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Angular Initial Load Performance Optimization

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Outline

1. Use web performance best practices
2. Use NgOptimizedImage (since NG 14.2.0)
3. Use Build Optimization
4. Avoid large 3rd party libs / CSS frameworks
5. Use Lazy Loading done right
6. Critical Rendering Path / Above the fold
7. Server-side rendering & prerender or cache on the server
8. Use a URL cache

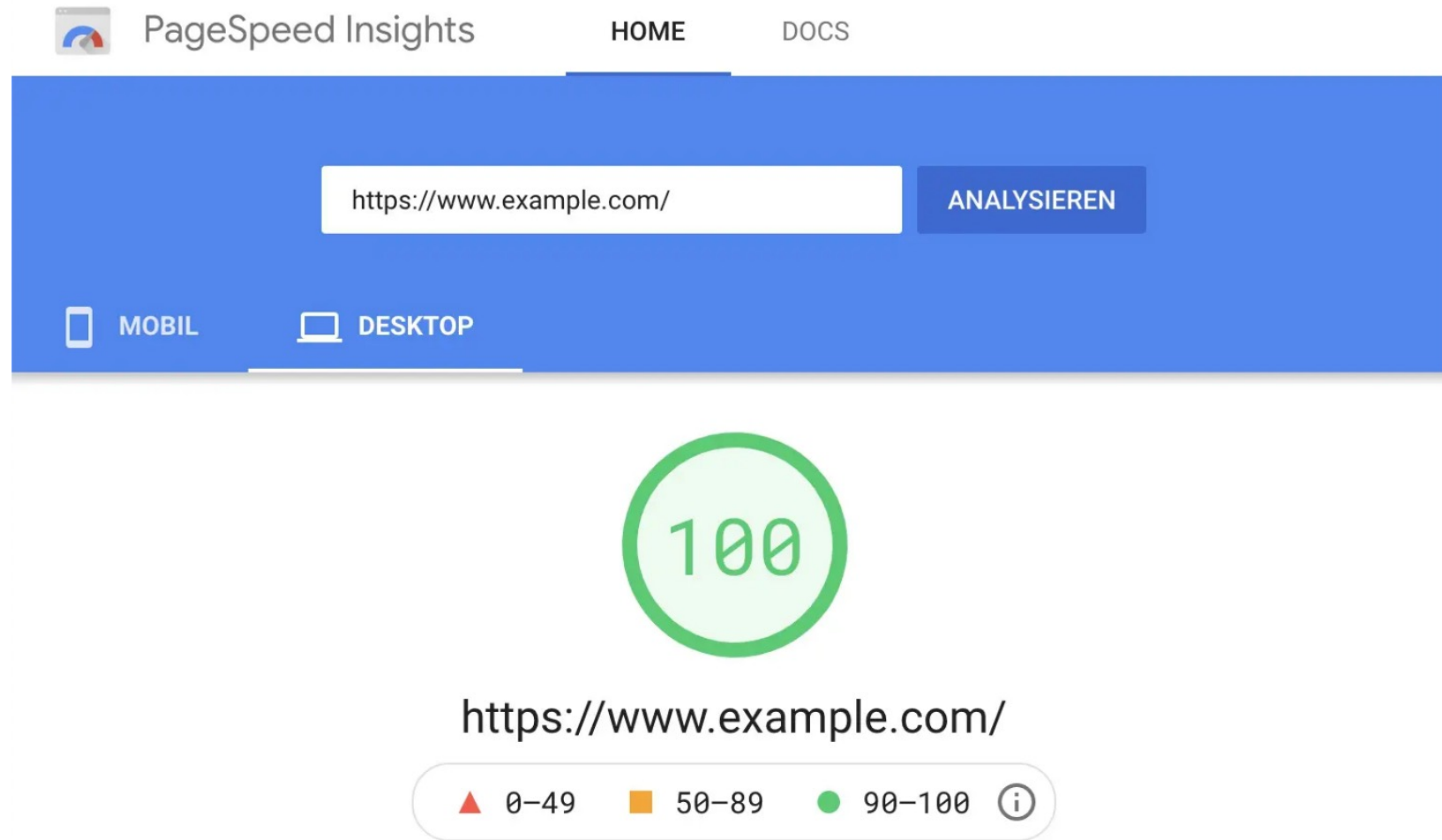


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Web Performance Best Practices



