# RATIONAL NUMBER ARITHMETIC ASSIGNMENT

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#### **Objective:**

The goal of this assignment was to learn how to do rational number arithmetic without using any floating point numbers, Furthermore the objective is to investigate how MIPS assembly and C++ can perform those arithmetic and observe how they are performed.

#### **Description:**

In C++ we created a Class called Rational that will take 2 inputs p and q to construct the rational number. See Figure 1. Then we have a 2 function call is\_rationa() to check if the number given is a rational number by checking if q = 0, if q is equal to 0 the program will let the user know the number given is not valid. See Figure 1. Next we create a print\_rational() to output the rational number given by the user if it is valid. Figure 1. Next part of the task is to perform arithmetic of adding (Figure 2), subtracting (Figure 3), multiplying (Figure 4), and dividing (Figure 5), by overloading the operators +, -, \*, / by doing this the user is able to perform arithmetic using r1 + r2 to find the sum of the rational numbers. In the following pages you are able to see how they are performed and the output for each function. (Figure 7)

In MIPS Assembly we have to recreate the add(Page 13), subtract (Page 14), multiply (Page 15), divide (Page 16) in MARS by performing the arithmetic using the address in the assembly and output the answers into the register.

#### **Codes for Rational Number Arithmetic In C++ (Task 1)**

```
#include <iostream>
     using namespace std;
     class Rational{
          public:
          int p;
          int q;
          Rational(int x = 0, int y = 1){
10
              p = x;
11
              q = y;
12
13
          bool is rational(){
14
15
              if(this\rightarrow q == 0){
                   return false;
16
17
18
19
              return true;
20
21
          void print_rational(){
22
23
              if(this->is_rational()){
24
                  cout<<"Rational("<<this->p<<"/"<<this->q<<")";</pre>
25
26
              else{
27
                   cout<<"Invalid Rational Number";</pre>
28
29
30
      };
```

Figure 1. Rational Class, is rationa(), print rational()

```
Rational operator + (Rational& r1, Rational& r2){
    if(!r1.is_rational() || !r2.is_rational()){
        Rational temp(0,0);
        return temp;
}

int p, q;

if(r1.q != r2.q){
        p = r1.p*r2.q + r2.p*r1.q;
        q = r1.q*r2.q;

}

else{
        p = r1.p + r2.p;
        q = r1.q;

Rational result(p,q);

return result;
}
```

Figure 2. add\_Rational()

```
Fational operator - (Rational& r1, Rational& r2){

if(!r1.is_rational() || !r2.is_rational()){

Rational temp(0,0);

return temp;

}

int p, q;

int p, q;

if(r1.q != r2.q){

p = r1.p*r2.q - r2.p*r1.q;

q = r1.q*r2.q;

else{

p = r1.p - r2.p;

q = r1.q;

Rational result(p,q);

return result;

// Patients a serior of the serior of t
```

Figure 3. sub Rational()

```
Rational operator * (Rational& r1, Rational& r2){
72
         if(!r1.is rational() || !r2.is rational()){
73
             Rational temp(0,0);
75
             return temp;
76
         int p = r1.p * r2.p;
78
         int q = r1.q * r2.q;
79
         Rational result(p, q);
81
         return result;
82
83
```

Figure 4. Mul rational()

Figure 5. Div\_rational()

```
void print_arithmetic(Rational r1, Rational r2, Rational r3, string s){
    r1.print_rational();
    cout<<s;
    r2.print_rational();
    cout<<" = ";
    r3.print_rational();
    cout<<"\n";
}</pre>
```

Figure 6

```
int main(){
110
111
           int a, b, c, d;
112
           cout<<"Rational(a, b) :\nEnter a = ";</pre>
113
114
           cin>>a;
           cout<<"Enter b = ";</pre>
115
116
           cin>>b;
           cout<<"Rational(c, d) :\nEnter c = ";</pre>
117
           cin>>c;
118
           cout<<"Enter d = ";</pre>
119
           cin>>d;
120
121
122
           Rational r1(a,b);
           Rational r2(c,d);
123
124
125
           Rational r3 = r1 + r2;
           Rational r4 = r1 - r2;
126
           Rational r5 = r1 * r2;
127
           Rational r6 = r1 / r2;
128
129
130
           r1.print rational(); cout<<endl;</pre>
131
           r2.print rational(); cout<<endl;</pre>
132
133
           print_arithmetic(r1, r2, r3, " + ");
134
           print arithmetic(r1, r2, r4, " - ");
135
           print_arithmetic(r1, r2, r5, " * ");
136
           print arithmetic(r1, r2, r6, " / ");
137
138
139
           return 0;
140
141
```

Figure 7, (Task 2) main()

#### **Outputs for Rational Number Arithmetic**

```
Rational(a, b) :
Enter a = 1
Enter b = 2
Rational(c, d) :
Enter c = 3
Enter d = 4
Rational(1/2)
Rational(3/4)
Rational(1/2) + Rational(3/4) = Rational(10/8)
Rational(1/2) - Rational(3/4) = Rational(-2/8)
Rational(1/2) * Rational(3/4) = Rational(3/8)
Rational(1/2) / Rational(3/4) = Rational(4/6)
```

