

Computer Science
CAPE 2019
Internal Assessment



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Introduction

The researchers have compiled a project entailing Software Engineering on a Tennis Club in Portmore, St. Catherine. The principles and ethics of Software Engineering have been used to gather this project.

Acknowledgement

The researchers would like to express immense gratitude to the Computer Science teacher, Mr. Edwards, for instilling the principles and giving the knowledge for our matriculation. Secondly, I would like to express thanks to the acting principal, Mr. Robinson, for instilling the manhood among our gentlemen and helping us to be disciplined.

Problem Statement

The coach of Greater Portmore table tennis club needs a sufficient system to monitor its players as well as money spent and earned at the club. Money is often lost because there is not a sufficient way to track it. The old paper based system is not reliable. On multiple occasions, heavy rains caused flooding destroying the paper based records as well as rodents and other creatures would often destroy old records stored in the archive. It also proves difficult to track each individual player's progress as there are a lot of players and coaches can sometimes forget and get confused.

The system will be designed to help keep track off the payments made to the club as well as the progress made by each individual player. Players information such as player names, ID number, gender, money paid, will be inputted to the system by the secretary. The system will also allow the main coach to input coaches notes, which will be notes made for specific players that contains information about the coach's thoughts about the specific players. The main coach will also have the option to input the number of tournaments won by each player as well as the players rank. The assistant coach will only have the option to input to view the notes and the progress report for each player system. The fitness coach will also have the option to input various exercises specific for each player as well as any pre-existing medical conditions that any player may have. The program will be a menu driven interface and will have options for the all users to choose the function he wants the program to perform.

Fact Finding Tools

In order to get the necessary information required for the functioning of the project and efficient flow of the system, fact finding tools such as an observation, interview and questionnaires.

Observation

The particular activities that were to be observed and recorded are known beforehand, and so no time is wasted in figuring out what to observe. Fieldwork generally occurs over a prolonged period, so that a sufficient rapport could be established with the study population and directly participates in the study population's activities. This permitted an understanding of the study population and their activities from their own perspective.

As a member of the club, the weekly meetings were observed and the problems could be clearly seen, such as unorganized member information, confusion with finances and no clear goals to be achieved such as fitness, skills and training progress.

Observation was used because it easy to do and less expensive. A first-hand account could be experienced, hence the information will be more in depth and reliable.

Interview

This is the first step in designing the system as it determines precisely what is needed to be known. It also helps to delve deeper into information that is already present and adds additional information that needs to be established.

The coach of the tennis club was interviewed about the problems he faced while managing the club as well as what things he would add or change, as well as specific needs. The responses received from this interview has helped in engineering a precise system to solve all these problems.

An interview was used because it got a complete and direct answer for the questions asked and the information was received was easy to comprehend. It was also suitable to untangle complex topics that the questionnaire would not be able to grasp.

The biggest problem that all of them seem to have is the tracking of money. The secretary seems to have a problem with monitoring the amount of money spent and earned at the club. The secretary also has a problem with tracking the money paid by players leading to the players sometimes paying more money than they should or less. When asked how much time is spent correcting these mistakes, she stated that about 10 hours a week is wasted on this problem. The players also complained that they do not get enough attention individually from the coaches. When asked of their opinion for why this is the case, most of them stated that there are simply too much of them for the coaches to remember every detail of an individual players playing style along with other details. The coaches seem to agree with the majority of the players, however, they do not believe that simply hiring more coaches will solve the issue. They think it will be more cost effective in the long run if they had software to help them with this issue. The secretary has asked that the system be able to keep track of payments made by each player as well as the amount of money spent at the club. The coaches have asked that the system be also able to help them track the progress off each individual player to prevent them from falling off track.

Sample questions

1. What is the biggest problem faced at the club?
2. Do you think an automated system is the best way to solve these problems?
3. Approximately how much time is spent solving these problems created by the current system?

For coaches

4. Do you need a system to keep track of players?
5. What would you like to input into the system?

6. Do you think that a software is the best way to keep track of the players rather than a paper based system?

Questionnaire

This fact finding method tabulates facts efficiently and gives the respondent greater freedom when inputting answers and so it can gather information about various issues of system from a number of persons.

Questionnaires were given to members of the club about what should be improved as well as their opinion on new things to be put in place. How well it will be able to solve the current problems are also queried as well as suggestions from this sample population. Questionnaires will also be given to users of the newly engineered system to grasp feedback and monitor the success.

A questionnaire was used as it was very dependable and helped to obtain information and feedback from a large amount of people in a short space of time. The information is also easily analysed and this method was economical in time, cost and effort.

1. State your name and the position in the club.

Name_____

Position _____

2. Please rate the current system in use from a scale of 1 to 10. (1 being the lowest and 10 being the highest) _____

3. Please state the **MAIN** issue you have with the current system.

4. Do you think that implementing this software would improve on the main issues of the system currently in use?

Yes

☐

No

☐

5. Please state the reason for your answer in the question above.

FOR OFFICIAL USERS OF THE SYSTEM ONLY

6. Would you like to have access to the system password protected?

Yes

☐

No

☐

7. Please state the reason why.

8. Would you like for the system to store information on players? (For example, name, gender, medical conditions etc.)

Yes ☐ No ☐

9. Please state why.

10. Please state any other task that you would like to see the system carry out.

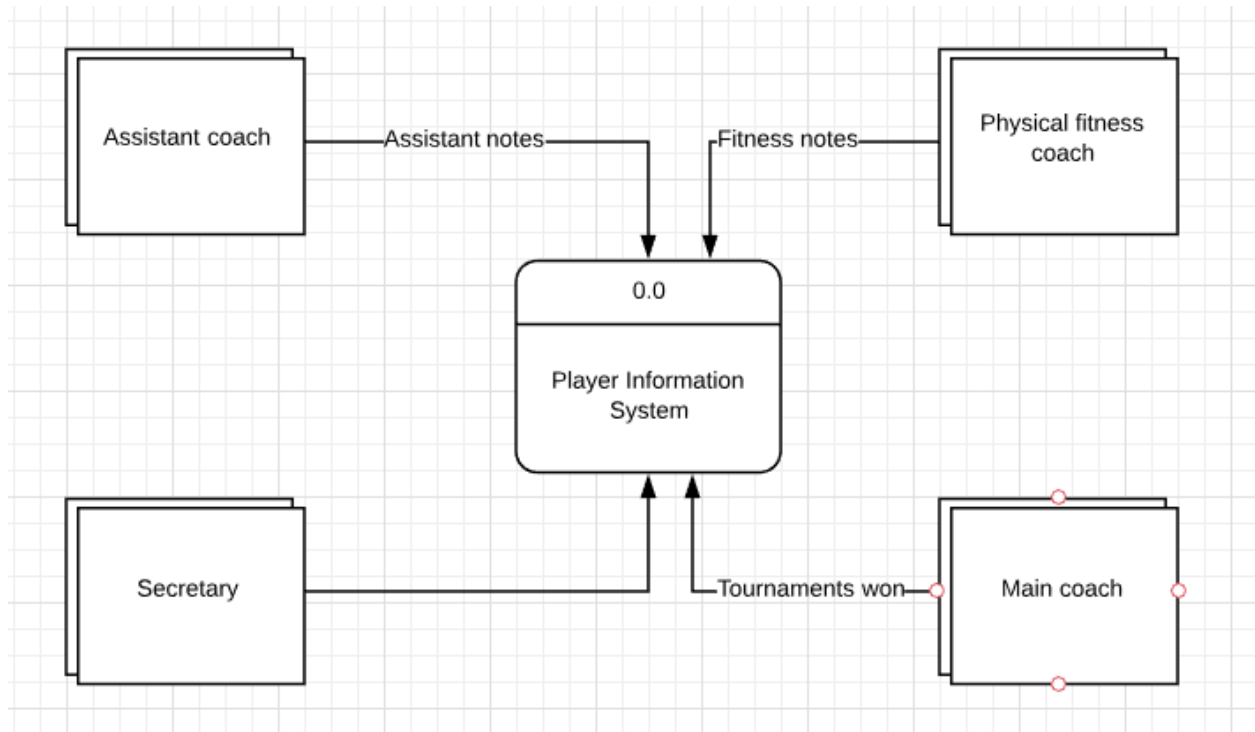
Results

Most of the answers obtained from the questionnaire were similar to the responses made in the interview. 90% of the responders rated the current system below five while 95% of them indicated that the best course of action was to develop new software to fix the problems that they are having. Most of the responders stated that the insufficient tracking of money was the main problem of the current system while others stated that it was the

