

ENSF 593/594

# Data Structures – Searching

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A series of horizontal lines in various shades of green and white, extending from the right side of the slide and partially overlapping the author's name.

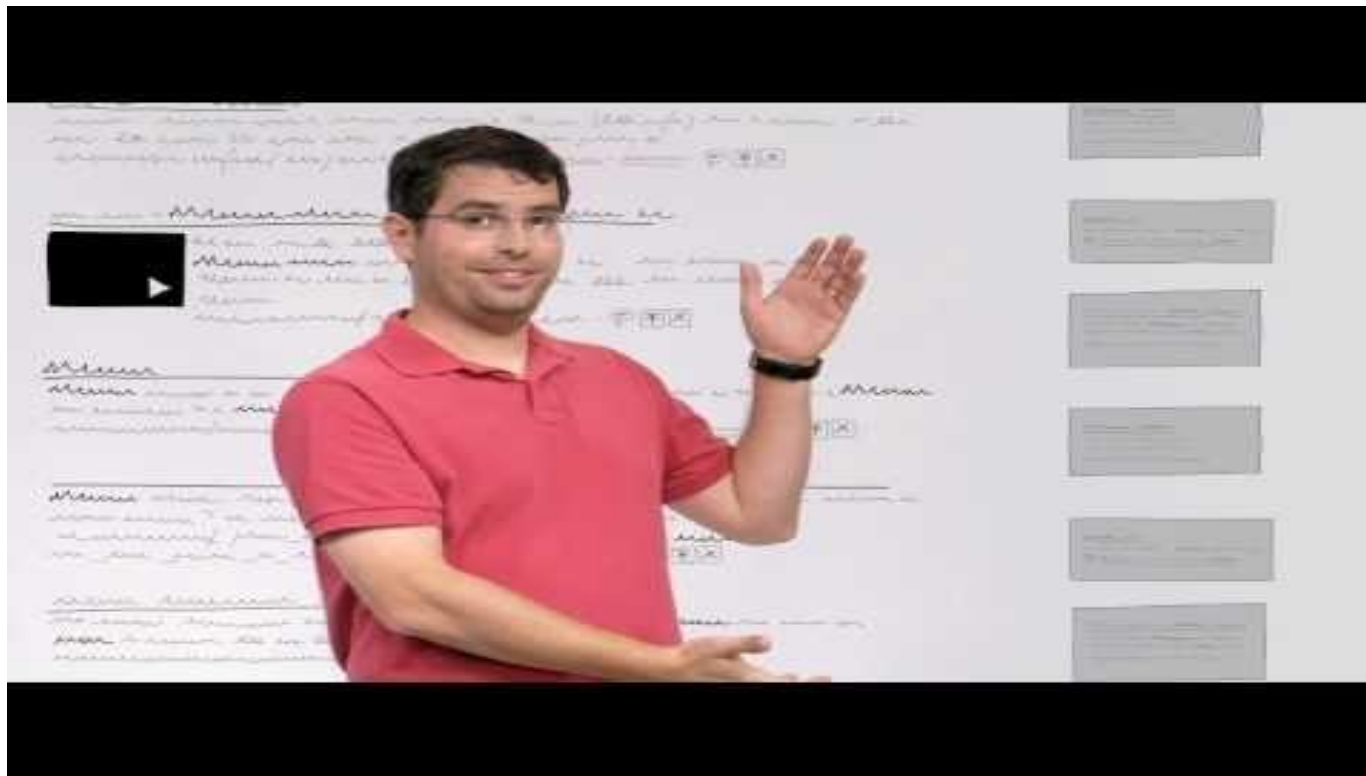
# Outline

- Search Terminology
- Sequential Search
- Binary Search
- Interpolation Search

# Goal

- In this lecture we are going to know about three search methods how they operate, on which kind of data they can be used and how efficient they are.

