

Grammar & Pushdown automata

- Grammars
- Pushdown automata (pda): nfa + stack
- one-state pda
- context free grammar has the power as pda.

Grammars

$V = \{ S \}, \Sigma = \{ 0, 1 \}$

$S \rightarrow 0S1$

$S \rightarrow 01$



Language:

$\{ 01, 0011, 000111, \dots \}$

A grammar G is a 4-tuple (V, Σ, R, S) , where

- V is a finite set called the **variables** (or non-terminals).
- Σ is the alphabet, its elements are also called **terminals**.
Note that Σ and V are disjoint.
- S , which is an element in V , is the **start** variable.
- R is finite of **rules** (productions).

What is a rule (production)? A rule takes the form

$\mathcal{Z}_1 \rightarrow \mathcal{Z}_2$, where \mathcal{Z}_1 and \mathcal{Z}_2 are strings (words) over $V \cup \Sigma$ and \mathcal{Z}_1 must contain at least one variable.

Example

$V = \{ S \}$, $\Sigma = \{ 0,1 \}$, R contains two rules:

$S \rightarrow 0S1$

$S \rightarrow 01$

Given a grammar, we are interested in the **words over Σ that are derived** from the starting symbol (i.e. S).

Roughly speaking, S derives a word **w** if by applying the **rules** repeatedly, we can eventually obtain **w** .

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Example: S derives 000111.

Derivation process: $S \Rightarrow 0S1 \Rightarrow 00S11 \Rightarrow 000111$.

00011 cannot be derived from S .

In general, S derives 0^i1^i for any integer $i \geq 1$.

Derivation

Let $G = (V, \Sigma, R, S)$ be a grammar. Consider a rule $\alpha_1 \rightarrow \alpha_2$.

Let W_1 be a word over $(V \cup \Sigma)^*$ containing α_1 as a substring.

E.g, $W_1 = ab \alpha_1 cd$

Using the rule $\alpha_1 \rightarrow \alpha_2$, we transform W_1 to another word W_2 by replacing α_1 with α_2 . E.g., $W_2 = ab \alpha_2 cd$.

In this case, we say that W_1 **yields** (or directly **derives**) W_2 .

Notation: $W_1 \Rightarrow W_2$

Derivation

Let $G = (V, \Sigma, R, S)$ be a grammar. Consider a rule $\beta_1 \rightarrow \beta_2$.

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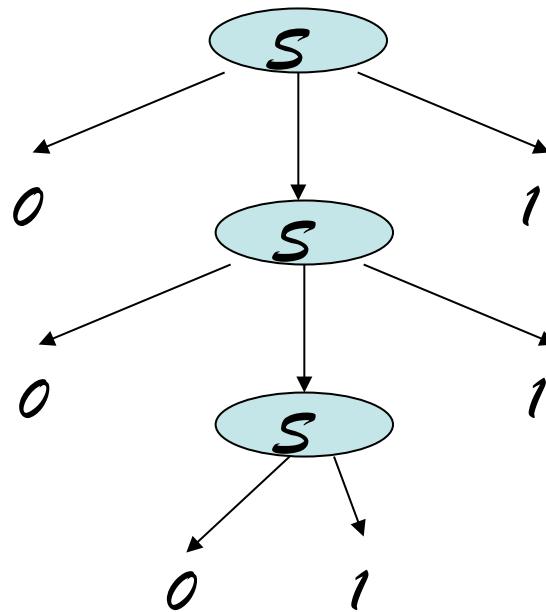
A word W derives another word W' (notation: $W \xRightarrow{*} W'$) if

- $W=W'$ or
- there exists $k \geq 0$ words W_0, W_1, \dots, W_{k-1} such that $W \Rightarrow W_0 \Rightarrow W_1 \Rightarrow W_2 \Rightarrow \dots \Rightarrow W_{k-1} \Rightarrow W'$

The language of G , denoted by $L(G)$, is $\{ W \in \Sigma^* \mid S \xRightarrow{*} W \}$.

Parse Tree

- Given a string w in $L(G)$. The way w is derived from the start symbol can be represented by a tree.
- E.g., $w = 000111$



Example

$V = \{S\}$, $\Sigma = \{0,1\}$, R contains two rules:

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$S \rightarrow 01$

The language generated by the above grammar is

$\{0^i1^i \mid i \geq 1\}$.

Give a grammar to generate $\{0^n1^n2^n \mid n \geq 1\}$.

Example

Give a grammar to generate $\{ 0^n 1^n 2^n \mid n \geq 1 \}$.

$S \rightarrow 0SAB$

$S \rightarrow 0AB$

$BA \rightarrow AB$

$0A \rightarrow 01 \quad 1A \rightarrow 11$

$1B \rightarrow 12 \quad 2B \rightarrow 22$

Linear and Context-Free Grammars

- A **context-free grammar** can have rules only of the form $A \rightarrow Z$ where A is a variable and Z is a word over $V \cup \Sigma$. E.g., $A \rightarrow 0A1B$
- A **right linear grammar** can have rules only of the form $A \rightarrow Z$ where A is a variable and $Z = aB$ or a , where a is a terminal and B is variable.

[NB. left linear grammar: $Z = Ba$ or a .]

- Right linear grammar \equiv finite automata
- Context free grammar \equiv pushdown automata (finite automata with a stack)

Pushdown Automata (pda)

Roughly speaking, **pda = nfa + stack.**

*Push & Pop;
Last in first out*

How does a pda operate?

