## Shapes/Slotted E-graphs

## Definition slotted e-graph

Similar to (regular) egraphs:

- function symbols f, g
- e-class ids a, b, c
- slots  $s_1, s_2, \ldots$
- slotmap  $m ::= [s_j \mapsto s_k, \ldots]$  bijection
- invocation i := m \* a
- terms  $t := f \mid f(t_1, \ldots, t_k) \mid s_i \mid \lambda s_i t$
- e-nodes  $n := f \mid f(i_1, \ldots, i_k) \mid s_j \mid \lambda s_j . i$
- e-classes  $c ::= \{n_1, \dots, n_m\} :: \{s_{i_1}, \dots, s_{i_k}\}$

We have a mapping Classes :  $Id \rightarrow Eclass$  to interpret the invocations.

## Additional definitions

## slots(\_\_)

We define a family of (overloaded) functions slots for e-class ids, invocations, terms and e-nodes to a set of slots  $\{s_{i_1}, \ldots, s_{i_k}\}$ .

## slots(\_) for E-Classes, Ids and Invocations

- $\operatorname{slots}(\{n_1, \dots, n_m\} :: \{s_{i_1}, \dots, s_{i_k}\}) := \{s_{i_1}, \dots, s_{i_k}\}$
- slots(a) := slots(Classes(a))
- $\operatorname{slots}(m*a) := m \circ \operatorname{slots}(a) = \{m(s_j) \mid s_j \in \operatorname{slots}(a)\}$

slots(\_) for Terms and E-Nodes Let  $x, x_1, \ldots$  be either terms t or invocations i.

- $slots(f) := \emptyset$
- $\operatorname{slots}(f(x_1,\ldots,x_k)) := \operatorname{slots}(x_1) \cup \ldots \cup \operatorname{slots}(x_k)$
- $\operatorname{slots}(s_j) := \{s_j\}$
- $\operatorname{slots}(\lambda s_i.x) := \operatorname{slots}(x) \setminus \{s_i\}$

slots(t) on terms corresponds to the set of free variables.

## The Action m \* \_

We define a family of (overloaded) functions  $m * \_$  for e-class ids, invocations, terms and e-nodes.

Generally, m \* x is only defined, if  $slots(x) \subseteq dom(m)$ .

- For any x we have m\*(m'\*x)=(m'\*m)\*x
- with  $m * m' := m \circ m' = \{x \mapsto z \mid x \mapsto y \in m', y \mapsto z \in m\}$

m \* \_ for E-Classes, Ids and Invocations

- $m*\{n_1,\ldots,n_k\}::\{s_{i_1},\ldots,s_{i_l}\}=\{m*n_1,\ldots,m*n_k\}::\{m*s_{i_1},\ldots,m*s_{i_l}\}$
- m\*a is just m\*a, there is no way to simplify it
- For Invocations i = m \* a, we define m' \* i := (m' \* m) \* a

Note that there is a difference in semantics between e-classes and e-class ids for this action. So it might be necessary to keep them apart.

**m** \* \_ for Terms and E-Nodes Let  $x, x_1, \ldots$  be either terms t or invocations i.

- m \* f := f
- $m * f(x_1, \ldots, x_k) := f(m * x_1, \ldots, m * x_k)$
- $m * s_i := m(s_i)$
- $m * (\lambda s_j.x) := \lambda s_j.(m * x)$ , assuming  $s_j$  is neither in the domain nor codomain of m.

We follow the Barendregt convention: We assume that all bound slots are never colliding with anything else. And if they do, we just rename them.

(Note to future self: We also need the Barendregt convention for redundant slots)

We claim that this definition implies  $slots(m * x) = m \circ slots(x)$  for all x.