# How Google Search Works?



<https://www.youtube.com/watch?v=BNHR6IQJGZs>

# Terminology

- **Data:** independent fact, observations, or event
- **Record:** the data pertaining to a unique object
  - Sometimes called an *element*
  - Consists of one or more *fields*
- **Field:** a constituent part of a record, usually consisting of a single data element
  - Has a specified *type* and *size*

## Terminology (Cont'd)

- ***File:*** a collection of records
- ***Key:*** the data field used to select or order records
  - May or may not be unique for a set of records
- ***Primary Key:*** the field used first for selecting or sorting records
  - E.g. Last names in a telephone book
- ***Secondary Key:*** the field used if 2 or more records have equal primary keys
  - E.g. First name in a telephone book

## Terminology (Cont'd)

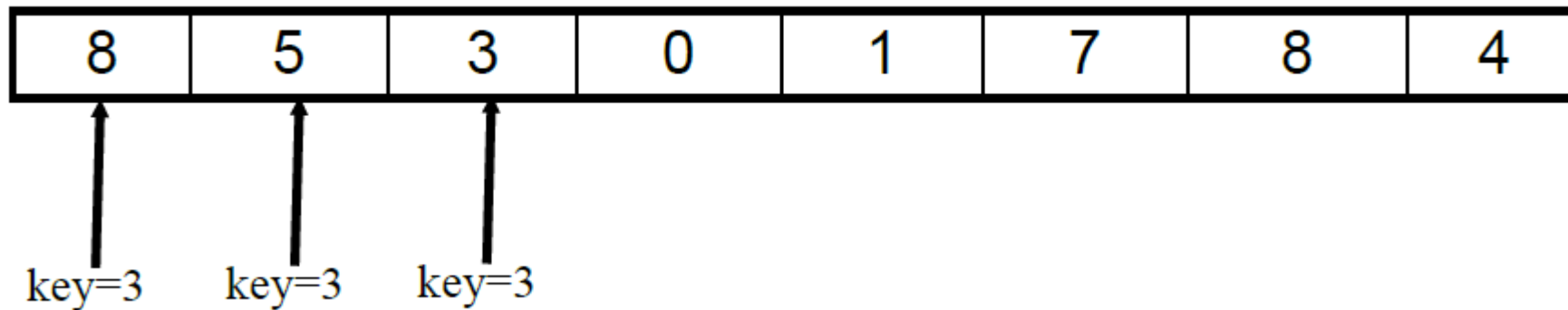
- ***Satellite Data:*** data in the non-key field, **not** used when sorting or selecting records
  - E.g. Phone numbers in a telephone book
- ***Search:*** an operation that returns a pointer to a record that matches a key value, or nil if there is no match
- ***Sorting:*** arranges the items of a list into ascending (or descending) order

# Sequential Search

- **Basic idea:** starting at the beginning of a list, compare each successive item to a query key until we find a match or reach the end of the list
- Works on both sorted and unsorted lists
- Can be used on arrays and linked lists
- Likely to be the fastest algorithm on small lists (up to about 20 records)



## Sequential Search (Cont'd)



- Very simple to implement
- Not the most efficient algorithm
- Also known as a linear search

## Sequential Search (Cont'd)

- Java code to search an integer array:

```
int sequentialSearch(int[] array, int key)
{
    for (int i=0; i < array.length; i++)
        if (array[i] == key)
            return i;    //success

    return -1; // failure key not found
}
```

## Sequential Search (Cont'd)

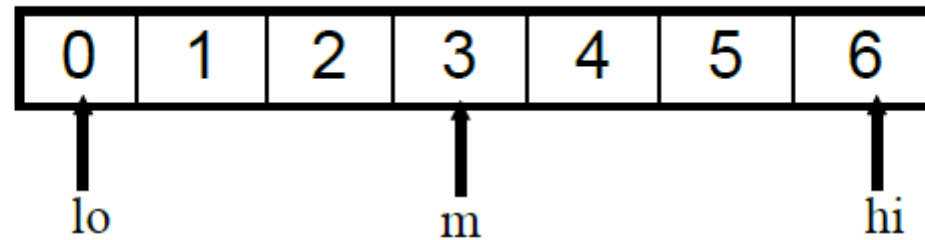
- In the best case we find a match immediately (perform 1 comparison)
- In the worst case (an unsuccessful search, or we find a match at the end),  $n$  comparisons occur
- On average,  $(n+1) / 2$  comparisons are performed
- Is an  $O(n)$  algorithm

# Binary Search

- Works only on a sorted array of records
- **Basic idea:**
  - Divide the array in half, by locating the middle item
    - If the query key matches this item, return
  - If the key is  $<$  middle item, divide the left subarray in half, applying the above steps recursively
  - If the key  $>$  middle item, recursively divide the right subarray in half
  - Keep halving subarrays until a match is found, or subdivision is no longer possible

