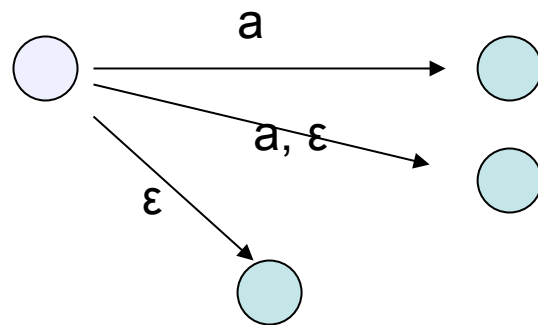


NFA with ε moves

- Let ε denote the **null string**.
- Extend the transition function $f: Q \times (\Sigma \cup \{\varepsilon\}) \rightarrow P(Q)$
 - E.g., $f(a) = \{q_1, q_2\}$; $f(\varepsilon) = \{q_2, q_3\}$

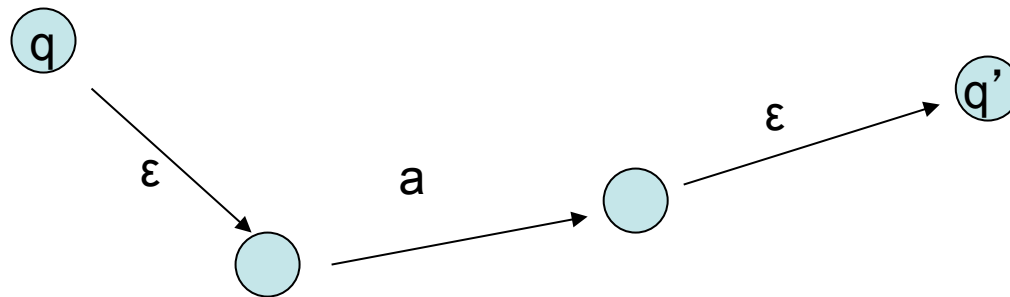


- Are NFA with ε moves more powerful than NFA and DNA? No.

Lemma. Given an NFA M_ϵ with ϵ moves, we can construct another NFA M without ϵ moves accepting the same language.

Idea. M uses the same set of states as M_ϵ .

For every pair of states (q, q') ,
 M has a transition from q to q' labeled with a in Σ
if and only if
in M_ϵ , there is a path from q to q' labeled with all ϵ except one a .



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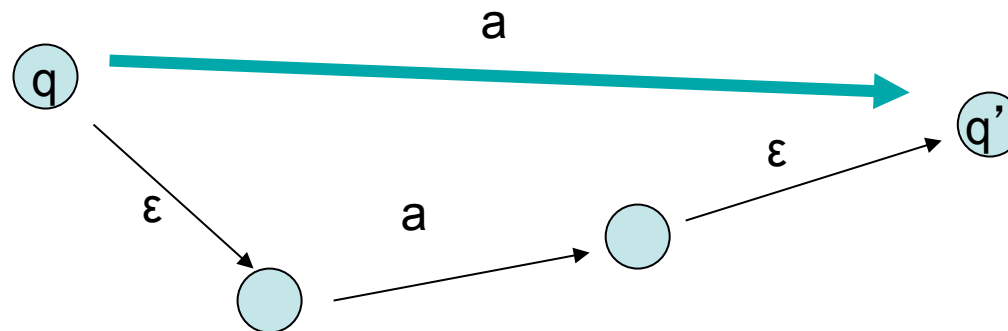
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Week 1: finite automata

- Summary: Finite automata, deterministic versus nondeterministic computation, languages, limitation of finite automata, regular expressions.
- Reading:
 - Sipser, Chapter 1 (and Chapter 0 for those not confident in discrete math); or
 - Hopcroft, Motwani & Ullman (1st edition or 2nd edition), Chapter 2 & 3.2

Non-computational models

Given a language (decision problem) L , we can reason whether there is a finite automaton (pda, or Turing machine) accepting L .

In fact, languages can be characterised by some non-computation-based models.

- Regular expressions

← Today's lecture

- Theorem. A language L is accepted by a DFA **if and only if** $L = L(R)$ of some regular expression R .