Figure 8, Output 1

```
Rational(a, b) :
Enter a = 1
Enter b = 2
Rational(c, d) :
Enter c = 0
Enter d = 1
Rational(1/2)
Rational(0/1)
Rational(1/2) + Rational(0/1) = Rational(1/2)
Rational(1/2) - Rational(0/1) = Rational(1/2)
Rational(1/2) * Rational(0/1) = Rational(0/2)
Rational(1/2) / Rational(0/1) = Invalid Rational Number
```

Figure 9, Output 2

```
Rational(a, b):

Enter a = 0

Enter b = 1

Rational(c, d):

Enter c = 1

Enter d = 0

Rational(0/1)

Invalid Rational Number

Rational(0/1) + Invalid Rational Number = Invalid Rational Number

Rational(0/1) - Invalid Rational Number = Invalid Rational Number

Rational(0/1) * Invalid Rational Number = Invalid Rational Number

Rational(0/1) / Invalid Rational Number = Invalid Rational Number

Rational(0/1) / Invalid Rational Number = Invalid Rational Number
```

Figure 10, Output 3

### Codes for Rational Number Arithmetic In MIPS Assembly (Task 3)

```
.data
    num1:
 2
            .word 1
 3
            .word 2
 4
 5
   num2:
            .word 1
 6
            .word 4
 7
 8
    result:
            .word 0
 9
            .word 0
10
11
   .text
12
13
   main:
            la $t0, num1 # load address of num1 into $t0
14
            lw $t1, 0($t0) # load p of num1 into $t1
15
            lw $t2, 4($t0) # load q of num1 into $t2
16
17
            la $tO, num2
                           # load address of num2 into $t0
18
            lw $t3, 0($t0) # load p of num2 into $t3
19
20
            lw $t4, 4($t0) # load q of num3 into $t4
21
22
            # multiply
            mul $t1, $t1, $t4
                                   # $t1 = $t1 * $t4
23
            mul $t3, $t3, $t2
24
                                    # $t3 = $t3 * $t2
25
            # add num1.p and num2.p
26
            add $t1, $t1, $t3
27
                                    # $t1 = $t1 + $t3
28
29
          # multiply num1.q and num2.q
          mul $t2, $t2, $t4 # $t2 = $t2 * $t4
30
31
          # store result
32
          la $t0, result # load address of result into #t0
33
          sw $t1, O($t0) # store p to result
34
          sw $t2, 4($t0) # store q to result
35
36
          li $v0, 10
37
          syscall
38
20
                                 0x00000006
$t1
$t2
                        10
                                 0x00000008
```

```
1 .data
2
   num1:
           .word 3
 3
           .word 4
4
5
   num2:
           .word 5
 6
           .word 6
7
8
   result:
9
           .word O
           .word 0
10
11
12 .text
   main:
13
           la $t0, num1 # load address of num1 into $t0
14
           lw $t1, 0($t0) # load p of num1 into $t1
15
           lw $t2, 4($t0) # load q of num1 into $t2
16
17
           la $t0, num2 # load address of num2 into $t0
18
           lw $t3, 0($t0) # load p of num2 into $t3
19
           lw $t4, 4($t0) # load q of num3 into $t4
20
21
22
           # multiply num1.p and num2.q
           # multiply num2.p and num1.q
23
           mul $t1, $t1, $t4
                             # $t1 = $t1 * $t4
24
           mul $t3, $t3, $t2
                                  # $t3 = $t3 * $t2
25
           # add num1.p and num2.p
27
           sub $t1, $t1, $t3 # $t1 = $t1 - $t3
28
29
           # multiply num1.q and num2.q
30
           mul $t2, $t2, $t4
                              # $t2 = $t2 * $t4
31
32
           # store result
33
           la $t0, result # load address of result into #t0
34
           sw $t1, 0($t0) # store p to result
35
           sw $t2, 4($t0) # store q to result
36
37
           li $v0, 10
38
39
           syscall
$t1
                        9
                                0xfffffffe
$t2
                       10
                                0x00000018
```

```
1
    .data
    num1:
 2
           .word 3
 3
 4
            .word 4
 5
   num2:
            .word 5
 6
            .word 6
 7
 8
    result:
9
            .word 0
            .word 0
10
11
12
   .text
13
    main:
            la $t0, num1 # load address of num1 into $t0
14
            lw $t1, 0($t0) # load p of num1 into $t1
15
            lw $t2, 4($t0) # load q of num1 into $t2
16
17
            la $t0, num2 # load address of num2 into $t0
18
            lw $t3, 0($t0) # load p of num2 into $t3
19
            lw $t4, 4($t0) # load q of num3 into $t4
20
21
            # multiply num1.p and num2.p
22
           mul $t1, $t1, $t3
                                   # $t1 = $t1 * $t3
23
24
           # multiply num1.q and num2.q
25
                                  # $t2 = $t2 * $t4
           mul $t2, $t2, $t4
26
            # store result
28
            la $t0, result # load address of result into #t0
29
30
            sw $t1, O($t0) # store p to result
            sw $t2, 4($t0) # store q to result
31
32
            li $v0, 10
33
            syscall
34
$t1
                      9
                              0x0000000f
$t2
                              0x00000018
                     10
```

```
.data
 1
    num1:
           .word 3
 3
            .word 4
 4
 5
    num2:
            .word 5
 6
 7
            .word 6
 8
    result:
 9
            .word 0
10
            .word 0
11
12
   .text
13
    main:
           la $t0, num1 # load address of num1 into $t0
14
            lw $t1, 0($t0) # load p of num1 into $t1
15
16
            lw $t2, 4($t0) # load q of num1 into $t2
17
            la $t0, num2 # load address of num2 into $t0
18
            lw $t3, 0($t0) # load p of num2 into $t3
19
            lw $t4, 4($t0) # load q of num3 into $t4
20
21
           # multiply num1.p and num2.q
22
23
            mul $t1, $t1, $t4 # $t1 = $t1 * $t4
24
25
            # multiply num1.q and num2.p
            mul $t2, $t2, $t3 # $t2 = $t2 * $t3
26
            # store result
28
29
            la $t0, result # load address of result into #t0
30
            sw $t1, O($t0) # store p to result
31
            sw $t2, 4($t0) # store q to result
32
            li $v0, 10
33
            syscall
34
$t1
                     9
                             0x00000012
                     10
                             0x00000014
$t2
```

