

Page-04-Score Keeper App

What are React Components?

- they are individual chunks of data
- it keeps everything in order
- we are going to be breaking down our app into 4 components
 - `<TitleBar title="Score Keep"/>`
 - `<Player />`
 - `<PlayerList />`
 - `<AddPlayer />`
 - `<App />` <----parent component that renders all components

ES6 Aside - Classes Part 1

- we capitalize the first letter when first defining the class
- head over to server main.js

```
import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  class Person{

  }

});
```

- now let's create a new instance of Person

```
import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  class Person{

  }

  let me = new Person();

});
```

- we need a constructor to make an instance of Person

```
import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  class Person{
    constructor(name){
      this.name = name;
    }
  }
  let me = new Person('Andrew');
  console.log(me);
});
```

- we can also setup default values, if we don't pass an argument to the Person instance the default will appear

```
import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  class Person{
    constructor(name = 'Anonymous'){
      this.name = name;
    }
  }
  let me = new Person();
  console.log(me);
});
```

- Now we are going to create methods in our class Person
- this method is going to return a string, and we are going to make this happened by using ES6 template strings
- We are going to be using ` back ticks instead of quotes"

```
import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
```

```

class Person{
  constructor(name = 'Anonymous'){
    this.name = name;
  }
  getGreeting(){
    return `Hi I am ${this.name}.`;
  }
}

let me = new Person('Jose');

console.log(me.getGreeting());
});

```

- as you can see we used `${}` to inject js expressions
- And down below we just call it by doing `me.getGreeting`
- now we are going to be adding the age argument

ES6 Aside - Classes Part II

- we are going to creating sub classes by extending classes

```

import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  class Person{
    constructor(name = 'Anonymous', age = 0){
      this.name = name;
      this.age = age;
    }
    getGreeting(){
      return `Hi I am ${this.name}.`;
    }
    getPersonDescription(){
      return `${this.name} is ${this.age} year(s) old`
    }
  }

  class Employee extends Person{

```

```
}
```

- the above example demonstrates that Employee will now have everything Person has
- our Employee class will take 3 arguments

```
class Employee extends Person{  
  constructor(name, age, title){  
    this.title = title;  
  }  
}
```

- We are not going to be defining name and title instead we are going to be calling our parents constructor function
- `super()` allows you to call the parent constructor

```
class Employee extends Person{  
  constructor(name, age, title){  
    super(name, age);  
    this.title = title;  
  }  
  hasJob(){  
    return !!this.title;  
  }  
}  
  
let me = new Employee('Jose', 37, 'db admin');  
console.log(me.getGreeting());  
console.log(me.hasJob());  
  
let person = new Employee('Andrew');  
console.log(person.getPersonDescription());  
console.log(person.hasJob());
```

- **the** `hasJob()` method will return false if an instance of Employee is created but no title argument is passed on and true if an argument is passed on
- we can also override methods by just creating it again

```
import {Meteor} from 'meteor/meteor';  
import {Players} from '../imports/api/players';
```

```

Meteor.startup(()=>{
  class Person{
    constructor(name = 'Anonymous', age = 0){
      this.name = name;
      this.age = age;
    }
    getGreeting(){
      return `Hi I am ${this.name}.`;
    }
    getPersonDescription(){
      return `${this.name} is ${this.age} year(s) old`
    }
  }
}

```

```

class Employee extends Person{
  constructor(name, age, title){
    super(name, age);
    this.title = title;
  }
  getGreeting(){

  }
  hasJob(){
    return !!this.title;
  }
}

let me = new Employee('Jose', 37, 'db admin');
console.log(me.getGreeting());
console.log(me.hasJob());

let person = new Employee('Andrew');
console.log(person.getPersonDescription());
console.log(person.hasJob());
});

```

- in the getGreeting() we are going to check if there is a greeting, if there is there will be a string, if not the getGreeting from the parent class will be called

```

class Employee extends Person{
  constructor(name, age, title){
    super(name, age);
    this.title = title;
  }
  getGreeting(){
    if(this.title){
      return `Hi I am ${this.name}. I work as a ${this.title}.`;
    }else{
      return super.getGreeting();
    }
  }
  hasJob(){
    return !!this.title;
  }
}

let me = new Employee('Jose', 37, 'db admin');
console.log(me.getGreeting());

let person = new Employee('Andrew');
console.log(person.getGreeting());
});

```

- now lets create another class called Programmer that extends from Person, and it overwrites the getGreeting() method

```

class Programmer extends Person{
  constructor(name, age, preferredLanguage = 'assembly'){
    super(name, age);
    this.preferredLanguage = preferredLanguage;
  }
  getGreeting(){
    return `Hi I am ${this.name}. I am a ${this.preferredLanguage} developer`;
  }
}

let userOne = new Programmer('Jose', 38, 'Java');

