#### More undecidable languages

#### Last lecture

- $K = \{ \langle M \rangle \mid M \text{ is a TM and M accepts } \langle M \rangle \} \text{ is undecidable (Turing-undecidable, non-recursive).}$
- $A_{TM} = \{ \langle M, y \rangle \mid M \text{ is a TM and M accepts y } \}$

#### Today

- Halt<sub>TM</sub> = { $\langle M,y \rangle \mid M \text{ is a TM and M halts on input y }}$
- $E_{TM} = \{ \langle M \rangle \mid M \text{ is a Turing machine and } L(M) \text{ is empty } \}$
- $\Pi_p = \{ \langle M \rangle \mid p(L(M)) = true \}$  where p is any non-trivial property.
- •
- A general technique to prove undecidability.

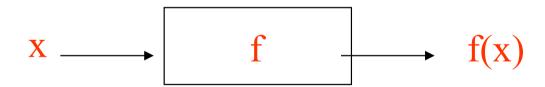
### Compare the difficulty

Consider two decision problems A and B.

- Mickey: provides an algorithm for A, but is unable to solve B.
- Mickey's conclusion: A is easier than B.
- · Minnie: can't solve either problem, but
  - knows how to solve A if an algorithm for B is given.
- Fact. A cannot be more difficult than B.

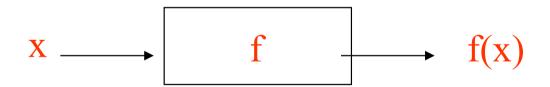
### Mapping Reducibility

- Consider any two languages A, B  $\subseteq \Sigma^*$ .
- A is said to be mapping reducible to B, denoted  $A \leq_m B$ , if there is a computable function  $f: \Sigma^* \to \Sigma^*$  such that
- for every  $x \in \Sigma^*$ ,  $x \in A$  if and only if  $f(x) \in B$ .