#### **Examples:**

- $\operatorname{slots}(\lambda s_1.f(s_1, s_2, s_3)) = \operatorname{slots}(f(s_1, s_2, s_3)) \setminus \{s_1\} = \{s_2, s_3\}$
- $\lambda s_1.f(s_1, s_2, s_3) * (s_1 \mapsto s_2, s_2 \mapsto s_3, s_3 \mapsto s_1)$  does not typecheck
- $\lambda s_1.f(s_1, s_2, s_3) * (s_2 \mapsto s_3, s_3 \mapsto s_1) = \lambda s_1.f(s_1, s_2, s_3)$  needs freshness
- $[s_2 \mapsto s_3, s_{47} \mapsto s_2] * a = [s_47 \mapsto s_2, s_2 \mapsto s_3] * a; slots(a) = \{s_2, s_47\}$

#### Containment

We define an element relation  $\in \subseteq$  Enodes  $\times$  Invocations as: -  $n \in m * a$ , iff  $n \in m * Classes(a)$ 

#### Notes

- We need to be more precise about the slots of e-nodes and e-classes (union/intersection, etc)
- We allow the shortcut for ordered (instead of named) arguments,  $[s_j, s_{j'}, s_{j''}, \ldots] * i := [s_k \mapsto s_j, s_{k'} \mapsto s_{j'}, s_{k''} \mapsto s_{j''}, \ldots] * i$ , assuming  $slots(i) = \{s_k, s_{k'}, s_{k''}, \ldots\}$  and  $k < k' < k'' < \ldots$

## **Automorphism Group**

The operator \* defines a left group action of the group  $G \leq \text{Sym}(\text{slots}(x))$ .

The automorphism group  $\operatorname{Aut}(c)$  of an e-class  $c = \{n_1, \ldots, n_m\} :: \{s_{i_1}, \ldots, s_{i_k}\}$  is the largest subgroup  $\operatorname{Aut}(c) \leq \operatorname{Sym}(s_{i_1}, \ldots, s_{i_m})$ , such that m \* c = c for all  $m \in \operatorname{Aut}(c)$ .

#### Orbits, Canonical Elements

For an e-node n and a group of slotmaps  $M \leq \operatorname{slots}(n)$ , the orbit M\*n is the set of all permutations of n according to the group M, i.e.  $M*n = \{m*n \mid m \in M\}$ . Given a term ordering (we assume lexicographical) <, we define a canonical element of the orbit  $M*n := \min_{m \in M} m*n$  to be the minimal representative of the orbit.

## Weak Shapes

We define the weak shape of an e-node n as follows:

• weak\_shape(n) :=  $\min\{Sym(S) * n\}$ , where  $S = \{s_j \mid j \in \mathbb{N}\}$  is the set of all slots.

#### Example

• Consider the e-class c = s0 + s1, s1 + s0 :: s0, s1, then the two e-nodes f([s2, s3] \* c, [s2, s3] \* c) and f([s2, s3] \* c, [s3, s2] \* c) should have the same hash because [s2, s3] \* c = [s3, s2] \* c. However, they don't have the same weak shape, because we don't compute the (weak shapes) of the invocations [s2, s3] \* c.

#### Strong shape

- strong\_shape $(f(m_1 * c_1, ..., m_k * c_k)) = \min\{\text{weak\_shape}(f(m_1 * m'_1 * c_1, ..., m_k * m'_k * c_k)) \mid m'_i \in \text{Aut}(c_i)\}$
- This typechecks because slots(m\*c) = slots(c) for all  $m \in Aut(c)$
- enodes must be hashable
- hash must be invariant of renamings
- weak shape: canonical naming  $s_1, s_2, \ldots$
- egraph idea: congruence, i.e. if  $a = b \Rightarrow f(a) = f(b)$  (in memory). This does not work in weak shapes:
- example: Classes(a) =  $\{(fs_10s_11), (fs_11s_10)\}$  ::  $\{s_10, s_11\}$  enodes:  $(+[s_10 \to s_1, s_11 \to s_2] * a[s_10 \to s_2, s_11 \to s_1] * a)$  and  $(+[s_10 \to s_1, s_11 \to s_2] * a[s_10 \to s_1, s_11 \to s_2] * a)$  concrete terms correspond to (+(fxy)) and (+(fxy))
- strong shape: lex-min of all equivalent weak shapes.
- Conjecture: this is the double coset contstructive orbit problem

# Open questions

• Is  $\lambda$  above the most generic possible, or are there examples of languages where the binders cannot be expressed this way?