- Right (Left) Linear grammars

← Probably exercise

- Theorem. A language L is accepted by a DFA **if and only if** $L = L(G)$ of some right linear grammar R .

Equivalence

- DFA
- NFA
- NFA with ϵ moves
- Regular expressions

Regular Expressions

- A simple way to define a set of strings (a language).
- For example, $(0 \cup 1)0^*$ denotes the set $\{0, 1, 00, 10, 000, 100, 0000, 1000, \dots\}$
- A **recursive** definition: R is a regular expression over an alphabet Σ if R is
 - a for some a in Σ , ϵ , \emptyset ,
 - $(R_1 \cup R_2)$, $(R_1 \circ R_2)$, or R_1^* , where R_1 and R_2 are regular expressions.
- More examples: 0^*10^* , $(0\cup 1)^*1$

$R_1 R_2$



Languages

A regular expression R defines a language $L(R)$.

- $R = a$: $L(R) = \{a\}$.
- $R = \epsilon$: $L(R) = \{\epsilon\}$ (i.e., the set of null string).
- $R = \emptyset$: $L(R)$ is empty.
- $R = (R_1 \cup R_2)$: $L(R) = \{ w \mid w \text{ is in } L(R_1) \text{ or } L(R_2) \}$.
- $R = (R_1 \circ R_2)$: $L(R) = \{ w \mid w = xy \text{ where } x \text{ is in } L(R_1) \text{ and } y \text{ is in } L(R_2) \}$.
- $R = R_1^*$: $L(R) = \{ w \mid w \text{ is in } L(R_1)^* \}$.

Def. $w = \epsilon$ or $w_1w_2w_3 \dots w_n$, where $n \geq 1$ and each w_i is in $L(R_1)$.

Examples

- $(01^*)^*$:

For convenience: we let R^+ be shorthand for RR^* .

- $(01^+)^*$:

- $1^* \emptyset$:

- ε^*

Regular Expressions & DFA

Theorem. Let L be a language accepted by a DFA M .
Then there exists a regular expression R such
that $L(R) = L$.

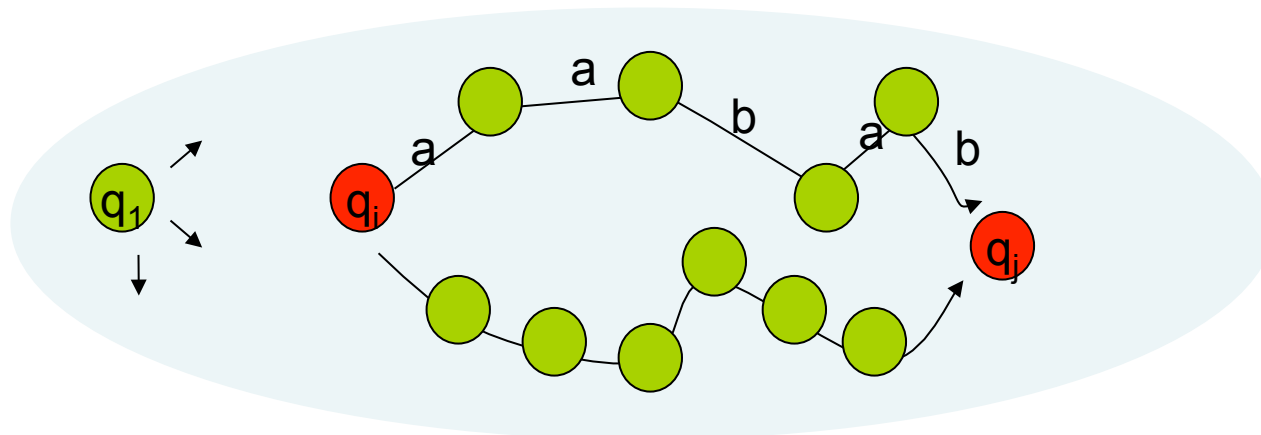
Implication: An NFA or DFA is no more powerful
than a regular expression.

Regular Expressions & DFA

Theorem. If L is accepted by a DFA M , then $L = L(R)$ for some regular expression R .