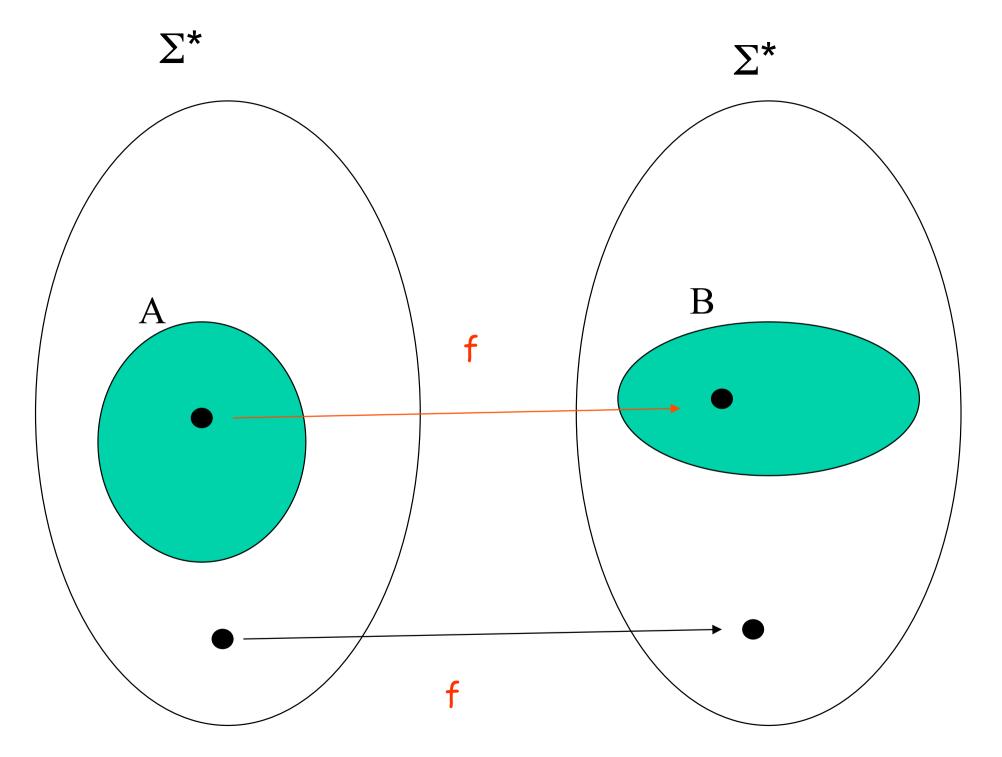


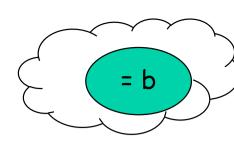
### Mapping Reducibility

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• Intuitively,  $A \leq_m B$  means that we can transform the problem "Is  $x \in A$ ?" to the problem "Is  $f(x) \in B$ ?".





Knapsack problem: Given positive integers  $(a_1, a_2, ..., a_n, b)$ , determine whether some  $a_i$ 's have a sum equal to b.

- Precisely, does there exist S  $\subseteq$  {1, 2, ..., n} such that  $\Sigma_{i \in S} \alpha_i$  = b ?
- To simplify our discussion, we assume that  $b < (a_1 + a_2 + ... + a_n)/2$ .

Partition problem: Given m positive integers ( $w_1$ ,  $w_2$ ,  $w_3$ ,...,  $w_m$ ), determine whether these m numbers can be split into two parts with equal sums.

• Precisely, does there exist  $Y\subseteq\{1,2,...,m\}$  such that  $\Sigma_{i\in Y}w_i=\Sigma_{i\notin Y}w_i$ ?

### Knapsack problem ≤ Partition problem

viven an instance of the knapsack problem,  $X=(a_1\,,a_2\,,...\,,a_n\,,b_n)$  we construct the following instance of the partition problem:

```
f(X) = (w_1, w_2, ..., w_m), where m = n+1;

w_1 = a_1; w_2 = a_2; ... w_{m-1} = a_n;

w_m = (a_1 + a_2 + ... + a_n) - 2b.
```

et 
$$A = a_1 + a_2 + ... + a_n$$
, let  $W = w_1 + w_2 + ... + w_m$ .  
Then  $W = A + A - 2b = 2A - 2b$ .

#### Correctness

```
K has the answer Yes
\Rightarrow there exists S \subseteq \{1, 2, ..., n\} such that \sum_{i \in S} a_i = b
\Rightarrow \sum_{i \in S \cup \{m\}} w_i = b + A - 2b
                             = A-b
                             = W/2
                                                = \Sigma_{i \notin S \cup \{m\}} W_{i}
\Rightarrow f(X) has the answer Yes
```

- f(X) has the answer Yes
- $\Rightarrow$  there exists  $Y \subseteq \{1, 2, ..., n+1\}$  such that  $\Sigma_{i \in Y} w_i = \Sigma_{i \notin Y} w_i$  = W/2, and Y contains m=n+1

⇒ 
$$\sum_{i \in Y - \{m\}} a_i$$
 = W/2 - (A - 2b)  
= A-b - (A-2b)  
= b

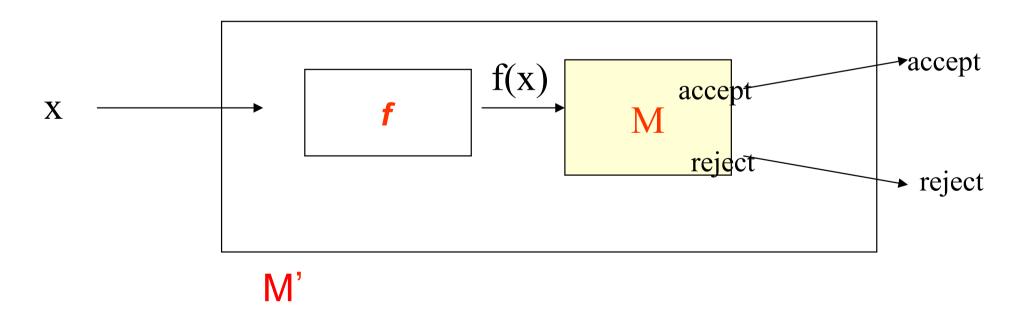
 $\Rightarrow$  X has the answer Yes. [S = Y - {m}]

Therefore, the knapsack problem is mapping reducible to the partition problem.

