



Python 3

Introduction

- Python is a general-purpose
- interpreted,
- interactive,
- object-oriented, and high-level programming language.
- It was created by
- Guido van Rossum during 1985 – 1990.
- Python source code is also available under the GNU General Public License (GPL).
- Python is named after a TV Show called 'Monty Python's Flying Circus'



Introduction

- Python 3.0 was released in 2008.
- Although this version is supposed to be backward incompatible, later on many of its important features have been backported to be compatible with the version 2.7.
- This tutorial gives enough understanding on Python 3 version programming language.



Agenda of Python

- Overview
- Basic Syntax
- Variable Types
- Basic Operators
- Decision Making
- Loops
- Numbers
- Strings



Agenda of Python

- Lists
- Tuples
- Dictionary
- Date & Time
- Function & Methods
- Files I/O



Overview

- Python is a high-level
- Python is interpreted
- Python is interactive
- Python is object-oriented scripting language.

History of Python

- Python is derived from many other languages, including ABC, Modula-3, C, C++, Algol-68, SmallTalk, and Unix shell and other scripting languages.
- Python is copyrighted. Like Perl, Python source code is now available under the GNU General Public License (GPL).
- Python is now maintained by a core development team at the institute, although Guido van Rossum still holds a vital role in directing its progress.
- Python 1.0 was released in November 1994. In 2000, Python 2.0 was released.
- Python 2.7.11 is the latest edition of Python 2.

Python Features

- **Easy-to-learn**
- **Easy-to-read**
- **Easy-to-maintain**
- **A broad standard library**
- **Interactive Mode**
- **Script Mode**
- **Portable**
- **Extendable**
- **Scalable**
- **Databases**

Basic Syntax

- The Python language has many similarities to Perl, C, and Java etc.

- **Interactive Mode Programming**

- \$ python
- Python 3.3.2 (default, Dec 10 2013, 11:35:01)
- [GCC 4.6.3] on Linux
- Type "help", "copyright", "credits", or "license" for more information.
- >>>
- On Windows:
- Python 3.4.3 (v3.4.3:9b73f1c3e601, Feb 24 2015, 22:43:06) [MSC v.1600 32 bit (Intel)] on
- win32
- Type "copyright", "credits" or "license()" for more information.

Basic Syntax

- **Script Mode Programming**
- Let us write a simple Python program in a script. Python files have the extension **.py**. **Type** the following source code in a test.py
- `print("Hello, Python!")`

Reserved Words

- The following list shows the Python keywords. These are reserved words and you cannot use them as constants or variables or any other identifier names.
- Else, and, exec, Not, or, Finally, as, for, pass, print, Class etc.

Lines and Indentation

- Python does not use braces({}) to indicate blocks of code for class and function definitions or flow control.
- if True:
 print ("True")
else:
 print ("False")

Comments in Python

- A hash sign (#) that is not inside a string literal is the beginning of a comment. All characters after the #.
- Example:
 - # This is a comment.
 - # This is a comment, too.
 - # This is a comment, too.
 - # I said that already.

Multiple Statements on a Single Line

- The semicolon (;) allows multiple statements on a single line given that no statement starts a new code block.
- Example:
- `Import sys; x = 'foo'; sys.stdout.write(x + '\n')`

Variable Types

- Variables are nothing but reserved memory locations to store values. It means that when you create a variable, you reserve some space in the memory.
- Example:
 - `counter = 100` # An integer assignment
 - `miles = 1000.0` # A floating point
 - `name = "John"` # A string
 - `print (counter)`
 - `print (miles)`
 - `print (name)`

Standard Data Types

- The data stored in memory can be of many types
- Python has various standard data types that are used to define the operations possible on them.
- Python has five standard data types-
 - Numbers
 - String
 - List
 - Tuple
 - Dictionary

Python Numbers

- Number data types store numeric values. Number objects are created when you assign a value to them
- Example
 - `var1= 1`
 - `var2 = 10`

Python supports three different numerical types:

- `int` (signed integers)
- `float` (floating point real values)
- `complex` (complex numbers)

Example:

• Int	float	complex
• 10	0.0	3.14j
• 100	15.20	45.j
• -786	-21.9	9.322e-
36j		

Python Strings

- Strings in Python are identified as a contiguous set of characters represented in the quotation marks. Python allows either pair of single or double quotes. Subsets of strings can be taken using the slice operator ([] and [:]) with indexes starting at 0 in the beginning of the string and working their way from -1 to the end.