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#1: Use web performance best practices - I

Problems:

- *Images not optimized*
- *Images not properly sized*
- *Slow server infrastructure*
- *Unused JS code or CSS styles*
- *Too large assets, too many assets*
- *Caching not configured correctly*
- *Compression not configured correctly*
- ...



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#1: Use web performance best practices - II

Identify:

- Lighthouse & PageSpeed Insights
- WebPageTest.org or
- Chrome DevTools



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#1: Use web performance best practices - III

Solutions:

- *Images not optimized → Use .webp, .avif or .svg*
- *Images not properly sized → Use srcsets*
- *Slow server infrastructure → HTTP/2, CDN*
- *Unused JS code or CSS styles → Clean up & lazy load assets*
- *Too large assets, too many assets → Clean up & lazy load assets*
- *Caching not configured correctly → Configure it*
- *Compression not configured correctly → Brotli or Gzip*
- ...



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#2: Use NgOptimizedImage (since NG 14.2.0)

- Problem: *Lighthouse or PageSpeed report image errors / warnings*
- Identify: Lighthouse & PageSpeed Insights / WebPageTest or DevTools
- Solution: Use NgOptimizedImage's ngSrc instead of src attribute
 - Takes care of intelligent lazy loading
 - Prioritization of critical images ("above-the-fold")
 - Also creates srcset & sizes attributes (for responsive sizes, since NG 15.0.0)
 - Also supports high-resolution devices ("Retina images")



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Build optimization



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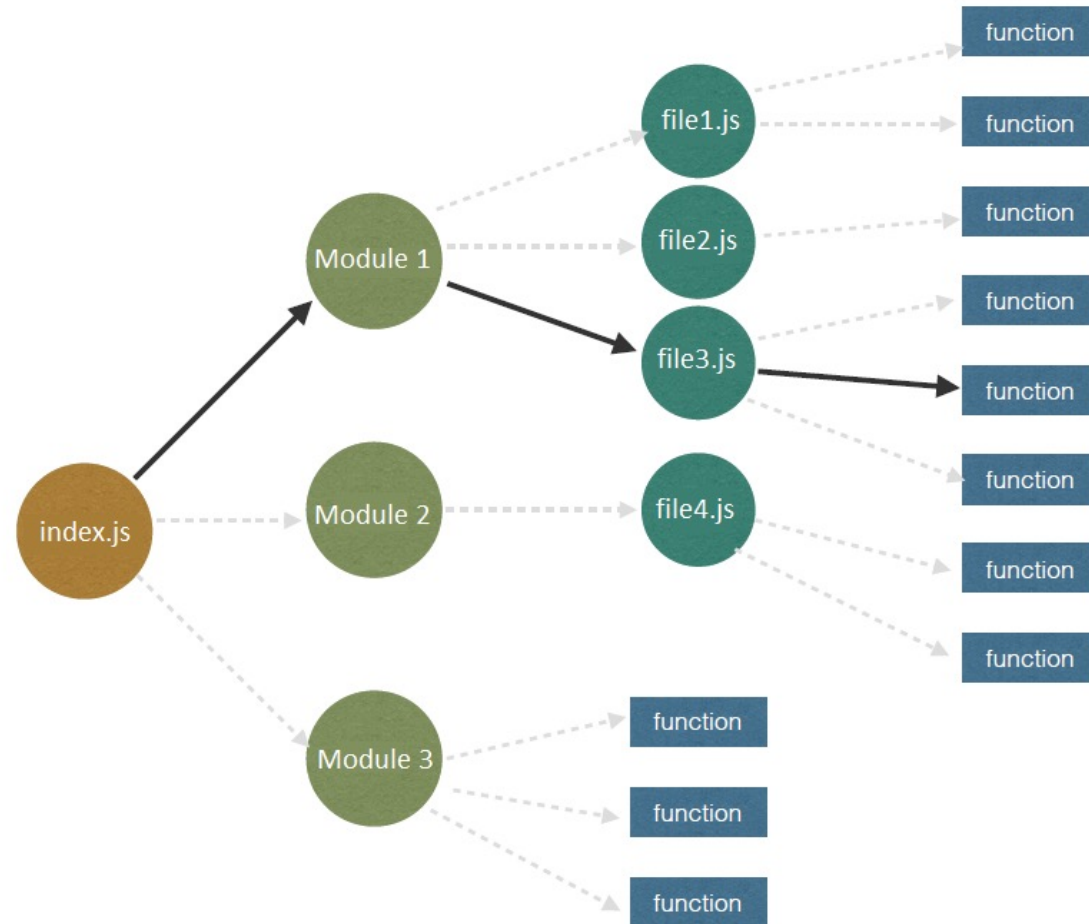
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#3: Advantages of Angular Ivy (since V9)

