

Date Submitted: 10/29/2019**Task 00:** Execute provided code**Youtube Link:**<https://www.youtube.com/watch?v=ehvJkTt1WtU>**Task 00:**

```

/*
 * main.c
 *
 * Created on: Oct 14, 2019
 * Author: rexaul
 */

#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/gpio.h"
#include "driverlib/debug.h"
#include "driverlib/pwm.h"
#include "driverlib/pin_map.h"
#include "inc/hw_gpio.h"
#include "driverlib/rom.h"
#define PWM_FREQUENCY 55
int main(void)
{
    volatile uint32_t ui32Load;
    volatile uint32_t ui32PWMClock;
    volatile uint8_t ui8Adjust;
    ui8Adjust = 83;
    ROM_SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);
    ROM_SysCtlPWMClockSet(SYSCTL_PWMDIV_64);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_PWM1);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOD);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    ROM_GPIOPinTypePWM(GPIO_PORTD_BASE, GPIO_PIN_0);
    ROM_GPIOPinConfigure(GPIO_PD0_M1PWM0);
    HWREG(GPIO_PORTF_BASE + GPIO_O_LOCK) = GPIO_LOCK_KEY;
    HWREG(GPIO_PORTF_BASE + GPIO_O_CR) |= 0x01;
    HWREG(GPIO_PORTF_BASE + GPIO_O_LOCK) = 0;
    ROM_GPIODirModeSet(GPIO_PORTF_BASE, GPIO_PIN_4|GPIO_PIN_0, GPIO_DIR_MODE_IN);

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ROM_GPIOPadConfigSet(GPIO_PORTF_BASE, GPIO_PIN_4|GPIO_PIN_0, GPIO_STRENGTH_2MA,
GPIO_PIN_TYPE_STD_WPU);
ui32PWMClock = SysCtlClockGet() / 64;
ui32Load = (ui32PWMClock / PWM_FREQUENCY) - 1;
PWMDGenConfigure(PWM1_BASE, PWM_GEN_0, PWM_GEN_MODE_DOWN);
PWMDGenPeriodSet(PWM1_BASE, PWM_GEN_0, ui32Load);
ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
ROM_PWMOutputState(PWM1_BASE, PWM_OUT_0_BIT, true);
ROM_PWMGenEnable(PWM1_BASE, PWM_GEN_0);
while(1)
{
    if(ROM_GPIOPinRead(GPIO_PORTF_BASE,GPIO_PIN_4)==0x00)
    {
        ui8Adjust--;
        if (ui8Adjust < 56)
        {
            ui8Adjust = 56;
        }
        ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
    }
    if(ROM_GPIOPinRead(GPIO_PORTF_BASE,GPIO_PIN_0)==0x00)
    {
        ui8Adjust++;
        if (ui8Adjust > 111)
        {
            ui8Adjust = 111;
        }
        ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
    }
    ROM_SysCtlDelay(100000);
}
}

```

Task 01:

Grap

Youtube Link:

<https://www.youtube.com/watch?v=iQ7Ki3OEpiw>

Modified Schematic (if applicable):

Modified Code:

```

/*
 * main.c
 *
 * Created on: Oct 14, 2019
 * Author: rexaul
 */