```

```
console.log(userOne.getGreeting())  
});
```

Your First React Component

- first delete everything from server main.js
- head over to client main.js and delete a few things and make it look like this

```
Meteor.startup( () => {  
  
  Tracker.autorun(() => {  
    let players = Players.find().fetch();  
    let title = 'Score Keep';  
    let jsx = (  
      <div>  
        <h1>{title}</h1>  
        {renderPlayers(players)}  
        <form onSubmit = {handleSubmit}>  
          <input type="text" name="playerName" placeholder="Player name"/>  
          <button>Add Player</button>  
        </form>  
      </div>  
    );  
    ReactDOM.render(jsx, document.getElementById('app'))  
  });  
});
```

- we are going to start with the title component
- lets create a class in the client main.js

```
class TitleBar extends React.Component{  
  render(){  
    return(  
      <div>  
        <h1>My App Name</h1>  
      </div>  
    );  
  };  
};
```

```
}
```

- by default my react components only need to define one method `render()` that will return the jsx that the component should render to the screen. and above we have our very first component
- And we can add our TitleBar component down below

```
Meteor.startup( () => {

  Tracker.autorun(() => {
    let players = Players.find().fetch();
    let title = 'Score Keep';
    let jsx = (
      <div>
        <TitleBar />
        {renderPlayers(players)}
        <form onSubmit = {handleSubmit}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});
```

- lets create a new folder in imports called ui
- and we are going to be creating a file for each component, lets start with TitleBar.js, lets take the class TitleBar from the client main.js and paste it on TitleBar.js
- we are going to be importing React to this file
- we also need to export our class so it can be used in client main.js
- and this will extend the `React.Component`

```
import React from 'react';

export default class TitleBar extends React.Component{
  render(){
    return(
      <div>
        <h1>My App Name</h1>
      </div>
    );
  }
}
```



```

        </div>

    );
};
}

```

- and now let's go to client main.js and import this class we are exporting

```

import React from 'react';
import ReactDOM from 'react-dom';
import {Meteor} from 'meteor/meteor';
import {Tracker} from 'meteor/tracker';

import {Players} from '../imports/api/players';
import TitleBar from '../imports/ui/TitleBar'

```

- now let's do another component called AddPlayer.js under ui

```

import React from 'react';

export default class AddPlayer extends React.Component{
    render(){
        return(
            <div>
                <p>AddPlayer will go here</p>
            </div>
        );
    }
}

```

- now we can use this component in our client main.js
- let's import it first

```

import React from 'react';
import ReactDOM from 'react-dom';
import {Meteor} from 'meteor/meteor';
import {Tracker} from 'meteor/tracker';

```

```
import {Players} from '../imports/api/players';
import TitleBar from '../imports/ui/TitleBar'
import AddPlayer from '../imports/ui/AddPlayer';
```

- then down below lets include our component

```
Meteor.startup( () => {

  Tracker.autorun(() => {

    let players = Players.find().fetch();
    let title = 'Score Keep';
    let jsx = (
      <div>
        <TitleBar />
        {renderPlayers(players)}
        <AddPlayer />
        <form onSubmit = {handleSubmit}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});
```

Props, Prop Types, and Prop Defaults

- we are going to be passing a prop to our TitleBar Component

```
Meteor.startup( () => {

  Tracker.autorun(() => {

    let players = Players.find().fetch();
    let title = 'Score Keep';
    let jsx = (
```

```

<div>

  <TitleBar title={title}/>

  {renderPlayers(players)}

  <AddPlayer />

  <form onSubmit = {handleSubmit}>

    <input type="text" name="playerName" placeholder="Player name"/>

    <button>Add Player</button>

  </form>

</div>

);

ReactDOM.render(jsxF, document.getElementById('app'))

});

```

- now head over to AddPlayer.js and change the code

```

import React from 'react';

export default class TitleBar extends React.Component{
  render(){
    return(
      <div>
        <h1>{this.props.title}</h1>
      </div>
    );
  };
}

```

- we can also set default value to props and specify the type a prop should be, example like a string , function, number etc.. for more information about this go to google and search for **react type checking props**
- so right below our AddPlayer class lets define the type of the title

```

import React from 'react';

export default class TitleBar extends React.Component{
  render(){
    return(

```

```

    <div>
      <h1>{this.props.title}</h1>
    </div>
  );
};
}

TitleBar.propTypes = {
  title: React.PropTypes.string.isRequired
};

```

- this will throw a warning if the title is not a string
- we can also set a default prop, which means if a prop type is not provided it'll default when we add this

```

import React from 'react';

export default class TitleBar extends React.Component{
  render(){
    return(
      <div>
        <h1>{this.props.title}</h1>
      </div>
    );
  };
}

TitleBar.propTypes = {
  title: React.PropTypes.string
};

TitleBar.defaultProps = {
  title : 'Default Title'
}