## Binary Search (Cont'd)

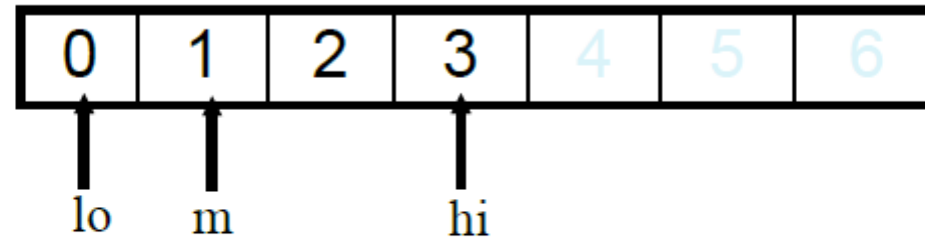
Key = 0



**0 > 3?**

## Binary Search (Cont'd)

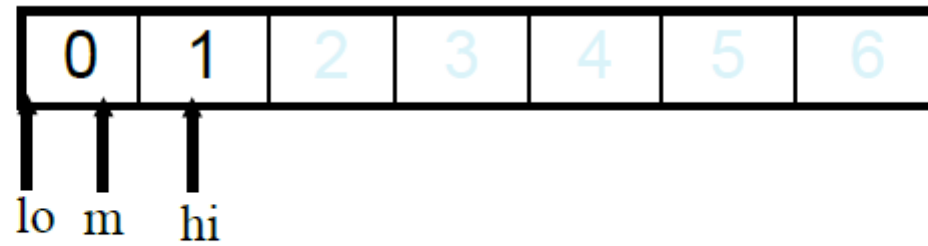
Key = 0



$0 > 1?$

## Binary Search (Cont'd)

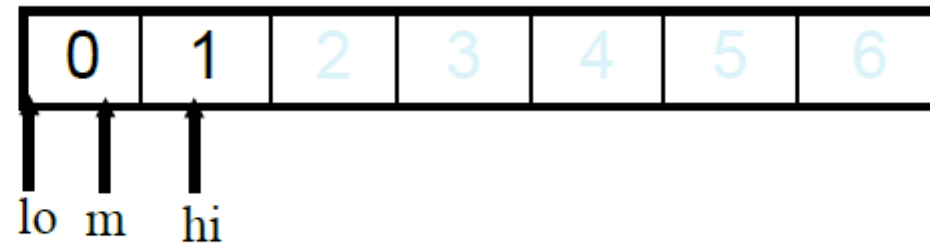
Key = 0



**0 > 0?**

## Binary Search (Cont'd)

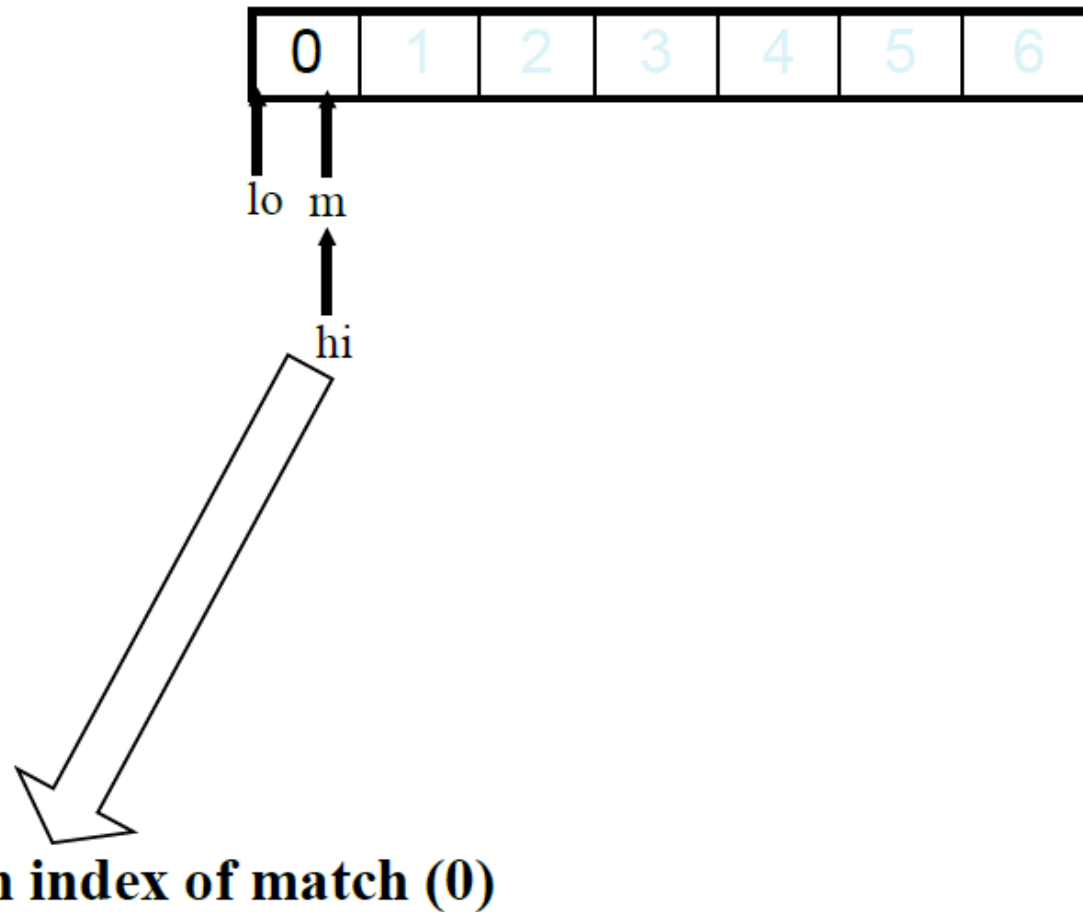
Key = 0





## Binary Search (Cont'd)

Key = 0



# Binary Search (Cont'd)

- Java code (iterative implementation):

```
int binarySearch(int[] arr, int key)
{
    int lo= 0, mid, hi = arr.length - 1;
    while (lo <= hi) {
        mid = (lo + hi) / 2;
        if (key < arr[mid])
            hi = mid - 1;
        else if (arr[mid] < key)
            lo = mid + 1;
        else return mid;           // success: key found
    }
    return -1; // failure: key not found
}
```

# Binary Search (Cont'd)

- Java code (recursive implementation):

```
int binarySearch(int[] arr, int first, int last, int key)
{
    if (first <= last)
        int mid = (first + last)/2;
    if (key == arr[mid])
        return mid;           // success: key found
    else if (key < arr[mid])
        return binarySearch(arr, first, mid-1, key);
    else if (arr[mid] < key)
        return binarySearch(arr, mid+1, last, key);
    }
    return -1;  // failure: key not found
}
```

## Binary Search (Cont'd)

- Efficiency:
  - Best case:  $O(1)$
  - Worst case:  $O(\lg n)$ 
    - If we double  $n$ , this adds only 1 more comparison
  - Average case:  $O(\lg n)$ 
    - In practice, about 2 times faster than worst case