- Angular ViewEngine itself was not tree-shakable
- Default since NG 10, for libs default since NG 12
- AOT per default → You don't need to include the compiler!
- Ivy also does a lot of under the hood optimization
- Tools can easier analyse the code
 - Remove unneeded parts of frameworks
 - Called Tree Shaking
 - Also 3rd party and
 - Even our own libs

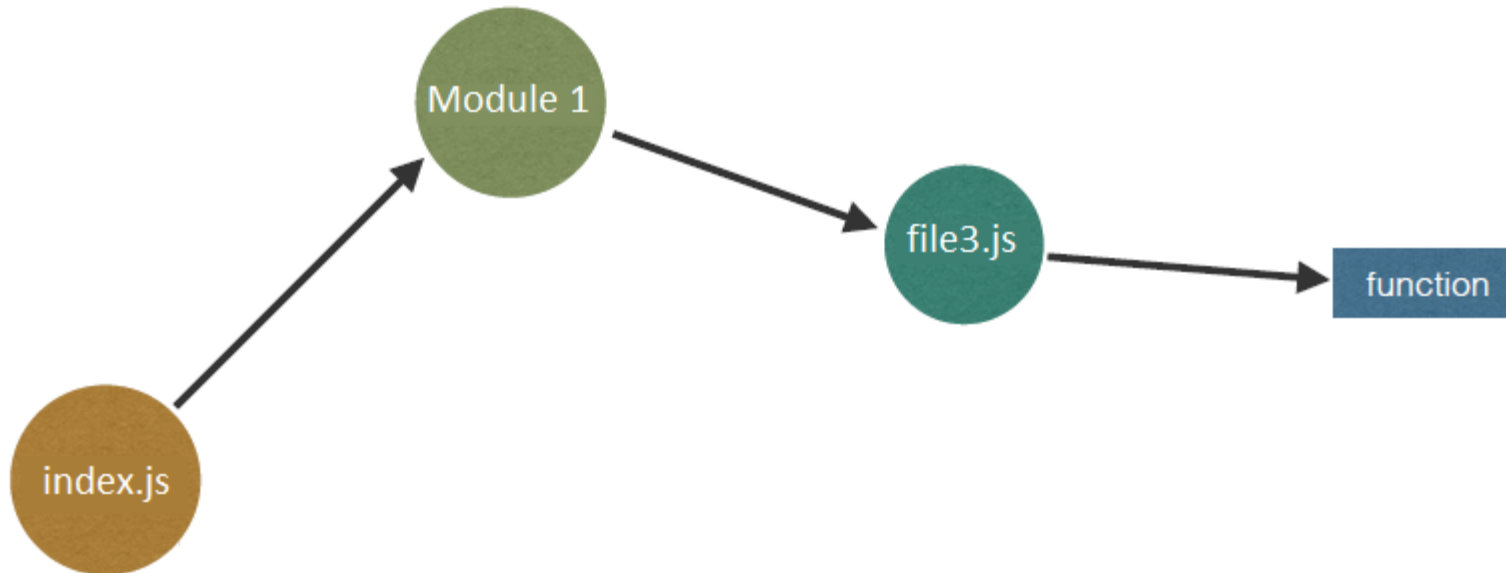
#3: Tree Shaking

Before Tree Shaking



#3: Tree Shaking

After Tree Shaking



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#3: Use Build Optimization – I