```

- and now if we remove the title from the client main.js

```

Meteor.startup( () => {

```

```

Tracker.autorun(() => {
  let players = Players.find().fetch();
  let title = 'Score Keep';
  let jsx = (
    <div>
      <TitleBar/><!--deleted title={title}
      {renderPlayers(players)}
      <AddPlayer />
      <form onSubmit = {handleSubmit}>
        <input type="text" name="playerName" placeholder="Player name"/>
        <button>Add Player</button>
      </form>
    </div>
  );
  ReactDOM.render(jsx, document.getElementById('app'))
});
});

```

- but for now we are going to leave everthing how it is ...

```

import React from 'react';

export default class TitleBar extends React.Component{
  render(){
    return(
      <div>
        <h1>{this.props.title}</h1>
      </div>
    );
  };
}

TitleBar.propTypes = {
  title: React.PropTypes.string.isRequired
};

TitleBar.defaultProps = {

```

```
// title : 'Default Title'

}
```

- and in client main.js

```
Meteor.startup( () => {

  Tracker.autorun(() => {
    let players = Players.find().fetch();
    let title = 'Score Keep';
    let jsx = (
      <div>
        <TitleBar title={title}/>
        {renderPlayers(players)}
        <AddPlayer />
        <form onSubmit = {handleSubmit}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});
```

- lets create a subtitle
- lets head over to client main.js

```
Meteor.startup( () => {

  Tracker.autorun(() => {
    let players = Players.find().fetch();
    let title = 'Score Keep';
    let subTitle = 'This is my SubTitle';
    let jsx = (
      <div>
        <TitleBar title={title} subtitle={subTitle}/>
        {renderPlayers(players)}
      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});
```

```

    <AddPlayer />

    <form onSubmit = {handleSubmit}>

      <input type="text" name="playerName" placeholder="Player name"/>

      <button>Add Player</button>

    </form>

  </div>

);

ReactDOM.render(jsx, document.getElementById('app'))

});

});

```

- and now let's head over to TitleBar.js and add it to our class

```

import React from 'react';

export default class TitleBar extends React.Component{
  render(){
    return(
      <div>
        <h1>{this.props.title}</h1>
        <h2>{this.props.subtitle}</h2>
      </div>
    );
  }
}

TitleBar.propTypes = {
  title: React.PropTypes.string.isRequired,
  subtitle: React.PropTypes.string.isRequired
};

```

Prop Type Update

- we are going to grab a new package from npm
- go to the terminal and in a new tab

```
meteor npm install prop-types@15 --save
```

- head over to TitleBar.js
- import it
- and down below instead of doing React.PropTypes, we can remove React and leave PropTypes

```
import React from 'react';
import PropTypes from 'prop-types';

export default class TitleBar extends React.Component{
  render(){
    return(
      <div>
        <h1>{this.props.title}</h1>
        <h2>{this.props.subtitle}</h2>
      </div>
    );
  };
}

TitleBar.propTypes = {
  title: PropTypes.string.isRequired,
  subtitle: PropTypes.string.isRequired
};
```

Custom Component Methods

- head over to client main.js and cut and paste the form to AddPlayer.js and for now let's just add an empty arrow function to the onSubmit event

```
import React from 'react';

export default class AddPlayer extends React.Component{
  render(){
    return(
      <div>
        <form onSubmit = {( ) => {}}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
  };
}
```



```

        </div>
    );
}
}

```

- head back over to client main.js and cut out the handleSubmit function and paste above the AddPlayer class
- we are not leaving there but for now we are going to use it as a reference

```

import React from 'react';

const handleSubmit = (e) => {
    let playerName = e.target.playerName.value;
    e.preventDefault();
    if(playerName){
        e.target.playerName.value = '';
        Players.insert({
            name: playerName,
            score: 0
        });
    }
}

export default class AddPlayer extends React.Component{
    render(){
        return(
            <div>
                <form onSubmit = {(e) => {}}>
                    <input type="text" name="playerName" placeholder="Player name"/>
                    <button>Add Player</button>
                </form>
            </div>
        );
    }
}

```

- let's also import our name export Players from a local file

```

import React from 'react';
import {Players} from '../api/players';

const handleSubmit = (e) => {
  let playerName = e.target.playerName.value;
  e.preventDefault();
  if(playerName){
    e.target.playerName.value = '';
    Players.insert({
      name: playerName,
      score: 0
    });
  }
}

export default class AddPlayer extends React.Component{
  render(){
    return(
      <div>
        <form onSubmit = {(e) => {}}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
  }
}

```

- we are now going to create a custom method in our component

```

import React from 'react';
import {Players} from '../api/players';

const handleSubmit = (e) => {
  let playerName = e.target.playerName.value;
  e.preventDefault();
  if(playerName){