In each step, a pda reads a symbol of input & *pops the top symbol from stack*;

Depending on the input symbol, stack symbol & current state, the pda changes its state & *pushes a string onto the stack*.

ϵ -move is allowed (i.e., make a move without reading a symbol of input).

What happens when stack is empty? It halts.

Formal definition

A pushdown automaton is a 7-tuple $(Q, \Sigma, \Gamma, f, q_0, s_0, F)$.

- Q is a finite set of states.
- Σ is the input alphabet.
- Γ is the stack alphabet.
- f is the transition function. For any $q \in Q, a \in \Sigma, s \in \Gamma$,
 $f(q, a, s) = \{ (q_1, z_1), (q_2, z_2), \dots \}$, where each $z_i \in \Gamma^*$.

Formally, $f : Q \times \Sigma \cup \{\varepsilon\} \times \Gamma \rightarrow P(Q \times \Gamma^*)$

- q_0 is the start state; s_0 is the initial stack symbol.
- $F \subseteq Q$ is the set of accept states.

NB. Sipser's book: $s_0 = \varepsilon$; $f: Q \times \Sigma \cup \{\varepsilon\} \times \Gamma \cup \{\varepsilon\} \rightarrow \dots$

Configurations

A pda starts in state q_0 and with s_0 in the stack.

After operating for a while, the **configuration** of a pda can be characterized by 3 components:

- current state, $q \in Q$
- remaining input, $w_i w_{i+1} \dots w_n \in \Sigma^*$ (w_i is the next input symbol)
- entire stack content, $s_1 s_2 \dots s_m \in \Gamma^*$ (s_m is the top of stack)

Next input symbol

Top of stack

$(q, w_i w_{i+1} \dots w_n, s_1 s_2 \dots s_m)$ is called a configuration of a pda.

Initial configuration of a pda with input w : (q_0, w, s_0)

Acceptance of pda

Suppose that $f(q, a, s) = \{ \dots, (q', z), \dots \}$.

Then for any w in Σ and z' in Γ^* ,
the configuration $(q, aw, z's)$ can move to
the configuration $(q', w, z'z)$ in one step.

Notation: $(q, aw, z's) \Rightarrow (q', w, z'z)$

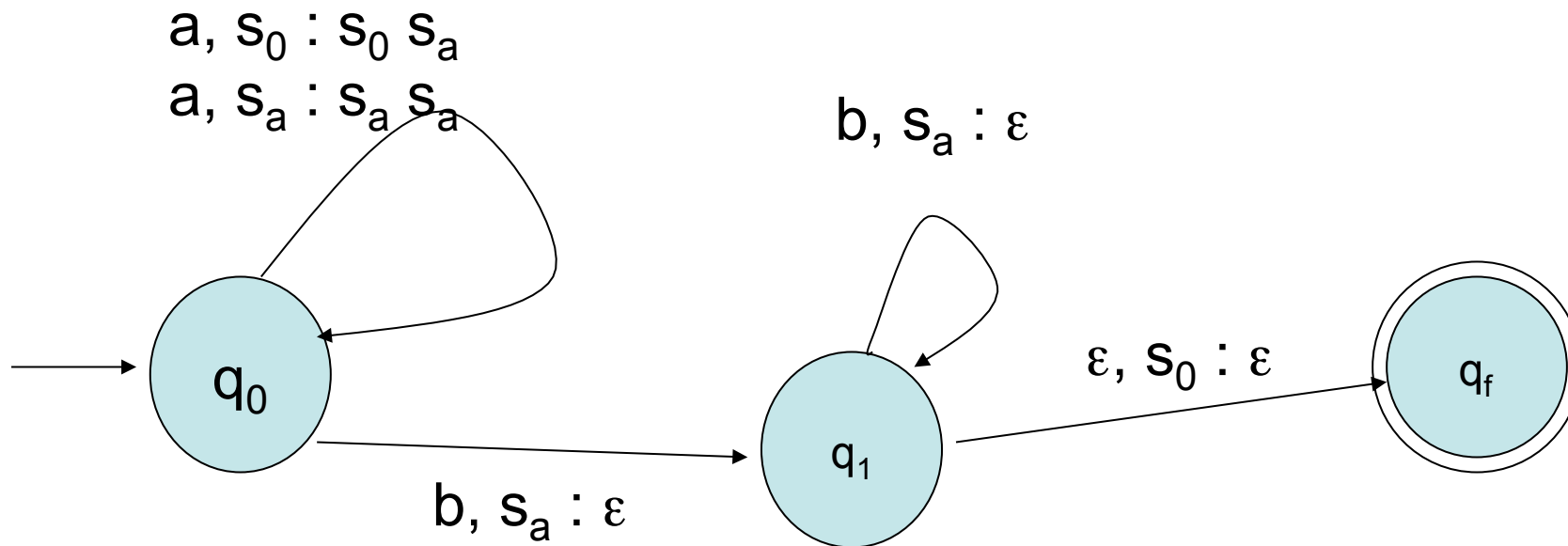
Accepting configuration: $(q_f, \varepsilon, \varepsilon)$, where $q_f \in F$.

A pda M accepts an input w if $(q_0, w, s_0) \Rightarrow$ an accepting configuration.

$L(M) = \{ w \mid M \text{ accepts } w \}$.

NB. Sipser: accepting configuration can have a non-empty stack.