```

```
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/gpio.h"
#include "driverlib/debug.h"
#include "driverlib/pwm.h"
#include "driverlib/pin_map.h"
#include "inc/hw_gpio.h"
#include "driverlib/rom.h"
#define PWM_FREQUENCY 55 // This sets the base frequency to control the servo: STEP 1

int main(void)
{
    /* STEP 2: lines 31-34 are defined as volatile to ensure compiler wont eliminate
    them regardless of optimization settings
    *         the ui8Adjust var will allow us to adjust the position of the servo.
    *         83 is the center position to create a 1.5ms pulse
    *         (PWM_FREQUENCY / 1000) * ui8Adjust
    */
    volatile uint32_t ui32Load;
    volatile uint32_t ui32PWMClock;
    volatile uint8_t ui8Adjust;
    ui8Adjust = 83;

    /* STEP 3: lines 40-41 here we will run the CPU at 40MHz. The PWM module is
    clocked by the system clock through a divider
    *         and that divider has a range of 2 to 64. By setting the divider to 64
    it will run the PWM clock at 625kHz.
    */

    ROM_SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);
    ROM_SysCtlPWMClockSet(SYSCTL_PWMDIV_64);

    /* STEP 4: lines 45-47 here we need to enable the PWM1 and the GPIO modules
    (for the PWM output on PD0) and the GPIOF module (for
    *         the LaunchPad buttons on PF0 and PF4
    */
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_PWM1);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOD);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);

    /* STEP 5: lines 52-54 here port D pin 0 (PD0) must be configured as a PWM
    output pin for module 1, PWM generator 0 (check out the schematic)
    *
    */
    ROM_GPIOPinTypePWM(GPIO_PORTD_BASE, GPIO_PIN_0);
    ROM_GPIOPinConfigure(GPIO_PD0_M1PWM0);

    /* STEP 6: lines 63-67 here PORT F pin 0 and pin 4 are connected to the S2 and
    S1 switches on the LaunchPad.
```

```

*           in order for the state of the pins to be read the pins must be pulled
up. Pulling up a GPIO pin is normally pretty
*           straight-forward but PF0 is considered a critical peripheral since it
can be configured to be a NMI input. We have to
*           unlock the GPIO commit control register to make this change. This
feature was mentioned in chapter 3 of the workshop.
*           The first three lines unlock the GPIO commit control register and the
fourth line configures PF0 and PF4 as inputs
*           and the fifth configures the internal pull-up register on both the
pins. The drive strength setting is merely a place
*           keeper and has no function for an input.
*/
HWREG(GPIO_PORTF_BASE + GPIO_O_LOCK) = GPIO_LOCK_KEY;
HWREG(GPIO_PORTF_BASE + GPIO_O_CR) |= 0x01;
HWREG(GPIO_PORTF_BASE + GPIO_O_LOCK) = 0;
ROM_GPIODirModeSet(GPIO_PORTF_BASE, GPIO_PIN_4|GPIO_PIN_0, GPIO_DIR_MODE_IN);
ROM_GPIOPadConfigSet(GPIO_PORTF_BASE, GPIO_PIN_4|GPIO_PIN_0, GPIO_STRENGTH_2MA,
GPIO_PIN_TYPE_STD_WPU);

/* STEP 7: lines 74-77 here the PWM clock is SYSCLK/64. Divide the PWM clock b
the desired frequency (55Hz) to determine
*           the count to be loaded into the Load Register. Then subtract 1 since
the counter down-counts to zero. Configure
*           module 1 PWM generator 0 as a down-counter and load the count value.
*
*/
ui32PWMClock = SysCtlClockGet() / 64;
ui32Load = (ui32PWMClock / PWM_FREQUENCY) - 1;
PWMGenConfigure(PWM1_BASE, PWM_GEN_0, PWM_GEN_MODE_DOWN);
PWMGenPeriodSet(PWM1_BASE, PWM_GEN_0, ui32Load);

/* STEP 8: lines 85-87 here we make the final PWM settings and enable it.
*           First Line: sets the pulse-width. The PWM Load Value is divided by
1000 (wich determines the min resolution for the
*           servo) and then multiplied by the adjusting value. These
numbers could be changed to provide more or less resolution
*           Next 2 Lines: PWM module 1 generator 0 needs to be set as an output
and enabled to run.
*
*/
ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
ROM_PWMOutputState(PWM1_BASE, PWM_OUT_0_BIT, true);
ROM_PWMGenEnable(PWM1_BASE, PWM_GEN_0);

while(1){
    // ***** CONTROLLING THE SERVO *****
    /* STEP 9: lines 100-106 here we read PF4 to see if SW1 was pressed. No
debouncing is needed since we're not
*           looking for individual key presses. Each time this code runs it
will decrement the adjust variable
*           by one unless it reaches the lower 1ms limit. This number like
the center and upper positions was

```

```

    *      determined by measuring the output of the PWM pulse width
register with the new value. This load is
    *      done asynchronously to the output. In a more critical design you
might want to consult the databook
    *      concerning making this load differently
    */
    if(ROM_GPIOPinRead(GPIO_PORTF_BASE,GPIO_PIN_4)==0x00){
        ui8Adjust--;
        if (ui8Adjust < 1){
            ui8Adjust = 1;
        }
        ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
    }

    /* STEP 10: lines 112-118 here we will read PF0 pin to see if SW2 is pressed
to increment the pulse width. The
    *      maximum limit is set to reach 2.0ms
    */
    if(ROM_GPIOPinRead(GPIO_PORTF_BASE,GPIO_PIN_0)==0x00){
        ui8Adjust++;
        if (ui8Adjust > 111){
            ui8Adjust = 111;
        }
        ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
    }

    /* STEP 11: line 123 determines the speed of the loop. If the servo moves
too quickly or too slowly for you, feel free
    *      to change the count to your liking.
    */
    ROM_SysCtlDelay(100000);
}
}