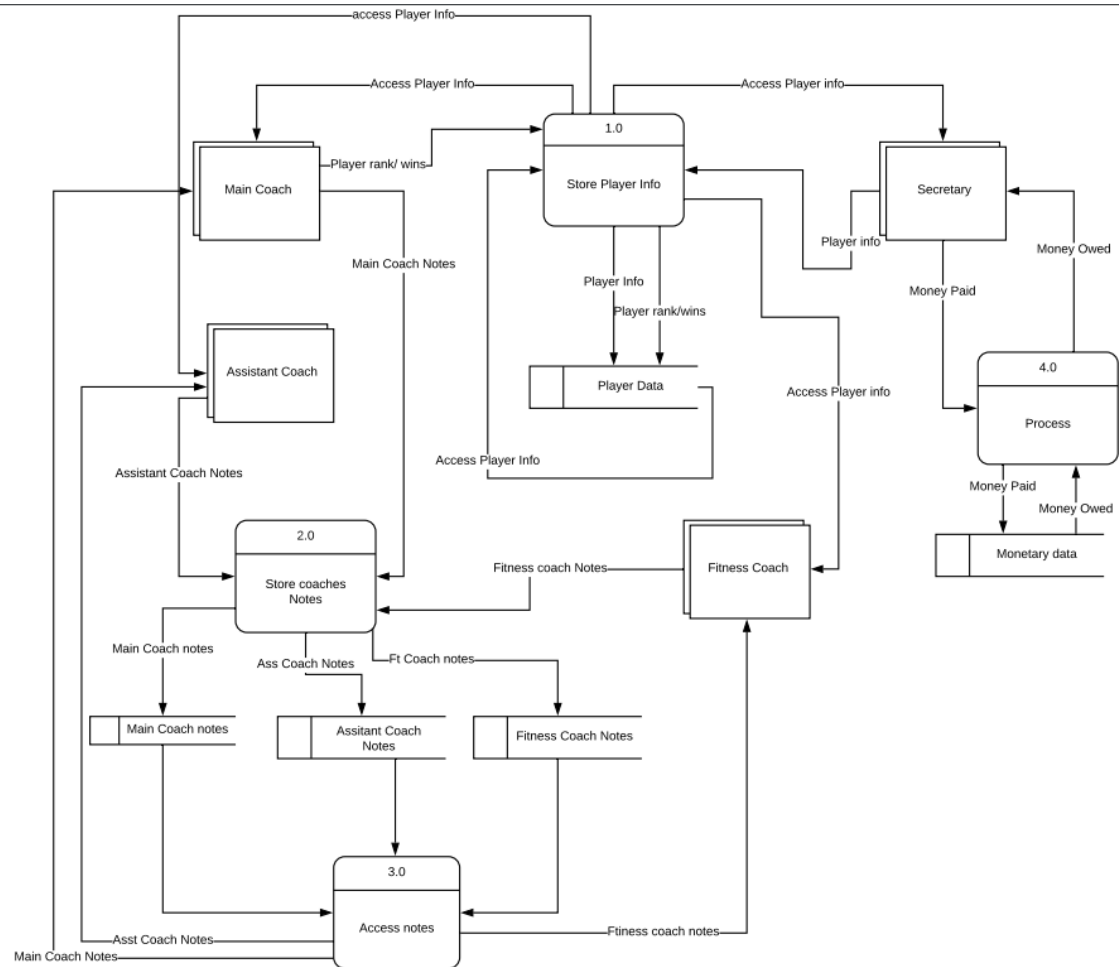
lack of attention that the players were getting was the main issue. Surprisingly 100% of the responders stated that the system should be password protected saying that the details of players information should be kept confidential at all cost.

Data Flow Diagrams (DFDs)

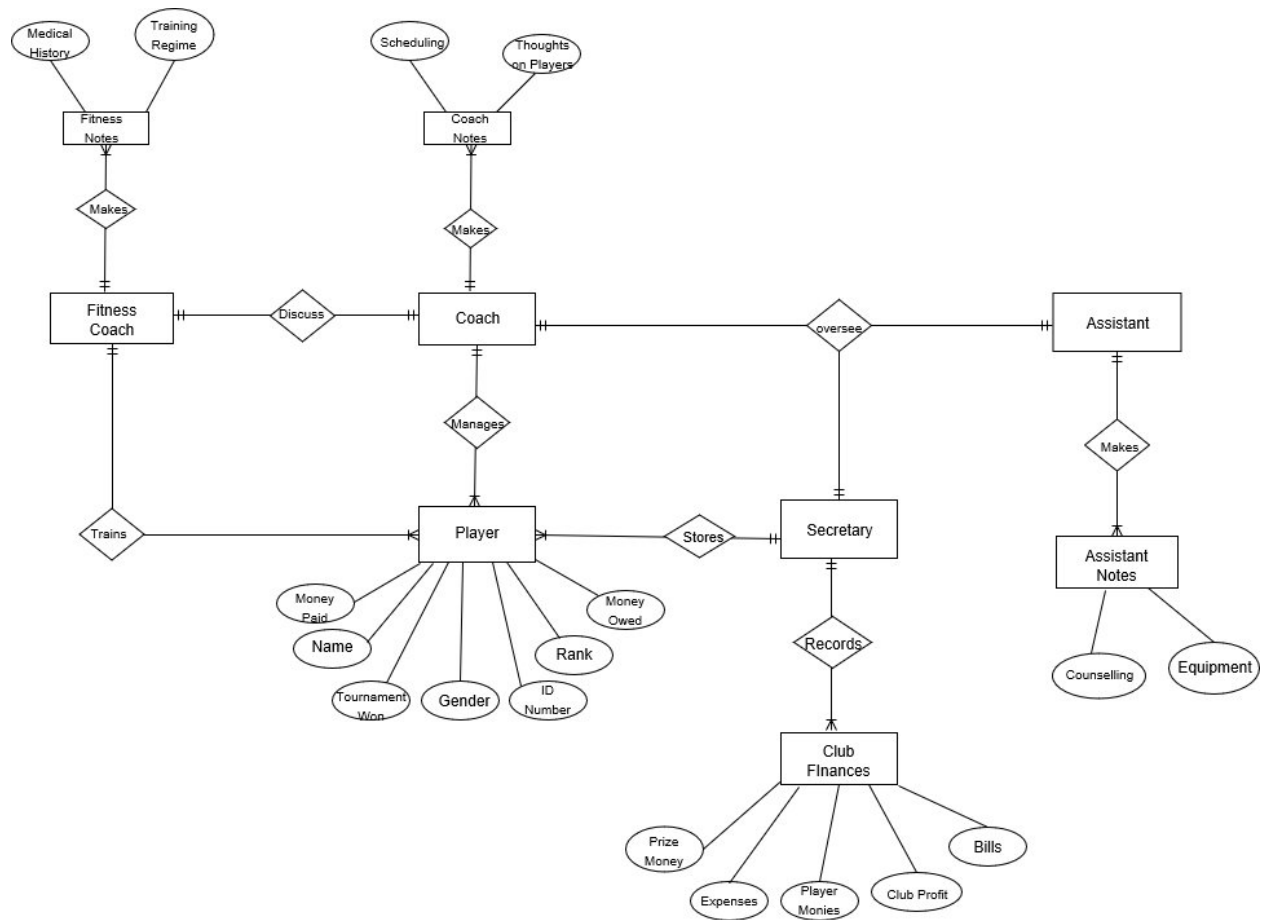
Context-Level Diagram



Level 0 Diagram



Entity Relation Diagram



Function and Non Functional Requirements

Function Requirements:

Functional Requirements	Functional Requirement Description
FR1	Friendly Graphical user interface
FR2	Generate reports for staffs
FR3	Manage current players
FR4	Display medical history and status of each player

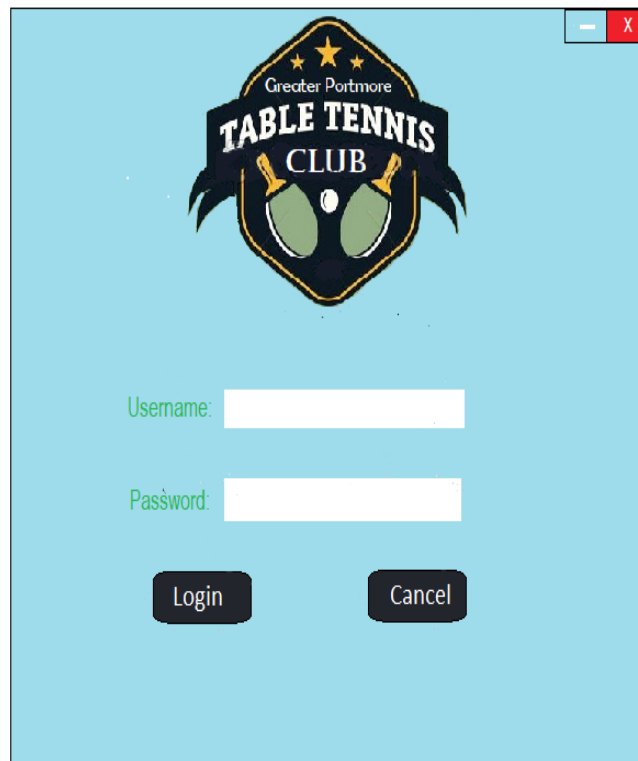
Non Functional Requirements:

Non functional Requirements	Non Functional Descriptions
NFR1	Keeping the medical documentation confidential.
NFR2	Ascertain payroll of money paid and owed.
NFR3	Constraint of a maximum of 20 players in club.
NFR4	Staff members shall be forced to enter password.

Desired Graphical User Interface

User Interface

Login Screen



The login screen features a light blue background. At the top center is the Greater Portmore Table Tennis Club logo, which includes three stars and the text 'Greater Portmore TABLE TENNIS CLUB'. Below the logo are two input fields: 'Username:' and 'Password:'. At the bottom are two buttons: 'Login' and 'Cancel'.