### Properties of mapping reducibility

Theorem 1. If  $A \leq_m B$  and B is decidable, then A is decidable

Proof: Let M be a TM deciding B. Construct a machine M' to decide A as follows: On input x,



#### M' decides A

```
For any x \in \Sigma^*,
• x \in A \Rightarrow f(x) \in B
                                            (by def. of f)
        \Rightarrow M accepts f(x)
        \Rightarrow M' accepts x
• x \notin A \Rightarrow f(x) \notin B
                                            (by def. of f)
        \Rightarrow M rejects f(x)
        \Rightarrow M' rejects x
```

NB. To show a language L is decidable, we can show that for some decidable language L',  $L \le_m L'$ .

### A more useful property

Corollary 2. If  $A \leq_m B$  and A is undecidable, then B is undecidable.

Proof: Suppose on the contrary that B is decidable. Then by Theorem 1, A is decidable. A contradiction occurs.

#### Example:

 $C \leq_{\mathsf{m}} A_{\mathsf{TM}}$ , where  $A_{\mathsf{TM}} = \{\langle \mathsf{M}, \mathsf{y} \rangle \mid \mathsf{M} \text{ is a TM and M accepts y }\}$ , and  $\mathsf{K} = \{\langle \mathsf{M} \rangle \mid \mathsf{M} \text{ is a TM and M accepts } \langle \mathsf{M} \rangle \}$ .

By Corollary 2, as K is undecidable,  $A_{TM}$  is undecidable.

```
Lemma. K \leq_m A_{TM}, where A_{TM} = \{ \langle M, y \rangle \mid M \text{ is a TM and M accepts y } \}, and K = \{ \langle M \rangle \mid M \text{ is a TM and M accepts } \langle M \rangle \}.
```

#### Proof:

```
What is f?

Is f computable?

x \in K \Leftrightarrow f(x) \in A_{TM}?
```

 $K \leq_m A_{TM}$ 

 $A_{TM} = \{ \langle M, y \rangle \mid M \text{ is a TM and M accepts y } \}$  $K = \{ \langle M \rangle \mid M \text{ is a TM and M accepts } \langle M \rangle \}.$ 

For any input x that encodes a Turing machine M (i.e.,  $x = \langle M \rangle$ ), define

- $f(x) = \langle M, x \rangle$ .
- NB. If x is some garbage (not a valid encoding), we assume x encodes a Turing machine M that rejects all inputs.
- The function f is computable: checking the encoding + duplicating the input.

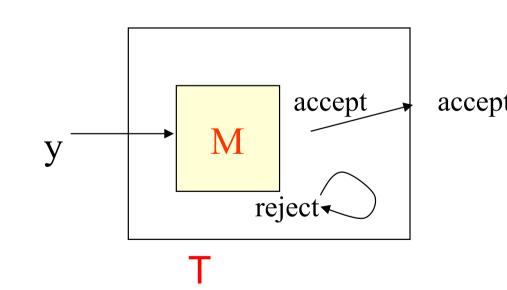
$$X \in K$$

- $\Leftrightarrow$  x= $\langle M \rangle$  and M accepts x
- $\Leftrightarrow \langle M, x \rangle = f(x) \in A_{TM}$

 $Halt_{TM} = \{ \langle M,y \rangle \mid M \text{ is a TM and M halts on input y } \text{ is undecident.}$ 

Claim: A<sub>TM</sub> ≤<sub>m</sub> Halt<sub>TM</sub>.