Example

- `str = 'Hello World!'`
- `print (str)` # Prints complete string
- `print (str[0])` # Prints first character of the string
- `print (str[2:5])` # Prints characters starting from 3rd to 5th
- `print (str[2:])` # Prints string starting from 3rd character
- `print (str * 2)` # Prints string two times

Python Lists

- A list contains items separated by commas and enclosed within square brackets ([]).
- Example:
list = ['abcd', 786 , 2.23, 'john', 70.2]
tinylist = [123, 'john']
- print (list) # Prints complete list
- print (list[0]) # Prints first element of the list
- print (list[1:3]) # Prints elements starting from 2nd till 3rd
- print (list[2:]) # Prints elements starting from 3rd element

Python Tuples

- A tuple is another sequence data type that is similar to the list. A tuple consists of a number of values separated by commas.

Example:

- `tuple = ('abcd', 786 , 2.23, 'john', 70.2)`
- `tinytuple = (123, 'john')`
- `print (tuple)` # Prints complete tuple
- `print (tuple[0])` # Prints first element of the tuple
- `print (tuple[1:3])` # Prints elements starting from 2nd till 3rd
- `print (tuple[2:])` # Prints elements starting from 3rd element

Python Dictionary

- Python's dictionaries are kind of hash-table type. They work like associative arrays or hashes found in Perl and consist of key-value pairs.
- **Example:**

```
dict = {}  
dict['one'] = "This is one"  
dict[2] = "This is two"  
tinydict = {'name': 'john', 'code': 6734, 'dept': 'sales'}  
print (dict['one']) # Prints value for 'one' key  
print (dict[2]) # Prints value for 2 key  
print (tinydict) # Prints complete dictionary  
print (tinydict.keys()) # Prints all the keys  
print (tinydict.values()) # Prints all the values
```


Data Type Conversion

- There are several built-in functions to perform conversion from one data type to another.

Function

Description

- `int(x [,base])` Converts x to an integer.
- `float(x)` Converts x to a floating-point number.
- `complex(real [,imag])`

Data Type Conversion

Function

Description

- | | |
|--|---|
| • <code>str(x)</code>
representation. | Converts object x to a string |
| • <code>repr(x)</code> | Converts object x to an expression string. |
| • <code>eval(str)</code> | Evaluates a string and returns an object. |
| • <code>tuple(s)</code> | Converts s to a tuple. |
| • <code>list(s)</code> | Converts s to a list. |
| • <code>set(s)</code> | Converts s to a set. |
| • <code>dict(d)</code> | Creates a dictionary. d must be a sequence of (key,value) tuples. |
| • <code>frozenset(s)</code> | Converts s to a frozen set. |
| • <code>chr(x)</code> | Converts an integer to a character. |
| • <code>unichr(x)</code> | Converts an integer to a Unicode character. |
| • <code>ord(x)</code> | Converts a single character to its integer value. |
| • <code>hex(x)</code> | Converts an integer to a hexadecimal string. |
| • <code>oct(x)</code> | Converts an integer to an octal string. |

Python 3 – Basic Operators

- Python language supports the following types of operators-
- Arithmetic Operators
- Comparison (Relational) Operators
- Assignment Operators
- Logical Operators
- Bitwise Operators
- Membership Operators
- Identity Operators

Example

- `a = 21`
- `b = 10`
- `c = 0`
- `c = a + b`
- `print ("Line 1 - Value of c is ", c)`
- `c = a - b`
- `print ("Line 2 - Value of c is ", c)`
- `c = a * b`
- `print ("Line 3 - Value of c is ", c)`
- `c = a / b`
- `print ("Line 4 - Value of c is ", c)`
- `c = a % b`
- `print ("Line 5 - Value of c is ", c)`

Python Membership Operators

- Python's membership operators test for membership in a sequence, such as strings, lists, or tuples.
- **Operators**
 - In
 - Not in

Example

- a = 10
- b = 20
- list = [1, 2, 3, 4, 5]
- if (a in list):
- print ("Line 1 - a is available in the given list")
- else:
- print ("Line 1 - a is not available in the given list")
- if (b not in list):
- print ("Line 2 - b is not available in the given list")
- else:
- print ("Line 2 - b is available in the given list")

Python Identity Operators

- Identity operators compare the memory locations of two objects.

