amount of data required**

Need for Priors

Priors help to better understand the data

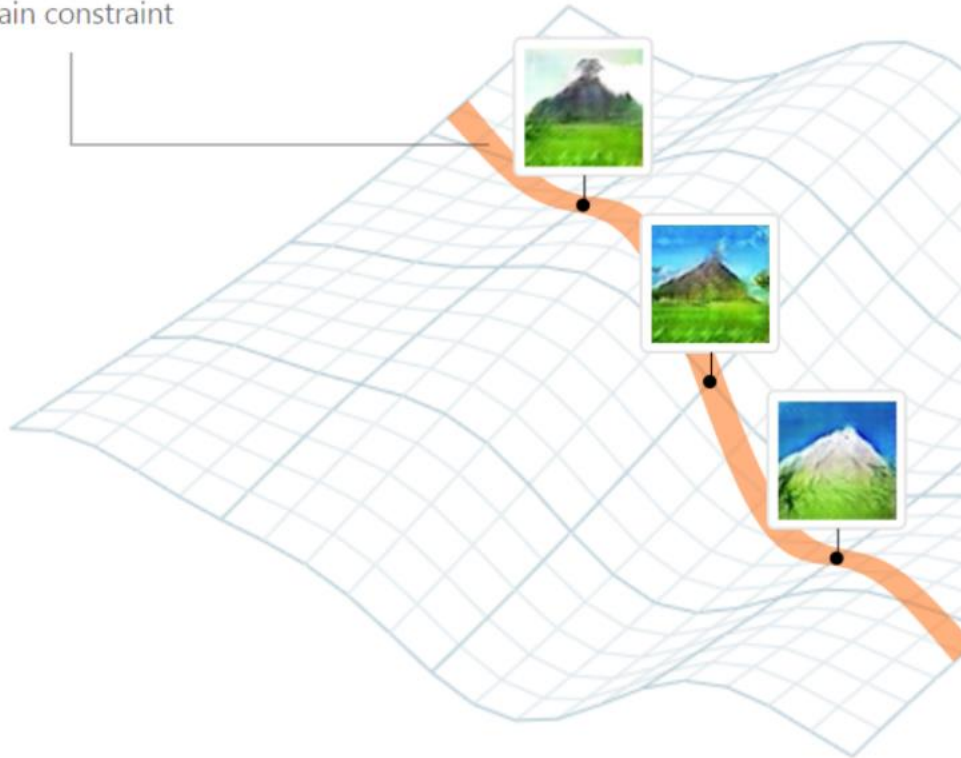
If we can assume some priors on the data we will be able to select a more meaningful representation to model the data-distribution

One common prior assumed in deep learning is the **Manifold hypothesis**

Manifold Hypothesis

The input data lives in a some underlying non-Euclidean structure called a Manifold

Subspace of all images
that satisfy the
mountain constraint



The dimensionality of this manifold are usually smaller than the one of the space where data are represented.

AI and applications

The AI techniques are exploited in several applications

- Economy and finance
- Social analysis
- Agriculture
- Cybersecurity
- Education
- Healthcare
- Media
- Commerce (e-commerce)
- Manufacturing
- Automotive
- ...

We usually imagine them applied to audio signals or images



AI and Images (2D)

Many outstanding results have been achieved on applications that involve images (computer vision)



Due to the huge amount of data of this kind available ImageNet contains 1.281.167 training images, 50.000 validation images and 100.000 test images

Why Geometric deep Learning?



Pixels (Euclidean)

Why Geometric deep Learning?