Suppose that $M = (Q, \Sigma, f, q_1, F)$ and $Q = \{q_1, q_2, \dots, q_n\}$, where n denotes the number of states.

The transition function of M (i.e., f) defines a directed graph, in which every vertex is a state and every edge is labeled with a symbol in Σ .

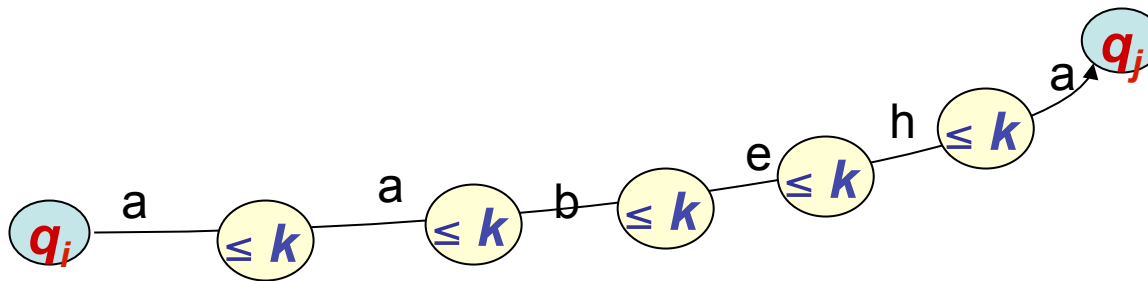


From State q_i to State q_j

Consider any k in $[0, n]$, and i, j in $[1, n]$.

Let $S_{i,j} = \{ x \mid x \text{ is the string on a path from } q_i \text{ to } q_j \text{ in } M \}$

→ Let $S_{i,j}(k) = \{ x \mid x \text{ is the string on a path from } q_i \text{ to } q_j \text{ in } M, \text{ and excluding the two ends, every state on this path has a label } q_b \text{ with } b \leq k. \}$

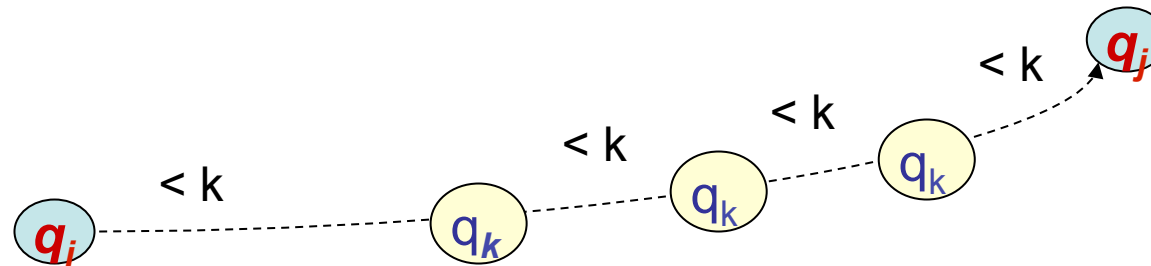


NB. $S_{i,j}(k)$ is a set, not a regular expression.

Question: What is $S_{i,j}(0)$?

A Technical Lemma

Lemma. $S_{i,j}(k) = S_{i,j}(k-1) \cup S_{i,k}(k-1) (S_{k,k}(k-1))^* S_{k,j}(k-1)$.



$$S_{1,j}(n)$$

Suppose q_j is a state in F .

What does $S_{1,j}(n) = S_{1,j}$ denote ?

$$S_{1,j}(n)$$

Suppose q_j is a state in F .

What does $S_{1,j}(n) = S_{1,j}$ denote ?

- The set of strings that M accepts using the final state q_j .

Let L be the language accepted by M .

Then L is equal to the *union* of all $S_{1,j}(n)$, where q_j is in F .

Converting DFA to regular expressions

Lemma For any i, j, k , there is a regular expression R such that $L(R) = S_{i,j}(k)$.

Proof. By induction on k .

Basis: $k = 0$.

Let a_1, a_2, \dots, a_h be symbols in Σ such that $f(q_i, a_1) = q_j$,
 $f(q_i, a_2) = q_j, \dots, f(q_i, a_h) = q_j$.

Let R be the regular expression $a_1 \cup a_2 \cup \dots \cup a_h$.

