# Secure OOP with Java

Lecture - Unit 01

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# Programming Paradigms

Programming Paradigm is a style, technique, or way of writing a program.

# Types of Programming Paradigms

- Imperative
  - Procedural
  - Object-oriented

- Declarative
  - Functional
  - Logic

# Imperative

- Focus on the how
- Specify every step to reach a desired state

# Procedural

- Combine multiple commands to a procedure
- Procedures are executed as a unit
- A procedure has side effects

# Object-Oriented

- Organize programs as interacting objects
- An object encapsulates data and algorithms

# Declarative

- Focus on the what
- Description of a desired state

# **Functional**

- Treat programs as mathematical functions
- Avoids states and mutable data
- A function has no side effects

# Logic

- A program consists of a set of axioms and a goal statement
- Mathematical concept called a relation from a set theory

# Java

# Characteristics

- General-purpose programming language
- Supports
  - object-oriented
  - procedural, and
  - functional paradigms

JAVA is a programming language and environment that was designed to solve a number of problems in modern programming practice.

Java: an Overview (1995)

James Gosling

# Design Goals

- Simple
- Object-Oriented
- Distributed
- Robust
- Secure

- Architecture Neutral
- Portable
- Interpreted
- High Performance
- Multithreaded
- Dynamic

# History

JDK 1.0

- First stable version of Java
  - Java Virtual Machine
  - Java Compiler
  - Class Libraries

**JDK 1.1** 

- Inner classes
- JavaBeans
- Java Database Connectivity (JDBC)
- Java remote method invocation (Java RMI) and Serialization
- Reflection

J2SE 1.2

- Collections Framework
- Swing
- strictfp
- Just-in-Time compiler (JIT)
- Java Interface Definition Language (Java IDL)

J2SE 1.3

- HotSpot JVM
- Java Naming and Directory Interface (JNDI)
- Java Platform Debugger Architecture (JPDA)

J2SE 1.4

- assert keyword
- Regular expressions
- Non-blocking I/O (NIO)
- Logging API
- Integrated security and cryptography extensions (JCE, JSSE, JAAS)
- Java Web Start

### **J2SE 5.0**

- Generics
- Annotations
- Enumerations
- Autoboxing/unboxing
- Varargs
- Enhanced for-each loop
- Static imports
- Concurrency utilities

### Java SE 6

- Scripting Language Support
- JAX-WS (Java API for XML Web Services)
- JDBC 4.0
- Java Compiler API
- Synchronization and compiler performance optimization
- Java was released as free and open-source software.

# 2009/2010

Sun was sold to Oracle Cooperation.

### Java SE 7

- JVM support for dynamic languages (invokedynamic)
- Project Coin
  - Strings in switch
  - Automatic resources management in try-statement
  - Improved type inference for generic instance creation (diamond operator <>)
  - Binary integer literals
  - Allowing underscores in numeric literals
  - Catching multiple exception types
- New I/O

### Java SE 8 (LTS)

- Lambda expressions
- Date and time API
- Annotation on Java Type
- Repeating Annotations
- Unsigned integer arithmetic

Java SE 9

- Java Platform Module System (Project Jigsaw)
- jshell (Read-Eval-Print Loop)
- Compact Strings
- jlink (The Java Linker)
- Ahead-of-Time Compilation

### Java SE 10 - März 2018

- Local-Variable Type Inference (var)
- Garbage-Collector Interface
- Parallel Full GC for G1
- Thread-Local Handshakes
- Heap Allocation on Alternative Memory Devices
- Root Certificates

### Java SE 11 (LTS)

- Launch Single-File Source-Code Programs
- HTTP Client
- Unicode 10
- Flight Recorder
- Epsilon: A No-Op Garbage
   Collector
- Transport Layer Security (TLS)
   1.3

### Java SE 12

- JVM Constants API
- Switch Expressions (Preview)
- Shenondoah: A Low-Pause-Time Garbage Collector (Experimental)

### Java SE 13

- Switch Expressions (Preview)
- Text Blocks (Preview)

### Java SE 15

### Java SE 14

- Switch Expressions
- Text Block (Second Preview)
- Pattern Matching for instanceof (Preview)
- Records (Preview)
- Helpful NullPointerExceptions

- Text Blocks
- Hidden Classes
- Sealed Classes (Preview)
- Records (Second Preview)
- Pattern Matching for instanceof (Second Preview)
- Edwards-Curve Digital
   Signature Algorithm (EdDSA)
- Shenondoah: A Low-Pause-Time Garbage Collector

### Java SE 16

- Records
- Sealed Classes (Second Preview)
- Pattern Matching for instanceof
- Strongly Encapsulate JDK internals by Default
- Packaging Tool

