

1.  $\forall \text{ memberFunction} \in \text{C.locallyDefinedMemberFunctions},$   
 $\text{memberFunction.name} \neq \text{F.name}.$   
(the function is not already defined locally)
2.  $\forall \text{ F2} \in \text{inheritedMemberFunctions(C)},$   
 $(\text{F2.name} = \text{F.name}) \Rightarrow$   
 $\text{matchingSignatureP (F, F2)}.$   
(the signature matches that of any inherited function with the same name)
3.  $\forall \text{ F3} \in \text{functionsThatOverride(F)},$   
 $\text{matchingSignatureP(F, F3)}.$   
(the signatures of corresponding functions in subclasses match it)
4.  $\forall \text{ F2} \in \text{inheritedMemberFunctions(C)},$   
 $(\text{F2.name} = \text{F.name}) \Rightarrow$   
 $(\forall \text{ class} \in \text{C} \cup \text{subclassesOf(C)},$   
 $\text{unrefdOnInstancesP(F2, class)}) \vee$   
 $(\text{semanticallyEquivalentP F, F2}).$   
(if there is an inherited function with the same name, either the inherited function is unreferenced on instances of C (and its subclasses), or the new function is semantically equivalent to the function it replaces)
5.  $\text{compilesP(F, C)}.$   
(F will compile as a member of C.)