

7F 45 4C
02 00 03
C0 00 00
04 00 03

header

Technical details for
identification and execution

45 4C 46 01 01 0
00 03 00 01 00 0
00 00 00 00 00 0
00 03 00 00 00 0

ELF header

identify as an ELF type
specify the architecture

00 00
00 00

Program Header table

Execution information

09 90 00
04 00 00
C0 00 00

sections

Contents of the executable

90 00 00 00 BA 00 0
00 00 00 CD 00 BB 0
00 00 00 00 00 00 0

Code

Executable information

65 6C 6C 6F 20 5
00 00 00 00 00 00 0

Data

Information used by the code

2E 73 68 73
2E 72 6F 64

Sections' names

.shstrtab..text
.rodata.....

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 01 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 22 00 00 00
00 00
00 00
00 00 00 00 00 00 01 00 00 00 03 00 00 00
00 00 00 00 00 00 00 00 00 00 19 00 00 00
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

Section Header table

Linking (connecting program objects) information

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
00 00 00
06 00 00
11 00 00
90 00 00
00 00 00
00 00 00
00 00 00

header

Technical details for linking
(ignored for execution)

Hexadecimal dump	ASCII dump	Fields	Values	Explanation
7F 45 4C 46 01 01 01 00 00 00 00 00 00 00 00 00 02 00 03 00 01 00 00 00 60 00 00 08 40 00 00 00 C0 00 00 00 00 00 00 00 34 00 20 00 01 00 28 00 04 00 03 00	.ELF.....@.. +.....4.....(.....	1 e_ident		
		EI_MAG	0x7F, "ELF"	constant signature
		EI_CLASS, EI_DATA	1 ELFCLASS32, 1 ELFDATA32	32 bits, Little-Endian
		EI_VERSION	1 EV_CURRENT	Always 1
		e_type	2 ET_EXEC	Executable
		e_machine	3 m_386	Intel 386 (and later)
		e_version	1 EV_CURRENT	Always 1
		e_entry	0x8000060	3 Address where execution starts
		e_phoff	0x40	Program Headers' offset
		e_shoff	0xC0	Section Headers' offset
Offset: 0x40/Address: 0x8000040 01 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 A0 00 00 00 A0 00 00 00 05 00 00 00 00 00 00 00	e_phsize	0x34	Elf header's size
		e_phentsize	0x20	Size of a single Program Header
		e_phnum	1	Count of Program Headers
		e_shentsize	0x28	Size of a single Section Header
		e_shnum	4	Count of Section Headers
		e_shstrndx	3*	Index of the names' section in the table
		2 p_type	1 PT_LOAD	The segment should be loaded in memory
		p_offset	0	Offset where it should be read
		p_vaddr	0x8000000	Virtual address where it should be loaded
		p_paddr	0x8000000	Physical address where it should be loaded
		p_filesz	0xA0	Size on file
		p_memsz	0xA0	Size in memory
		p_flags	5 PF_R PF_X	Readable and eXecutable

Offset: 0x60/Address: 0x8000060
B9 90 00 00 08 BA 0D 00 00 00 BB 01 00 00 00 B8
04 00 00 00 CD 80 BB 01 00 00 00 B8 01 00 00 00
CD 80
..

3 x86 assembly

mov ecx, 0x8000090
mov edx, 0xD
mov ebx, 1
mov eax, 4
int 0x80
mov ebx, 1
mov eax, 1
int 0x80

Equivalent C code

write(STDOUT_FILENO, "Hello world!\n", 1, "Hello world!\n");
exit(1);

Strings

"Hello World!\n", 0

Offset: 0x90/Address: 0x8000090
48 65 6C 6C 6F 20 57 6F 72 6C 64 21 0A 00

Hello.World!..

Strings

"Hello World!\n", 0

Offset: 0xA0
00 2E 73 68 73 74 72 74 61 62 00 2E 74 65 78 74
00 2E 72 6F 64 61 74 61 00

..shstrtab..text
..rodata.

Section names

"" .shstrtab .text .rodata

Offset: 0xC0

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

06 00 00 00 60 00 00 08 60 00 00 00 22 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

11 00 00 00 01 00 00 00 02 00 00 00 90 00 00 00

90 00 00 00 0D 00 00 00 00 00 00 00 00 00 00 00

00 00 00 00 00 00 00 00 01 00 00 00 03 00 00 00

00 00 00 00 00 00 00 00 A0 00 00 00 19 00 00 00

00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00

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Section Header table

Index	Name	Type	Flags	Address	offset	Size
0	<null>	0 SH_NULL (inactive)				
1	.text	1 SH_PROGBITS (program)	6 SH_ALLOC (allocated)	0x8000060	0x60	0x22
2	.rodata	1 SH_PROGBITS (program)	2 SH_ALLOC (allocated)	0x8000090	0x90	0x0D
3*	.shstrtab	3 SH_STRTAB (string table)			0xA0	0x19

relative offsets
in names' section

This is the whole file, however, most ELF files contain many more elements. Explanations are simplified, for conciseness.