Caffe

Deep learning framework by the BVLC

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Classifying ImageNet: using the C++ API

Caffe, at its core, is written in C++. It is possible to use the C++ API of Caffe to implement an image classification application similar to the Python code presented in one of the Notebook example. To look at a more general-purpose example of the Caffe C++ API, you should study the source code of the command line tool caffe in tools/caffe.cpp.

Presentation

A simple C++ code is proposed in examples/cpp_classification/classification.cpp. For the sake of simplicity, this example does not support oversampling of a single sample nor batching of multiple independent samples. This example is not trying to reach the maximum possible classification throughput on a system, but special care was given to avoid unnecessary pessimization while keeping the code readable.

Compiling

The C++ example is built automatically when compiling Caffe. To compile Caffe you should follow the documented instructions. The classification example will be built as examples/classification. bin in your build directory.

Usage

Improving Performance

To further improve performance, you will need to leverage the GPU more, here are some guidelines:

- Move the data on the GPU early and perform all preprocessing operations there.
- If you have many images to classify simultaneously, you should use batching (independent images are classified in a single forward pass).
- Use multiple classification threads to ensure the GPU is always fully utilized and not waiting for an I/O blocked CPU thread.