Then $L(R) = \{a_1, a_2, \dots, a_h\} = S_{i,j}(0)$.

NB. If no such a exists, then $R = \emptyset$.

Induction Step

Assume that the lemma is true for $k-1$.

Recall that $S_{i,j}(k) = S_{i,j}(k-1) \cup S_{i,k}(k-1) (S_{k,k}(k-1))^* S_{k,j}(k-1)$.

By induction hypothesis, there exist regular expressions $R1, R2, R3$, and $R4$ such that

- $L(R1) = S_{i,j}(k-1)$,
- $L(R2) = S_{i,k}(k-1)$,
- $L(R3) = S_{k,k}(k-1)$,
- $L(R4) = S_{k,j}(k-1)$.

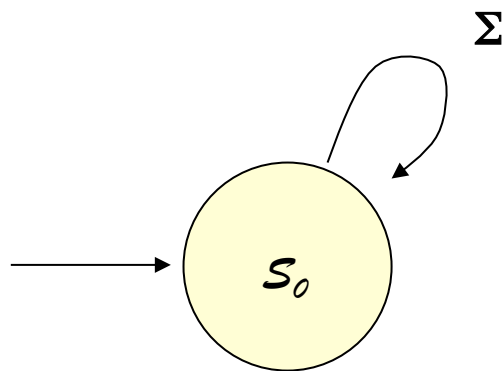
Then $R = R1 \cup (R2 (R3)^* R4)$ is a regular expression such that $L(R) = S_{i,j}(k)$.

From regular Expressions to NFA

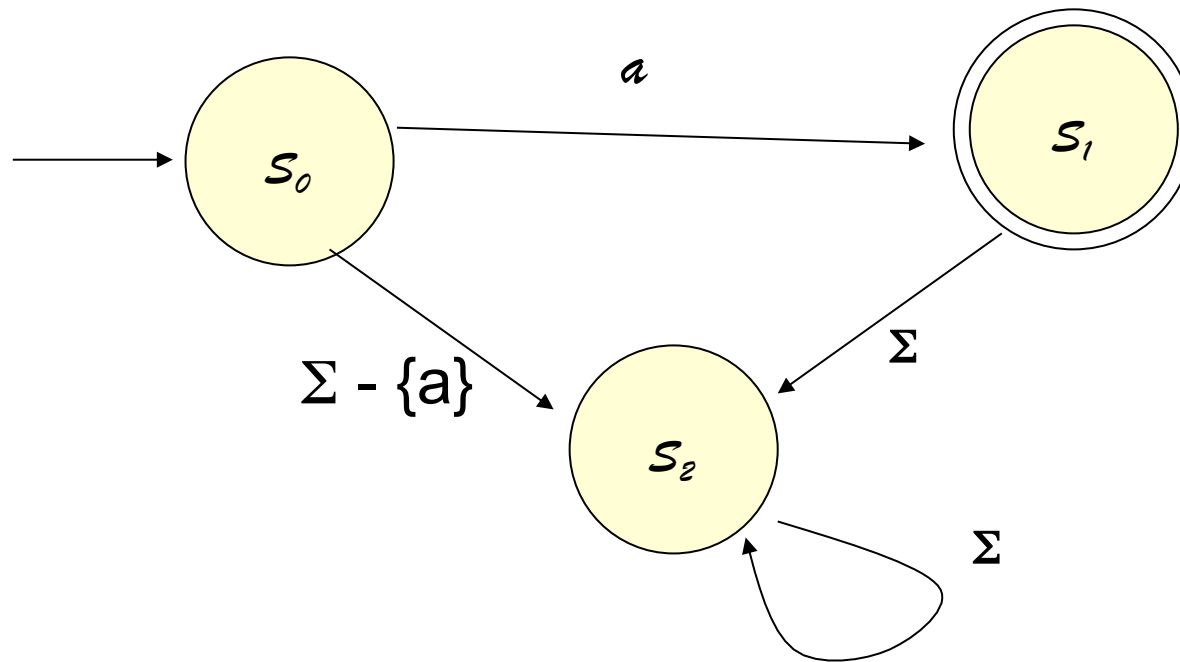
Theorem. Let r be a regular expression. Then there exists an NFA with ε moves M such that $L(M) = L(R)$.