Problem:

- *Too large build*
- *Downloading the Angular App takes too much time / resources*

Identify:

- CSS / JS Files not minimized
- Unused JS code included in the build

#3: Use Build Optimization – II

Solution:

- Use production build
 - ng b(uild) (--c production)
- Set up angular.json correctly

```
"production": {  
  "buildOptimizer": true,  
  "optimization": true,  
  "vendorChunk": true  
}
```



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DEMO – Build Configuration



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#4: Avoid large 3rd party libs / CSS frameworks

- Problem: *Importing large 3rd party libraries that are not treeshakable*
 - *moment*
 - *lodash*
 - *charts*
 - ...
- Identify: Source Map Analyzer or Webpack Bundle Analyzer
- Solution: Remove or replace that lib / framework
 - *moment* → *date-fns*
 - *lodash* → *lodash-es*
 - ...



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DEMO – Large Libs



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Initial Load Performance



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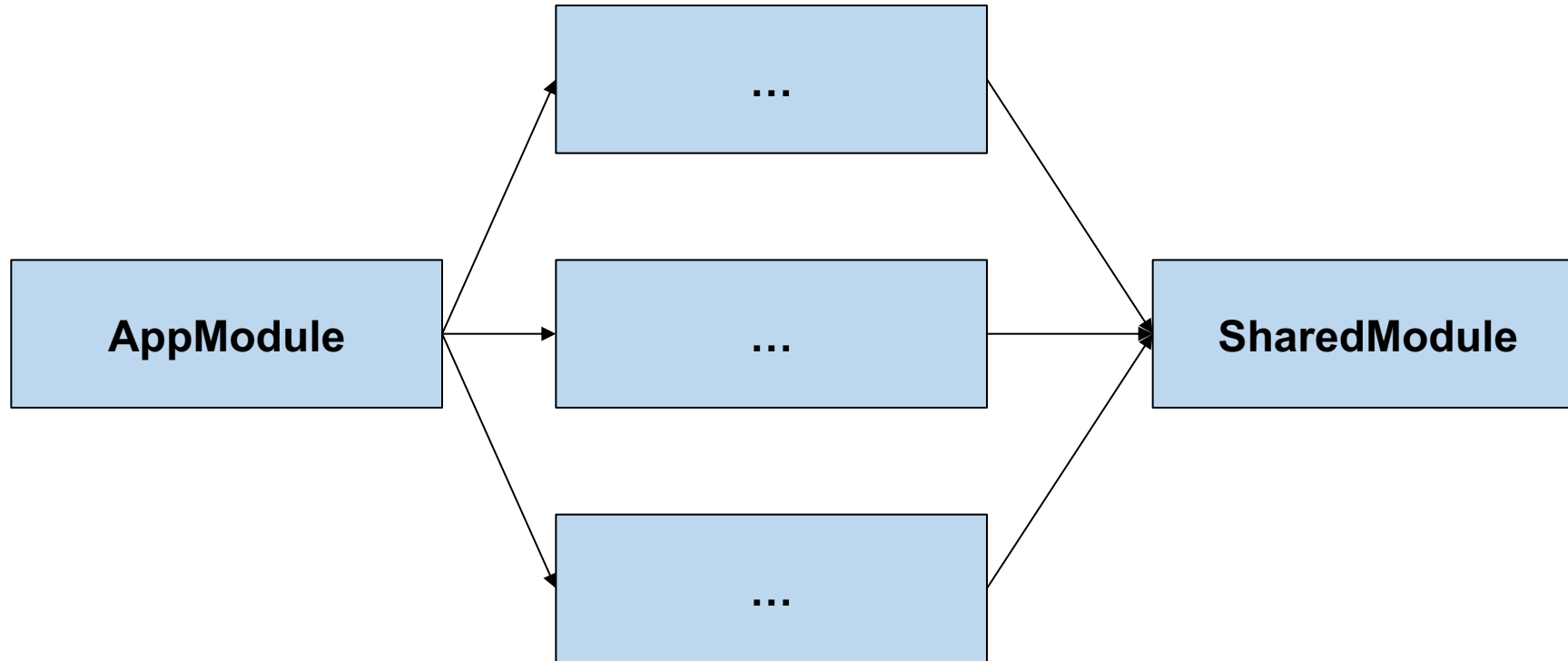
Lazy Loading



