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Create a Swift database for pre-loading an app

I have a lot of data text in a couple of text files. How can I efficiently create a (Realm?) database with the data from those text files so I can add the database to my Xcode project and load the data into my app?

I have seen many tutorials on how to create
Realm database with user entered data and then
load it, but none with pre-made databases. I don't
know if Realm is the right program to do this, but I
looked really well. I have downloaded the Realm
Browser, but I could only view databases and
couldn't find out how to create them easily.

```
let path = NSBundle.mainBundle().pathForResou
var config = Realm.Configuration(fileURL: NSURL
config.readOnly = true
let realm = try! Realm(configuration: config)
let peoples = realm.objects(Data)
```

Data is class which defines the schema:

```
class Data : Object {
    dynamic var name = ""
    dynamic var country = ""
    dynamic var discription = ""
    dynamic var image = ""
    dynamic var cartoon = ""
    dynamic var startYear = 0
    dynamic var endYear = 0
}
```

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1 Answers



I think what you are looking for is something like https://github.com/Ahmed-Ali/JSONExport or

JSONExportV in the Mac App Store or http://realmgenerator.eu/







Create a Swift database for pre-loading an app

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1 Answers



Angular 1 day ago

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