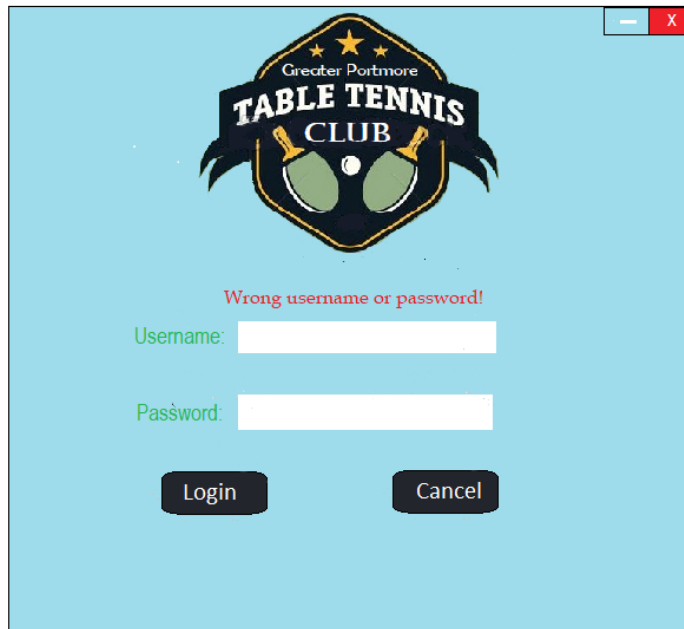
Greater Portmore
TABLE TENNIS
CLUB

Username:

Password:

Login Cancel

Error Screen



The image shows a screenshot of a web application's error screen. The background is light blue. At the top center is the logo for the 'Greater Portmore TABLE TENNIS CLUB', which features a shield with two crossed table tennis paddles and a ball. Below the logo, the text 'Wrong username or password!' is displayed in red. Underneath this message are two input fields: 'Username:' and 'Password:', both with green labels and white text boxes. At the bottom of the form are two dark blue buttons with white text: 'Login' and 'Cancel'. The entire form is enclosed in a light blue border with a standard window control bar (minimize, maximize, close) in the top right corner.

Greater Portmore
TABLE TENNIS CLUB

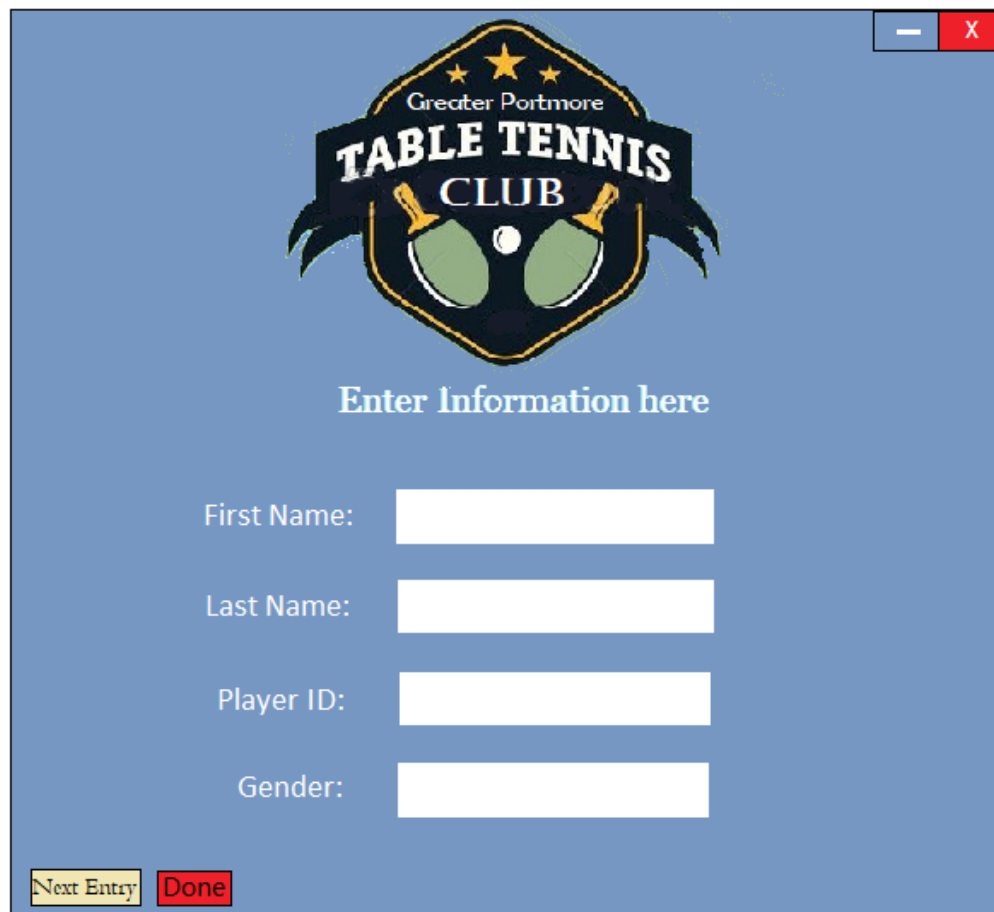
Wrong username or password!

Username:

Password:

Login Cancel

Registration Screen



The registration screen features a blue background. At the top center is the club's logo, which includes a shield with three stars above it, the text "Greater Portmore" in a small font, and "TABLE TENNIS CLUB" in large, bold, white letters. Below the logo, the text "Enter Information here" is displayed in a light blue font. There are four input fields for registration: "First Name:", "Last Name:", "Player ID:", and "Gender:". Each label is followed by a white rectangular input box. At the bottom left, there are two buttons: a yellow button labeled "Next Entry" and a red button labeled "Done". In the top right corner of the window, there are standard window control buttons: a minus sign, a maximize button, and a red close button with an 'X'.

Greater Portmore
TABLE TENNIS CLUB

Enter Information here

First Name:

Last Name:


Player ID:

Gender:

Next Entry Done

Payment Screen

X



Enter Information here

First Name:

Last Name:

Player ID:

Amount Paid:

Next Entry Done

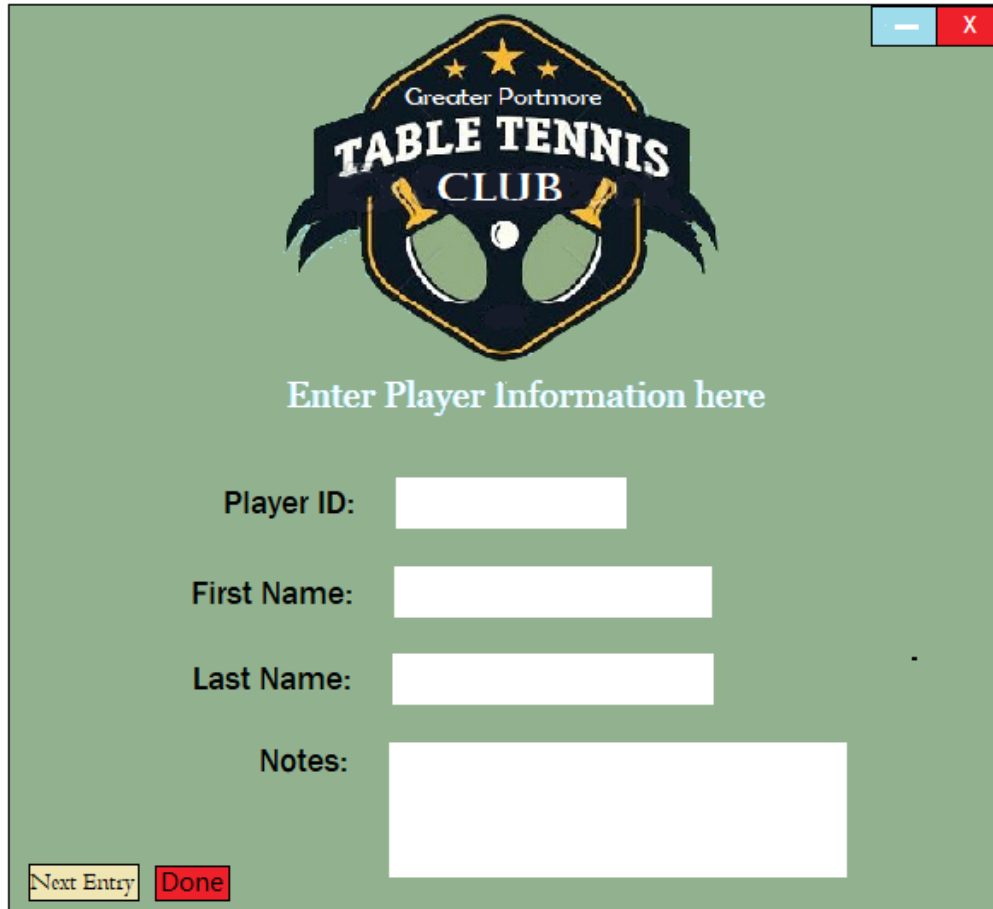
Main Coaches Screen



Coaches Rank Screen

A screenshot of a web application window with a green background. At the top center is the same 'Greater Portmore TABLE TENNIS CLUB' logo. Below the logo, the text 'Enter Information here' is displayed in white. There are two input fields: the first is labeled 'Player ID:' and the second is labeled 'Rank:'. At the bottom left, there is a yellow button with black text that says 'Next Entry', and to its right is a red button with white text that says 'Done'. The window has a standard title bar with a minus sign and a close button (X).