```

Task 02:

Youtube Link:

<https://www.youtube.com/watch?v=31bLlyMJ40>

Modified Schematic (if applicable):

Modified Code:

```
#include "driverlib/pin_map.h"
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_gpio.h"
#include "inc/hw_types.h"
#include "inc/hw_memmap.h"
#include "driverlib/sysctl.h"
#include "driverlib/pin_map.h"
#include "driverlib/gpio.h"
#include "driverlib/pwm.h"

void delayMS(int ms) {
    SysCtlDelay( (SysCtlClockGet()/(3*1000))*ms );
}

int
main(void)
{
    //Set the clock
    SysCtlClockSet(SYSCTL_SYSDIV_1 | SYSCTL_USE_OSC | SYSCTL_OSC_MAIN |
SYSCTL_XTAL_16MHZ);

    //Configure PWM Clock to match system
    SysCtlPWMClockSet(SYSCTL_PWMDIV_1);

    // Enable the peripherals used by this program.
    SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);
    SysCtlPeripheralEnable(SYSCTL_PERIPH_PWM1); //The Tiva Launchpad has two modules
(0 and 1). Module 1 covers the LED pins

    //Configure PF1,PF2,PF3 Pins as PWM
    GPIOPinConfigure(GPIO_PF1_M1PWM5);
    GPIOPinConfigure(GPIO_PF2_M1PWM6);
    GPIOPinConfigure(GPIO_PF3_M1PWM7);
    GPIOPinTypePWM(GPIO_PORTF_BASE, GPIO_PIN_1 | GPIO_PIN_2 | GPIO_PIN_3);

    //Configure PWM Options
    //PWM_GEN_2 Covers M1PWM4 and M1PWM5
    //PWM_GEN_3 Covers M1PWM6 and M1PWM7 See page 207 4/11/13 DriverLib doc
    PWMGenConfigure(PWM1_BASE, PWM_GEN_2, PWM_GEN_MODE_DOWN | PWM_GEN_MODE_NO_SYNC);
    PWMGenConfigure(PWM1_BASE, PWM_GEN_3, PWM_GEN_MODE_DOWN | PWM_GEN_MODE_NO_SYNC);

    //Set the Period (expressed in clock ticks)
    PWMGenPeriodSet(PWM1_BASE, PWM_GEN_2, 320);
    PWMGenPeriodSet(PWM1_BASE, PWM_GEN_3, 320);
```

Grading scheme: 30% Coding, 30% Documentation, 40% Execution/Video.

```

//Set PWM duty-50% (Period /2)
PWMPulseWidthSet(PWM1_BASE, PWM_OUT_5,100);
PWMPulseWidthSet(PWM1_BASE, PWM_OUT_6,100);
PWMPulseWidthSet(PWM1_BASE, PWM_OUT_7,100);

// Enable the PWM generator
PWMGenEnable(PWM1_BASE, PWM_GEN_2);
PWMGenEnable(PWM1_BASE, PWM_GEN_3);

// Turn on the Output pins
PWMOutputState(PWM1_BASE, PWM_OUT_5_BIT | PWM_OUT_6_BIT | PWM_OUT_7_BIT, true);

//Fade
bool fadeUp = true;
unsigned long increment = 10;
unsigned long pwmNow = 100;
while(1)
{
    delayMS(20);
    if (fadeUp) {
        pwmNow += increment;
        if (pwmNow >= 320) { fadeUp = false; }
    }
    else {
        pwmNow -= increment;
        if (pwmNow <= 10) { fadeUp = true; }
    }
    PWMPulseWidthSet(PWM1_BASE, PWM_OUT_5,pwmNow);
    PWMPulseWidthSet(PWM1_BASE, PWM_OUT_6,pwmNow);
    PWMPulseWidthSet(PWM1_BASE, PWM_OUT_7,pwmNow);
}
}