```

```

    e.target.playerName.value = '';
    Players.insert({
      name: playerName,
      score: 0
    });
  }
}

export default class AddPlayer extends React.Component{
  handleSubmit(e){

  }
  render(){
    return(
      <div>
        <form onSubmit = {this.handleSubmit}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
  }
}

```

- cut and paste what we have in the handleSubmit outside the class inside our new handleSubmit() and remove the old function

```

import React from 'react';
import {Players} from '../api/players';

export default class AddPlayer extends React.Component{
  handleSubmit(e){
    let playerName = e.target.playerName.value;
    e.preventDefault();
    if(playerName){
      e.target.playerName.value = '';
    }
  }
}

```

```

    Players.insert({
      name: playerName,
      score: 0
    });
  }
}

render(){
  return(
    <div>
      <form onSubmit = {this.handleSubmit}>
        <input type="text" name="playerName" placeholder="Player name"/>
        <button>Add Player</button>
      </form>
    </div>
  );
}
}

```

- over at client main.js add a prop to the component <AddPlayer>

```

Meteor.startup( () => {

  Tracker.autorun(() => {
    let players = Players.find().fetch();
    let title = 'Score Keep';
    let subTitle = 'This is my SubTitle';
    let jsx = (
      <div>
        <TitleBar title={title} subtitle={subTitle}/>
        {renderPlayers(players)}
        <AddPlayer score={10}/>
      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});

```

- and now over to AddPlayer.js change the score key value

```
import React from 'react';
import {Players} from '../api/players';

export default class AddPlayer extends React.Component{
  handleSubmit(e){
    let playerName = e.target.playerName.value;
    e.preventDefault();
    if(playerName){
      e.target.playerName.value = '';
      Players.insert({
        name: playerName,
        score: this.props.score
      });
    }
  }
}
```

- the above is just to illustrate that this will cause an error
- in this example we are losing the this. binding , the this binding is no longer refering to the instance of the AddPlayer component, it refers to the global 'window' object
- we are going to do an example first and then implemented in our program
- head over to server main.js

```
import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  let obj = {
    name: 'Andrew',
    printName(){
      console.log(`Name: ${this.name}`);
    }
  }
  setTimeout(obj.printName, 1000)
});
```

- the above will produce an error undefined, to fix this we need the bind method

```

import {Meteor} from 'meteor/meteor';
import {Players} from '../imports/api/players';

Meteor.startup(()=>{
  let obj = {
    name: 'Andrew',
    printName(){
      console.log(`Name: ${this.name}`);
    }
  }
  setTimeout(obj.printName.bind(obj), 1000)
});

```

- delete the above example
- head over to AddPlayer.js

```

import React from 'react';
import {Players} from '../api/players';

export default class AddPlayer extends React.Component{
  handleSubmit(e){
    let playerName = e.target.playerName.value;
    e.preventDefault();
    if(playerName){
      e.target.playerName.value = '';
      Players.insert({
        name: playerName,
        score: this.props.score
      });
    }
  }
  render(){
    return(
      <div>
        <form onSubmit = {this.handleSubmit.bind(this)} <--(this) refers to the render()
          <input type="text" name="playerName" placeholder="Player name"/>

```

```

        <button>Add Player</button>

      </form>

    </div>

  );
}
}

```

- in the screen you should a default of 10 on score when adding a new player
- we are going to put it back to 0

```

import React from 'react';
import {Players} from '../api/players';

export default class AddPlayer extends React.Component{

  handleSubmit(e){
    let playerName = e.target.playerName.value;
    e.preventDefault();
    if(playerName){
      e.target.playerName.value = '';
      Players.insert({
        name: playerName,
        score: 0
      });
    }
  }

  render(){
    return(
      <div>
        <form onSubmit = {this.handleSubmit.bind(this)}>
          <input type="text" name="playerName" placeholder="Player name"/>
          <button>Add Player</button>
        </form>
      </div>
    );
  }
}

```

- and over at client main.js remove the prop from <AddPlayer/>

```
Meteor.startup( () => {

  Tracker.autorun(() => {
    let players = Players.find().fetch();
    let title = 'Score Keep';
    let subTitle = 'This is my SubTitle';
    let jsx = (
      <div>
        <TitleBar title={title} subtitle={subTitle}/>
        {renderPlayers(players)}
        <AddPlayer />

      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});

Meteor.startup( () => {

  Tracker.autorun(() => {
    let players = Players.find().fetch();
    let title = 'Score Keep';
    let subTitle = 'This is my SubTitle';
    let jsx = (
      <div>
        <TitleBar title={title} subtitle={subTitle}/>
        {renderPlayers(players)}
        <AddPlayer />

      </div>
    );
    ReactDOM.render(jsx, document.getElementById('app'))
  });
});
```


