

Report of lab3

孟澍

3210101819

2022 年 7 月 20 日

1 Algorithm explanation

This is the flowchart of my program.

Basic idea: Read the input, decide which operation need to be done, execute the operation. When the input is over, output.

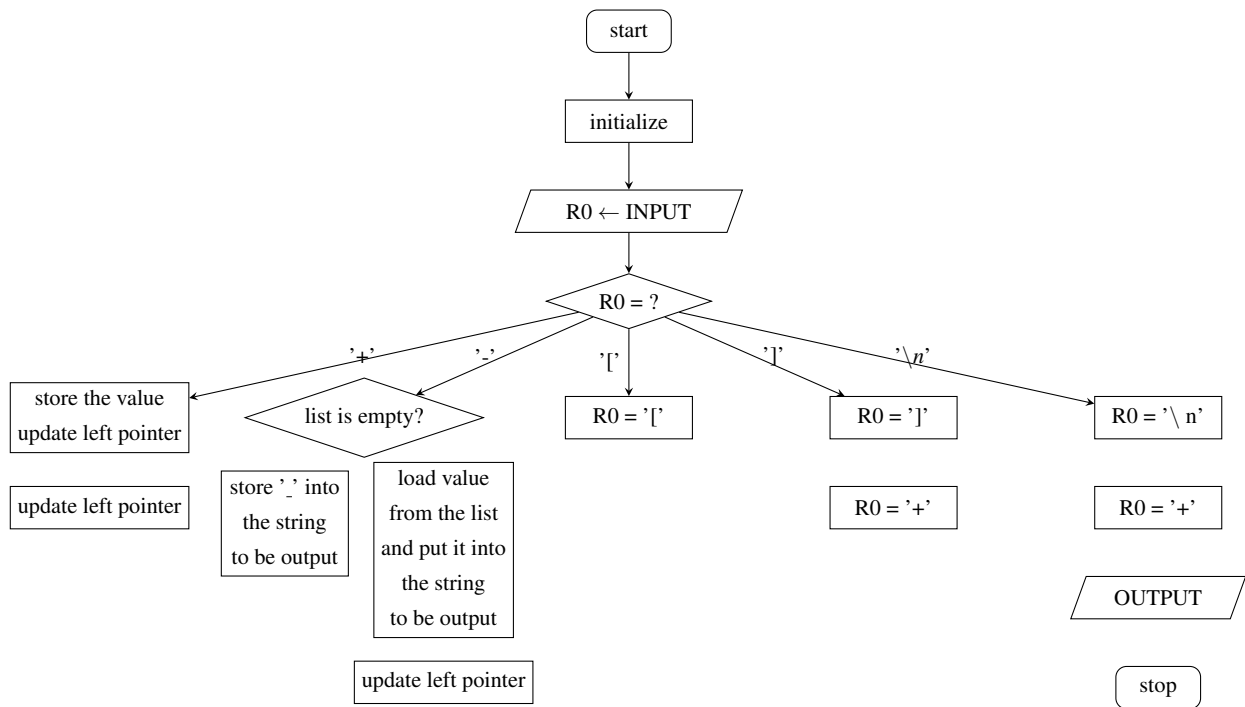


Fig 1: The flowchart of the program.

2 Source code

```
1 .ORIG      x3000
2           AND R0, R0, #0      ; initialize
3           LD R5, START        ; R5 is the left of the queue
4           ADD R5, R5, #1       ; R5 <-- x4001
5           LD R6, START        ; R6 is the right of the queue
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6      ; R6 <-- x4000
7      ; Both R5 and R6 points to the
8      ; next position of the top
9      LEA R4, OUTSTR      ; R4 is the address of the output string
10
11 ; INPUT
12 GETC
13 OUT
14 LD R1, PLUS
15 NOT R1, R1
16 ADD R1, R1, #1
17 ADD R1, R0, R1
18 BRnp #2
19 JSR LPUSH                ; input char is '+'
20 BRnzp CONT
21 LD R1, MINUS
22 NOT R1, R1
23 ADD R1, R1, #1
24 ADD R1, R0, R1
25 BRnp #2
26 JSR LPOP                ; input char is '-'
27 BRnzp CONT
28 LD R1, LBRACKET
29 NOT R1, R1
30 ADD R1, R1, #1
31 ADD R1, R0, R1
32 BRnp #2
33 JSR RPUSH                ; input char is '['
34 BRnzp CONT
35 LD R1, RBRACKET
36 NOT R1, R1
37 ADD R1, R1, #1
38 ADD R1, R0, R1
39 BRnp #2
40 JSR RPOP                ; input char is ']'
41 BRnzp CONT
42 LD R1, LF
43 NOT R1, R1
44 ADD R1, R1, #1
45 ADD R1, R0, R1
46 BRnp #2
47 JSR OUTPUT                ; input char is '\n'
48 HALT
49 CONT
50 BRnzp INPUT                ; get next char
51 ;
52 ; LPUSH
53 LD R0, LLIMIT
54 NOT R0, R0
55 ADD R0, R0, #1
56 ADD R0, R0, R5
57 BRz FULL
58 GETC
59 OUT
60 STR R0, R5, #0            ; store the value
61 ADD R5, R5, #1            ; and update the left pointer
62 RET
63 ;
64 ; LPOP
65 NOT R0, R6
66 ADD R0, R0, #1
67 ADD R0, R0, R5
68 ADD R0, R0, #-1
69 BRz EMPTY
70 ADD R5, R5, #-1            ; update the left pointer
71 LDR R0, R5, #0
72 STR R0, R4, #0            ; store the value to the string to be output
73 ADD R4, R4, #1
74 RET
75 ;
76 ; RPUSH
77 LD R0, RLIMIT
78 NOT R0, R0
79 ADD R0, R0, #1
80 ADD R0, R0, R6
81 BRz FULL
82 GETC
83 OUT
84 STR R0, R6, #0            ; store the value
85 ADD R6, R6, #-1            ; and update the left pointer

```

```

81         RET
82     ;
83 RPOP     NOT R0, R6
84         ADD R0, R0, #1
85         ADD R0, R0, R5
86         ADD R0, R0, #-1
87         BRz EMPTY
88         ADD R6, R6, #1    ; update the right pointer
89         LDR R0, R6, #0
90         STR R0, R4, #0    ; store the value to the string to be output
91         ADD R4, R4, #1
92         RET
93     ;
94 OUTPUT   LEA R0, OUTSTR
95         PUTS
96         RET
97     ;
98 FULL     LEA R1, OVERFLOW
99         AND R0, R0, #0
100        ADD R0, R0, R1
101        PUTS
102        HALT
103    ;
104 EMPTY    LD R0, UNDERLINE
105        STR R0, R4, #0
106        ADD R4, R4, #1
107        RET
108    ;
109 PLUS     .FILL x002B
110 MINUS    .FILL x002D
111 LBRACKET .FILL x005B
112 RBRACKET .FILL x005D
113 LF       .FILL x000A
114 UNDERLINE .FILL x005F
115 START    .FILL x4000
116 RLIMIT   .FILL x4100
117 LLIMIT   .FILL x3E00
118 OVERFLOW .STRINGZ "ERROR!OVERFLOW!"
119 OUTSTR    .BLKW x0200
120 .END

```

3 Questions TA asked you and your answer in check

如何更好地利用内存空间？即：当只从左侧插入右侧取出时，如何保证内存空间的合理利用？