#5: Angular Lazy Loading

- Lazy Loading means: Load it later, after startup
- Better initial load performance
- But: Delay during execution for loading on demand

#5: Angular Module Structure



Root Module

Feature Modules

Shared Module

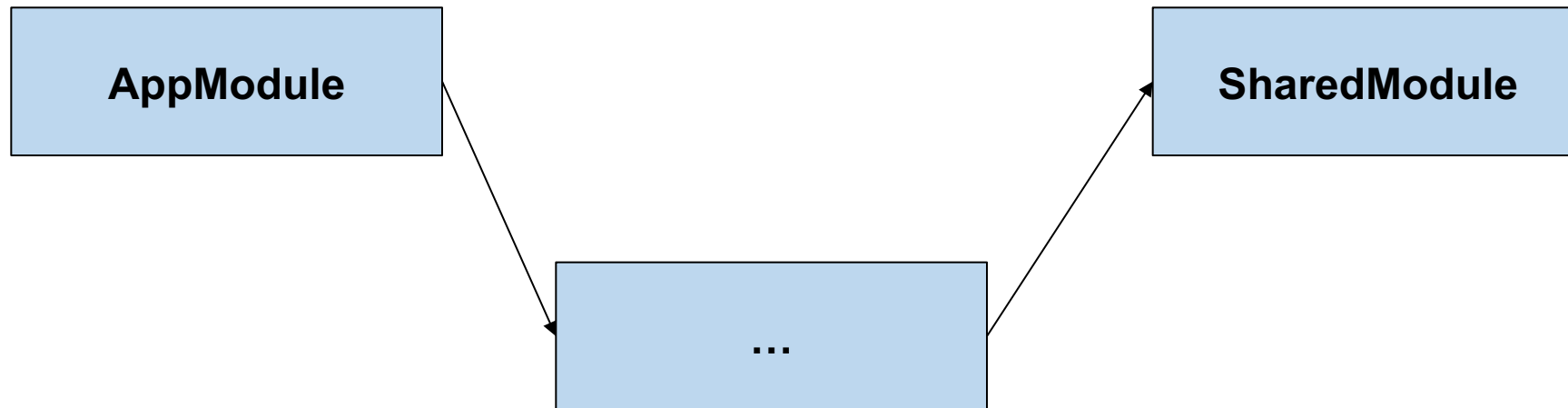


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#5: Angular Lazy Loading



Root Module

Feature Modules

Shared Module

#5: AppModule Routes with Lazy Loading

```
const APP_ROUTE_CONFIG: Routes = [  
  {  
    path: 'home',  
    component: HomeComponent  
  },  
  {  
    path: 'flights',  
    loadChildren: () => import('./flight-booking/flight-booking.module')  
      .then(m => m.FlightBookingModule)  
  },  
  {  
    path: 'charts',  
    loadChildren: () => import('./flight-booking/charts.component')  
      .then(c => c.ChartsComponent)  
  }  
];
```



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#5: Routes for "lazy" Module

```
const FLIGHT_ROUTES = [  
  {  
    path: 'subroute',  
    component: FlightBookingComponent,  
    [...]  
  },  
  [...]  
]
```

flight-booking/ subroute

Triggers Lazy Loading w/ loadChildren



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Preloading



#5: Preloading Modules

- Module that might be needed later are loaded after the application started
- When module is needed it is available immediately