For any input  $x = \langle M, y \rangle$  that encodes a Turing machine M and an input y, define T as the following TM &  $f(x) = \langle T, y \rangle$ .



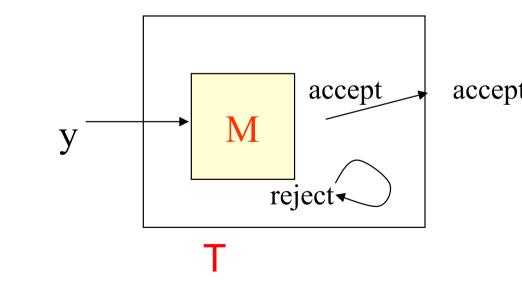
B. If x is not in proper format, we assume M denotes a TM rejecting all inputs, and y empty string.

 $Halt_{TM} = \{ \langle M,y \rangle \mid M \text{ is a TM and M halts on input y } \text{ is undecidented}$ 

Claim: A<sub>TM</sub> ≤<sub>m</sub> Halt<sub>TM</sub>.

For any input  $x = \langle M, y \rangle$  that encodes a Turing machine M and an input y, define T as the following TM &  $f(x) = \langle T, y \rangle$ .

- Precisely,
- If M accepts y, T accepts.
- If M rejects y, T loops forever.
- $f(x) = = \langle T, y \rangle$  is computable.



B. If x is not in proper format, we assume M denotes a TM rejecting all inputs, and y empty string.

#### Correctness

```
x \in A_{TM}

\Rightarrow x = \langle M, y \rangle and M is a TM and M accepts y

\Rightarrow T accepts y

\Rightarrow T with y as input halts
```

 $\Rightarrow \langle T,y \rangle = f(x) \in Halt_{TM}$ 

- $x \notin A_{\mathsf{TM}}$
- $\Rightarrow x=\langle M,y\rangle$  and M is a TM and M doesn't accept y
- ⇒ M rejects y or M loops forever
- ⇒ T with y as input loops forever
- $\Rightarrow \langle T,y \rangle = f(x) \notin Halt_{TM}$

Let  $E_{TM} = \{ \langle M \rangle \mid M \text{ is a Turing machine and } L(M) \text{ is empty } \}$ .

Lemma.  $E_{TM}$  is undecidable.

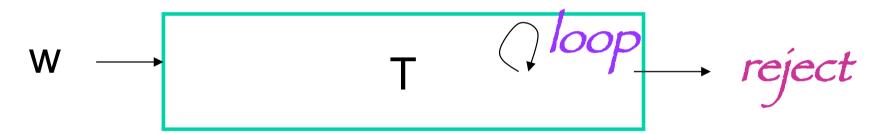
Claim: ~K ≤<sub>m</sub> E<sub>TM</sub>.

As  $\sim K$  is undecidable,  $E_{TM}$  is undecidable.

Claim:  $\sim K \leq_m E_{TM}$ .

#### Requirement for the reduction function f:

• For any x in  $\sim K$ , we want f(x) to represent a Turing machine T accepting nothing.

