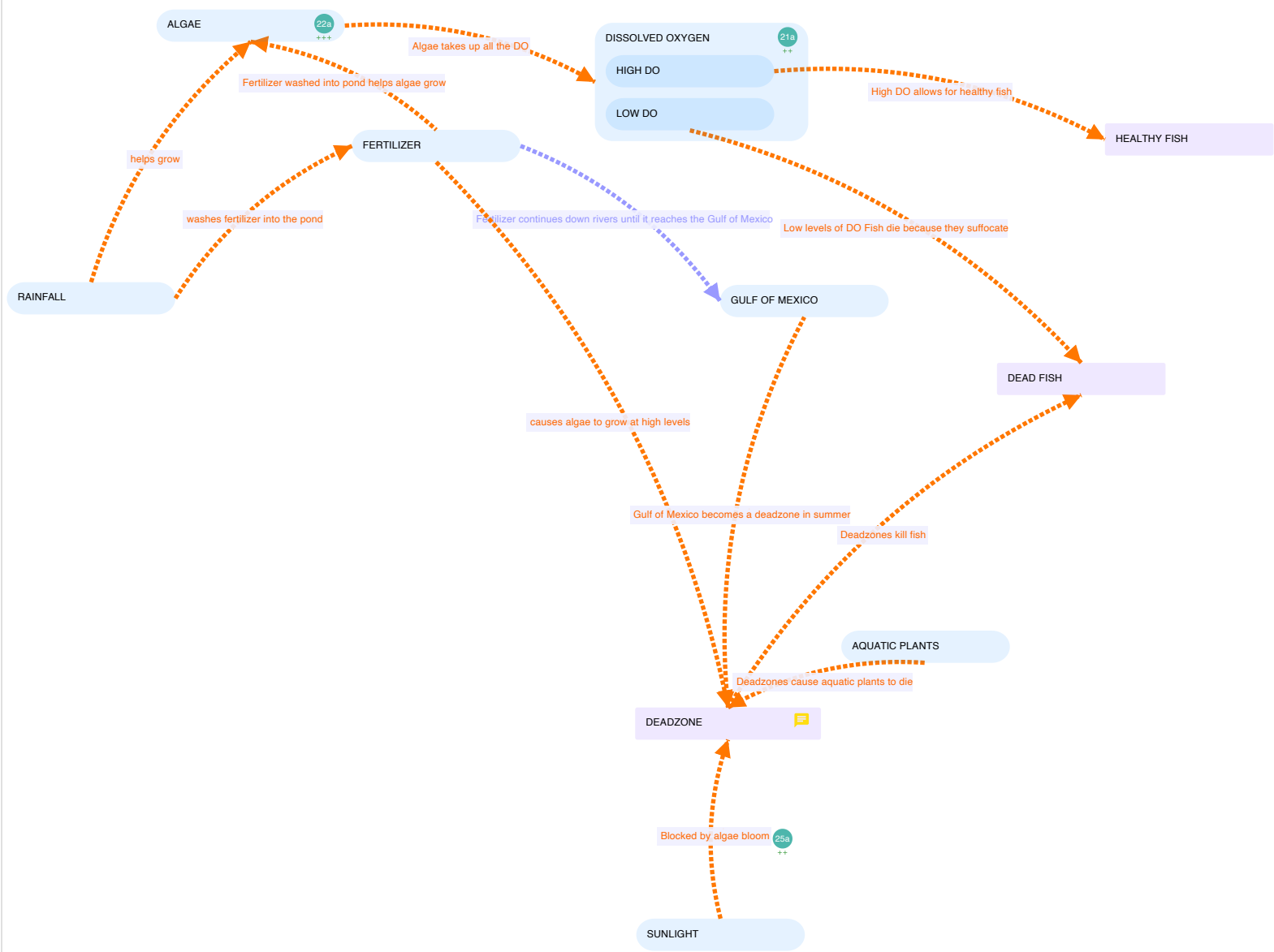


MODEL: Crab Consensus Model by Crab Group

MRADKISSON : TEACHER



Model: Crab Consensus Model

COMMENTS:

ENTITIES

LABEL: Algae
DESCRIPTION: It is a problem
COMMENTS:

LABEL: Dissolved Oxygen
DESCRIPTION:
COMMENTS:

