

# Machine Learning Techniques

## A demo of ML Component Framework with Tensorflow Playground

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## ① Overview of TensorFlow Playground

## ② Data

## ③ Model

## ④ Loss Function

## ⑤ Optimization Procedure

## ⑥ Evaluation

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# A demo of Component Framework

- A short demonstration of the component framework.
- TensorFlow playground  
Link: <https://playground.tensorflow.org/>
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# A tour of TensorFlow Playground

- The playground is mainly meant for experimenting with neural networks, but we will repurpose it for understanding various important concepts in ML.
- It will be used to highlight components of the ML framework and visually demonstrate how ML works.
- Play with it freely without fear of breaking anything down!

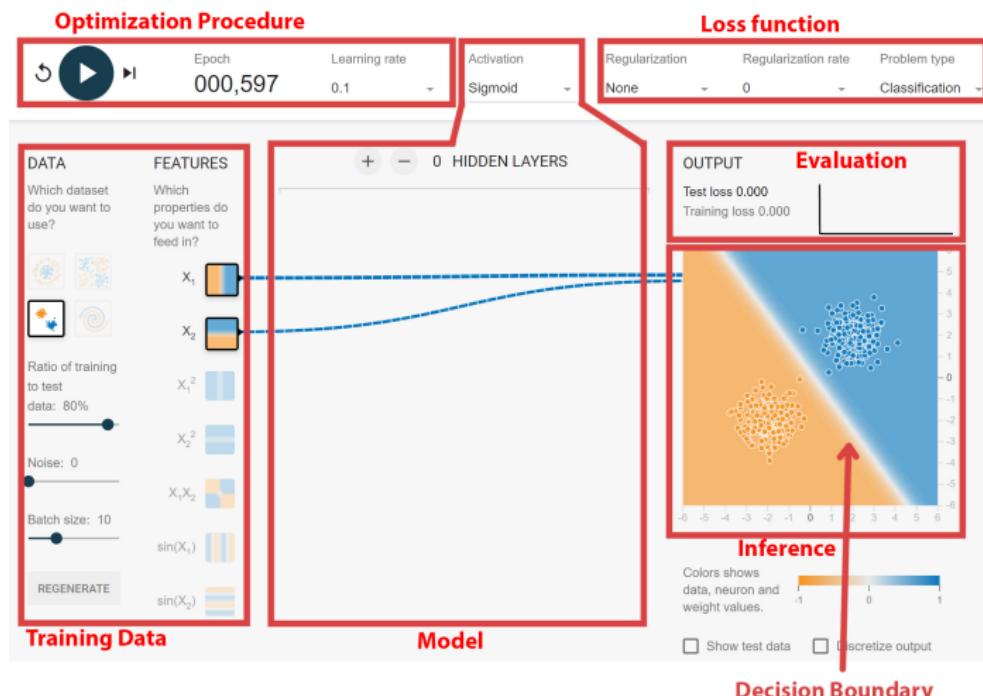
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# Overview: Tensorflow Playground



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# Training Data

- The most important ML component: data.
- No data, no ML.
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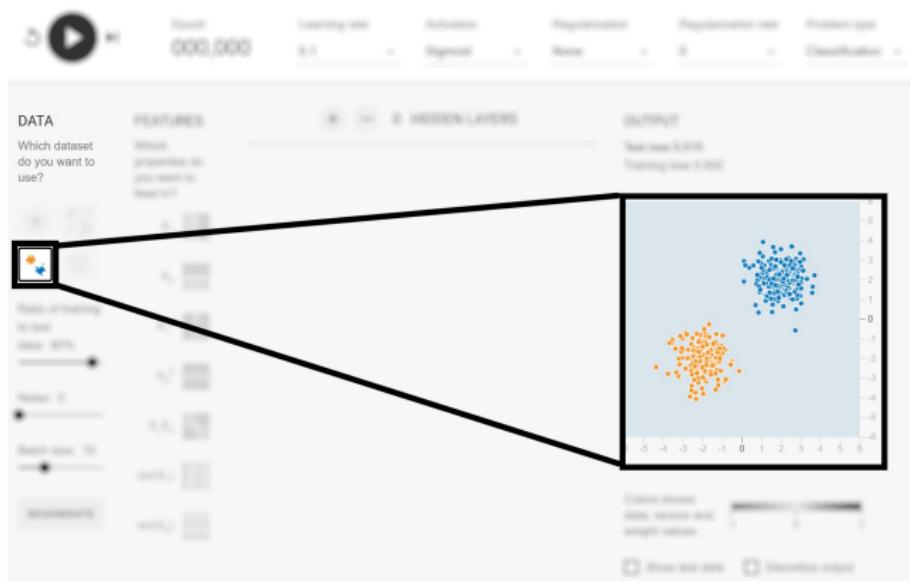
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# Data

The playground provides different permutations of training data.