#### Task 4

```
.macro print_rational(%p, %q)
 2
            .data
                     str rational: .asciiz "rational("
 3
                     slash: .asciiz "/"
 4
                     newLine: .asciiz ")\n"
 5
            .text
 6
            li $v0, 4
 7
            la $a0, str rational
 8
            syscall
 9
            li $v0, 1
10
            move $a0, %p
11
12
            syscall
13
            li $v0, 4
14
            la $aO, slash
15
            syscall
16
17
            li $v0, 1
18
            move $a0, %q
19
            syscall
20
21
            li $v0, 4
22
            la $aO, newLine
23
            syscall
24
25
    .end macro
27 .macro is rational(%p, %q)
            .data
28
                    str notRational: .asciiz "Invalid Rational Number"
29
            .text
30
           move $t0, %q
31
           beq $t0, $zero, invalid
32
            li $v0, 10
33
            syscall
34
35
            invalid:
36
                    li $v0, 4
37
                    la $a0, str_notRational
38
                    syscall
39
    .end_macro
40
```

```
42 .macro add_rational(%p1, %q1, %p2, %q2)
43
            .text
44
                   mult %p1, %q2
                    mflo $t0
45
                   mult %p2, %q1
46
                   mflo $t1
47
                   mult %q1, %q2
48
                   mflo $t2
49
50
51
                    add $t0, $t0, $t1
52
                   print_rational($t0, $t2)
53
54
55
                    li $v0, 10
56 .end_macro
58 .macro sub_rational(%p1, %q1, %p2, %q2)
59
            .text
60
                    mult %p1, %q2
                    mflo $t0
61
                    mult %p2, %q1
62
                    mflo $t1
63
                    mult %q1, %q2
64
                    mflo $t2
65
66
                    sub $t0, $t0, $t1
67
68
                    print_rational($t0, $t2)
69
70
                    li $v0, 10
71
72
    .end macro
```

```
74 .macro mul_rational(%p1, %q1, %p2, %q2)
            .text
75
76
                    mult %p1, %p2
                    mflo $t0
77
                    mult %q1, %q2
78
                    mflo $t1
79
80
                    print_rational($t0, $t1)
81
82
                    li $v0, 10
83
84
    .end_macro
86 .macro div_rational(%p1, %q1, %p2, %q2)
87
           .text
88
                   mult %p1, %q2
89
                   mflo $t0
90
                   mult %q1, %p2
91
                   mflo $t1
92
93
                   print_rational($t0, $t1)
94
                   li $v0, 10
95
96 .end_macro
```

```
. text
 98
     main:
 99
             addi $s0, $0, 1
100
             addi $s1, $0, 2
101
             addi $s2, $0, 1
102
             addi $s3, $0, 4
103
104
             add rational($s0,$s1,$s2,$s3)
105
106
             sub rational($s0,$s1,$s2,$s3)
107
             mul rational($s0,$s1,$s2,$s3)
108
             div_rational($s0,$s1,$s2,$s3)
109
110
             print rational($s0, $s1)
111
             addi $s4, $0, 1
112
             addi $s5, $0, 0
113
             is_rational($s4, $s5)
114
115
             li $v0, 10
116
             syscall
117
rational(6/8)
rational(2/8)
rational(1/8)
rational(4/2)
rational(1/2)
Invalid Rational Number
```

#### **Conclusion**

In this assignment I have a deeper understanding of how rational numbers are added in assembly and C++, by creating add\_rational(), sub\_rational(), mul\_rational(), div\_rational(), is\_rational(), print\_rational(). By recreating the same function in MIPS assembly using macros I understand how to create them in MIPS assembly, and am able to witness how each operation is called and function.