Operators:

- Is
- Is not

Example

- `a = 20`
- `b = 20`
- `print ('Line 1','a=',a,':',id(a), 'b=',b,':',id(b))`
- `if (a is b):`
 `print ("Line 2 - a and b have same identity")`
 `else:`
 `print ("Line 2 - a and b do not have same identity")`
- `if (a is not b):`
 `print ("Line 5 - a and b do not have same identity")`
 `else:`
 `print ("Line 5 - a and b have same identity")`

Python 3 – Decision Making

- Decision-making is the anticipation of conditions occurring during the execution of a program and specified actions taken according to the conditions
- Decision structures evaluate multiple expressions, which produce TRUE or FALSE as the outcome.
- if statements
- if...else statements
- nested if statements

Example

- `var1 = 100`
- `if var1:`
 `print ("1 - Got a true expression value")`
 `print (var1)`

Example

- `amount=int(input("Enter amount: "))`
- `if amount<1000:`
 - `discount=amount*0.05`
 - `print ("Discount",discount)`
- `else:`
 - `discount=amount*0.10`
 - `print ("Discount",discount)`
- `print ("Net payable:",amount-discount)`

Example

- `amount=int(input("Enter amount: "))`
- `if num%2==0:`
 - `if num%3==0:`
 - `print ("Divisible by 3 and 2")`
 - `else:`
 - `print ("divisible by 2 not divisible by 3")`
- `else:`
 - `if num%3==0:`
 - `print ("divisible by 3 not divisible by 2")`
 - `else:`
 - `print ("not Divisible by 2 not divisible by 3")`

Python 3 – Loops

- The statements are executed sequentially The first statement in a function is executed first, followed by the second, and so on. There may be a situation when you need to execute a block of code several number of times.
- while loop
- for loop
- nested loops

while Loop

- A while loop statement in Python programming language repeatedly executes a target statement as long as a given condition is true.

Example

- `count = 0`
- `while (count < 9):`
 - `print ('The count is:', count)`
 - `count = count + 1`
- `print ("Good bye!")`

For Loop

- The for statement in Python has the ability to iterate over the items of any sequence, such as a list or a string.
- Example:
- `>>> range(5)`
- `range(0, 5)`
- `>>> list(range(5))`
- Example:
- `>>> for var in list(range(5)):`
 `print (var)`

Nested loops

- Python programming language allows the use of one loop inside another loop. The following section shows a few examples to illustrate the concept.

Example:

- `for i in range(1,11):`
 - `for j in range(1,11):`
 - `k=i*j`
 - `print (k, end=' ')`
 - `print()`

Loop Control

- The Loop control statements change the execution from its normal sequence.
- break statement
- continue statement
- pass statement

break statement

- The break statement is used for premature termination of the current loop.
- **Example:**
- for letter in 'Python': # First Example
 - if letter == 'h':
 - break
 - print ('Current Letter :', letter)

continue Statement

- The **continue** statement in Python **returns the control to the beginning of the current loop.**
- **Example:**
- for letter in 'Python': # First Example
 - if letter == 'h':
 - continue
 - print ('Current Letter :', letter)

pass Statement

- It is used when a statement is required syntactically but you do not want any command or code to execute.
- Example:
- for letter in 'Python':
 - if letter == 'h':
 - pass
 - print ('This is pass block')
 - print ('Current Letter :', letter)
- print ("Good bye!")

Iterator and Generator

- Iterator is an object, which allows a programmer to traverse through all the elements of a collection, regardless of its specific implementation. In Python, an iterator object
- implements two methods, **iter()** and **next()**

Example

- `list=[1,2,3,4]`
- `it = iter(list)` # this builds an iterator object
- `print (next(it))` #prints next available element in iterator
- Iterator object can be traversed using regular for statement
- `!usr/bin/python3`
- `for x in it:`
 - `print (x, end=" ")`
- or using `next()` function
- `while True:`
 - `try:`
 - `print (next(it))`
 - `except StopIteration:`
 - `sys.exit()` #you have to import sys module for this

Generator

- A generator is a function that produces or yields a sequence of values using yield method.
- `import sys`
- `def fibonacci(n): #generator function`
- `a, b, counter = 0, 1, 0`
- `while True:`
- `if (counter > n):`
- `return`
- `yield a`
- `a, b = b, a + b`
- `counter += 1`
- `f = fibonacci(5) #f is iterator object`
- `while True:`
- `try:`
- `print (next(f), end=" ")`
- `except StopIteration:`
- `sys.exit()`

Python Number Built in Function

- Python includes the following functions that perform mathematical calculations
- Mathematical Functions
- Mathematical Functions
- Trigonometric Functions