Example: A pda for $\{a^n b^n \mid n > 0\}$



Stack symbols: s_0, s_a

$f(q_0, a, s_0) = \{ (q_0, s_0 s_a) \}$, $f(q_0, a, s_a) = \{ (q_0, s_a s_a) \}$
 $f(q_0, b, s_a) = \{ (q_1, \epsilon) \}$
 $f(q_1, b, s_a) = \{ (q_1, \epsilon) \}$
 $f(q_1, \epsilon, s_0) = \{ (q_f, \epsilon) \}$

Example

On input **aabb**:

$$(q_0, aabb, s_0) \Rightarrow (q_0, abb, s_0 s_a) \Rightarrow (q_0, bb, s_0 s_a s_a) \Rightarrow (q_1, b, s_0 s_a) \Rightarrow (q_1, \varepsilon, s_0) \Rightarrow (q_f, \varepsilon, \varepsilon)$$

accepting configuration

On input **aaabb**:

$$(q_0, aaabb, s_0) \Rightarrow (q_0, aabb, s_0 s_a) \Rightarrow (q_0, abb, s_0 s_a s_a) \Rightarrow (q_0, bb, s_0 s_a s_a s_a) \Rightarrow (q_1, b, s_0 s_a s_a) \Rightarrow (q_1, \varepsilon, s_0 s_a)$$

not an accepting configuration.

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not an accepting configuration.

How powerful is the stack?

Theorem For any pda **A**, there exists a pda **B** with **one** state such that $L(B) = L(A)$.

Idea: store the state information in the stack.

Let $A = (Q, \Sigma, \Gamma, f, q_0, s_0, F)$.

Construct a pda **B** as follows:

- **B** has only one state **p**.
- Push A 's current state into **B**'s stack. I.e., **B**'s stack alphabet $\Gamma_B = Q \times \Gamma$.

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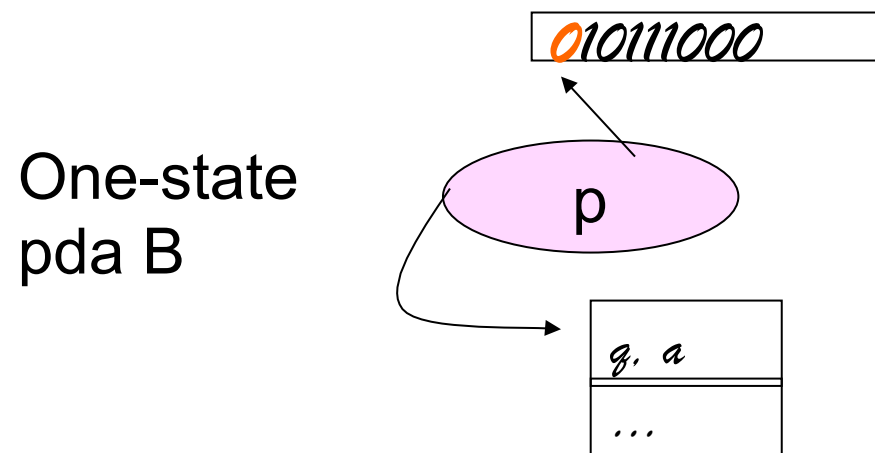
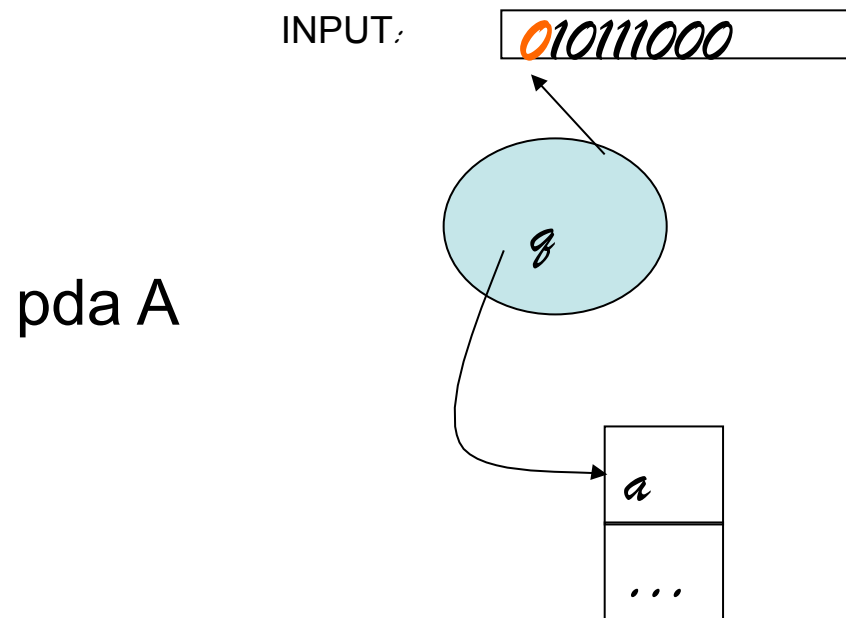
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When $[q, s] \in \Gamma_B$ is on top of **B**'s stack, it means that A 's current state is q and its top stack symbol is s .

Initial stack symbol of **B** = $[q_0, s_0]$.



First attempt

Theorem: For any pda A , there exists a pda B with one state such that $L(B) = L(A)$.

$A = (Q, \Sigma, \Gamma, f, q_0, s_0, F)$.

Suppose $(q', z) \in f(q, a, s)$, where $z = s_1 s_2 \dots s_m$.

I.e., A will go to state q' and push $s_1 s_2 \dots s_m$.