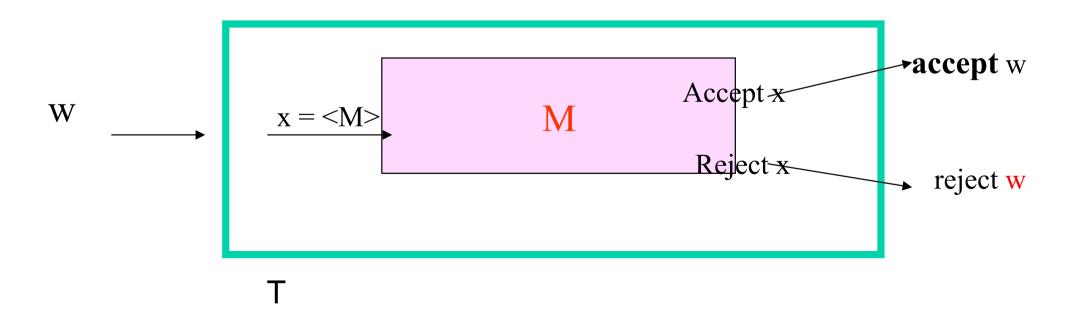


• For any x not in  $\sim K$  (i.e., x in K), we want f(x) to represent a TM accepting some input.

#### What is f (x)

For any input x that encodes a Turing machine M (i.e.,  $x = \langle M \rangle$ ), define

• f(x) is the binary encoding of the following TM T, which ignores its input w, and simulates M on x. I.e.,  $f(x) = \langle T \rangle$ .



#### Correctness

- $x \in \mathsf{\sim}\mathsf{K} \Rightarrow \mathsf{X} \notin \mathsf{K}$
- $\Rightarrow$  x= $\langle M \rangle$  and M is a TM and M doesn't accept x
- $\Rightarrow$  M rejects x or M loops forever
- → T does not accept w for all inputs w
- $\Rightarrow$  L(T) is empty
- $\Rightarrow f(x) = \langle T \rangle \in E_{TM}$ 
  - $x \notin {}^{\sim}K \implies X \in K$
  - $\Rightarrow$  x= $\langle M \rangle$  and M is a TM and M accepts x
  - ⇒ T accepts w for all inputs w
  - $\Rightarrow$  L(T) is not empty
  - $\Rightarrow$  f(x) =  $\langle T \rangle \notin E_{TM}$

### Non-trivial property

- The following properties of Turing machines are all undecidable:
- Given a Turing machine M,
- is L(M) = empty?
- is  $L(M) = \Sigma^*$ ?
- does L(M) satisfy a non-trivial property P?
- NB. A property is non-trivial if it holds for some, but not all, Turing machines.

#### Rice Theorem

**Theorem**. Let p be any non-trivial property. Then  $\Pi_p = \{ \langle M \rangle \mid p(L(M)) = true \}$  is undecidable.

## Proof

Claim:  $K \leq_m \Pi_p$ .

Then, by Corollary 2, as K is undecidable,  $\Pi_{\rm p}$  is undecidable.

Consider a TM  $M_o$  rejecting all inputs. I.e.,  $L(M_o) = \emptyset$ .

- Without loss of generality, we assume that  $p(L(M_o)) = p(\emptyset) = false$ .
- Since p is non-trivial, there exists another TM  $T_o$  such that p (L( $T_o$ )) = true.

# Proof

Claim:  $K \leq_m \Pi_p$ .

Then, by Corollary 2, as K is undecidable,  $\Pi_{\rm p}$  is undecidable.

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Without loss of generality, we assume that  $\mathbf{p}(L(M_o)) = \mathbf{p}(\emptyset)$  = false.

Since p is non-trivial, there exists another TM  $T_o$  such that  $p(L(T_o)) = true$ .

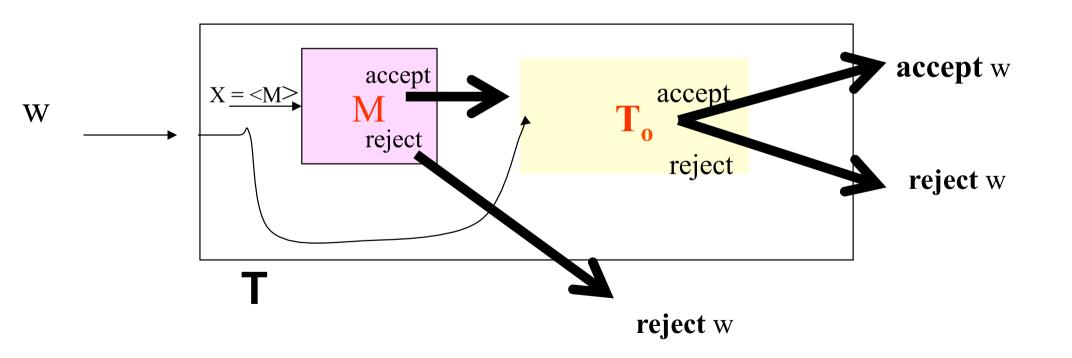
Reduction: What is f? Is f computable?  $x \in K \Leftrightarrow f(x) \in \Pi_p$ ?