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#5: Activate Preloading (in AppModule)

```
...
imports: [
  [...]
  RouterModule.forRoot(
    ROUTE_CONFIG,
    { preloadingStrategy: PreloadAllModules }
  );
]
...
```



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#5: Use Lazy Loading a lot

Problem:

- *Loading too much source (libs / components) at startup*
- *Resulting in a big main bundle (and vendor if used)*

Identify:

- Not using lazy loading throughout the App (source code)
- Webpack Bundle Analyzer or
- Import Graph Visualizer

#5: Use Lazy Loading a lot - but carefully ;-)

Solution:

- Implement lazy loading wherever you can
 - Use lazy loading with the router
 - Modules
 - Components (new since NG15!)
 - Maybe use a CustomPreloadStrategy if App is very big
 - Use dynamic components
- Use Import Graph Visualizer to detect why things land in main bundle
- **But** don't lazyload the initial feature, because it will be delayed ;-)
- **And** don't destroy lazy loading by (eagerly) loading a huge shared module



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DEMO – Lazy Loading



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#5 Intelligent Preloading with ngx-quicklink

```
...
imports: [
  [...]
  QuicklinkModule,
  RouterModule.forRoot(
    ROUTE_CONFIG,
    { preloadingStrategy: QuicklinkStrategy }
  );
]
...
```

<https://web.dev/route-preloading-in-angular/>

<https://www.npmjs.com/package/ngx-quicklink>



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#5 What about services?

```
...  
@Injectable({  
  providedIn: 'root'  
})  
...  

```

- When used by 1 lazy loaded module/comp exclusively it will be put into that chunk
- When used by 2 or more lazy loaded modules/comps it will be put into a common chunk
- When used by an eagerly loaded part it will be put into main bundle



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#5.5 Lazy Loading without the router

```
...  
    @ViewChild('cnt', { read: ViewContainerRef }) vC!: ViewContainerRef;  
...  
    async ngOnInit() {  
        const esm = await import('./lazy/lazy.component');  
        const lazyComponentRef = this.vC.createComponent(esm.LazyComponent);  
    }  
...
```

```
...  
    <ng-container #cnt></ng-container>  
...
```



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Lazy Loading



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#6: Critical Rendering Path / Above the fold

- Problem: *Bad PageSpeed Score that cannot be fixed with #1*
- Identify: Initial load is too slow
 - Using Lighthouse / PageSpeed Insights or
 - WebPageTest
- Solution: Use custom lazy loading of content below the fold
 - Not trivial
 - Has to be implemented manually



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Server-side
rendering



#7: Server-side rendering (Angular Universal)

- Problem: *After download rendering on the client takes too much time*
 - *Search Engines may not be able to index the App correctly*
- Identify: After .js files have been loaded js main thread takes too long
 - Search Engines don't index correctly
- Solution: Use Angular Universal
 - Page is rendered on the server and then served to the client

#7.5: Prerender important routes (Universal)

- Problem: *Server response takes too long cos page has to be rendered*
- Identify : Long server response time when using Universal SSR
- Solution: Prerender the important pages on the server
 - Built-in Angular Universal since V11
 - Then serve them rendered to the user

#8: Use a (URL) cache

Alternative Solution:

- Of course you could also use an alternative caching solution
 - E.g. Cloudflare or any other CDN



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Recap

- 1. Use web performance best practices**
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- 6. Critical Rendering Path / Above the fold**
- 7. Server-side rendering & prerender or cache on the server**
- 8. Use a URL cache**



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References

- Optimize the bundle size of an Angular application
 - <https://www.youtube.com/watch?v=19T3O7XWJkA>
- Angular Docs
 - [NgOptimizedImage](#)
 - [NG Build](#)
 - [Lazy-loading feature modules](#)
 - [Server-side rendering \(SSR\) with Angular Universal](#)



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