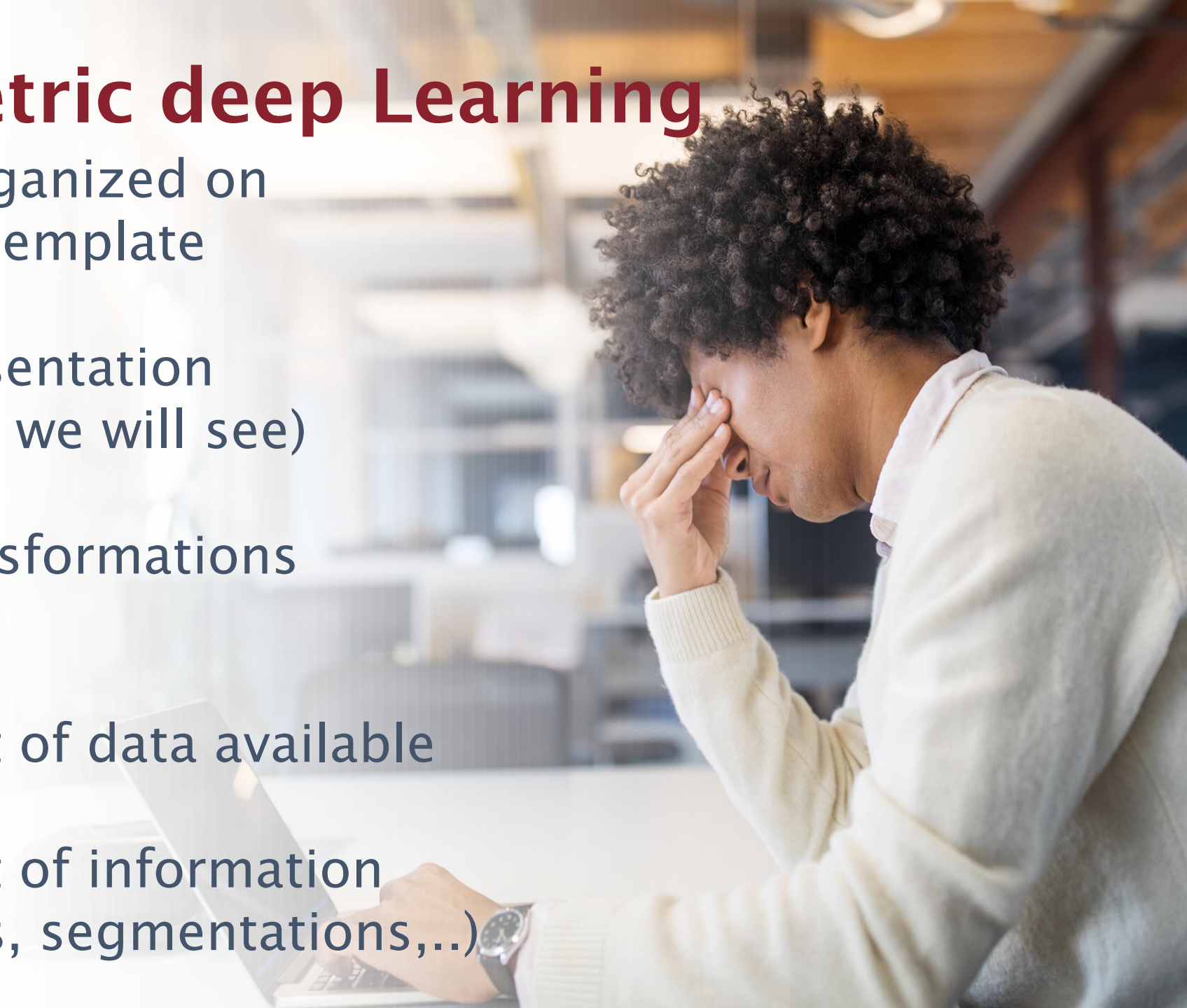
Geometry (Non-Euclidean)



