43-short-lnk video

Some simple git workflows

- if you make errors you can use the git checkout command to go back to the orginal state
- first you run git status and see which file you dont want to add, and want to go back how it was
- you then run the git checkout followed by the file name
- and you will notice that change in your code in your file immediately

```
joses-MacBook-Pro:short-lnk mendoza$ git checkout -- client/main.html
```

• or if you have multiple files you want reverted you just type

```
joses-MacBook-Pro:short-lnk mendoza$ git checkout -- .
```

 we are going to make some changes to our code just get some practice in so in Login.js we added the word Login

- and we are also going to create a new file called readme.md in our root directory of short-lnk
- and just type the name of our app in this new file

- and over our terminal lets do a git status
- we see the file we made changes to and the new file that we are not tracking

```
joses-MacBook-Pro:short-lnk mendoza$ git status
On branch master
Changes not staged for commit:
    (use "git add <file>..." to update what will be committed)
    (use "git checkout -- <file>..." to discard changes in working directory)

    modified: imports/ui/Login.js

Untracked files:
    (use "git add <file>..." to include in what will be committed)

    readme.md
```

- now we can run git add . to add all of our files
- and git status

```
joses-MacBook-Pro:short-lnk mendoza$ git add .
joses-MacBook-Pro:short-lnk mendoza$ git status
On branch master
Changes to be committed:
   (use "git reset HEAD <file>..." to unstage)

    modified: imports/ui/Login.js
    new file: readme.md

joses-MacBook-Pro:short-lnk mendoza$
```

• now if youre not ready to commit and you want to go back to unstage, which means before you use git add .

```
joses-MacBook-Pro:short-lnk mendoza$ git reset HEAD .
Unstaged changes after reset:
```

- we then do a git status to see what happend
- as you can see it took back to how it was before, but the code did not change you still have the changes
 you made and the file that was created

```
joses-MacBook-Pro:short-lnk mendoza$ git status
On branch master
Changes not staged for commit:
    (use "git add <file>..." to update what will be committed)
    (use "git checkout -- <file>..." to discard changes in working directory)

    modified: imports/ui/Login.js

Untracked files:
    (use "git add <file>..." to include in what will be committed)

    readme.md
```

• in our case we want to add the changes and commit them

```
joses-MacBook-Pro:short-lnk mendoza$ git add .
joses-MacBook-Pro:short-lnk mendoza$ git status
On branch master
Changes to be committed:
    (use "git reset HEAD <file>..." to unstage)

        modified: imports/ui/Login.js
        new file: readme.md

joses-MacBook-Pro:short-lnk mendoza$ git commit -m "Add readme docs"
[master 4283297] Add readme docs
3 files changed, 2 insertions(+), 1 deletion(-)
        create mode 100644 notes/42-short-lnk video.pdf
        create mode 100644 readme.md
```

• now lets run git log to see our modifications

```
joses-MacBook-Pro:short-lnk mendoza$ git log
commit 428329759f2dbc77c316154f8198d555d4898ff2 (HEAD -> master)
Author: Jose Mendoza <jose@jjmendoza.com>
Date: Fri Nov 3 09:53:24 2017 -0700

Add readme docs

commit 98cde73c99d60beaf4abc48e9971ed4e3aa6ce5a
Author: Jose Mendoza <jose@jjmendoza.com>
Date: Fri Nov 3 09:27:23 2017 -0700

Initial commit
```