LABEL: High DO
DESCRIPTION:
COMMENTS:

LABEL: Low DO
DESCRIPTION:
COMMENTS:

LABEL: Rainfall
DESCRIPTION:
COMMENTS:

LABEL: Fertilizer
DESCRIPTION:
COMMENTS:

LABEL: Sunlight
DESCRIPTION:
COMMENTS:

LABEL: Aquatic Plants
DESCRIPTION:
COMMENTS:

LABEL: Gulf of Mexico
DESCRIPTION:
COMMENTS:

OUTCOMES

LABEL: Dead Fish
DESCRIPTION:
COMMENTS:

LABEL: Healthy Fish
DESCRIPTION:
COMMENTS:

LABEL: Deadzone
DESCRIPTION:
COMMENTS:

MODEL: Crab Consensus Model by Crab Group

DATE: 01:13 PM Nov 8

COMMENT CRITERIA: Other: Use this label if you don't think any of the others fit. "What do you think makes this a good model? What do you think could be better? Do you think we need a new criteria?"

COMMENT: we cuild get a bunch of people cleaning out the pond and in mexico we get a large net and get some of the alge and everyone do their part to keep it clean and clean the pond once a year

PROCESSES

- SOURCE: entity/Algae

TARGET: entity/Dissolved Oxygen

LABEL: Algae takes up all the DO

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Low DO

TARGET: outcome/Dead Fish

LABEL: Low levels of DO Fish die because they suffocate

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Rainfall

TARGET: entity/Algae

LABEL: helps grow

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Rainfall

TARGET: entity/Fertilizer

LABEL: washes fertilizer into the pond

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Fertilizer

TARGET: entity/Algae

LABEL: Fertilizer washed into pond helps algae grow

DESCRIPTION:

COMMENTS:
- SOURCE: entity/High DO

TARGET: outcome/Healthy Fish

LABEL: High DO allows for healthy fish

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Fertilizer

TARGET: entity/Gulf of Mexico

LABEL: Fertilizer continues down rivers until it reaches the Gulf of Mexico

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Fertilizer

TARGET: outcome/Deadzone

LABEL: causes algae to grow at high levels

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Gulf of Mexico

TARGET: outcome/Deadzone

LABEL: Gulf of Mexico becomes a deadzone in summer

DESCRIPTION:

COMMENTS:
- SOURCE: outcome/Deadzone

TARGET: outcome/Dead Fish

LABEL: Deadzones kill fish

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Sunlight

TARGET: outcome/Deadzone

LABEL: Blocked by algae bloom

DESCRIPTION:

COMMENTS:
- SOURCE: entity/Aquatic Plants

TARGET: outcome/Deadzone

LABEL: Deadzones cause aquatic plants to die

DESCRIPTION:

COMMENTS:

EVIDENCE LIBRARY

(1) Our Ideas

NOTES:

No evidence

(17) Story Setup

NOTES:

No evidence

(18) Farmer's Inventory List

NOTES:

No evidence

(19) Water Quality

NOTES:

No evidence

(20) Dissolved Oxygen in Tanks

NOTES:

No evidence

(21) Dissolved Oxygen in Blue Pond

MODEL: Crab Consensus Model by Crab Group

Evidence 21a

DESCRIPTION: Dissolved oxygen levels decrease from algae in the summer

TARGET: entity/Dissolved Oxygen

RATING: 2

WHY:

SCREENSHOT: /screenshots/kvmevstt.jpg

COMMENTS:

(22) Algae and Oxygen

NOTES:

Evidence 22a

DESCRIPTION: Algae sucks up dissolved oxygen faster than the fish

TARGET: entity/Algae

RATING: 3

WHY:

SCREENSHOT: /screenshots/kvmeqp65.jpg

COMMENTS:

(23) Algae Growth

NOTES:

No evidence

(24) Fish Autopsy Results

NOTES:

No evidence

(25) Algal Blooms and Deadzones

NOTES:

Evidence 25a

DESCRIPTION: Deadzones cause algal blooms, which block sunlight, take up oxygen, and kill fish and other plants

TARGET: process/Blocked by algae bloom

RATING: 2

WHY:

SCREENSHOT:

COMMENTS:

(26) Fertilizer and Farms

NOTES:

No evidence