Shapes/Slotted E-graphs

Definition slotted e-graph

Similar to (regular) egraphs:

- function symbols f, g
- e-class ids a, b, c
- slots s_1, s_2, \ldots
- slotmap $m ::= [s_j \mapsto s_k, \ldots]$ bijection
- invocation i := m * a
- terms $t := f \mid f(t_1, \ldots, t_k) \mid s_i \mid \lambda s_i t$
- e-nodes $n := f \mid f(i_1, \ldots, i_k) \mid s_j \mid \lambda s_j . i$
- e-classes $c ::= \{n_1, \dots, n_m\} :: \{s_{i_1}, \dots, s_{i_k}\}$

We have a mapping Classes : $Id \rightarrow Eclass$ to interpret the invocations.

Additional definitions

slots(__)

We define a family of (overloaded) functions slots for e-class ids, invocations, terms and e-nodes to a set of slots $\{s_{i_1}, \ldots, s_{i_k}\}$.

slots(_) for E-Classes, Ids and Invocations

- $\operatorname{slots}(\{n_1, \dots, n_m\} :: \{s_{i_1}, \dots, s_{i_k}\}) := \{s_{i_1}, \dots, s_{i_k}\}$
- slots(a) := slots(Classes(a))
- $\operatorname{slots}(m*a) := m \circ \operatorname{slots}(a) = \{m(s_j) \mid s_j \in \operatorname{slots}(a)\}$

slots(_) for Terms and E-Nodes Let x, x_1, \ldots be either terms t or invocations i.

- $slots(f) := \emptyset$
- $\operatorname{slots}(f(x_1,\ldots,x_k)) := \operatorname{slots}(x_1) \cup \ldots \cup \operatorname{slots}(x_k)$
- $\operatorname{slots}(s_j) := \{s_j\}$
- $\operatorname{slots}(\lambda s_i.x) := \operatorname{slots}(x) \setminus \{s_i\}$

slots(t) on terms corresponds to the set of free variables.

The Action m * _

We define a family of (overloaded) functions $m * _$ for e-class ids, invocations, terms and e-nodes.

Generally, m * x is only defined, if $slots(x) \subseteq dom(m)$.

- For any x we have m*(m'*x)=(m'*m)*x
- with $m * m' := m \circ m' = \{x \mapsto z \mid x \mapsto y \in m', y \mapsto z \in m\}$

m * _ for E-Classes, Ids and Invocations

- $m*\{n_1,\ldots,n_k\}::\{s_{i_1},\ldots,s_{i_l}\}=\{m*n_1,\ldots,m*n_k\}::\{m*s_{i_1},\ldots,m*s_{i_l}\}$
- m*a is just m*a, there is no way to simplify it
- For Invocations i = m * a, we define m' * i := (m' * m) * a

Note that there is a difference in semantics between e-classes and e-class ids for this action. So it might be necessary to keep them apart.

m * _ for Terms and E-Nodes Let x, x_1, \ldots be either terms t or invocations i.

- m * f := f
- $m * f(x_1, \ldots, x_k) := f(m * x_1, \ldots, m * x_k)$
- $m * s_i := m(s_i)$
- $m * (\lambda s_j.x) := \lambda s_j.(m * x)$, assuming s_j is neither in the domain nor codomain of m.

We follow the Barendregt convention: We assume that all bound slots are never colliding with anything else. And if they do, we just rename them.

(Note to future self: We also need the Barendregt convention for redundant slots)

We claim that this definition implies $slots(m * x) = m \circ slots(x)$ for all x.