Coaches Rank Screen



Greater Portmore
TABLE TENNIS CLUB

Enter Player Information here

Player ID:

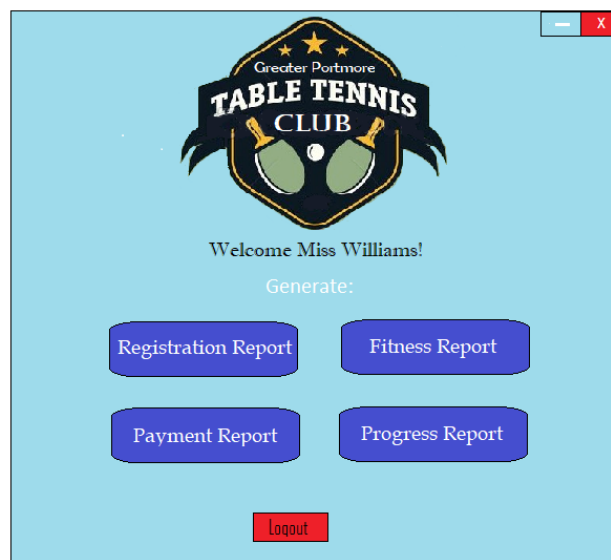
First Name:

Last Name:

Notes:

Next Entry Done

Assistant Coaches Screen



Greater Portmore
TABLE TENNIS CLUB

Welcome Miss Williams!

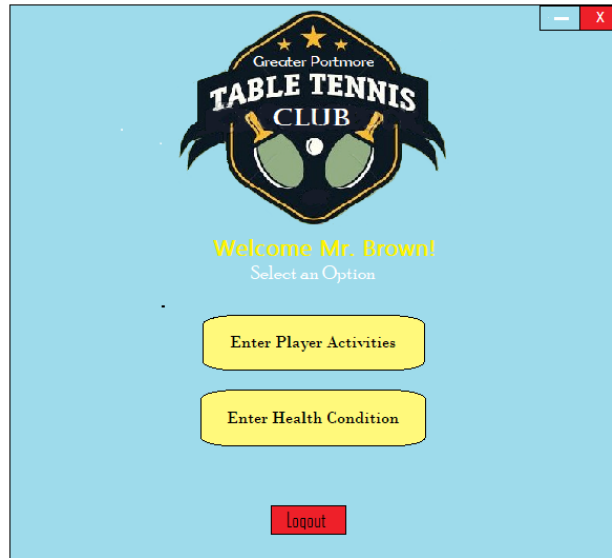
Generate:

Registration Report Fitness Report

Payment Report Progress Report

Logout

Fitness Coach Options



Fitness Activities

Fitness Conditions

Greater Portmore

TABLE TENNIS

CLUB

Enter Information here

Player ID:

First Name:

Last Name:

Health Condition:

Next Entry

Done

Report Design

The system is will output the desired information using for reports. They are the Registration report, the Payment report, the Fitness Report and the Progress report.

The registration report will output the player's general information such as their name, gender and ID number. The payment report will output the amount paid by each player and the fitness report will output the physical activity of each player as well as the health condition of each player. The progress report contains the number of tournaments won, rank as well as the any notes the coach may have for the player. All of these reports may be subject to change based off of the limitations of the programming language being used.

Registration Report

ID number	Gender	First Name	Last Name
1000	M	Avaya	Corona
2000	F	Kaisha	Coleman
3000	F	Samanta	Oneill
4000	M	Jose	Naylor
5000	M	Coby	Cousins

Payment Report

ID number	First Name	Last Name	Amount Paid
1000	Avaya	Corona	9000

5000	Coby	Cousins

Physical Activity:

Avaya Corona, None
Kaisha Coleman, Gymnastics
Samanta Oneill, Determined
Jose Naylor, None

Health Condition:

Avaya Corona, None
Kaisha Coleman, None
Samanta Oneill, None
Jose Naylor, None

Progress Report

ID Number	First Name	Last Name	Tournament Won	Rank
1000	Avaya	Corona	1	46
2000	Kaisha	Coleman	5	11
3000	Samanta	Oneill	2	27

4000	Jose	Naylor	1	28
5000	Coby	Cousins	1	23

Notes:

Avaya	Corona
-------	--------

Slacking

Kaisha	Coleman
--------	---------

Agile

Samanta	Oneill
---------	--------

Dieting

Jose	Naylor
------	--------

Pseudocode

BEGIN

Procedure login

Initialize UserName;

Initialize PassWord;

Initialize Usect To "PLewis"

Initialize Psect To "sectGPTTC"

Initialize Umain To "MWilson"

Initialize Pmain To "mCoach"

Initialize Ufit To "MBrown"

Initialize Pfit To "FitCoach"

Initialize Uassist To "MWilliams";

Initialize Passist To "AsstCoach" Print "GREATER PORTMORE TABLE TENNIS CLUB"

Print "Please Enter Username: "

Read UserName

Print "Please Enter Password"

Read PassWord

Print" *****Welcome Miss Lewis!*****"

Procedure Secretary_fun

if (strcmp(Umain,UserName)==0 AND strcmp(Pmain,PassWord)==0)

Print “*****Welcome Mr. Wilson!!*****”

Procedure Main_coach_fun

if(strcmp(Ufit,UserName)==0 AND strcmp(Pfit,PassWord)==0)

Print “*****Welcome Mr. Brown!!*****”

Procedure Physical_fitness_coach_fun

if (strcmp(Uassist,UserName)==0ANDstrcmp(Passist,PassWord)==0)

Print “*****Welcome Miss Williams!!*****”

Procedure Assistant_coach_fun

else

Print Username or Password incorrect please try again

Procedure login

Declare Secretary_fun

Declare Main_coach_fun

Declare Physical_fitness_coach_fun

Declare Assistant_coach_fun

Declare payment

Declare registration

Declare genReporting

Declare trackFitness

//structure to store player data in system

struct RegiSystem

 Declare fname

 Declare lname

 Declare playerid;

 Declare gender;

}

Declare struct RegiSystem Prosp_plyr[20]

struct payment

 Declare firstname

 Declare lastname

Declare id

Declare amtpaid

Declare Payment player[50]

struct progress

Declare firstname

Declare lastname

Declare id;

Declare notes

Declare asstnotes

Declare won

Declare rank

Declare struct Progress plyr[50]

struct fitness

Declare firstname

Declare lastname

Declare id;

Declare activity

Declare healthconds

Declare struct fitness ply[50]

Procedire main

Procedure Login

//main functions

Procedure Secretary_fun

Declare chc

Print” 1. Registration.”

Print “2. Payments.”

Print” 3. Delete file.“

Print” 4. Print reports”

Print “Choose a number “

Read chc

switch(chc)

case 1:

Procedure registration

case 2:

Procedure payment

case 3:

case 4:

Procedure genReporting

default:

Print “Incorrect option please try again)”

Procedure Secretary_fun

Procedure Main_coach_fun

Declare ch

Initialize x to 0

Declare end

Declare file pointer ptr

Print “1. Enter coach notes”

Print” 2. Enter the number of tournament won”

Print " 3. Enter the player's rank"

Print "4. Logout"

Print Choice

Read ch

switch(ch)

case 1:

ptr=fopen("progress.txt "w+")

while(end<>1)

Print "Enter player information hear"

Print ID

Read plyr[x].id

Print "First Name"

Read plyr[x].firstname

Print "Last Name"

Read plyr[x].lastname

Print "Enter notes below"

Read plyr[x].notes

PRINT TO FILE ptr plyr[x].id,plyr[x].firstname,plyr[x].lastname,plyr[x].notes);

INCREMENT X BY 1

Print "Enter the number '1' to stop"

CLOSE FILE POINTER PTR

Read end

Procedure Main_coach_fun

case 2:

ptr=fopen("progress.txt "a+)

while(end<>1)

Print Enter ID number

Read plyr[x].id)

Print Enter the number of tournaments won

Read plyr[x].won

PRINT TO FILE ptr plyr[x].won,plyr[x].id

Print "Enter the number '1' to stop"

Read end

Close file pointer ptr

Procedure Main_coach_fun();

case 3:

ptr=fopen("progress.txt "a+)

while(end<>1)

Print "Enter ID number"

Read plyr[x].id

Print "Enter Player's rank"

Read plyr[x].rank"

PRINT TO FILE ptr plyr[x].id,plyr[x].rank

Print “Enter the number '1' to stop”

Read end

CLOSE FILE POINTER ptr

Procedure Main_coach_fun

case 4:

Procedure login

Procedure Physical_fitness_coach_fun

Declare chc

Print “*****Physical Fitness Coach Section***** “

Print “1. Enter activity of player “

Print “2. Generate report. “

Print “3. Logout “

Print “Choice: “

Read chc

switch(chc)

case 1:

Procedure trackFitness

case 2:

Procedure genReporting

case 3:

Procedure login

Procedure Assistant_coach_fun

{

Declare chc

Print “1. Print reports “

Print “2. logout “

Print “Choice: “

Read chc

switch (chc)

case 1:

Procedure genReporting

case 2:

Procedure login

Procedure registration

DECLARE FILE POINTER fp

fp = fopen("listing.txt "w+ ")

Declare x

Declare i

Print "*****Registering section.***** "

Print "How many players to add?"

Read i

for x → 1 to I do

Print " Enter Player First Name"

Read Prosp_plyr[x].fname

Print "Enter Player Last Name"

Read Prosp_plyr[x].lname

Print "What is the player id no.?"

Read Prosp_plyr[x].playerid

Print "What is the gender?"

