

CH-231-A

**Algorithms and Data Structures**

ADS

**Lecture 6**

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## Definition: Algorithm

- ▶ An algorithm is a sequence of computational steps which transforms a set of values (input) to another set of values (desired output)
- ▶ It is a tool for solving a well-defined computational problem
- ▶ Step-wise procedure that can be implemented in a computer program
- ▶ Consists of a finite list of well-defined instructions (Turing machine)
- ▶ 'Algorithm' stems from 'Algoritmi', the Latin form of al-Khwārizmī, a Persian mathematician, astronomer and geographer

## Example: Sorting Problem

- ▶ Input  
sequence  $\langle a_1, a_2, \dots, a_n \rangle$  of numbers
- ▶ Output  
permutation  $\langle a'_1, a'_2, \dots, a'_n \rangle$   
such that  $a'_1 \leq a'_2 \leq \dots \leq a'_n$
- ▶ **Example** (instance of sorting problem):  
Input:    8 2 4 9 3 6  
Output:  2 3 4 6 8 9


# Example: Searching






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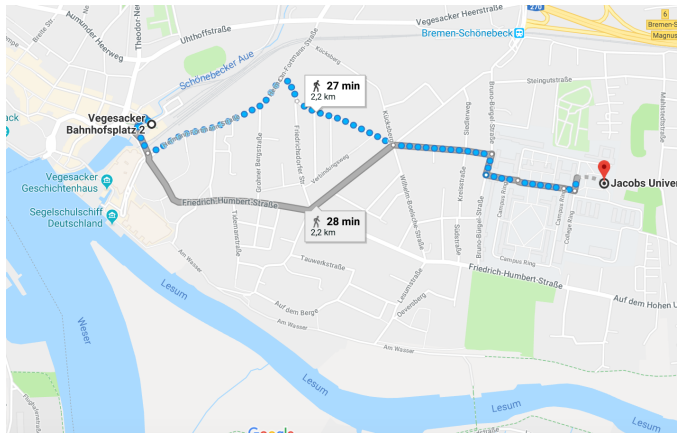
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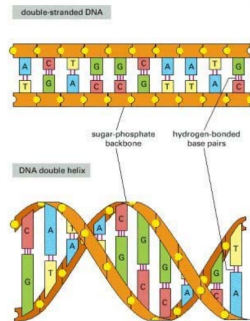
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# Example: Road map



Graph algorithm

## Example: DNA Sequences



String matching

# Analysis of Algorithms

- ▶ The theoretical study of computer-program performance and resource usage
- ▶ Other design goals?
  - ▶ correctness
  - ▶ functionality
  - ▶ robustness
  - ▶ reliability
  - ▶ user-friendliness
  - ▶ programmer time
  - ▶ simplicity
  - ▶ modularity
  - ▶ maintainability
  - ▶ extensibility

# Performance of Algorithms

- ▶ Analysis helps us to understand scalability
- ▶ Performance often draws the line between what is feasible and what is impossible
- ▶ Algorithmic mathematics provides a language for talking about program behavior
- ▶ "Performance is the currency of computing"
- ▶ The lessons of program performance generalize to other computing resources

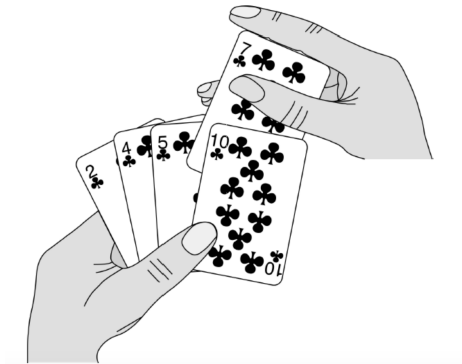


## Definition: Data Structure

- ▶ A data structure is a way to store and organize data in order to facilitate access and modification
- ▶ There is typically no best data structure, but each data structure has its strengths and weaknesses
- ▶ Which data structure to use, depends on the problem that is to be solved
- ▶ Sometimes there is a trade-off between storage (in a data structure) and speed (in accessing a data structure or of an algorithm)

# Sorting Problem

First algorithm: Insertion sort



# Insertion Sort

INSERTION-SORT( $A, n$ )

**for**  $j = 2$  **to**  $n$

$key = A[j]$

    // Insert  $A[j]$  into the sorted sequence  $A[1 \dots j - 1]$ .

$i = j - 1$

**while**  $i > 0$  and  $A[i] > key$

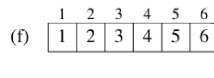
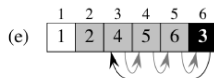
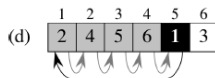
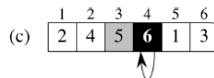
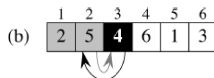
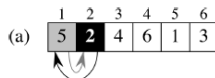
$A[i + 1] = A[i]$

$i = i - 1$

$A[i + 1] = key$

# Insertion Sort: Example

Sort  $A = \langle 5, 2, 4, 6, 1, 3 \rangle$



INSERTION-SORT( $A, n$ )

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