

# Luis Gimenez

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<https://github.com/menezmethod> <https://linkedin.com/gimenezdev> <https://gimenez.dev>

## EDUCATION

### Bachelor of Science in Software Development

Western Governors University, Salt Lake City, UT

February 2021

## TECHNICAL SKILLS

**Databases:** MySQL, PostgreSQL, Oracle, Microsoft SQL, MongoDB, NoSQL

**Languages:** HTML5, CSS3, JavaScript, TypeScript, PHP, Java, Python, C#, C++

**Frameworks & Libraries:** Spring, Django, React, Bootstrap 3 & 4

**Testing:** JUnit, Cypress, Enzyme, Selenium

**Design:** Adobe Photoshop, Adobe XD, Figma

## EXPERIENCE

### Software Developer October 2013 – January 2022

Menez Enterprises - Orlando, FL

- Built websites that were cross-browser compatible and accessible, resulting in a load time that was 27% faster than the industry average.
- Improved efficiency by 25% by testing software for bugs and operating speed, fixing bugs, and documenting processes.
- Created and maintained SQL Server scheduled jobs for space maintenance and daily backups of system and user databases for ten clients at the same time.
- Created a compatible, custom client dashboard, resulting in a 30% reduction in support tickets.
- Collaborated with UX/UI design teams and improved existing applications, increasing conversion rates by 20%.

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### Software Developer Sept 2015 - April 2018

G World Properties – Orlando, FL

- Websites were migrated from WordPress to React, resulting in a 2-minute increase in average user time on page, improved performance, and increased scalability.
- Investigated problem areas by analyzing system flow, data utilization, and work procedures. Identified 10+ problem areas
- Collaborated closely with a six-person agile team to provide clients with end-to-end solutions.
- Created 80+ pages of detailed design documentation, unit test plans, and well-documented code that new junior engineers could use.
- Developed extensive test coverage for all new features, resulting in a 30% reduction in agent complaints.

## PROJECTS

- Issue Tracker - Full Stack Issue Tracking System built with React (Typescript) and Spring Boot, Security for the back-end.
- Client: [https://github.com/menezmethod/kiwibug\\_frontend](https://github.com/menezmethod/kiwibug_frontend) / Server: <https://github.com/menezmethod/KiwiBugBack>
- Inventory System developed utilizing Spring Boot and React (JavaScript) for the front end.  
(<https://github.com/menezmethod/inventorysystemreact>)
- Inventory System created developed using Java and JavaFX  
([https://github.com/menezmethod/InventorySystem\\_JavaFX](https://github.com/menezmethod/InventorySystem_JavaFX))
- Multi time-zone Scheduling Application developed using Java and JavaFX  
([https://github.com/menezmethod/JSScheduleLG\\_java](https://github.com/menezmethod/JSScheduleLG_java))
- Student Roster developed using C++  
([https://github.com/menezmethod/StudentRosterLG\\_CPP](https://github.com/menezmethod/StudentRosterLG_CPP))
- Mobile Semester Scheduling application developed using Java & Android Studio  
(<https://github.com/menezmethod/WGUSchedulerMobile>)
- Personal portfolio website developed with React (JavaScript)  
(<http://gimenez.dev>)

## METHODS

- Agile Software Development / Scrum
- SLDC

## CERTIFICATIONS

- CIW User Interface Designer
- ITIL® Foundation Certificate in IT Service Management
- CompTIA A+
- CompTIA Project+