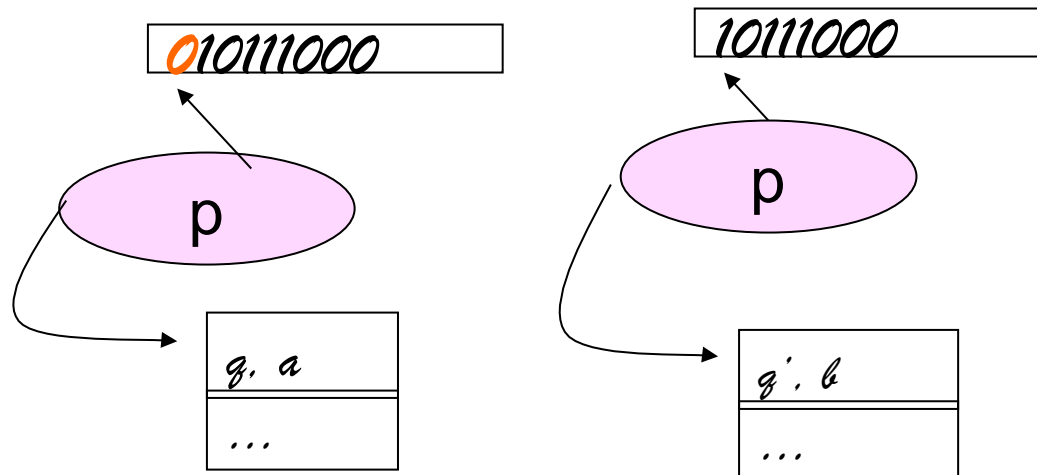
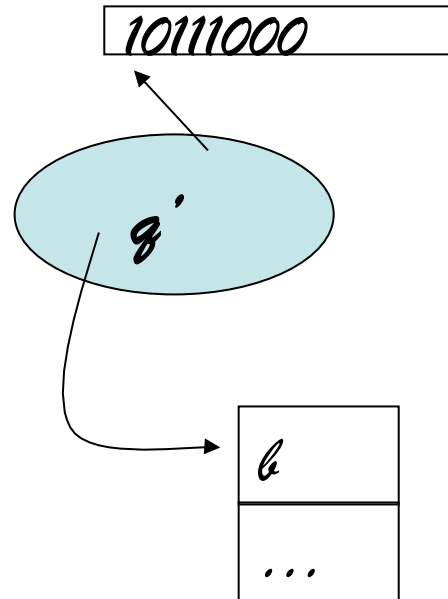
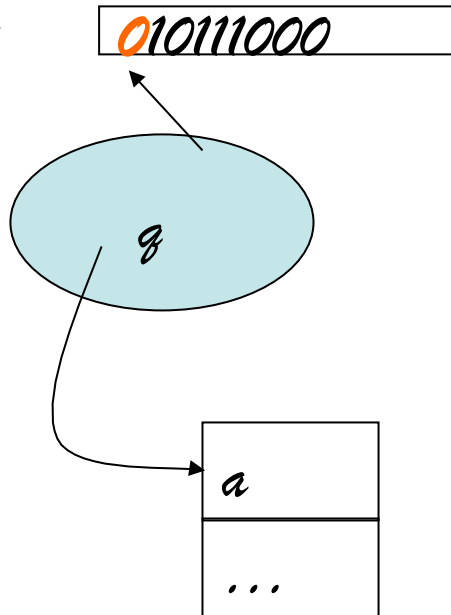
Then what should B do? Assume p is the only state of B .
Top of stack = $[q, s]$.

$(p, [q', s_1][q', s_2] \dots [q', s_m]) \in f_B(p, a, [q, s])$

Note that the top symbol on B 's stack is $[q', s_m]$.

Example: $(q', b) \in f(q, 0, a)$

INPUT:



Boundary case

Suppose $(q', \epsilon) \in f(q, a, s)$. I.e., no follow-up push.

Then what should B do? Recall that B has only one state p.

