

MORGAN E. MUYSKENS

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EDUCATION

MICHIGAN STATE UNIVERSITY, COLLEGE OF ENGINEERING

Bachelor of Science: Computer Science
Minor in Game Design and Development

August 2014 – May 2018
3.58/4.0 cumulative GPA

PROFESSIONAL EXPERIENCE

HUMANA

Advanced Mobile Applications Intern

Louisville, Kentucky
August 2016 – Present

- Works remotely over the school year, but was on-site during summer 2017.
- Enhances the MyHumana and Go365 mobile apps which have a combined total of over 50,000 daily active users.
- Development includes mobile programming primarily for Android and microservices work in .Net Core.
- Utilizes Extreme Programming (XP) methodologies such as test-driven development, paired programming, code peer reviews, and week-long development cycles.

HUMANA

Mobile Applications Intern

Louisville, Kentucky
May 2016 – August 2016

- Built a proof of concept Android application that was demoed at the end of the summer internship.
- Developed a Java RESTful API hosted on Pivotal Cloud Foundry which was consumed by our Android app.
- Attended product meetings, collaborated with designers, and worked alongside three other IT interns.

MATRIX: CENTER FOR DIGITAL HUMANITIES & SOCIAL SCIENCES

Web Developer

East Lansing, Michigan
October 2015 – May 2016

- Created and maintained websites using PHP, HTML, CSS, and JavaScript.
- Worked closely with a designer to ensure constructed sites matched compositions.

LEADERSHIP & ACTIVITIES

SPARTAHACK 2017 – MSU'S 3RD ANNUAL STUDENT-RUN HACKATHON

September 2016 – February 2017

Android Developer

- Developed the SpartaHack 2017 Android application which had over 300 installs the weekend of the hackathon.
- Used frameworks such as Retrofit, Realm, Butterknife, and Robolectric, and Junit for production.
- Coordinated volunteers, managed help desk, and mentored during the weekend-long event.

SPARTAN HACKERS

September 2015 – December 2016

Community Chair

- Strengthened the MSU student body's technological skills through hosting workshops and organizing hackathon trips.
- Managed communication with other student groups and marketed through social media, flyers, and in-person events.

PROJECTS

MSU BUS ASSISTANT

December 2016

- Scripted a Python API which returns the real-time coordinates of MSU buses as they are requested by users with Google Voice Assistant devices.
- Familiarized myself with Flask, protocol buffers, General Transit Feed Spec. (GTFS), Actions on Google, and API.AI.

TREND TRACKER (devpost.com/software/trend-tracker)

October 2015

Made at Boilermake, a hackathon hosted by Purdue University

- Constructed the front-end used to fetch and display the geolocations of all tweets related to a trending Twitter topic.
- Clustered the returned geolocations on an interactive map using the Google Maps JavaScript API.

LANGUAGES

- **Proficient:** Python, Java, C#, C++, HTML, CSS
- **Familiar:** C, JavaScript, PHP, MySQL