Michelle Emamdie

memamdie@ufl.edu (904)-806-1647 2037 Rivers Own Road. Saint Augustine, FL, 32092 **Objective** I am seeking a fulltime job upon graduating in Spring of 2017 to strengthen my computer and software engineering skills by contributing to challenging technical projects. Education July 2013 - May 2017 University of Florida Major - Software/Computer Engineering 3.5 GPA • Fall 2016 Classes - UX Design, MicroP, Signals and Systems, and 2 Research Projects Relevant Coursework (Completed) - Digital Design, Engineering Economy, Operating Systems, Digital Logic, Software Engineering, iOS Development with Swift, Data Structures, Programming Fundamentals 1 (Java) & 2 (C++), and Computer Organization **Technical** Languages - Java, Swift, C#, .NET, SQL, JavaScript, C, C++, VHDL, R, HTML, CSS **Skills** Development Platforms - Linux, Windows, Mac OS X, iOS Applications/Frameworks - Git, SVN, Jenkins, MEAN Stack, VMWare, Spring Framework Additional Knowledge - SDLC, Agile methodologies, Waterfall model Work Harris Corporation, Melbourne, FL Summer 2016 **Experience** Software Engineering Intern · Worked with large existing code base. • Made improvements to an existing application using C# and .NET 4.0. • Managed source code using ClearCase and tracked bugs using ClearQuest. Summer 2015 EMC², Southborough, MA IT Leadership Program Intern · Focused on ingesting information from Big Data Lakes. Used Cucumber framework and mongoDB to conduct automated tests. Worked with Business Technology Group on Demand and Capacity Management. Apple Inc., Home Office May 2014 - May 2015 College iOS At-Home Advisor • Educated customers on the capabilities of their devices. Guided customers on how to resolve issues with their devices. Offered to continue in program but declined because of internship offer. **Projects Updating Digital Design Labs** (Independent Project) Summer 2016 Task: Redo that labs for the Digital Design class, namely the lab in which students create a microprocessor. Implemented the minicomputer to locate points of weaknesses in the project. • Created documentation to provide future students guidance when implementing the lab. • Worked with professor and fellow students to identify an instruction set and architecture. Voiceing (Independent Study) Spring 2016 Task: Create a mobile app that will reduce texting and driving by converting texts to voice messages. Conducted a focus group and created affinity diagrams using responses. Created mockups using Balsamig of different app designs. • Implemented an app based on designs approved by department chair. **Extra Association of Computer Engineers** November 2015 - Present Curriculars Sponsorship Chair Maintain relationships with company recruiters. • Schedule professional and/or technical workshops for ACE members. Women in Electrical and Computer Engineering August 2013 - Present Active Member Taught young children principles of engineering. Demonstrated how technology can be used in multiple different ways. Sparked interest in young children about the capabilities of technology.