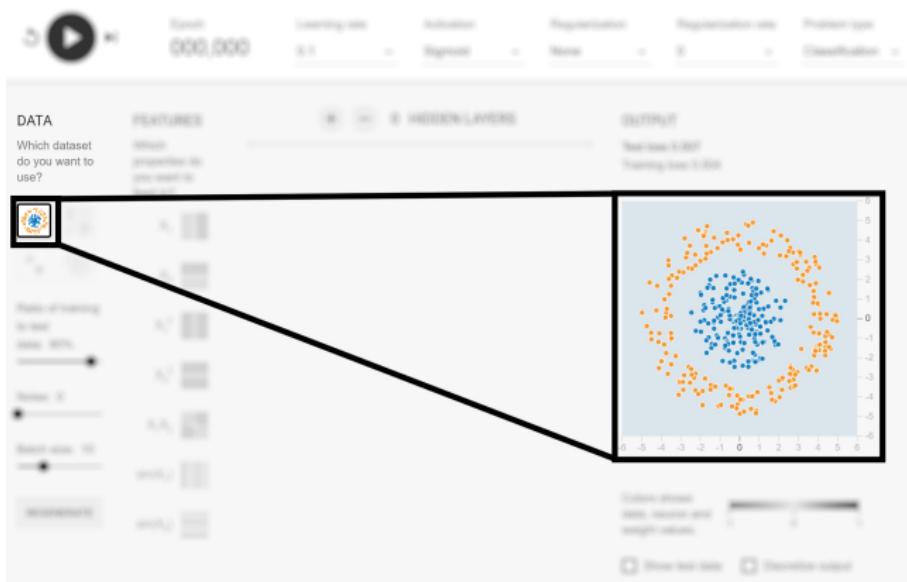
# Data

Linearly separable classes.



# Data

Classes separable by a circle.



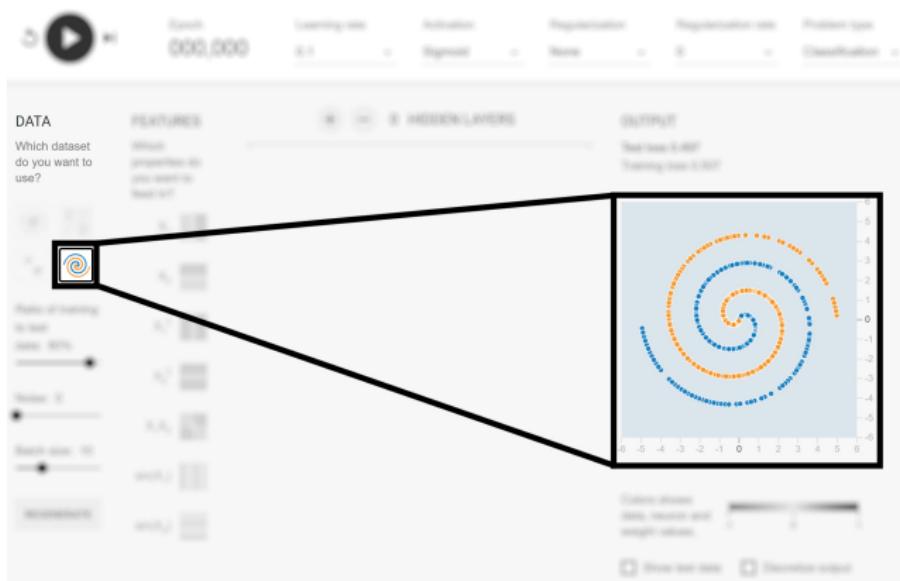
# Data

Classes arranged in an oblique manner - like x-or.