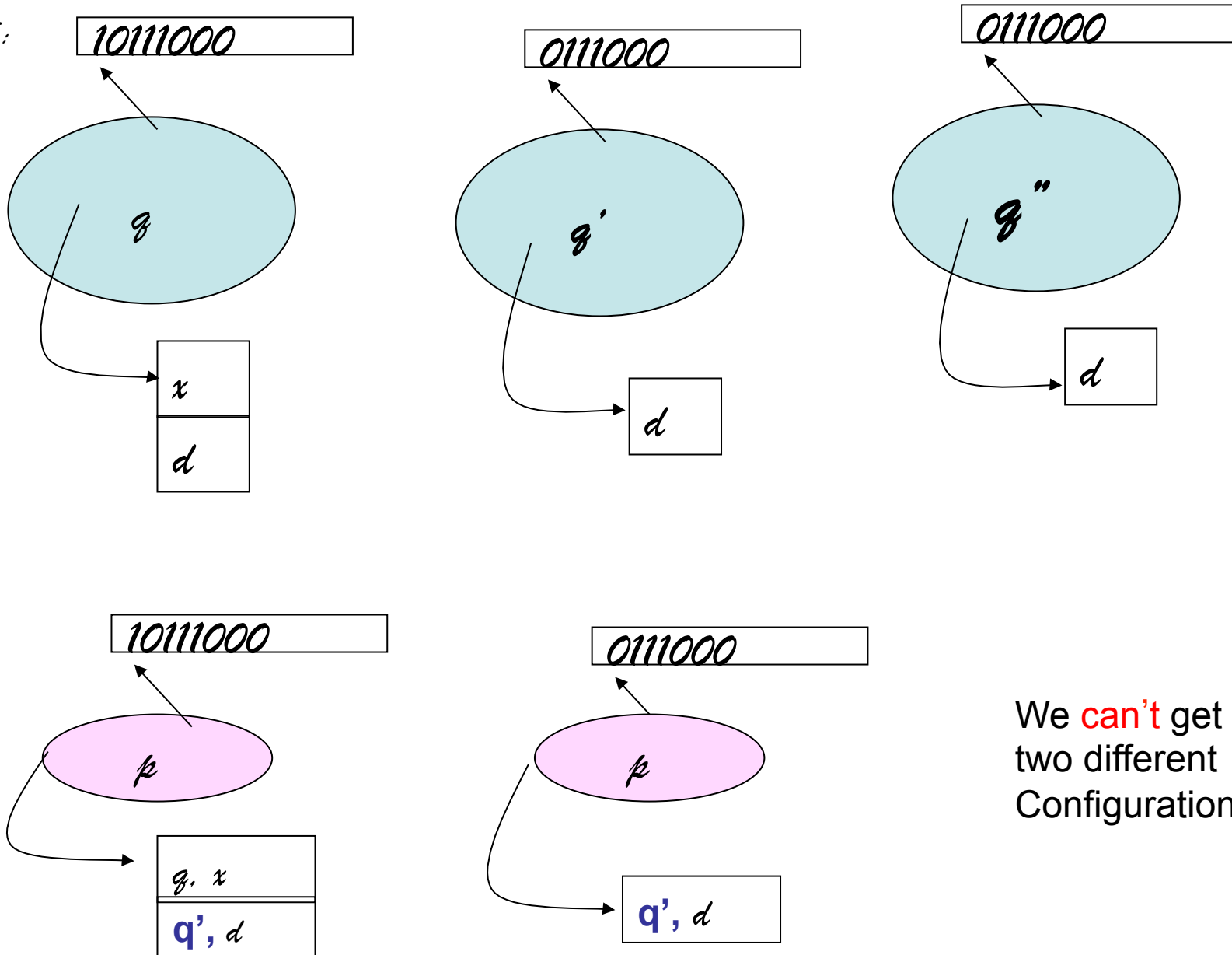
$$(p, \epsilon) \in f_B(p, a, [q, s])$$

In this case, both A and B have nothing to push to the stack. I.e., B can't push q' into the stack!

Suppose $(q', \epsilon), (q'', \epsilon) \in f(q, a, s)$. How can we obtain two possible configurations with $[q', ?]$ and $[q'', ?]$ at the top of the stack, respectively?

Example: $(q', \varepsilon), (q'', \varepsilon) \in f(q, 1, x)$

INPUT:

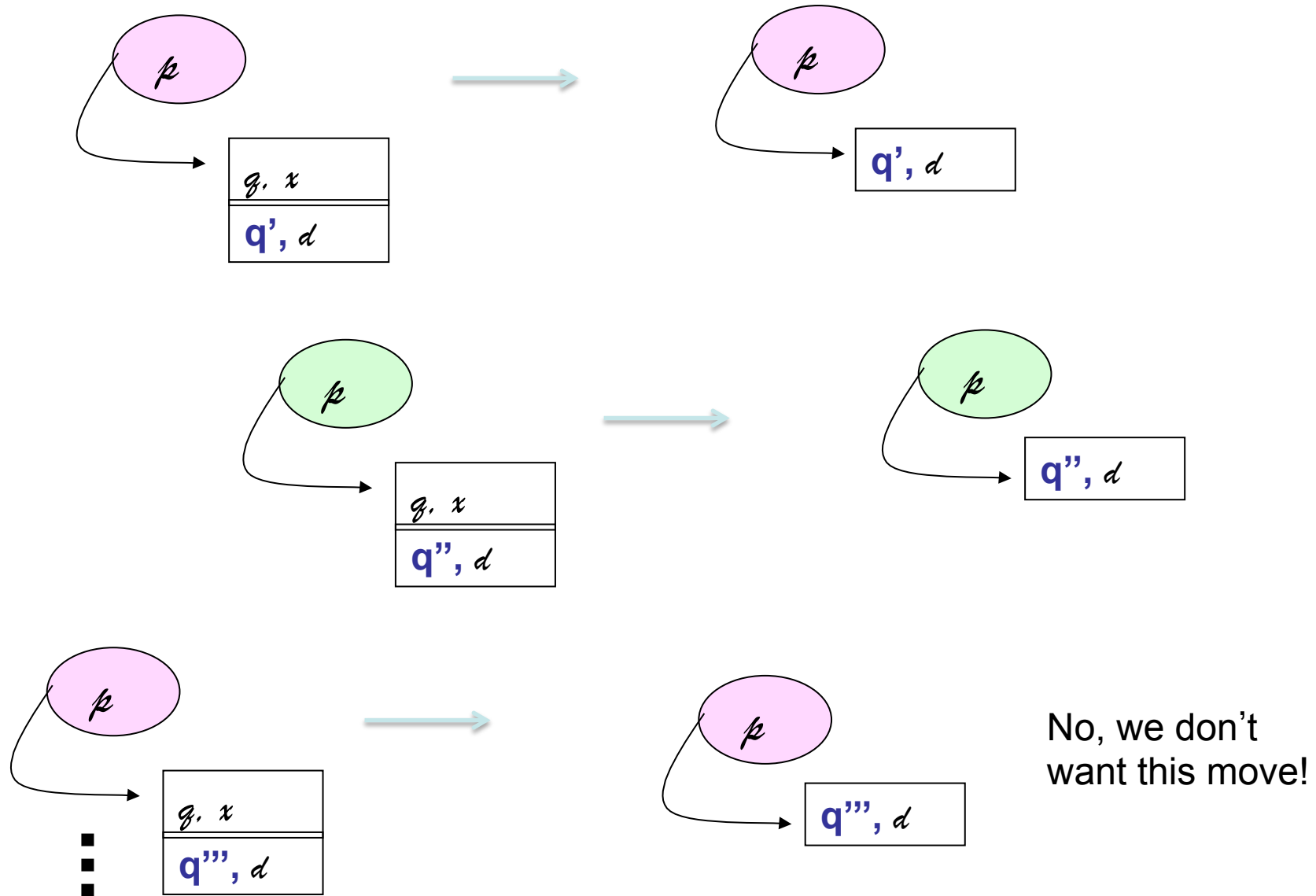


We **can't** get
two different
Configurations.

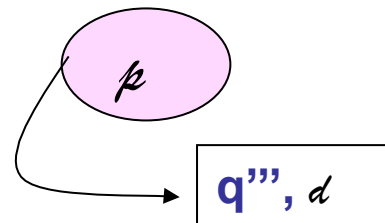
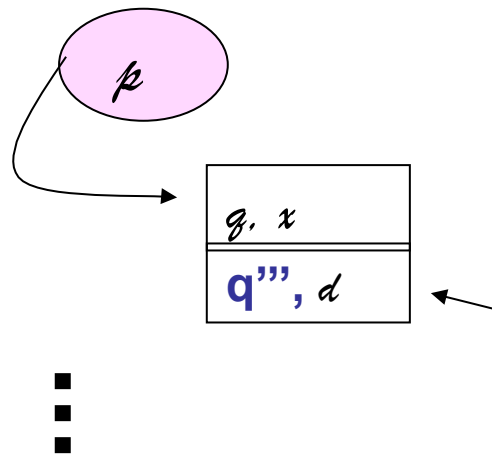
How to fix the problem

Use the nondeterministic power of pda to guess "in advance" what would be the new state after an ϵ -push.

Example: $(q', \varepsilon), (q'', \varepsilon) \in f(q, 1, x)$



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No, we don't want this move!

How to **stop** the pda here?

Check if the state of the 2nd-to-top stack entry is q' or q'' . Stop if it isn't

Problem: we can only look at the top entry of the stack.

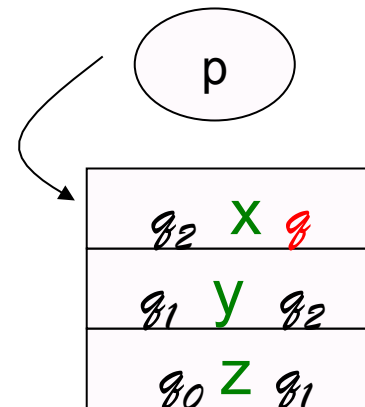
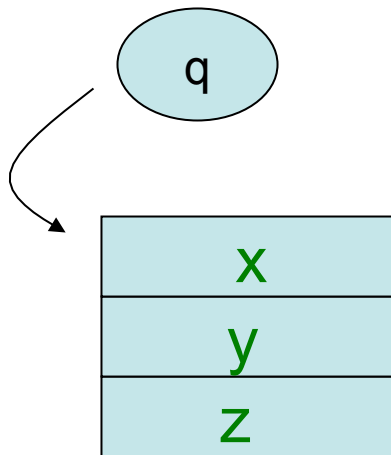
Solution: Copy the state information to the top element of stack.

Guess & Check

Let $\Gamma_B = Q \times \Gamma \times Q$.

When $[q', a, q]$ is at the top of stack, it means that

- a is at the top of A 's stack,
- q is the current state of A , and
- q' is the new state stored in the next lower stack entry.



If $(q_2, \varepsilon) \in f(q, 0, a)$, then

$f_B(p, 0, [q_2, a, q])$ contains (p, ε) .

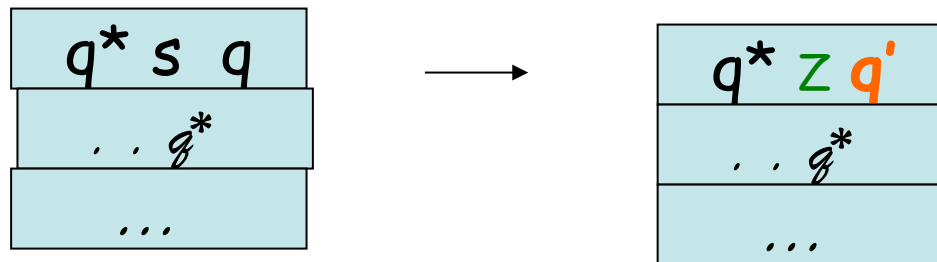
Definition

Suppose $(q', z) \in f(q, a, s)$, where z is a single symbol in Γ .

Then what should B do?

For all $q^* \in Q$,

$f_B(p, a, [q^*, s, q])$ contains the move $(p, [q^*, z, q'])$.