```

Task 02:

Youtube Link:

<https://www.youtube.com/watch?v=6XN70W53hlg>

Modified Code:

```

#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "inc/hw_types.h"
#include "driverlib/sysctl.h"
#include "driverlib/gpio.h"
#include "driverlib/debug.h"
#include "driverlib/pwm.h"
#include "driverlib/pin_map.h"

```

Grading scheme: 30% Coding, 30% Documentation, 40% Execution/Video.

```

#include "inc/hw_gpio.h"
#include "driverlib/rom.h"
#define PWM_FREQUENCY 55 // This sets the base frequency to control the servo: STEP 1
void delayMS(int ms) {
    SysCtlDelay( (SysCtlClockGet()/(3*1000))*ms );
}
int main(void)
{
    /* STEP 2: lines 31-34 are defined as volatile to ensure compiler wont eliminate
    them regardless of optimization settings
    * the ui8Adjust var will allow us to adjust the position of the servo.
    * 83 is the center position to create a 1.5ms pulse
    * (PWM_FREQUENCY / 1000) * ui8Adjust
    */
    volatile uint32_t ui32Load;
    volatile uint32_t ui32PWMClock;
    volatile uint8_t ui8Adjust;
    ui8Adjust = 83;

    /* STEP 3: lines 40-41 here we will run the CPU at 40MHz. The PWM module is
    clocked by the system clock through a divider
    * and that divider has a range of 2 to 64. By setting the divider to 64
    it will run the PWM clock at 625kHz.
    */

    ROM_SysCtlClockSet(SYSCTL_SYSDIV_5|SYSCTL_USE_PLL|SYSCTL_OSC_MAIN|SYSCTL_XTAL_16MHZ);
    ROM_SysCtlPWMClockSet(SYSCTL_PWMDIV_64);

    /* STEP 4: lines 45-47 here we need to enable the PWM1 and the GPIO modules
    (for the PWM output on PD0) and the GPIOF module (for
    * the LaunchPad buttons on PF0 and PF4
    */
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_PWM1);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOD);
    ROM_SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOF);

    //Configure PF1,PF2,PF3 Pins as PWM
    GPIOPinConfigure(GPIO_PF1_M1PWM5);
    GPIOPinConfigure(GPIO_PF2_M1PWM6);
    GPIOPinConfigure(GPIO_PF3_M1PWM7);
    GPIOPinTypePWM(GPIO_PORTF_BASE, GPIO_PIN_1 | GPIO_PIN_2 | GPIO_PIN_3);

    /* STEP 5: lines 52-54 here port D pin 0 (PD0) must be configured as a PWM
    output pin for module 1, PWM generator 0 (check out the schematic)
    */
    ROM_GPIOPinTypePWM(GPIO_PORTD_BASE, GPIO_PIN_0);
    ROM_GPIOPinConfigure(GPIO_PD0_M1PWM0);

    /* STEP 6: lines 63-67 here PORT F pin 0 and pin 4 are connected to the S2 and
    S1 switches on the LaunchPad.
    * in order for the state of the pins to be read the pins must be pulled
    up. Pulling up a GPIO pin is normally pretty
    * straight-forward but PF0 is considered a critical peripheral since it
    can be configured to be a NMI input. We have to