Read Prosp_plyr[x].gender

For x → 1 to I do

PRINT TO FILE fp Prosp_plyr[x].playerid, Prosp_plyr[x].gender, Prosp_plyr[x].fname,
Prosp_plyr[x].lname

CLOSE FILE POINTER fp

Procedure Secretary_fun

Procedure genReporting

DECLARE FILE POINTER fp

DECLARE FILE POINTER filpay

DECLARE FILE POINTER ptr

Declare choice

Declare x

Declae i

Initialize x=0;

Print” 1. Registration report “

Print “2. Payment report “

Print” 3. Fitness report ”

Print “4. Progress report “

Read choice

switch (choice)

case 1:

fp=fopen("listing.txt "r +)

while (filpay<>EOF)

PRINT TO FILE fp Prosp_plyr[x].playerid, &Prosp_plyr[x].gender, &Prosp_plyr[x].fname,
&Prosp_plyr[x].lname

X → x+1

Print" ID number Gender First Name Last Name "

For I → 1 to 20 Do

Print Prosp_plyr[x].playerid,Prosp_plyr[x].gender,Prosp_plyr[x].fname,Prosp_plyr[x].lname

CLOSE FILE POINTER fp

case 2:

filpay=fopen("payment.txt "r +)

while (filpay<>EndOfFile) Do

Print" ID number\t First Name\t Last Name\t Amount Paid "

PRINT TO FILE filpay player[x].id, player[x].firstname, player[x].lastname, player[x].amtpaid

X → x+1

CLOSE FILE POINTER filpay

case 3:

```
fitPr=fopen("fitness.txt "r +)
```

```
while (fitPr<>EndOfFile)
```

```
Print" ID number\t First Name\t Last Name   Physical Activity:   Health Condition:  “
```

```
DISPLAY ply[x].id,ply[x].firstname,ply[x].lastname
```

```
Print “Physical Activity  “
```

```
DISPLAY  ply[x].activity
```

```
Print   Health Conditions
```

```
fprintf(stdout," ply[x].healthconds);
```

```
x → x+1
```

case 4:

```
ptr=fopen("progress.txt "r +)
```

```
while (ptr<>EOF)
```

```
Print “ID number\t First Name\t Last Name\t Tournaments Won\t Rank  “
```

```
DISLAY  plyr[x].id,plyr[x].firstname,plyr[x].lastname,plyr[x].won,plyr[x].rank);
```

```
X → x+1
```

Procedure trackFitness

```
Declare end
```

```
Declare x
```

```
While (end<>1)
```

```
Declare File Pointer fitPR
```

```
fitPR = fopen("fitness.txt "w+ “)
```

```
Print” Enter the Player ID. “
```

```

Read ply[x].id
Print" First Name: "
Read  ply[x].firstname
Print" Last Name: "
Read  &ply[x].lastname
Print "Enter the activity made by player. "
Read ply[x].activity
Print "Enter any serious health conditions"
Read  ply[x].healthconds
PRINT TO FILE fitPr
ply[x].id,ply[x].firstname,ply[x].lastname,ply[x].activity,ply[x].healthconds);
CLOSE FILE POINTER fitPr
X → x+1
Print "Enter the number 1 to stop "
Read  end
Procedure Physical_fitness_coach_fun

```

Procedure payment

```

Declare num
Initialize x = 0
Declare i
DECLARE FILE POINTER filpay
filpay=fopen("payment.txt "w+ ")

```

```

while (num<>1)

Print "First name: "

Read  player[x].firstname

Print" Last name: "

Read  player[x].lastname

printf " ID#: "

Read  player[x].id

Print "Amount Paid: "

Read player[x].amtpaid


Print "Enter 1 to stop of 0 to continue "

Read  num


for I → 1 to 20 Do

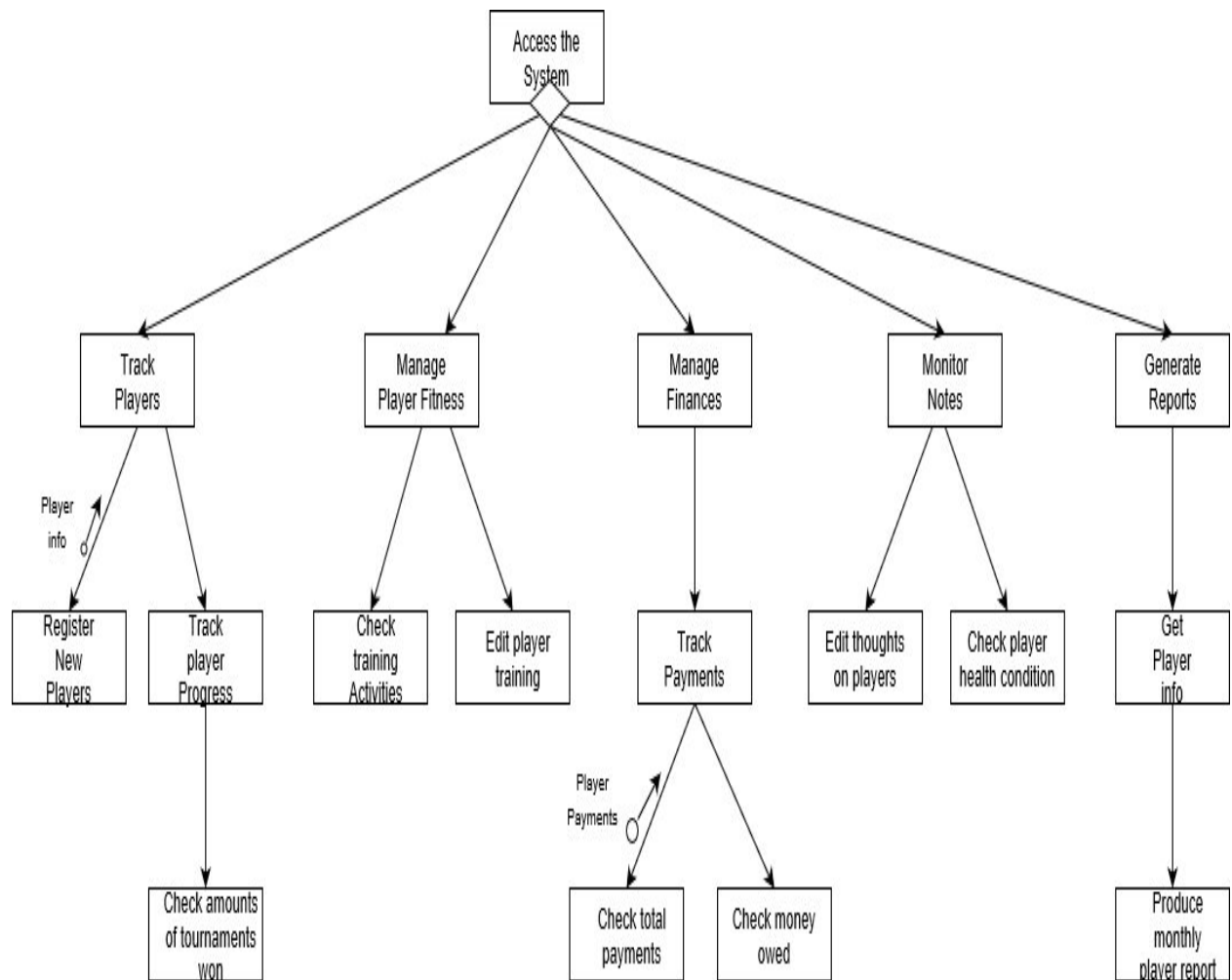
PRINT TO FILE filepay player[i].id,player[i].firstname,player[i].lastname,player[i].amtpaid);


Procedue Secretary_fun