### Java SE 17 (LTS)

- Sealed Classes
- Enhanced Pseudo-Random
   Number Generators
- Pattern Matching for switch (Preview)
- Deprecate the Security
   Manager for Removal

### Java SE 18

- UTF-8 by Default
- Code Snippets in the Java API Documentation
- Pattern Matching for switch (Second Preview)
- Deprecate Finalization for Removal

### Java SE 19

- Record Patterns (Preview)
- Virtual Threads (Preview)
- Pattern Matching for switch (Third Preview)

### Java SE 20

- Record Patterns (Second Preview)
- Virtual Threads (Second Preview)
- Pattern Matching for switch (Fourth Preview)

Java SE 21 (LTS)

 $\rightarrow$  tbd

# Java Community Process (JCP)

- Established in 1998
- Formalized mechanism to develop standard technical specifications for Java

# Java Specification Requests (JSRs)

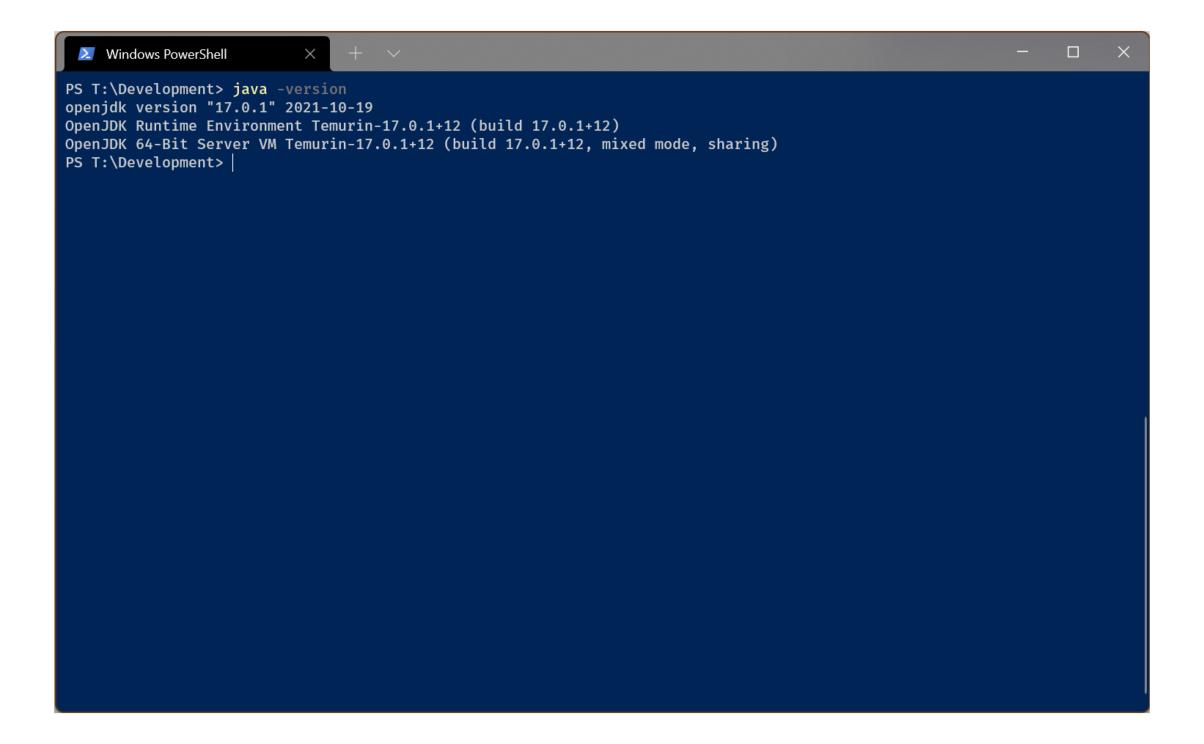
- Describe proposed specifications and technologies
  - 1. Initiation
  - 2. Draft Releases
  - 3. Final Release
  - 4. Maintenance

