

CH-231-A

Algorithms and Data Structures

ADS

Lecture 18

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Radix Sort: Motivation

- ▶ Counting Sort is less efficient when processing numbers from a large range, i.e., k is large.
- ▶ Can we find an algorithm that efficiently sorts n numbers for large k ?

Radix Sort: History

- ▶ The 1880 U.S. census took almost 10 years to process.
- ▶ Herman Hollerith (1860-1929) prototyped a punched-card technology.
- ▶ His machines, including a "card sorter", allowed the 1890 census total to be reported in 6 weeks.
- ▶ He founded the Tabulating Machine Company in 1911, which merged with other companies in 1924 to form International Business Machines (IBM).

Radix Sort: Idea

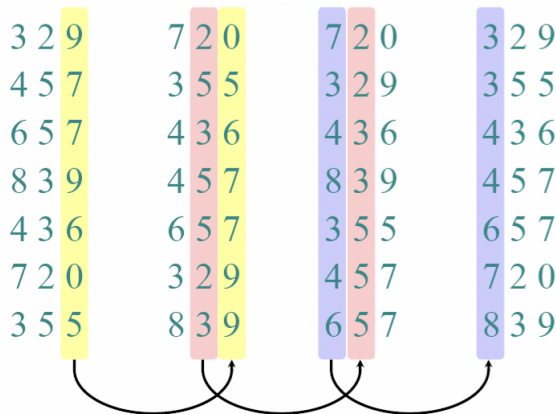
- ▶ Holleriths idea was to use a digit-by-digit sort.
- ▶ He sorted on most significant digit first.
- ▶ However, it requires us to keep one sequence for each digit, which then gets sorted recursively.
- ▶ It is more efficient to sort on least significant digit first.
- ▶ This idea requires a stable sorting algorithm.

Radix Sort: Pseudocode

RADIX-SORT(A, d)

- 1 **for** $i = 1$ **to** d
- 2 use a stable sort to sort array A on digit i

Radix Sort: Example



Radix Sort: Correctness

- ▶ Induction on digit position:
- ▶ Only one digit: trivial.
- ▶ Assume that the numbers are sorted by their low-order $t - 1$ digits.
- ▶ Sort on digit t :
 - ▶ Two numbers that differ in digit t are correctly sorted.
 - ▶ Two numbers equal in digit t are put in the same order as the input, i.e., correct order.



Radix Sort: Asymptotic Analysis

- ▶ Use Counting Sort as stable sorting algorithm.
- ▶ Sort n computer words of b bits each.
- ▶ Each word can be viewed as having b/r base- 2^r digits.
- ▶ **Example:** 32-bit word
 - ▶ $r = 8$: $d = b/r = 4$ passes of counting sort on base- 2^8 digits
 - ▶ $r = 16$: $d = b/r = 2$ passes of counting sort on base- 2^{16} digits
- ▶ How many passes should we make?

Radix Sort: Choosing r (1)

- ▶ Counting Sort takes $\Theta(n + k)$ time to sort n numbers in the range from 0 to $k - 1$.
- ▶ If each b -bit word is broken into r -bit pieces, each pass of Counting Sort takes $\Theta(n + 2^r)$ time.
- ▶ Since there are b/r passes, we have:

$$T(n, b) = \Theta\left(\frac{b}{r}(n + 2^r)\right)$$

- ▶ Choose r to minimize $T(n, b)$.

Radix Sort: Choosing r (2)

$$T(n, b) = \Theta\left(\frac{b}{r}(n + 2^r)\right)$$

- ▶ Increasing r means fewer passes, but when $r \gg \lg n$ the time grows exponentially.
- ▶ We do not want $2^r > n$, but there is no harm asymptotically in choosing r as large as possible subject to this constraint.
- ▶ Choosing $r = \lg n$ implies $T(n, b) = \Theta(bn / \lg n)$.
- ▶ For numbers in the range from 0 to $n^d - 1$, we have $b = dr = d \lg n$, i.e., Radix Sort runs in $\Theta(dn)$ time.

Radix Sort: Conclusions

- ▶ In practice, Radix Sort is fast for large inputs, as well as simple to code and maintain.
- ▶ **Example** (32-bit numbers, i.e., $b = 32$, and $n = 2000$):
 - ▶ dn : At most $d = 3$ passes when sorting 2000 numbers.
 - ▶ $n \lg n$: Merge Sort and Quicksort do at least $\text{ceiling}(\lg 2000) = 11$ passes.