Examples:

- $\operatorname{slots}(\lambda s_1.f(s_1, s_2, s_3)) = \operatorname{slots}(f(s_1, s_2, s_3)) \setminus \{s_1\} = \{s_2, s_3\}$
- $\lambda s_1.f(s_1, s_2, s_3) * (s_1 \mapsto s_2, s_2 \mapsto s_3, s_3 \mapsto s_1)$ does not typecheck
- $\lambda s_1.f(s_1, s_2, s_3) * (s_2 \mapsto s_3, s_3 \mapsto s_1) = \lambda s_1.f(s_1, s_2, s_3)$ needs freshness
- $[s_2 \mapsto s_3, s_{47} \mapsto s_2] * a = [s_47 \mapsto s_2, s_2 \mapsto s_3] * a; slots(a) = \{s_2, s_47\}$

Containment

We define an element relation $\in \subseteq$ Enodes \times Invocations as: - $n \in m * a$, iff $n \in m * Classes(a)$

Notes

- We need to be more precise about the slots of e-nodes and e-classes (union/intersection, etc)
- We allow the shortcut for ordered (instead of named) arguments, $[s_j, s_{j'}, s_{j''}, \ldots] * i := [s_k \mapsto s_j, s_{k'} \mapsto s_{j'}, s_{k''} \mapsto s_{j''}, \ldots] * i$, assuming $slots(i) = \{s_k, s_{k'}, s_{k''}, \ldots\}$ and $k < k' < k'' < \ldots$

Automorphism Group

The operator * defines a left group action of the group $G \leq \text{Sym}(\text{slots}(x))$.

The automorphism group $\operatorname{Aut}(c)$ of an e-class $c = \{n_1, \ldots, n_m\} :: \{s_{i_1}, \ldots, s_{i_k}\}$ is the largest subgroup $\operatorname{Aut}(c) \leq \operatorname{Sym}(s_{i_1}, \ldots, s_{i_m})$, such that m * c = c for all $m \in \operatorname{Aut}(c)$.

Orbits, Canonical Elements

For an e-node n and a group of slotmaps $M \leq \operatorname{slots}(n)$, the orbit M*n is the set of all permutations of n according to the group M, i.e. $M*n = \{m*n \mid m \in M\}$. Given a term ordering (we assume lexicographical) <, we define a canonical element of the orbit $M*n := \min_{m \in M} m*n$ to be the minimal representative of the orbit.

Weak Shapes

We define the weak shape of an e-node n as follows:

• weak_shape(n) := $\min_{\theta \in \text{Sym}(S)} \{\theta * n\}$, where $S = \{s_j \mid j \in \mathbb{N}\}$ is the set of all slots.

Example

• Consider the e-class c = s0 + s1, s1 + s0 :: s0, s1, then the two e-nodes f([s2, s3] * c, [s2, s3] * c) and f([s2, s3] * c, [s3, s2] * c) should have the same hash because [s2, s3] * c = [s3, s2] * c. However, they don't have the same weak shape, because we don't compute the (weak shapes) of the invocations [s2, s3] * c.

Strong shape

Definition strong_shape $(f(m_1 * c_1, \dots, m_k * c_k)) :=$

$$\min\{\text{weak_shape}(f(m_1 * m'_1 * c_1, \dots, m_k * m'_k * c_k)) \mid m'_i \in \text{Aut}(c_i)\},\$$

or equivalently

$$\min\{\theta * f(m_1 * m'_1 * c_1, \dots, m_k * m'_k * c_k) \mid m'_i \in Aut(c_i), \ \theta \in Sym(S)\}$$

- This typechecks because slots(m*c) = slots(c) for all $m \in Aut(c)$
- enodes must be hashable
- hash must be invariant of renamings
- weak shape: canonical naming s_1, s_2, \ldots
- egraph idea: congruence, i.e. if $a = b \Rightarrow f(a) = f(b)$ (in memory). This does not work in weak shapes:

- example: Classes(a) = $\{(fs_10s_11), (fs_11s_10)\}$:: $\{s_10, s_11\}$ enodes: $(+[s_10 \to s_1, s_11 \to s_2] * a[s_10 \to s_2, s_11 \to s_1] * a)$ and $(+[s_10 \to s_1, s_11 \to s_2] * a[s_10 \to s_1, s_11 \to s_2] * a)$ concrete terms correspond to (+(fxy)) and (+(fxy))
- strong shape: lex-min of all equivalent weak shapes.
- Conjecture: this is the double coset contstructive orbit problem

Open questions

• Is λ above the most generic possible, or are there examples of languages where the binders cannot be expressed this way?