
Algorithm 1 Compute Achieved Landmarks From Observations.

Input: \mathcal{I} initial state, \mathcal{G} set of candidate goals, O observations, and $\mathcal{L}_{\mathcal{G}}$ goals and their extracted landmarks.

Output: A map of goals to their achieved landmarks.

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1: function COMPUTEACHIEVEDLANDMARKS( $\mathcal{I}, \mathcal{G}, O, \mathcal{L}_{\mathcal{G}}$ )
2:    $\Lambda_{\mathcal{G}} \leftarrow \langle \rangle$   $\triangleright$  Map goals  $\mathcal{G}$  to their respective achieved landmarks.
3:   for each goal  $G$  in  $\mathcal{G}$  do
4:      $\mathcal{L}_G \leftarrow$  fact landmarks of  $G$  s.t  $\langle G, \mathcal{L}_G \rangle$  in  $\mathcal{L}_{\mathcal{G}}$ 
5:      $\mathcal{L}_{\mathcal{I}} \leftarrow$  all fact landmarks  $L \in \mathcal{I}$ 
6:     for each observed action  $o$  in  $O$  do
7:        $\mathcal{L} \leftarrow$  all fact landmarks  $L$  in  $\mathcal{L}_G$  such that  $L$ 
        $\in pre(o) \cup eff(o)^+$  and  $L \notin \mathcal{L}$ 
8:        $\mathcal{L}_{\prec} \leftarrow$  predecessors  $L_{\prec}$  of all  $L$  in  $\mathcal{L}$ , such
       that  $L_{\prec} \notin \mathcal{L}$ 
9:        $\mathcal{AL}_G \leftarrow \mathcal{AL}_G \cup \{\mathcal{L}_{\mathcal{I}} \cup \mathcal{L} \cup \mathcal{L}_{\prec}\}$ 
10:    end for
11:     $\Lambda_{\mathcal{G}}(G) \leftarrow \mathcal{AL}_G$   $\triangleright$  Achieved landmarks of  $G$ .
12:  end for
13:  return  $\Lambda_{\mathcal{G}}$ 
14: end function
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