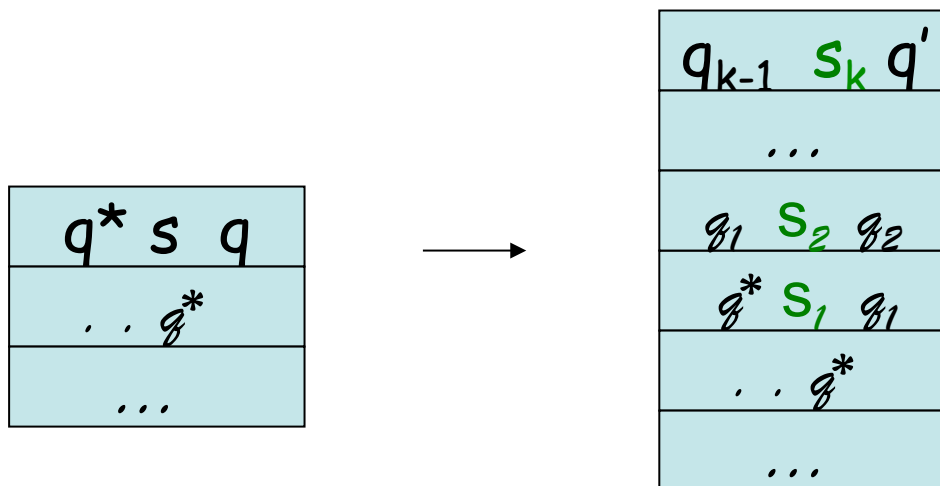
NB.

For all ... Recall that a pda is nondeterministic in nature.

Definition

Suppose $(q', z) \in f(q, a, s)$, where $z = s_1 s_2 \dots s_{k-1} s_k$. Then what should B do?

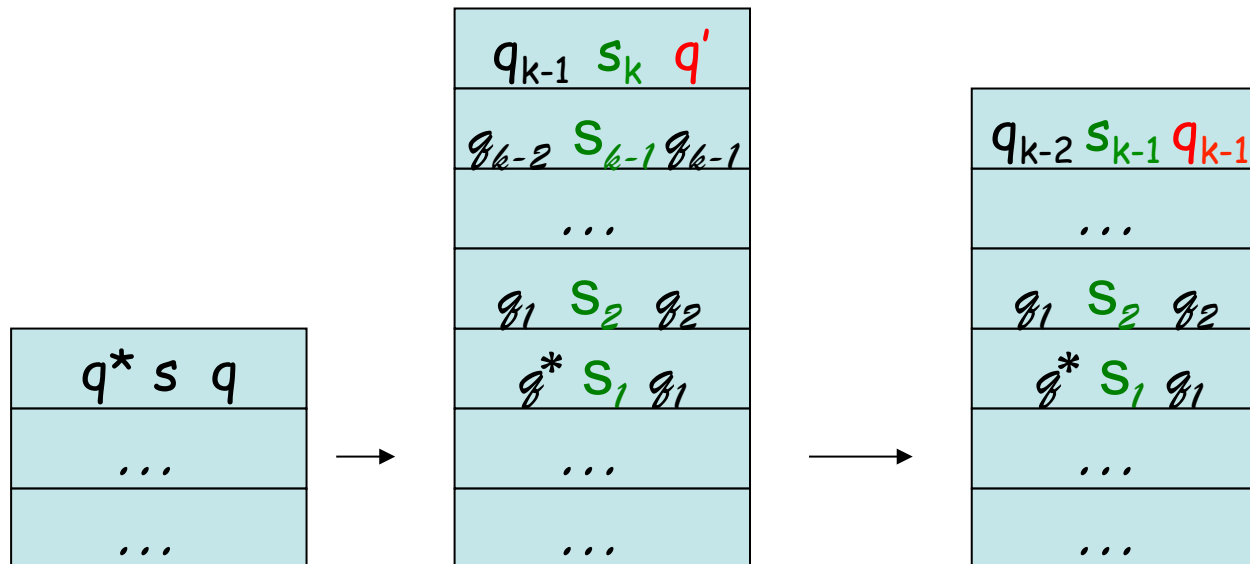
For all $q^*, q_1, q_2, \dots, q_{k-1} \in Q$, $f_B(p, a, [q^*, s, q])$ contains the move $(p, [q^*, s_1, q_1][q_1, s_2, q_2] \dots [q_{k-2}, s_{k-1}, q_{k-1}][q_{k-1}, s_k, q'])$.



ε -push forces B to check its guess

If $(q', \varepsilon) \in f(q, a, s)$, then
 $f_B(p, a, [q', s, q])$ contains (p, ε) .

- Example: $(q_{k-1}, \varepsilon) \in f(q', a, s_k)$.



Initial stack symbol

If $F = \{ q_f \}$. Then B's initial stack symbol = $[q_f , s_0 , q_0]$.

If F contains more than one state,

Let $q\#$ be a new state (i.e., not in Q).

B's initial stack symbol = $[q\# , s_0 , q_0]$.

First move of B (nondeterministic):

$f(p, \varepsilon, [q\#, s_0, q_0]) = \{ (p, [q_f, s_0, q_0]) \mid q_f \text{ is in } F \}$

By induction on length of w

Claim: For any input $w \in \Sigma^*$,

$(q_0, w, s_0) \xRightarrow[A]{*} (q, a, s) \Rightarrow_A (q_f, \varepsilon, \varepsilon)$, where $a \in \Sigma \cup \{\varepsilon\}$ and $s \in \Gamma$

if and only if

$(p, w, [q_f, s_0, q_0]) \xRightarrow[B]{*} (p, a, [q_f, s, q]) \Rightarrow_B (p, \varepsilon, \varepsilon)$

Context free grammar

Theorem. Let L be a context free language, then there is a pda A such that $L(A) = L$.

Suppose $L = L(G)$ for some cfg $G = (V, \Sigma, S, R)$.