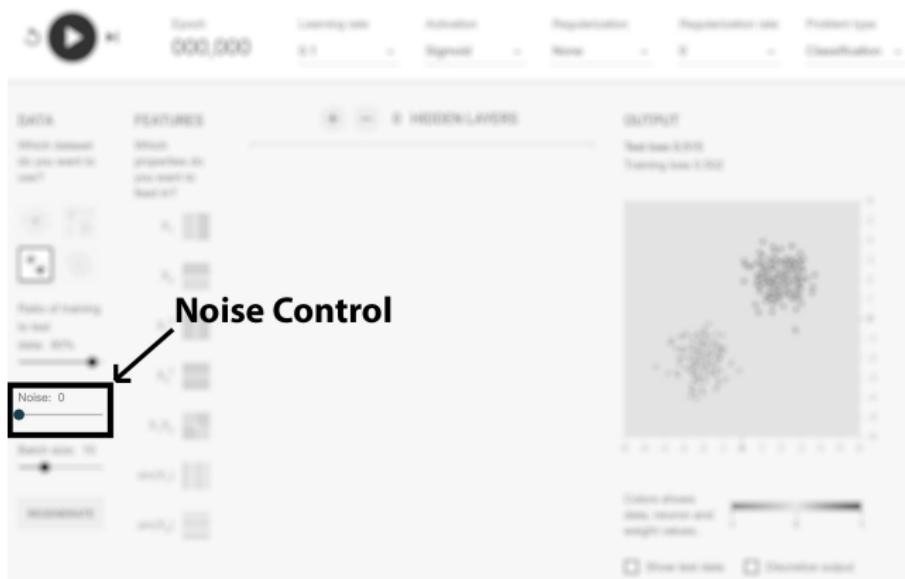


# Data

Classes separable along a curvilinear path



# Noise controller



# Data

- Each data point has two features ( $x_1, x_2$ )
- Training set: 80%
- Test set: 20%

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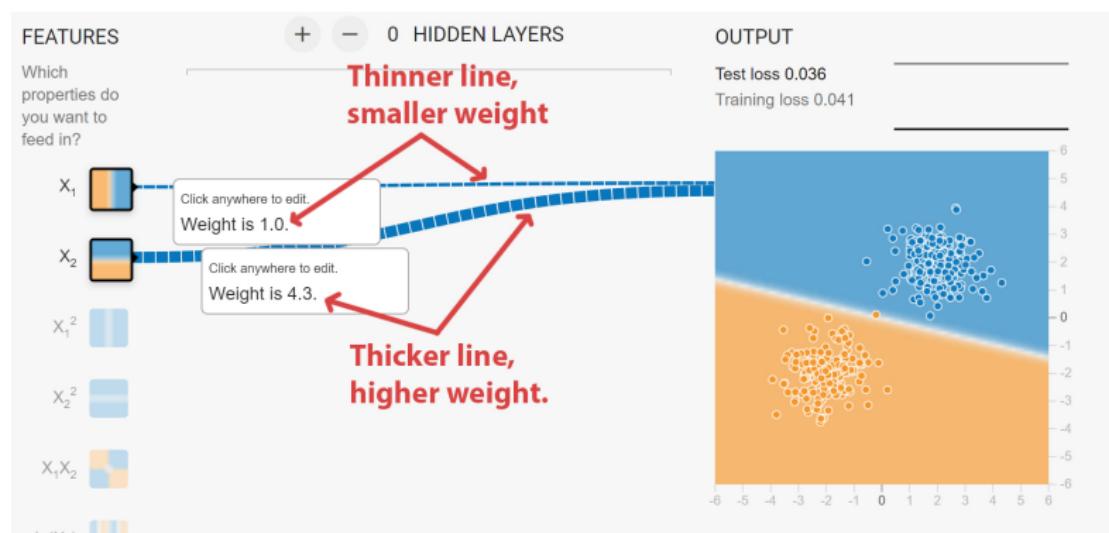
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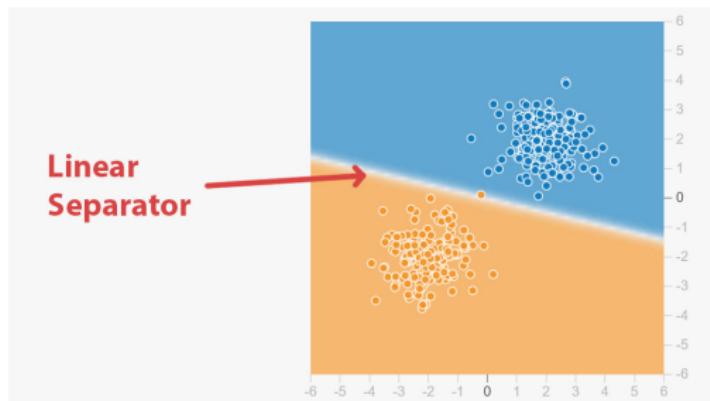
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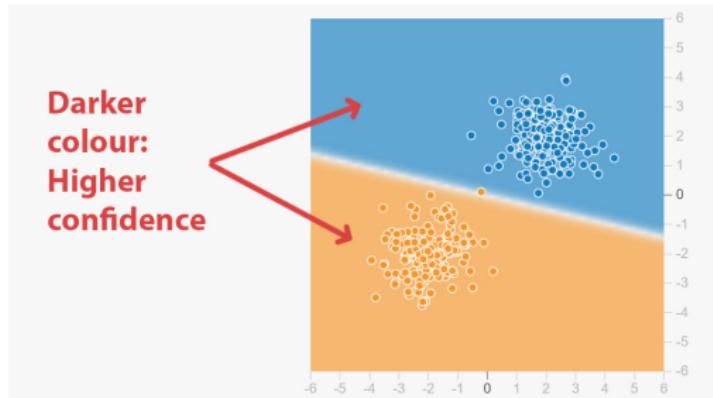
Hover over the line to see weights.