Intuitively, if  $x \in K$ , f(x) encodes a TM whose language satisfies p; otherwise, f(x) encodes a TM whose language is exactly  $\emptyset$  and does not satisfy p.

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#### Definition of f(x)

For any input x that encodes a TM M (i.e.,  $x = \langle M \rangle$ ), let  $f(x) = \langle T \rangle$ , where T is a Turing machine defined as follow



#### Correctness

 $\equiv$  K  $x=\langle M \rangle$  and M is a TM and M <u>accepts</u> x T accepts an input w if and only if  $T_o$  accepts W  $L(T)=L(T_O)$   $p(L(T))=p(L(T_O))=$  true  $f(x)=\langle T \rangle \in \Pi_p$ 

#### Correctness

$$\equiv K$$

$$x=\langle M \rangle$$
 and M is a TM and M accepts  $x$ 

T accepts an input w if and only if To accepts W

$$L(T) = L(T_0)$$

$$p(L(T)) = p(L(T_0)) = \text{true}$$

$$f(x) = \langle T \rangle \in \Pi_p$$

$$x \notin K$$

$$\Rightarrow$$
 x= $\langle M \rangle$  and M is a TM and M does accept x

- $\Rightarrow$  M rejects x or M loops forever
- ⇒ T does not accept any input w

$$\Rightarrow$$
 L(T) =  $\emptyset$ 

$$\Rightarrow p(L(T)) = p(\emptyset) = false$$

B. Can you give a proof the case that  $\mathbf{p}(\emptyset) = true$ ?

## Other properties of $\leq_m$

- If  $A \leq_m B$  and B is recognizable, then A is recognizable.
- NB. The proof is the same as that of Theorem 1.

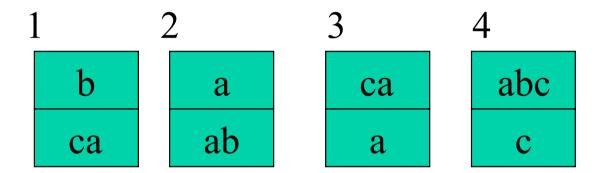
• If  $A \leq_m B$  and A is not recognizable, then B is not recognizable.

- If  $A \leq_m B$  and  $B \leq_m C$ , then  $A \leq_m C$ .
- A ≤<sub>m</sub> A

• Question:  $A \leq_m \sim A$ ? No.

#### Post Correspondence Problem

- · Input: a collection of dominos, each containing two strings
- Make a list of dominos (repetition permitted) so that the string composed of the upper strings matches that of the lower strings.



- Consider the list 21324;
- upper string = abcaaabc; lower string = abcaaabc
- · Decision problem: Does such a list exist?

### Supplementary reading

- Sipser Chaper 5
- Hopcroft et al.: 9.3

#### List of undecidable problems:

http://en.wikipedia.org/wiki/List\_of\_undecidable\_problems

#### Examples:

- 1. Given a set of 7 or more  $3 \times 3$  matrices with integer entries (or in general, a finite set of  $n \times n$  matrices),
  - determine whether they can be multiplied in some order, possibly with repetition, to yield the zero matrix.
- 2. Given 2 context free grammars,
  - determine if they generate the same set of strings. [Or one is the subset of the other.]