```

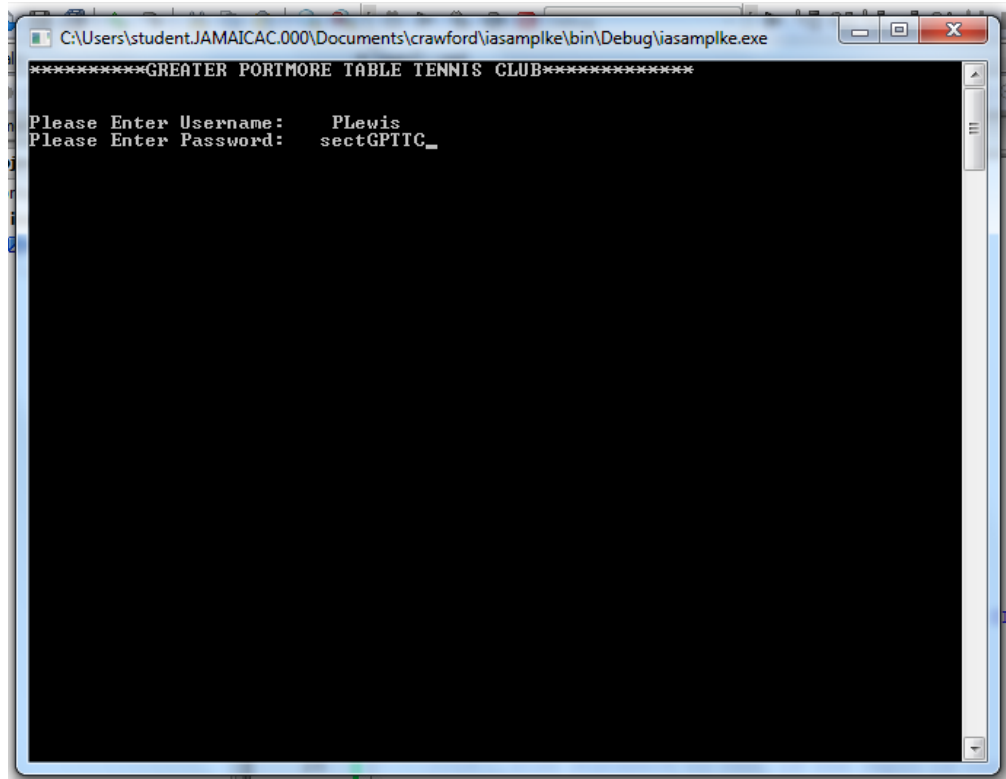
END

Hierarchy or Structure Chart

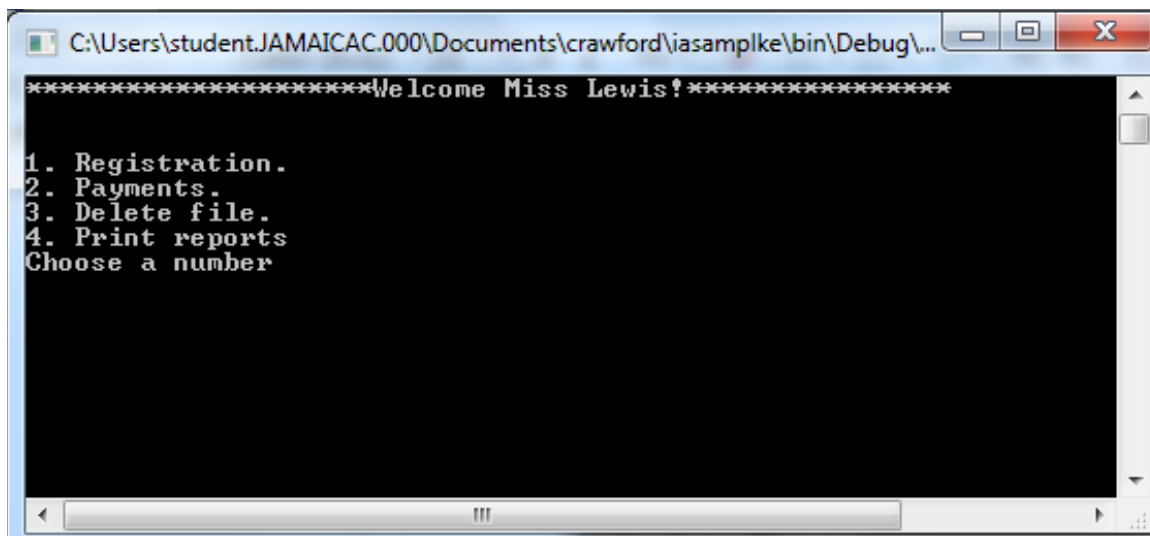


Print Screens

Login screen



Main menu

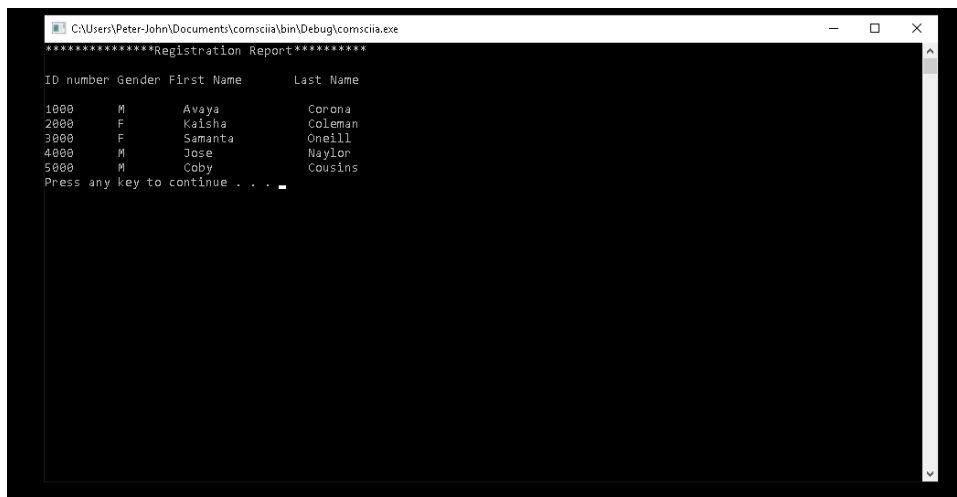


Report selection



```
C:\Users\Peter-John\Documents\comsciiia\bin\Debug\comsciiia.exe
*****Reporting section*****
1. Registration report
2. Payment report
3. Fitness report
4. Progress report
```

Registration Reporting



```
C:\Users\Peter-John\Documents\comsciiia\bin\Debug\comsciiia.exe
*****Registration Report*****
ID number Gender First Name Last Name
1000 M Avaya Corona
2000 F Kaisha Coleman
3000 F Samanta O'Neill
4000 M Jose Naylor
5000 M Coby Cousins
Press any key to continue . . .
```

Payment reporting

```
C:\Users\Peter-John\Documents\comscia\bin\Debug\comscia.exe
*****Payment Report*****

ID number      First Name    Last Name      Amount Paid
1000           Avaya         Corona         9000.000000
2000           Kalsha        Coleman        90000.000000
3000           Samanta       Oneill         27000.000000
4000           Jose          Naylor         27500.000000
Press any key to continue . . .
```

Fitness reporting

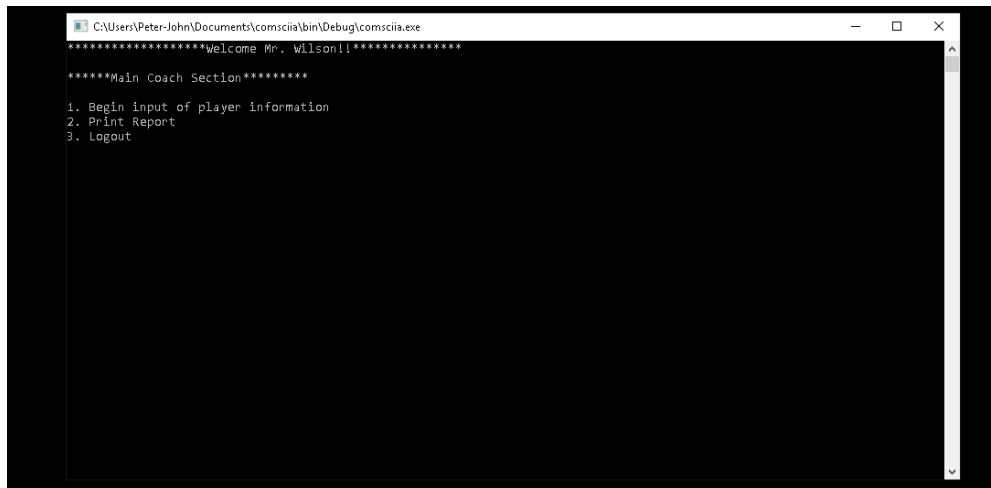
```
C:\Users\Peter-John\Documents\comscia\bin\Debug\comscia.exe
*****FITNESS REPORT*****

ID number First Name Last Name
1000      Avaya      Corona
Physical Activity:  None
Health Conditions:  None
2000      Kalsha     Coleman
Physical Activity:  Gymnastics
Health Conditions:  None
3000      Samanta    Oneill
Physical Activity:  Determined
Health Conditions:  None
4000      Jose       Naylor
Physical Activity:  None
Health Conditions:  None
Press any key to continue . . .
```

Progress reporting

```
C:\Users\Peter-John\Documents\comscia\bin\Debug\comscia.exe
ID number  First Name  Last Name  Tournaments Won  Rank
1000      Avaya       Corona     1                 46
Notes: Slacking
2000      Kalsha      Coleman    5                 11
Notes: Agile
3000      Samanta     Oneill     2                 27
Notes: Dieting
4000      Jose        Naylor     1                 28
Notes: Hopeful
Press any key to continue . . .
```


Main Coach Sub Menu

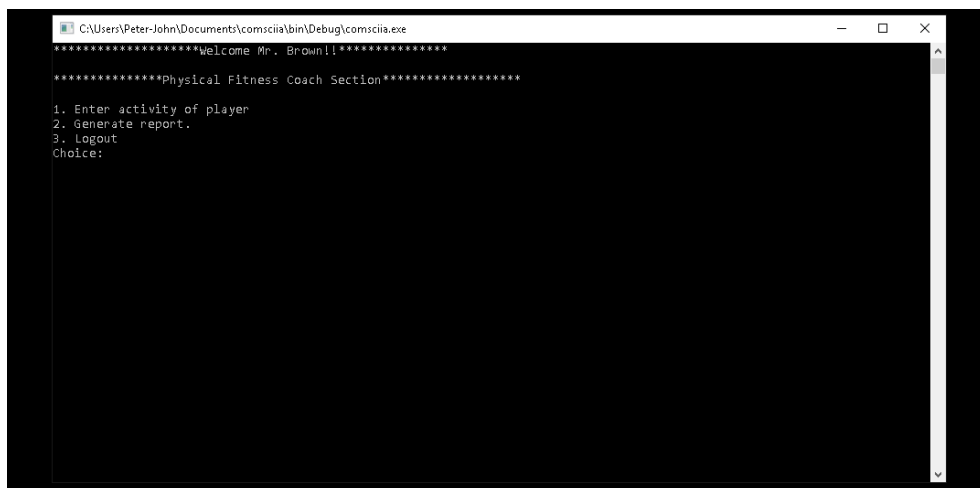


```
C:\Users\Peter-John\Documents\comscia\bin\Debug\comscia.exe
*****Welcome Mr. Wilson!*****

*****Main Coach Section*****

1. Begin input of player information
2. Print Report
3. Logout
```

Fitness Coach Sub Menu



```
C:\Users\Peter-John\Documents\comscia\bin\Debug\comscia.exe
*****Welcome Mr. Brown!*****

*****Physical Fitness Coach Section*****

1. Enter activity of player
2. Generate report.
3. Logout
Choice:
```