Proof. By induction on the **structure** of R .

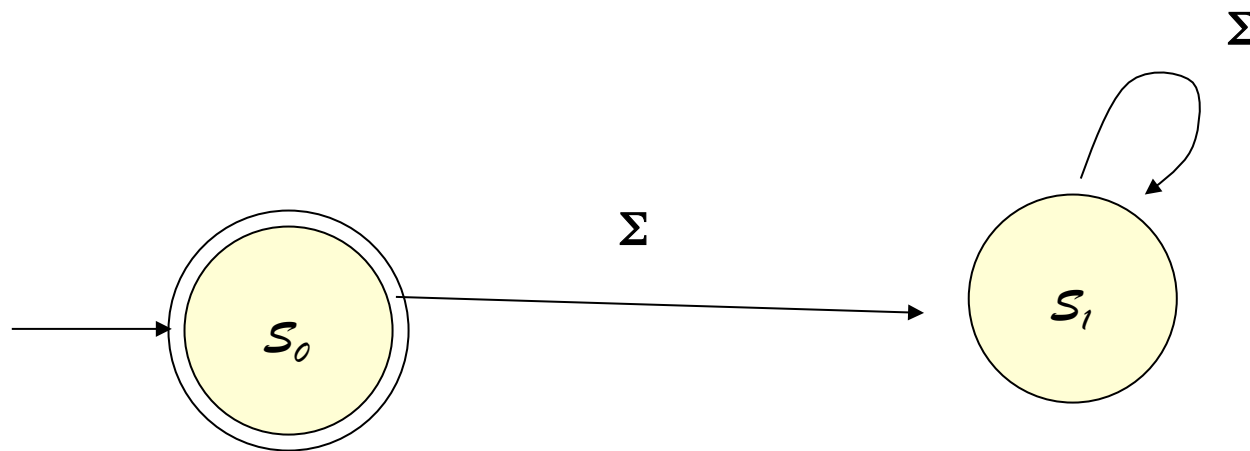
- $R = \emptyset$:



- $R = a$



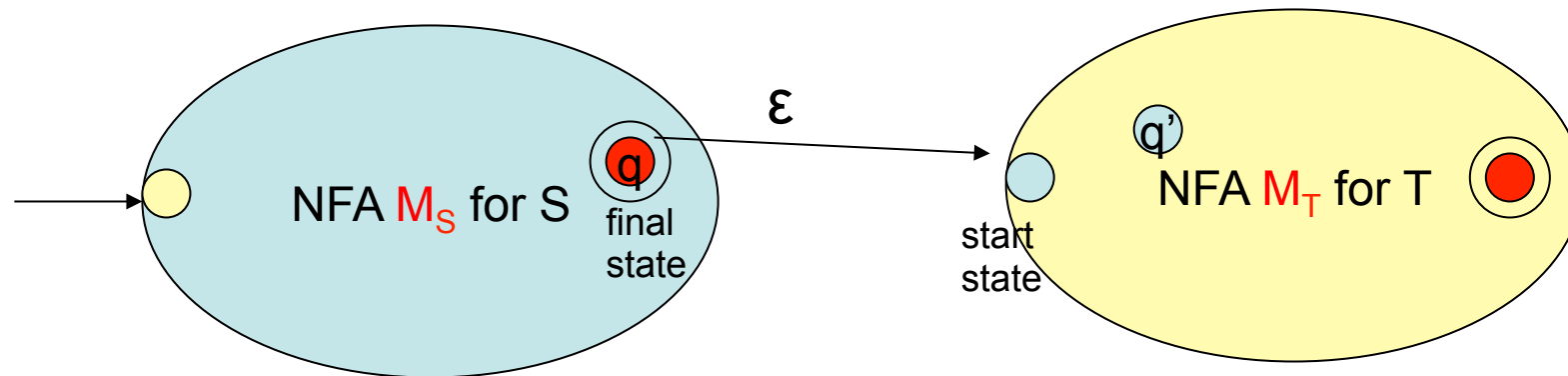
- $R = \epsilon$



Induction Step

Consider a regular expression R . Assume the theorem is true for all sub-expressions of R .