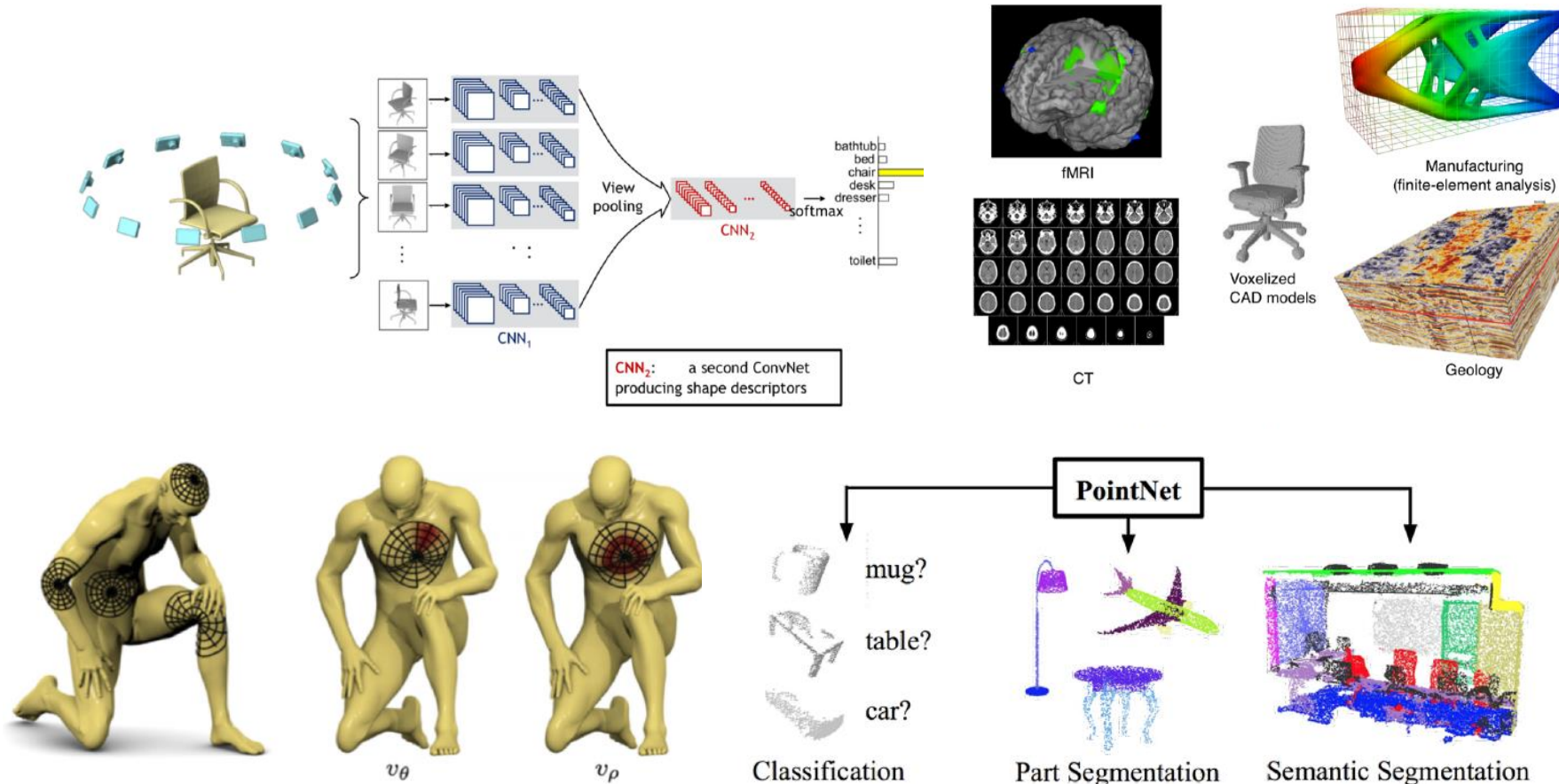
Pixels (Euclidean)

Geometric deep Learning

1. Data are not organized on a fixed grid or template
2. Different representation are possible (as we will see)
3. More Rigid transformations are possible
4. Limited amount of data available
5. Limited amount of information available (labels, segmentations,...)



We can learn on 3D geometries



The main scope of this course is to see some of the solutions that have been proposed in the last decade