Assistant Coach Sub Menu



```
C:\Users\Peter-John\Documents\comscia\bin\Debug\comscia.exe
*****Welcome Miss Williams!*****

*****Assistant Coach Section*****

1. Print reports
2. Logout
Choice: -
```

Code

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <string.h>
4
5  //Declaring main functions
6  void login();
7  void Secretary_fun();
8  void Main_coach_fun();
9  void Physical_fitness_coach_fun();
10 void Assistant_coach_fun();
11
12 //Declaring sub functions
13 void payment();
14 void registration();
15
16 void genReporting();
17 void trackFitness();
18
19
20
21
22
23
24
25
26
27
28 //structure to store player data in system
29 struct RegiSystem
30 {
31     int playerid;
32     char gender;
33     char fname[50];
34     char lname[50];
35
36
37 }Prosp_plyr[20];
38
39
40 struct payment
41 {
42     char firstname[50];
43     char lastname[50];
44     int id;
45     float amtpaid;
46
47
48 }player[50];
49
50 struct progress
51 {
52     char firstname[50];
53     char lastname[50];
```

```

55     int id;
56     char notes[500];
57
58     int won;
59     int rank;
60 }plyr[50];
61
62 struct fitness
63 {
64     char firstname[50];
65     char lastname[50];
66     int id;
67     char activity[200];
68     char healthconds[500];
69 }ply[50];
70
71 //main
72
73 int main()
74 {
75     login();
76     return 0;
77 }
78
79 //login function
80 void login()
81 {
82     char UserName[50];
83     char Password[50];
84     char Usect[]="PLewis";
85     char Psect[]="sectGPTTC";
86     char Umain[]="MWilson";
87     char Pmain[]="mCoach";
88     char Ufit[]="MBrown";
89     char Pfit[]="FitCoach";
90     char Uassist[]="MWilliams";
91     char Passist[]="AsstCoach";
92
93     system("cls");
94     printf("*****GREATER PORTMORE TABLE TENNIS
CLUB*****\n\n\n");
95     printf("Please Enter Username:   ");
96     scanf("%s", UserName);
97     printf("Please Enter Password:  ");
98
99     scanf("%s", Password);
100     //if...else statement to test if the input is the correct username.
101
102
103
104     if (strcmp(Usect,UserName)==0&&strcmp(Psect,Password)==0)
105     {
106         system("cls");
107
108         printf("*****Welcome Miss Lewis!
*****\n\n\n");
109         Secretary_fun();

```

```

110
111
112     }
113     if (strcmp(Umain,UserName)==0&&strcmp(Pmain,PassWord)==0){
114         system("cls");
115         printf("*****Welcome Mr. Wilson!!
116         *****\n\n");
117         Main_coach_fun();
118     }
119     if(strcmp(Ufit,UserName)==0&&strcmp(Pfit,PassWord)==0){
120         system("cls");
121         printf("*****Welcome Mr. Brown!!
122         *****\n\n");
123         Physical_fitness_coach_fun();
124     }
125     if (strcmp(Uassist,UserName)==0&&strcmp(Passist,PassWord)==0){
126         system("cls");
127         printf("*****Welcome Miss Williams!!
128         *****\n\n");
129         Assistant_coach_fun();
130     } else{
131         printf("Username or Password incorrect please try again\n\n");
132         system("pause");
133         system("cls");
134         login();
135     }
136 }
137
138
139 //main functions
140 void Secretary_fun()
141 {
142     int chc;
143
144
145     printf("*****Secretary Section*****\n\n");
146     printf("1. Registration.\n");
147     printf("2. Payments.\n");
148     printf("3. Printreports\n");
149     printf("4. logout\n");
150     printf("Choose a number  ");
151     scanf("%d", &chc);
152     switch(chc)
153     {
154     case 1:
155         registration();
156         break;
157     case 2:
158         payment();
159         break;
160     case 3:
161         genReporting();
162         break;
163     case 4:

```

```

164         login();
165         break;
166
167     default:
168         printf("Incorrect option please try again :)\n ");
169         system("pause");
170         system("cls");
171         Secretary_fun();
172
173
174     }
175
176 }
177
178 void Main_coach_fun()
179 {
180     int ch, x, num, i;
181     char notes[500];
182     FILE*ptr;
183     printf("*****Main Coach Section*****\n\n");
184     printf("1. Begin input of player information\n");
185     printf("2. Print Report\n");
186     printf("3. Logout\n");
187     scanf("%d", &ch);
188
189     system("cls");
190
191     switch (ch)
192     {
193         case 1:
194             ptr=fopen("progress.txt", "w");
195             printf("Enter the number of records you want to enter\n");
196             scanf("%d", &num);
197             for(x=0; x<num; x++)
198             {
199
200                 printf("Enter player ID\n");
201                 scanf("%d", &plyr[x].id);
202                 printf("Enter player first name\n");
203                 scanf("%s", plyr[x].firstname);
204                 printf("Enter player Last Name\n");
205                 scanf("%s", plyr[x].lastname);
206                 printf("Enter number of Tournaments won\n");
207                 scanf("%d", &plyr[x].won);
208                 printf("Enter player's rank\n");
209                 scanf("%d", &plyr[x].rank);
210                 printf("Enter notes on Player\n");
211                 fflush(stdin);
212                 gets(notes);
213                 strcpy(plyr[x].notes, notes);
214
215             }
216             for(i=0; i<num; i++)
217             {
218                 fprintf(ptr, "%d %s %s %d %d\n
219 %s\n\n", plyr[i].id, plyr[i].firstname, plyr[i].lastname, plyr[i].won, plyr[i].rank
220 , plyr[i].notes);

```

```

219         }
220
221         fclose(ptr);
222         system("pause");
223         system("cls");
224         Main_coach_fun();
225         break;
226     case 2:
227         genReporting();
228     case 3:
229         login();
230     default:
231         printf("Incorrect option please try again\n\n");
232         system("pause");
233         system("cls");
234         Main_coach_fun();
235     }
236
237
238
239 }
240
241 void Physical_fitness_coach_fun()
242 { //physical fitness programs;keeping track of physical activities by
  players
243
244     int chc;
245     printf("*****Physical Fitness Coach
Section*****\n\n");
246     printf("1. Enter activity of player\n");
247     printf("2. Generate report.\n");
248     printf("3. Logout\n");
249     printf("Choice:  ");
250     scanf("%d",&chc);
251
252     switch(chc)
253     {
254     case 1:
255         trackFitness();
256         break;
257     case 2:
258         genReporting();
259         break;
260     case 3:
261         system("cls");
262         system("pause");
263         login();
264     default:
265         printf("Incorrect option please try again\n");
266         system("pause");
267         system("cls");
268         Physical_fitness_coach_fun();
269     }
270
271
272
273 }

```

```

274
275 void Assistant_coach_fun()
276 {
277
278     int chc;
279     printf("*****Assistant Coach Section*****\n\n");
280     printf("1. Print reports\n");
281     printf("2. logout\n");
282     printf("Choice: ");
283
284     scanf("%d",&chc);
285     switch (chc)
286     {
287     case 1:
288         genReporting();
289         break;
290     case 2:
291         login();
292
293         break;
294     default:
295         printf("Incorrect Option Please try again\n");
296         system("pause");
297         system("cls");
298         Assistant_coach_fun();
299
300     }
301 }
302
303
304 }
305
306 //////////////////////////////////////
307 //////////////////////////////////////
308 //sub functions down here
309
310
311
312 void registration()
313 {
314     system("cls");
315
316     FILE *fp;
317     fp = fopen("listing.txt", "w+");
318     int x;
319     int i;
320     printf("\n*****Registering
321 section.*****\n\n");
322     printf("\nHow many players to add? ");
323     fflush(stdin);
324     scanf("%d", &i);
325     for (x=0;x<i;x++)
326     {
327
328         printf("\n\nEnter Player First Name ");

```

```

329     scanf("%s", Prosp_plyr[x].fname);
330     printf("Enter Player Last Name      ");
331     scanf("%s", Prosp_plyr[x].lname);
332     printf("What is the player id no.?  ");
333     scanf("%d", &Prosp_plyr[x].playerid);
334     printf("\nWhat is the gender?      ");
335     fflush(stdin);
336     scanf("%c", &Prosp_plyr[x].gender);
337
338
339
340
341 }
342
343     for (x=0;x<i;x++)
344     {
345         fprintf(fp, "%d %c %s %s\n", Prosp_plyr[x].playerid,
Prosp_plyr[x].gender, Prosp_plyr[x].fname, Prosp_plyr[x].lname);
346
347     }
348     fclose(fp);
349     system("pause");
350     system("cls");
351     Secretary_fun();
352
353 }
354
355
356
357
358
359 void genReporting()
360 {
361     system("cls");
362     FILE*fp;
363     FILE*filpay;
364     FILE*fitPr;
365     FILE*ptr;
366     int choice,x,i;
367     char notes[500];
368     char activity[200];
369     char healthconds[200];
370
371     x=0;
372     printf("*****Reporting section*****\n\n");
373     printf("1. Registration report\n");
374     printf("2. Payment report\n");
375     printf("3. Fitness report\n");
376     printf("4. Progress report\n");
377     scanf("%d",&choice);
378
379     switch (choice)
380     {
381
382     case 1:
383
384         fp=fopen("listing.txt","r");

```