We want a pda A such that for any input $w \in L$, the way A accepts w simulates the way S derives w (specifically, the leftmost derivation of w).

Idea: Use the stack to store the variables to be expanded and the terminals to be matched.

Example

Assume $w = w_1 w_2 \dots w_n$.

Suppose $S \rightarrow N B a D$, $N \rightarrow b C$, $C \rightarrow d$ are rules in R .

The pda A starts with S in its stack.

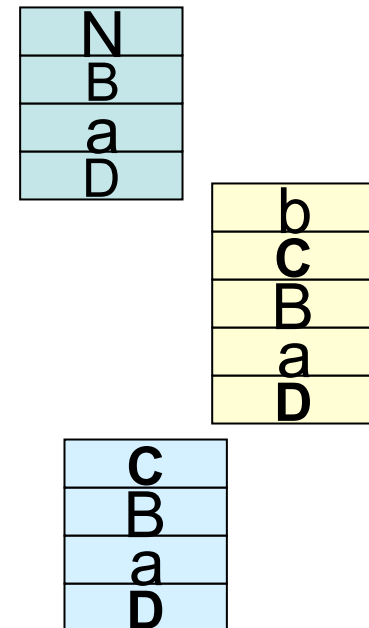
S

Step 1: pop S and push $D a B N$ (to simulate the rule $S \rightarrow N B a D$).

Step 2: pop N and push $C b$ (to simulate the rule $N \rightarrow b C$).

Step 3: pop b from the stack if $b = w_1$.

Step 4: pop C and push d (to simulate the rule $C \rightarrow d$).



Definition

Given $G = (V, \Sigma, S, R)$, define
pda $A = (\{q\}, \Sigma, V \cup \Sigma, f, q, S, \{q\})$.

Two types of transition:

- Simulating a rule:

If R contains a rule $N \rightarrow z$, where $z \in (V \cup \Sigma)^*$.

then $f(q, \epsilon, N)$ contains (q, z^T) .

- Reading an input symbol:

$$f(q, a, a) = (q, \epsilon)$$

NB. z^T denotes the transpose of z . E.g., $(abc)^T = cba$

The Invariant

Claim: For any $u, v \in \Sigma^*$ and $z \in (V \cup \Sigma)^*$.

$S \xRightarrow{*} u z$ if and only if $(q, uv, S) \xRightarrow{*} (q, v, z^T)$.

(Proof: by induction on the length of derivation.)

In particular, for any $w \in \Sigma^*$, $S \xRightarrow{*} w$ if and only if $(q, w, S) \xRightarrow{*} (q, \varepsilon, \varepsilon)$.

Pushdown Automata & CFG

Theorem Let A be a pda such that $|Q| = 1$. Then $L(A)$ is a context free language (i.e., $L(A) = L(G)$ for some context free grammar).

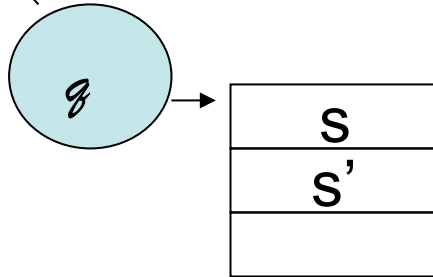
Let $A = (\{q\}, \Sigma, \Gamma, f, q, s_0, \{q\})$.

Construct G as follows:

- Variables: Γ
- Terminals: Σ
- Start Symbol: s_0
- Rules: ?

Example

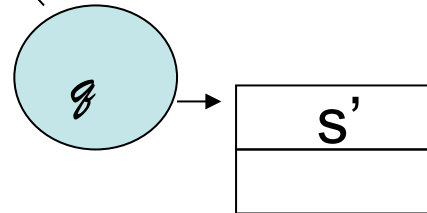
01011...



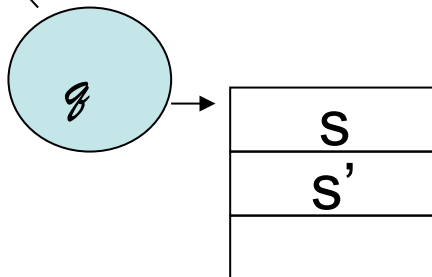
$$f(q, 0, s) = \{ (q, \epsilon) \dots \}$$

$$s \rightarrow 0$$

1011...



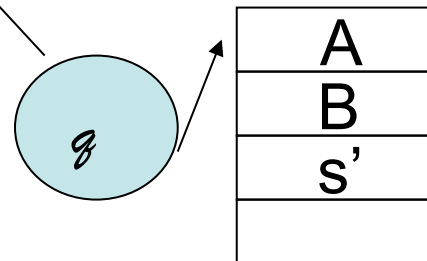
01011...



$$f(q, 0, s) = \{ (q, BA) \dots \}$$

$$s \rightarrow 0AB$$

1011...



Pushdown Automata & CFG

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Let $A = (\{q\}, \Sigma, \Gamma, f, q, s_0, \{q\})$.

Construct G as follows:

- Variables: Γ
- Terminals: Σ
- Start Symbol: s_0
- Rules: ?

$$\begin{aligned} f(q, \epsilon, s) &= \{ (q, z), (q, \epsilon), \dots \} \\ s &\rightarrow z^T \\ s &\rightarrow \epsilon \end{aligned}$$

$$\begin{aligned} f(q, a, s) &= \{ (q, z), (q, \epsilon), \dots \} \\ s &\rightarrow a z^T \\ s &\rightarrow a \end{aligned}$$