//Universidad del Valle de Guatemala

//Digital 2

//Diego Mencoss 18300

Diego Mencos Carné 18300

"Pseudo-Código PIC"

```
#define _XTAL_FREQ 4000000
#include <xc.h>
#include <stdint.h>
#include <stdio.h>
#include <stdlib.h>
#include "MPU6050.h"
#include "I2C.h"
#include "USART.h"
//Definimos variables
char Ay, Az;
char Ax;
uint8_t contador;
uint8 t valorRX;
// BEGIN CONFIG
#pragma config FOSC = INTRC NOCLKOUT // Oscillator Selection bits (HS oscillator)
#pragma config WDTE = OFF // Watchdog Timer Enable bit (WDT enabled)
#pragma config PWRTE = OFF // Power-up Timer Enable bit (PWRT disabled)
#pragma config BOREN = ON // Brown-out Reset Enable bit (BOR enabled)
#pragma config LVP = OFF // Low-Voltage (Single-Supply) In-Circuit Serial Programming
Enabl e bit (RB3 is digital I/O, HV on MCLR must be used for programming)
#pragma config CPD = OFF // Data EEPROM Memory Code Protection bit (Data
EEPROM code protection off)
#pragma config WRT = OFF // Flash Program Memory Write Enable bits (Write protection
```

#pragma config CP = OFF // Flash Program Memory Code Protection bit (Code protection

off; all program memory may be written to by EECON control)

off)

//END CONFIG

```
void setup(void);
void __interrupt() isr(void);
//Configuramos interrupciones
//Interrupciones
void __interrupt() isr(void) {
  if (PIR1bits.RCIF == 1) {
    valorRX = UART_get_char(); //Aqui recibimos el dato de la recepcion
     PIR1bits.RCIF = 0:
    // PORTD = valorRX;
  }
}
void main() {
  setup();
  MPU6050_init();
  UART_config();
  while (1) {
     if (valorRX == 0b11110010) {//LED ROJO
       PORTCbits.RC2 = 0;
       RCREG = 0; //Ponemos en 0 para que no vuelva a entrar al if
       valorRX = 0:
    } else if (valorRX == 0b11111110) { //LED ROJO
       PORTCbits.RC2 = 1;
       RCREG = 0; //Ponemos en 0 para que no vuelva a entrar al if
       valorRX = 0:
    } else if (valorRX == 0b11110111) {//LED VERDE
       PORTCbits.RC1 = 0;
       RCREG = 0; //Ponemos en 0 para que no vuelva a entrar al if
       valorRX = 0:
    } else if (valorRX == 0b11111011) { //LUZ VERDE
       PORTCbits.RC1 = 1;
       RCREG = 0; //Ponemos en 0 para que no vuelva a entrar al if
       valorRX = 0;
    }
     UART_send_char(0);
     __delay_ms(200);
     Ax = MPU6050\_get\_Ax(); // Acelerometro eje x
     PORTD=Ax:
     UART_send_char('a');
```

```
_delay_ms(200);
    UART_send_char(Ax);
     __delay_ms(200);
    Ay = MPU6050_get_Ay(); // Acelerometro eje y
    UART_send_char('b');
     __delay_ms(200);
    UART_send_char(Ay);
    __delay_ms(200);
    Az = MPU6050_get_Az(); // Acelerometro eje z
    UART_send_char('c');
      _delay_ms(200);
    UART_send_char(Az);
     __delay_ms(200);
    // Gx = MPU6050_get_Gx(); // Giroscopio eje x
    // Gy = MPU6050_get_Gy(); // Giroscopio eje y
    // Gz = MPU6050_get_Gz(); // Giroscopio eje z
  }
}
void setup(void) {
  ANSEL = 0;
  ANSELH = 0;
  TRISA = 0;
  TRISA = 0;
  PORTA = 0;
  TRISB = 0;
  PORTB = 0;
  TRISC = 0;
  PORTC = 0;
  TRISD = 0;
  PORTD = 0;
  TRISE = 0;
  PORTE = 0;
  contador = 0;
  I2C_Master_Init(100000);
  INTCONbits.GIE = 1; //Habilitamos las interrupciones
  INTCONbits.PEIE = 1; //Habilitamos las interrupciones perifericas
  PIR1bits.RCIF = 0; //Apagamos la bandera del RX
}
```