```

385
386
387         fscanf(fp, "%d %c %s
%s", &Prosp_plyr[x].playerid, &Prosp_plyr[x].gender, Prosp_plyr[x].fname, Prosp_pl
yr[x].lname);
388         while(!feof(fp))
389         {
390             x++;
391             fscanf(fp, "%d %c %s
%s", &Prosp_plyr[x].playerid, &Prosp_plyr[x].gender, Prosp_plyr[x].fname, Prosp_pl
yr[x].lname);
392
393         }
394
395
396         system("cls");
397         printf("*****Registration Report*****\n\n");
398         printf("ID number Gender First Name\t Last Name\n\n");
399         for(i=0; i<x; i++)
400         {
401             printf("%d \t %c\t %s \t %s
\n", Prosp_plyr[i].playerid, Prosp_plyr[i].gender, Prosp_plyr[i].fname, Prosp_plyr
[i].lname);
402         }
403         fclose(fp);
404         system("pause");
405         system("cls");
406         login();
407
408         break;
409
410         case 2:
411
412             filpay=fopen("payment.txt", "r");
413             fscanf(filpay, "%d %s %s
%f", &player[x].id, player[x].firstname, player[x].lastname, &player[x].amtpaid);
414
415             while(!feof(filpay))
416             {
417
418                 x++;
419                 fscanf(filpay, "%d %s %s
%f", &player[x].id, player[x].firstname, player[x].lastname, &player[x].amtpaid);
420             }
421             system("cls");
422             printf("*****Payment Report*****\n\n");
423             printf("ID number\t First Name\t Last Name\t Amount Paid\n");
424             for(i=0; i<x; i++)
425             {
426                 printf("%d\t\t %s\t\t %s\t
%f\n", player[i].id, player[i].firstname, player[i].lastname, player[i].amtpaid);
427             }
428             system("pause");
429             system("cls");
430             login();
431             break;
432         case 3:

```

```

433         fitPr=fopen("fitness.txt","r");
434         fscanf(fitPr,"%d%s
435 %s",&ply[x].id,ply[x].firstname,ply[x].lastname);
436         fgets(activity,200,fitPr);
437         fgets(healthconds,200,fitPr);
438         strcpy(ply[x].activity,activity);
439         strcpy(ply[x].healthconds,healthconds);
440         while(!feof(fitPr)){
441             x++;
442             fscanf(fitPr,"%d%s
443 %s",&ply[x].id,ply[x].firstname,ply[x].lastname);
444             fgets(activity,200,fitPr);
445             fgets(healthconds,200,fitPr);
446             strcpy(ply[x].activity,activity);
447             strcpy(ply[x].healthconds,healthconds);
448         }
449         system("cls");
450         printf("*****FITNESS REPORT*****\n\n");
451         printf("ID number First Name Last Name\n\n");
452         for(i=0;i<x;i++){
453             printf("%d %s
454 %s\n",ply[i].id,ply[i].firstname,ply[i].lastname);
455             printf("Physical Activity: %s\n",ply[i].activity);
456             printf("Health Conditions: %s\n",ply[i].healthconds);
457         }
458         fclose(fitPr);
459         system("pause");
460         system("cls");
461         login();
462         break;
463     case 4:
464         system("cls");
465         printf("ID number First Name\t Last Name\t Tournaments Won\t
466 Rank\n\n");
467         ptr=fopen("progress.txt","r");
468         fscanf(ptr,"%d %s %s %d %d
469 ",&plyr[x].id,plyr[x].firstname,plyr[x].lastname,&plyr[x].won,&plyr[x].rank);
470         fgets(notes,500,ptr);
471         strcpy(plyr[x].notes,notes);
472         while(!feof(ptr))
473         {
474             x++;
475             fscanf(ptr,"%d %s %s %d %d

```

```

", &plyr[x].id, plyr[x].firstname, plyr[x].lastname, &plyr[x].won, &plyr[x].rank);
485         fgets(notes, 500, ptr);
486         strcpy(plyr[x].notes, notes);
487
488     }
489
490
491
492     for(i=0; i<x; i++)
493     {
494         printf("%d \t %s\t %s\t %d\t\t\t\t %d\n\n Notes: %s\n\n",
495             plyr[i].id, plyr[i].firstname, plyr[i].lastname, plyr[i].won, plyr[i].rank, plyr[
496             i].notes);
497     }
498     fclose(ptr);
499     system("pause");
500     system("cls");
501     login();
502     break;
503
504     default:
505         printf("Incorrect option please try again\n\n");
506         system("pause");
507         system("cls");
508         genReporting();
509         break;
510     }
511
512 void trackFitness()
513 {
514     system("cls");
515     int num, x, i;
516     char activity[200];
517     char healthconds[200];
518     FILE *fitPR;
519     fitPR = fopen("fitness.txt", "w");
520     printf("*****Tracking Fitness*****\n\n");
521     printf("Enter the number of records you want to enter\n");
522     scanf("%d", &num);
523     for(x=0; x<num; x++){
524
525         printf("Enter the Player ID.  ");
526         scanf("%d", &ply[x].id);
527         printf("First Name:  ");
528         scanf("%s", ply[x].firstname);
529         printf("Last Name:  ");
530         scanf("%s", ply[x].lastname);
531         printf("Enter the activity made by player.\n");
532         fflush(stdin);
533         gets(activity);
534         printf("Enter any serious health conditions\n");
535         fflush(stdin);
536         gets(healthconds);
537         strcpy(ply[x].activity, activity);
538         strcpy(ply[x].healthconds, healthconds);

```

```

539     }
540
541     for(i=0;i<num;i++){
542
543         fprintf(fitPR,"%d %s %s %s\n
544 %s\n",ply[i].id,ply[i].firstname,ply[i].lastname,ply[i].activity,ply[i].health
545 conds);
546     }
547     fclose(fitPR);
548
549
550
551
552     system("pause");
553     system("cls");
554     Physical_fitness_coach_fun();
555 }
556
557 //payment function
558 void payment()
559 {
560     system("cls");
561     int num,x,i;
562     FILE*filpay;
563     filpay=fopen("payment.txt","w");
564     printf("*****Payments*****\n\n");
565     printf("Enter the amount of records to add\n\n");
566     fflush(stdin);
567     scanf("%d",&num);
568     for(x=0;x<num;x++){
569         printf("First name: ");
570         fflush(stdin);
571         scanf("%s",player[x].firstname);
572         printf("Last name: ");
573         fflush(stdin);
574         scanf("%s",player[x].lastname);
575         printf ("\nID#: ");
576         scanf("%d",&player[x].id);
577         printf("Amount Paid: $");
578         scanf("%f",&player[x].amtpaid);
579
580
581
582
583
584
585     }
586     for(i=0;i<num;i++){
587         fprintf(filpay,"%d %s %s
588 %f\n",player[i].id,player[i].firstname,player[i].lastname,player[i].amtpaid);
589     }
590     fclose(filpay);
591     system("cls");
592     Secretary_fun();

```

593
594 }
595

Type of input	Section of Program	Description	Expected Results	Actual Results	Success?
Normal	Login screen	User enters "Plewis" as username, "sectGPTTC" as password	User should be redirected to Main menu	"Welcome Miss Lewis"	Successful
Extreme	Login screen	User enters "john" as username, "pass" as password	Prompt user that username/password combination does not match	"Username or Password incorrect please try again"	Successful
Erroneous	Login screen	User enters "@\$%]" as username and "poi0" as password	Prompt user that username/password combination does not match	"Username or Password incorrect please try again"	Successful
Extreme	Registration	User enters "Lily May" as first name, "Mary" as last name, "F" as gender and "6000" as ID	Properly store in Registry section and properly display in Report section	Other questions are skipped, last name is not stored, first double barren name is not fully stored only showing "Lily"	Failed
Erroneous	Registration	User enters "@^*)" as first name, "!0" as last name, "F" as gender and "7000" as ID	Properly stored in Registry section and properly displayed in Report section, no question skipped	Properly store in Registry section and properly display in Report section	Successful
Erroneous	Payment	User enters "@^*)" as first name, "!0" as last name, "7000" as ID and "@@&&" as payment amount	Prompt user to retry with correct parameters	"Choose a number Incorrect option please try again :" However, 0.00 is shown for payment amount.	Successful

Extreme	Payment	User enters "Taj" as first name, "Souls" and last name, "8000" as ID and "6,000" as payment amount	Prompt user to retry with correct parameters	"Choose a number Incorrect option please try again :" However, 6.00 is shown for payment amount.	Failed
Extreme	Main coach notes	User enters "1000" as player ID, "Avaya" as first name, "Corona" as last name, "5,0" as number of tournaments won, "5,0" as player rank and ",,," as notes	Prompt user to retry with correct parameters	"5" was shown for number of tournaments won, but questiones were skipped and rank is shown "0" and not "5"	Failed
Erroneous	Main coach notes	User enters "2000" as player ID, "Kaisha" as first name, "Coleman" as last name, "@@^^" as number of tournaments won, " " as player rank and " " as notes	Prompt user to retry with correct parameters	Blank table is shown	Failed
Extreme	Physical fitness notes	User enters "Avaya" and first name, "Corona" as last name, "Jogging, Skipping and Karati" as activities made by players and "N/A" as serious health conditions.	Should store the parameters regrdless of alphanumeric conditions	Table properly shows the correct information	Successful

Erroneous	Physical fitness notes	User enters "Avaya" and first name, "Corona" as last name, "@^&*" as activities made by players and "!!)*9," as serious health conditions.	Should prompt user to retry with extreme or normal data	Table properly shows the correct information	Failed
-----------	------------------------	--	---	--	--------