```



```

*          unlock the GPIO commit control register to make this change. This
feature was mentioned in chapter 3 of the workshop.
*          The first three lines unlock the GPIO commit control register and the
fourth line configures PF0 and PF4 as inputs
*          and the fifth configures the internal pull-up register on both the
pins. The drive strength setting is merely a place
*          keeper and has no function for an input.
*/
HWREG(GPIO_PORTF_BASE + GPIO_O_LOCK) = GPIO_LOCK_KEY;
HWREG(GPIO_PORTF_BASE + GPIO_O_CR) |= 0x01;
HWREG(GPIO_PORTF_BASE + GPIO_O_LOCK) = 0;
ROM_GPIODirModeSet(GPIO_PORTF_BASE, GPIO_PIN_4|GPIO_PIN_0, GPIO_DIR_MODE_IN);
ROM_GPIOPadConfigSet(GPIO_PORTF_BASE, GPIO_PIN_4|GPIO_PIN_0, GPIO_STRENGTH_2MA,
GPIO_PIN_TYPE_STD_WPU);

/* STEP 7: lines 74-77 here the PWM clock is SYSCCLK/64. Divide the PWM clock b
the desired frequency (55Hz) to determine
*          the count to be loaded into the Load Register. Then subtract 1 since
the counter down-counts to zero. Configure
*          module 1 PWM generator 0 as a down-counter and load the count value.
*
*/
ui32PWMClock = SysCtlClockGet() / 64;
ui32Load = (ui32PWMClock / PWM_FREQUENCY) - 1;
PWMGenConfigure(PWM1_BASE, PWM_GEN_0, PWM_GEN_MODE_DOWN);
PWMGenConfigure(PWM1_BASE, PWM_GEN_2, PWM_GEN_MODE_DOWN | PWM_GEN_MODE_NO_SYNC);
PWMGenConfigure(PWM1_BASE, PWM_GEN_3, PWM_GEN_MODE_DOWN | PWM_GEN_MODE_NO_SYNC);

PWMGenPeriodSet(PWM1_BASE, PWM_GEN_0, ui32Load);
PWMGenPeriodSet(PWM1_BASE, PWM_GEN_2, 320);
PWMGenPeriodSet(PWM1_BASE, PWM_GEN_3, 320);

/* STEP 8: lines 85-87 here we make the final PWM settings and enable it.
*          First Line: sets the pulse-width. The PWM Load Value is divided by
1000 (wich determines the min resolution for the
*          servo) and then multiplied by the adjusting value. These
numbers could be changed to provide more or less resolution
*          Next 2 Lines: PWM module 1 generator 0 needs to be set as an output
and enabled to run.
*
*/
ROM_PWMPulseWidthSet(PWM1_BASE, PWM_OUT_0, ui8Adjust * ui32Load / 1000);
PWMPulseWidthSet(PWM1_BASE, PWM_OUT_5, 100);
PWMPulseWidthSet(PWM1_BASE, PWM_OUT_6, 100);
PWMPulseWidthSet(PWM1_BASE, PWM_OUT_7, 100);

ROM_PWMOutputState(PWM1_BASE, PWM_OUT_0_BIT, true);
PWMOutputState(PWM1_BASE, PWM_OUT_5_BIT | PWM_OUT_6_BIT | PWM_OUT_7_BIT, true);

ROM_PWMGenEnable(PWM1_BASE, PWM_GEN_0);
PWMGenEnable(PWM1_BASE, PWM_GEN_2);
PWMGenEnable(PWM1_BASE, PWM_GEN_3);

//Fade
bool fadeUp = true;

```

```

unsigned long increment = 10;
unsigned long pwmNow = 100;

while(1){
    delayMS(20);
    // ***** CONTROLLING THE SERVO *****
    /* STEP 9: lines 100-106 here we read PF4 to see if SW1 was pressed. No
    debouncing is needed since we're not
    * looking for individual key presses. Each time this code runs it
    will decrement the adjust variable
    * by one unless it reaches the lower 1ms limit. This number like
    the center and upper positions was
    * determined by measuring the output of the PWM pulse width
    register with the new value. This load is
    * done asynchronously to the output. In a more critical design you
    might want to consult the databook
    * concerning making this load differently
    */
    if(ROM_GPIOPinRead(GPIO_PORTF_BASE,GPIO_PIN_4)==0x00){
        if (fadeUp == 1) {
            pwmNow += increment;
            if (pwmNow >= 320) { fadeUp = false; }
        }
    }

    /* STEP 10: lines 112-118 here we will read PF0 pin to see if SW2 is pressed
    to increment the pulse width. The
    * maximum limit is set to reach 2.0ms
    */
    if(ROM_GPIOPinRead(GPIO_PORTF_BASE,GPIO_PIN_0)==0x00){
        if (fadeUp == 0) {
            pwmNow -= increment;
            if (pwmNow <= 10) { fadeUp = true; }
        }
    }

    /* STEP 11: line 123 determines the speed of the loop. If the servo moves
    too quickly or too slowly for you, feel free
    * to change the count to your liking.
    */
    PWMPulseWidthSet(PWM1_BASE, PWM_OUT_5,pwmNow);
    PWMPulseWidthSet(PWM1_BASE, PWM_OUT_6,pwmNow);
    PWMPulseWidthSet(PWM1_BASE, PWM_OUT_7,pwmNow);
}
}

```