"Pseudo-Código Esp32"

```
#include <TFT eSPI.h>
#include <SPI.h>
#include <Wire.h>
#include <WiFi.h>
#include "Adafruit MQTT.h"
#include "Adafruit_MQTT_Client.h"
#define WLAN SSID
                      "TURBONETT F895FB"
#define WLAN PASS
                       "795C90366B"
#define AIO_SERVER
                       "io.adafruit.com"
#define AIO SERVERPORT 1883
#define AIO USERNAME "men18300"
#define AIO KEY
                    "aio jdTp83i1XFRIGRVXa8wFhdnx1bGO"
#define BUTTON1 35
#define BUTTON2 0
#define LED GREEN 19
#define LED_RED 21
#define RXD2 16
#define TXD2 17
#define FF17 &FreeSans9pt7b
#define FF21 &FreeSansBold9pt7b
#define ROW1 0,16
#define ROW2 0,38
#define ROW3 0,60
#define ROW4 0.82
#define ROW5 0,104
#define ROW6 0,126
WiFiClient client;
// Setup the MQTT client class by passing in the WiFi client and MQTT server and login
Adafruit_MQTT_Client mqtt(&client, AIO_SERVER, AIO_SERVERPORT,
AIO USERNAME, AIO KEY);
Adafruit MQTT Subscribe ledControl = Adafruit MQTT Subscribe(&mgtt,
AIO_USERNAME "/feeds/fucks");
Adafruit_MQTT_Subscribe ledVerde = Adafruit_MQTT_Subscribe(&mqtt,
AIO USERNAME "/feeds/ledverde");
Adafruit MQTT Publish temperature = Adafruit MQTT Publish(&mqtt, AIO USERNAME
"/feeds/temperature");
```

```
Adafruit_MQTT_Publish AxADAFRUIT = Adafruit_MQTT_Publish(&mqtt,
AIO USERNAME "/feeds/Ax");
Adafruit_MQTT_Publish AyADAFRUIT = Adafruit_MQTT_Publish(&mqtt,
AIO_USERNAME "/feeds/Ay");
Adafruit_MQTT_Publish AzADAFRUIT = Adafruit_MQTT_Publish(&mqtt,
AIO USERNAME "/feeds/Az");
//HardwareSerial Serial2(2);
void setup()
 pinMode(BUTTON1, INPUT PULLUP);
 pinMode(BUTTON2, INPUT_PULLUP);
 pinMode(LED_GREEN, OUTPUT);
 pinMode(LED_RED, OUTPUT);
 Serial2.begin(9600, SERIAL_8N1, RXD2, TXD2);
 Serial.begin(115200);
 while (!Serial);
 while (!Serial2);
 // Connect to WiFi access point.
 Serial.println(); Serial.println();
 Serial.print("Connecting to ");
 Serial.println(WLAN_SSID);
 WiFi.begin(WLAN_SSID, WLAN_PASS);
 while (WiFi.status() != WL CONNECTED) {
  delay(500);
  Serial.print(".");
 Serial.println();
 Serial.println("WiFi connected");
 Serial.println("IP address: "); Serial.println(WiFi.localIP());
 mqtt.subscribe(&ledControl);
 matt.subscribe(&ledVerde);
}
```

```
float ambientCelsius = 0.0;
float objectCelsius = 0.0;
void loop()
 MQTT_connect();
 Adafruit_MQTT_Subscribe *subscription;
 while ((subscription = mqtt.readSubscription(5000))) {
  if (subscription == &ledControl) {
    Serial.print(F("Got: "));
    Serial.println((char *)ledControl.lastread);
    if (!strcmp((char*) ledControl.lastread, "ON")) {
     digitalWrite(LED_GREEN, HIGH);
     Serial2.write(0x0D);
   }
    else {
     digitalWrite(LED_GREEN, LOW);
     Serial2.write(0x0C);
   }
  else if (subscription == &ledVerde) {
    Serial.print(F("Got: "));
    Serial.println((char *)ledVerde.lastread);
    if (!strcmp((char*) ledVerde.lastread, "ON")) {
     digitalWrite(LED_RED, HIGH);
     Serial2.write(57);
   else {
     digitalWrite(LED_RED, LOW);
     Serial2.write(58);
   }
  }
 }
```

```
Serial.print(F("\nSending Aceloremeter value "));
int conteo=Serial2.read();
Serial.print(conteo);
delay (200);
Serial.print("...");
if (conteo == 6) {
 int Ax = Serial2.read();
 if (!AxADAFRUIT.publish(Ax)) {
  Serial.println(F("Failed sending Ax"));
 }
 else {
  Serial.println(F("OK! sending Ax "));
  Serial.print(Ax);
 }
}
else if (conteo == 24) {
 int Ay = Serial2.read();
 if (!AyADAFRUIT.publish(Ay)) {
  Serial.println(F("Failed sending Ay"));
 else {
  Serial.println(F("OK! sending Ay"));
  Serial.print(Ay);
 }
else if (conteo == 30) {
 int Az = Serial2.read();
 if (!AzADAFRUIT.publish(Az)) {
  Serial.println(F("Failed sending Az"));
 }
 else {
  Serial.println(F("OK! sending Az"));
  Serial.print(Az);
```

```
}
 }
void MQTT_connect()
 int8_t ret;
 // Stop if already connected.
 if (mqtt.connected()) {
  return;
 }
 Serial.print("Connecting to MQTT...");
 uint8_t retries = 3;
 while ((ret = mqtt.connect()) != 0) { // connect will return 0 for connected
  Serial.println(mqtt.connectErrorString(ret));
  Serial.println("Retrying MQTT connection in 5 seconds...");
  mqtt.disconnect();
  delay(5000); // wait 5 seconds
  -retries;
  if (retries == 0) {
   // basically die and wait for WDT to reset me
   while (1);
  }
 }
 Serial.println("MQTT Connected!");
}
```