# Model



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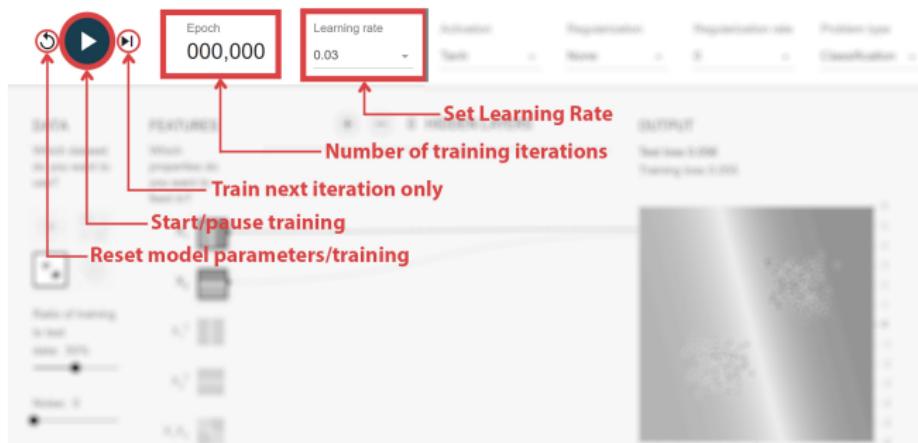
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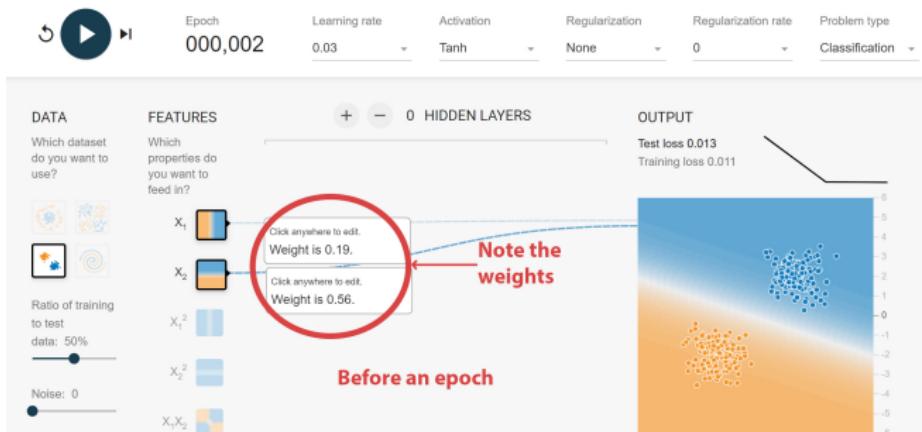
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# Optimization Procedure

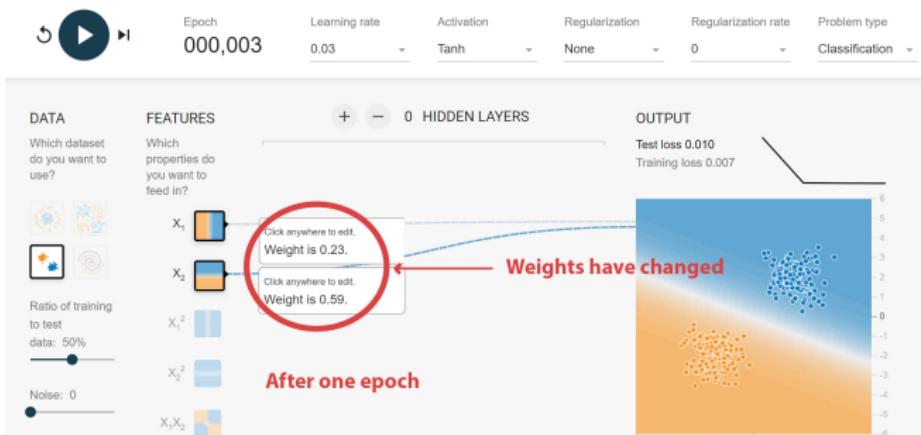
- Batch-gradient descent for optimization.



# New Model Instance per epoch



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- Evaluate the goodness of the model with an evaluation protocol.
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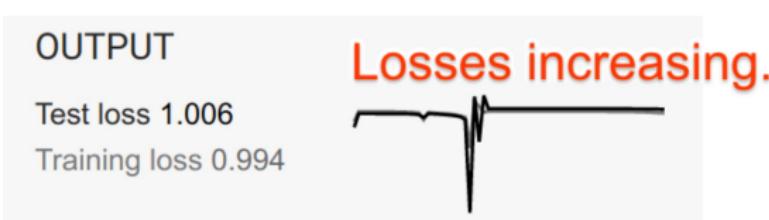
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# A tour

Let's take a tour of TensorFlow Playground now.