



OOP in PHP

#6 Session

CONTENTS OF THIS SESSION

Here's what you'll **learn** at this Session:

- What is OOP
- Classes and objects
- Access Modifiers: public vs. private
- \$this keyword
- Construct and Destruct

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What is OOP?

OOP focuses on the objects that are required to be manipulated instead of logic.

- It makes development and maintenance easier
- It provides data hiding
- It provides ability to simulate real-world
- less memory and organized
- reusable



OOP language follow 4 principles:

1-ENCAPSULATION: We can hide direct access to data by using private key

2-ABSTRACTION: It is a process of hiding implementation details and showing only functionality to the user.

3-INHERITANCE: It is used to define the relationship between two classes.

4-: POLYMORPHISM: It is an ability of object to behave in multiple form.



01

Classes and Objects_

Objects?

If you look at the world around you, you'll find many examples of tangible objects: lamps, phones, computers, and cars.

PHP Access Modifiers

public - the property or method can be accessed from everywhere. This is default

protected - the property or method can be accessed within the class and by classes derived from that class

private - the property or method can ONLY be accessed within the class

In PHP, a Class starts with the **Class** sign, followed by the name of the Class

#Class Example

```
<?php
```

```
class ClassName
```

```
{
```

```
}
```

```
?>
```

#Object Example

```
<?php
```

```
$object = new ClassName();
```

```
?>
```

#Add properties to a class

```
<?php
```

```
class BankAccount  
{
```

```
    public $accountNumber;  
    public $balance;
```

```
}
```

```
?>
```

Classes?

In the real world, you can find many same kinds of objects. For example, a bank has many bank accounts. All of them have account numbers and balances.

These Objects are created from the same **blueprint**. In object-oriented terms, we say that an individual bank account is an instance of a Bank Account class.

#Access a public property

```
<?php
```

```
$object->property;
```

```
?>
```

#set a public property

```
<?php
```

```
$object->property = 500;
```

```
?>
```

#Add method to a class

```
<?php  
  
class ClassName  
{  
    public function methodName(params)  
    {  
        // implementation  
    }  
?  
>
```


#Access to method in object

```
<?php
```

```
$object->method(arguments);
```

```
?>
```

\$this keyword

The `$this` Variable reference to the **Current object** of the class

#\$this keywords example

```
<?php
class User
{
    public $name = "ahmed";

    public function getName()
    {
        return $this->name;
    }
?>
```

02

Constructor and Destructor

Constructor

When you create an instance of the class, PHP **automatically** calls the constructor method.

#constructor Syntax

```
<?php
class User
{
    public function __construct($params)
    {
        // implementation
    }
?>
```

When you create an instance of the class,
PHP automatically calls the constructor method

Destructor

The destructor is **automatically** invoked before an object is **deleted**. It happens when the object has no reference or when the **script ends**.

#destructor Syntax

```
<?php
class User
{
    public function __destruct()
    {
        // implementation
    }
?>
```

PHP automatically invokes the destructor when the object is deleted or the script is terminated.

Objects and Classes Summary

- Objects have **properties** and **methods**.
- A class is a **blueprint** for creating objects.
- Properties represent the object's **state**, and methods represent the object's **behavior**. Properties and methods have **visibility**.
- Use the **new** keyword to create an object from a class.
- The **\$this** variable references the current object of the class.
- We can use Constructor and Destructor in Class



RESOURCES

- PHP Manual: php.net
- Tutorials Point: tutorialspoint.com/php
- PHP Tutorial: phptutorial.net
- W3 School: w3schools.com/php

Thanks for your attention 😊

