

1. What are the five layers in the Internet protocol stack? What are the principal responsibilities of each of these layers?
 - a. Application Layer
 - i. Maintains network applications
 - ii. Handles processes and protocols like HTTP, SMTP, and FTP
 - b. Transport Layer
 - i. Communication layer that sends messages from applications to their endpoints
 - ii. TCP and UDP transport
 - c. Network Layer
 - i. The destination of the message sent through the transport layer
 - ii. Provides the service of delivering the segment to the transport layer in the destination host
 - d. Link Layer
 - i. Provide reliable delivery, from transmitting node, over one link, to receiving node
 - ii. Examples of link- layer protocols include Ethernet, WiFi, and the cable access network's DOCSIS protocol.
 - e. Physical Layer
 - i. Link dependent and further depend on the actual transmission medium of the link
 - ii. The job of the physical layer is to move the *individual bits* within the frame from one node to the next
2. List six access technologies. Classify each one as residential access, company access, or mobile access.
 - a. Dial-up – residential
 - b. DSL – residential
 - c. Cable – residential
 - d. WLAN – mobile
 - e. Ethernet – company
 - f. WAP – mobile
3. Compare the delay in sending an x -bit message over a k -hop path in a circuit-switched network and a (lightly loaded) packet-switched network. The circuit setup time is s seconds, the propagation delay is d seconds per hop, the packet size is p bits, and the data rate is b bps. Under what conditions does the circuit-switched network have a shorter delay? [NOTE: you need to explain the reasoning process on how you come out the final answer.]
 - a. If we start by calculating the delay of both the circuit-switched and packet-switched networks, then we can compare and determine the conditions that create a faster circuit-switched network. So, in a circuit-switched network, the delay is the sum of the setup time, the propagation delay, and the time it takes to send a packet; thus, $\text{delay} = s + kd + p/b$. Then, in a packet-switched network, the delay is the sum of the total propagation delay and the time to send a packet. Therefore, we can see that the differentiating factor is the setup time. As such, we can deduce

that while the startup time is less than $(k-1)p/b$, the circuit-switched network will have a lower total delay.

4. List the four broad classes of services that a transport protocol can provide. For each of the service classes, indicate if either UDP or TCP (or both) provides such a service.
 - a. Email - TCP
 - b. File Transfer - TCP
 - c. Streaming multimedia – TCP or UDP
 - d. Internet telephony - UDP