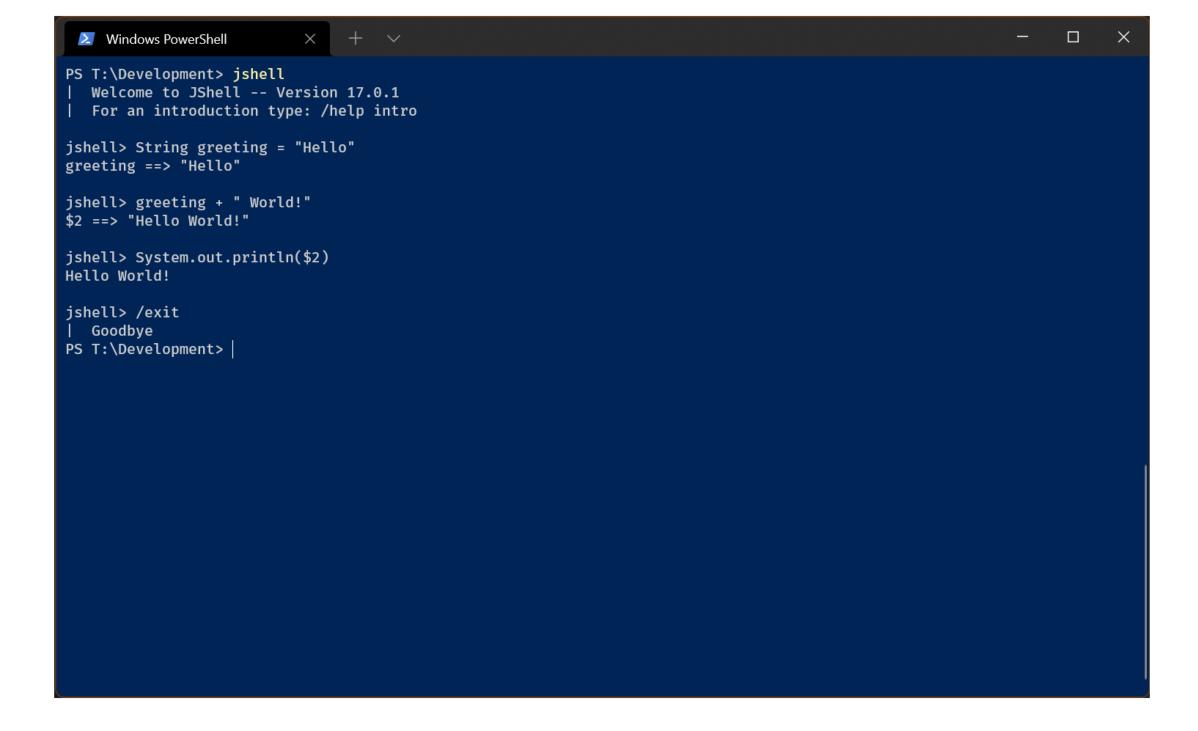
# Java Development Kit

- Oracle Java SE
- OpenJDK
- OpenJDK Builds
  - Adoptium Temurin
  - RedHat build of OpenJDK
  - Amazon Coretto
  - Azul Zulu

# Installation Notes

- Download JDK archive
- Extract to folder, e.g. C:\Program Files\Java\
- Set or update JAVA\_HOME
- Set or update PATH

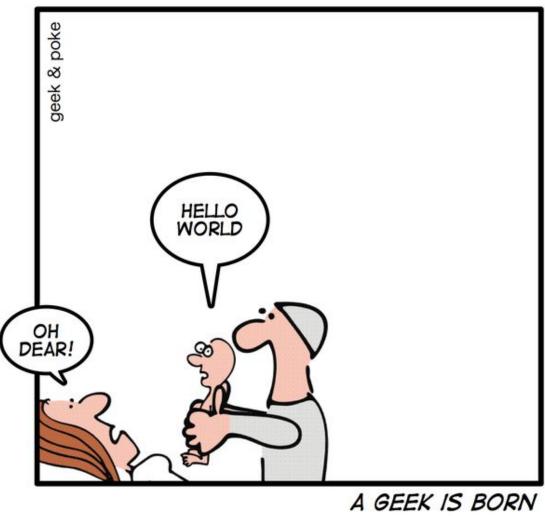




# Java Virtual Machine (JVM)

# Write once - run anywhere

# Writing Java Programs



# Hello World

```
public class HelloWorld {
   public static void main(String[] args) {
    System.out.println("Hello World!");
}
```

```
1 package hello;
 3 /**
 4 * A first java class.
 6 * @author Claudia Maderthaner
 8 public class HelloWorld {
 9
     /**
10
       * The main application method.
11
12
        * 
        * This is the first method which is executed.
13
14
15
       * @param args no used
16
       * /
17
       public static void main(String[] args) {
18
       System.out.println(sayHello());
19
20
21
22
       * This method returns the application message.
23
24
       * @return the greeting message
25
       private static String sayHello() {
26
       return "Hello World!";
27
28
29
30 }
```

# main-Method

- is called main
- declared public and static,
- returns void,
- has a argument as String array

```
public static void main(String[] args) {
    // ...
}
```

# Contact

Moodle Discussion Board

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