Case 1. $R = S T$



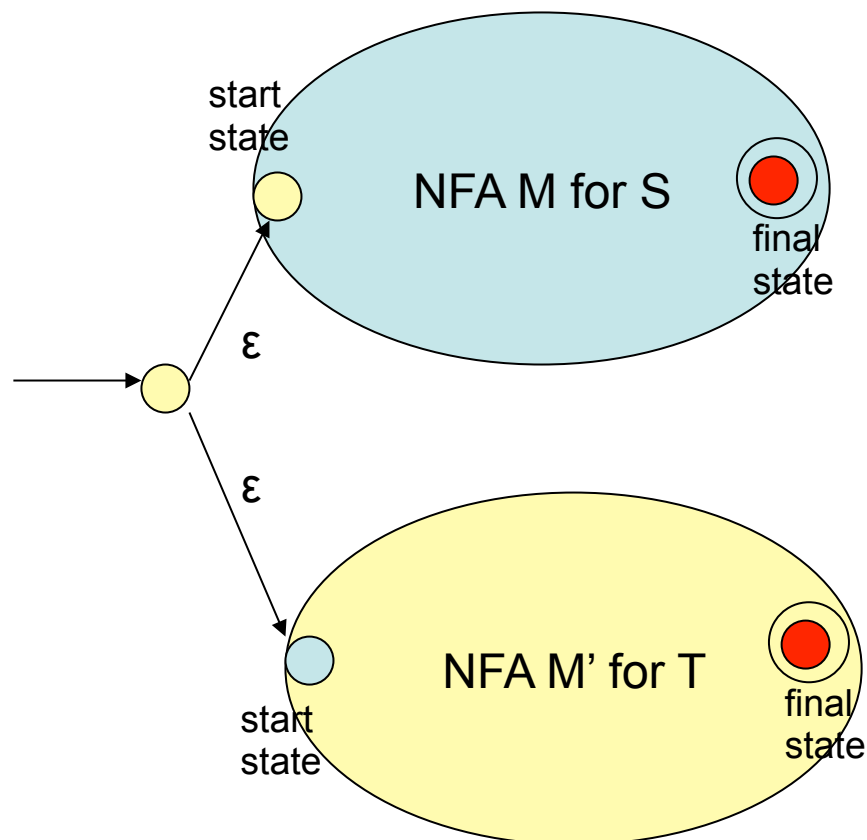
Combine the two NFA to make a bigger NFA for R .

- For each final state q of M_S , add an ϵ transition to the start state of M_T .
- New final states: All final states of M_T remain final states.

What about the final states of M_S ?

Case 2. $R = S \cup T$

Create a new start state, which has a ϵ transition to the start states of M_S and M_T .



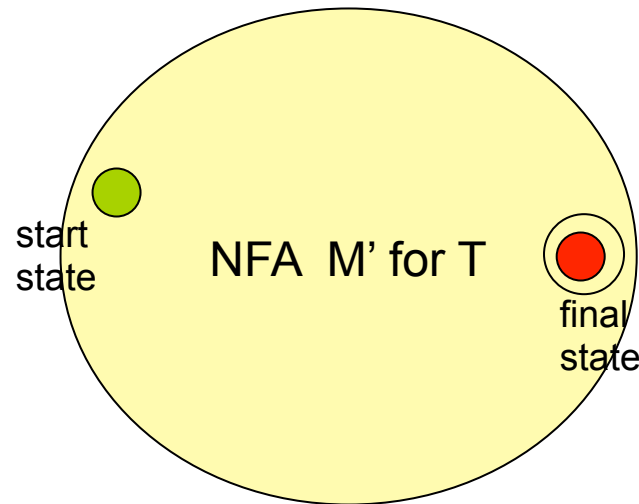
What are the new final states?

Final states of M_S and M_T .

Case 3. $R = T^*$

Create a new start state, which is also a new final state, and has an ϵ move to the original start state.

Each original final state has an ϵ transition to the original start state.



Case 3. $R = T^*$

Create a new start state, which is also a new final state, and has an ϵ move to the original start state.
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