- Is far better than sequential search, especially for lists larger than about 50 items

# Interpolation Search

- Is a variant of binary search, where the “midpoint” is set to where the item is likely to occur
  - E.g. If searching a telephone book for “Farr”, we would start looking  $\sim \frac{1}{4}$  through
- Assumes that the data in the array is sorted
  - Caution: is rarely true

## Interpolation Search (Cont'd)

- **Substitute:**

`mid = (lo + hi) / 2`

with:

```
p = (key - arr[lo]) / (arr[hi] - arr[lo]);  
mid = lo + ceiling((hi - lo) * p);
```

- In practice, is little better than the binary search because of the interpolation calculations

# Summary

- *Sequential search* is the simplest search to implement but it's not efficient on big number of data.
- *Binary search* is a more efficient algorithm than sequential search but it needs that data be sorted.
- *Interpolation search* is a variant of binary search. It tries to find a better position to divide data and then search among them.

# Review Questions

- What is the difference between primary and secondary key?
- What are data, record and field?
- Explain sequential search algorithm.
- What are time complexities of sequential search in best, average, and worst case?
- Explain binary search algorithm.
- What are time complexities of binary search in best, average, and worst case?
- Explain interpolation search algorithm.
- What are time complexities of interpolation search in best, average, and worst case?





**Any questions?**