# Menelik Nouvellon

Zurich, Switzerland, 21 years old

## **EDUCATION**

Swiss Federal Institute of Technology in Zürich (ETHZ)

September 2023 - Present Master in Data Science

Zurich, Switzerland

Politecnico di Milano (exchange year)

September 2022 - July 2023 Bachelor in Communication Systems

Milan. Italy

Swiss Federal Institute of Technology Lausanne (EPFL) **September 2020 - July 2023** 

Bachelor in Communication Systems - CGPA: 81% Lausanne, Switzerland

French International School of Bangkok

**September 2017 – June 2020** 

French scientific Baccalaureat (obtained with highest honours) - CGPA: 97,5% Bangkok, Thailand

COURSEWORK / SKILLS

• Data Structures & • Computer Architecture • Machine Learning Statistics

• Web Development • Parallelism and • Computer Network

· Probability and Concurrency

PROJECTS

Algorithms

Portable Arcade  $\square$  | Done in Python and C++

February - June 2022

(Python)

• Collaborating with 4 partners to create a Portable Arcade Machine with modular inputs

• 3d modeling using Fusion 360 to design and print the different parts of the inputs and the box

• Designing a python program to translate the output of the arduino into input for the game emmulator on the raspberry py

• Creating inputs (steering wheel, joystick and glove) with arduino boards

The ProtocolNFT ☑ | Done in HTML, CSS and Javascript

May - July 2022

• Developing the project homepage website for a new NFT project called The Protocol NFT

• Using ThreeJS to include a 3D interactive object representing the NFT

Snake ☑ | Done in Assembly (Nios II)

September - December 2021

• Leading a team of three persons to develop an FPGA-based snake game.

• Using the Nios II simulator to fix major bugs.

Ticket-to-Ride Done in Java with OpenJDK 11.0.3 (IntelliJ Id)

February - June 2021

• Collaborating with a partner to create an interactive online board game

• Adding new action options for the player, the possibility to play remotely and other extended features such as sound effects, menu and animations.

• Creating a new gaming interface

Pac-Man game 🗗 | Done in Java with OpenJDK 11.0.3 (Eclipse)

September - December 2020

• Building an arcade game with a student using GitHub.

Adding advanced behaviours components such as teleportation, player slowdown, and two-player mode (one of the player is a ghost)

## INTERNSHIP / WORK EXPERIENCE

10Academy july-september 2023

Content optimiser engineer intern

Addis Abeba, Ethiopia

- Upgraded **educational content** to closely align with the latest demands in AI and Web3 industries, ensuring materials were directly applicable to emerging job markets.
- Engaged in a two-month internship in Addis Ababa, concurrently enriching my cultural and linguistic knowledge, enhancing my ability to connect and communicate in diverse settings.

# Truster (Startup project)

august 2022-february 2023

Co-Founder

Milan, Italy

- Co-developed a platform connecting relocators with locals for efficient apartment searches, reducing costs and time.
- Tackled development challenges, enhancing problem-solving and market research skills.

Gevena Trade Center

august 2022

 $\underline{Intern}$ 

Geneva. Switzerland

• One week in Geneva trading room to learn about the trader's profession

Municipality of Ecublens: Job

july 2021

Cleaner

 $Ecublens,\ Switzerland$ 

• Cleaning of school buildings

Private tutoring

jan 2019 - july 2020

Tutor

• Private lessons and support for primary, middle and high school students

Snipfeed [7] oct 2019 – nov 2019

Data Scientist

CU 2019 HOV 2019

Los Angeles, USA

Bangkok, Thailand

- Data visualization and Machine Learning given a dataset of the users of Snipfeed
- Discover how a startup works

## TECHNICAL SKILLS

Languages: Python, Java, C, HTML/CSS, JavaScript, Assembly, Scala, VHDL

Developer Tools: VS Code, Geany, Intellij Idea Ultimate, Word

Technologies/Frameworks: ThreeJS

## EXTRACURRICULAR

Sports: Football and Rugby at high level (Asia Pacific Championships), Wake-board and Snowboard, ukulele Languages: French (native), Portuguese (proficiency), English (C1 level and IGCSE in English Literature), Spanish (B1 level)

**Entrepreneurship**: Finalist @ University startup challenge (sustainability challenge), Developed a startup app called Truster

#### CERTIFICATIONS

• HTML, CSS and JavaScript

- Mathematics specialization for Machine Learning
- Java Programming and Software Engineering Fundamentals
- Specialization on the Python language