INFO1110 & COMP9001: Introduction to Programming

School of Information Technologies, University of Sydney



Copyright Warning

COMMONWEALTH OF AUSTRALIA

Copyright Regulations 1969

WARNING

This material has been reproduced and communicated to you by or on behalf of the University of Sydney pursuant to Part VB of the Copyright Act 1968 (**the Act**).

The material in this communication may be subject to copyright under the Act. Any further copying or communication of this material by you may be the subject of copyright protection under the Act.

Do not remove this notice.

Lecture 24: Multi-dimensional arrays

Representing data in multiple dimensions

Multiple dimensions

Declaring a multi-dimensional list is easy

Each dimension has another index []

```
e.g. 1D line = np.zeros((5)).astype('int32')
e.g. 2D grid = np.zeros((2,2)).astype('int32')
e.g. 3D volume = np.zeros((3,3,3)).astype('int32')
e.g. 6D hyperspace = np.zeros((3,3,3,3,3,3,3).astype('float64'))
```

We will keep it simple and use 2D. The same ideas apply when extending to higher dimensions

2 dimensions initialisation

Initialise a 2D array

```
grid = np.ones((2,2)).astype('int32')
```

creates a new array of $(2 \times 2 =) 4$ int32s

We access them in the same way as for 1-dimensional arrays:

```
grid[0][0] = 7
grid[0][1] = 7
grid[1][0] = 7
grid[1][1] = 7
```

Which we can imagine, it might look like this:

$$\begin{pmatrix} 7 & 7 \\ 7 & 7 \end{pmatrix}$$

2 dimensions traversal

We need a procedure to visit each element in a 2D array and print the value

Such a procedure is termed a traversal

```
# initialise
   grid = np.zeros((2,2)).astype('int32')
   # our traversal to assign the initial value
   for x in range(2):
      for y in range(2):
         grid[x][y] = 1
   # our traversal to display values
   for x in range(2):
10
      for y in range(2):
11
         print(grid[x][y], end=" ")
12
      print("")
13
```

Two-D Arrays — example program

```
''' Create and display a 2D array
   import numpy as np
   # initialise
   grid = np.zeros((5,10)).astype('int32')
   # our traversal to assign the initial value
   for x in range(5):
      for y in range(10):
         grid[ x ] [ y ] = 1
10
   # our traversal to display values
11
   for x in range(5):
12
      for y in range(10):
13
         print(grid[x][y], end=" ")
14
      print("")
15
```

Running TwoDArray

```
~> python TwoDArray.py
0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0
~>
```

... which is rather dull, but works.

Printing 2D array contents

How we imagine the memory contents and how we print those contents to screen are two different ideas

Here is somebody's print out of a 2D array:

0 3

What are the values of 2D array elements [0][1] and [1][0]?

This depends on which traversal is used and if they are the same for both setting and printing.

Which traversal

Representation:

 $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix}$

Output:

```
1 2
3 4
```

```
def init_trace(grid, size):
    count = 1
    for _?_ in range(size):
        for _?_ in range(size):
            grid[ _?_ ] [ _?_ ] = count
            count += 1

def print(grid, size):
    for _?_ in range(size):
    for _?_ in range(size):
        print(grid[ _?_ ][ _?_ ], end=" ")
    print("")
```

Which traversal

Representation:

```
\left(\begin{array}{cc} 1 & 3 \\ 2 & 4 \end{array}\right)
```

Output:

```
1 2 3 4
```

```
def init_trace(grid, size):
    count = 1

for _?_ in range(size):
    grid[ _?_ ] [ _?_ ] = count
    count += 1

def print(grid, size):
    for _?_ in range(size):
    for _?_ in range(size):
        for _?_ in range(size):
        print(grid[ _?_ ][ _?_ ], end=" ")
    print("")
```

Which makes more sense? i.e. what is the correct order to visit each element?

Consider this example:

Running TwoDArrayFilled

```
~> python TwoDArrayFilled.py

0 0 0 0 0 0 0 0 0 0

0 1 2 3 4 5 6 7 8 9

0 2 4 6 8 10 12 14 16 18

0 3 6 9 12 15 18 21 24 27

0 4 8 12 16 20 24 28 32 36
```

Size of a multi-dimensional array

There's an obvious question that you might be wondering about now: what is the value of grid.length in the above?

Let's find out. With these lines inserted into our program...

```
print(len(grid))
print(len(grid[2])
```

we get

```
~> python TwoDArrayFilled.py
0 0 0 0 0 0 0 0 0 0
0 1 2 3 4 5 6 7 8 9
0 2 4 6 8 10 12 14 16 18
0 3 6 9 12 15 18 21 24 27
0 4 8 12 16 20 24 28 32 36
5
10
```

2 dimensions non-square

Initialise a 2D array

creates a new array of $(2 \times 4 =)$ 8 elements of type float16's

What does it look like? 2×4 or 4×2 ?

$$2 \times 4$$

$$\left(\begin{array}{cccc} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array}\right)$$

$$4 \times 2$$

$$\left(\begin{array}{ccc}
0 & 0 \\
0 & 0 \\
0 & 0 \\
0 & 0
\end{array}\right)$$

2 dimensions non-square (cont.)

```
import numpy as np
a = np.zeros((2, 4)).astype('int8')
print("2 x 4 is:\n" + str(a))
b = np.zeros((4, 2)).astype('int8')
print("4 x 2 is:\n" + str(b))
```

```
2 x 4 is:
[[0. 0. 0. 0.]
[0. 0. 0. 0.]]
4 x 2 is:
[[0. 0.]
[0. 0.]
[0. 0.]
[0. 0.]
```

Arrays of arrays

To understand what's going on you need to know an important fact: multidimensional arrays are stored as arrays of arrays.

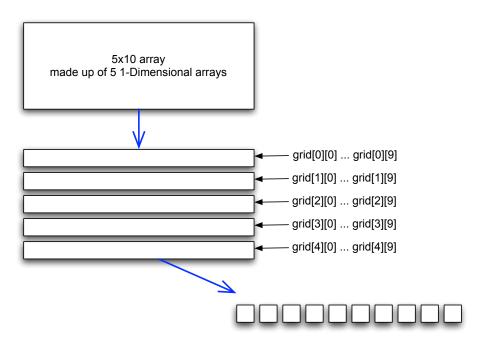


An array of k dimensions is stored as a 1-dimensional array of arrays of (k-1) dimensions each.

```
grid = np.zeros((5,10)).astype('int32')
print("dim 1: " + str(len(grid)))
print("dim 2: " + str(len(grid[0])))
```

So in the example above, $\mathtt{grid}.length$ is the length of the first dimension: it's the number of 1-dimensional arrays

```
grid[0][0]...grid[0][9] is the first "row", grid[1][0]...grid[1][9] the second, etc.
```



Exception with 2D arrays

```
grid = np.zeros((5,10)).astype('int32')
grid[3][2000] = 1 # oops
```

```
Traceback (most recent call last):
    File "badarray.py", line 4, in <module>
        grid[3][2000] = 1 # oops
IndexError: index 2000 is out of bounds for axis 0 with size 10
```

There's an *exception thrown* when python tries to access grid[3] [2000], as the correct range of indices for c[3] is c[3][0]...c[3][9].

Summary: Multidimensional array

The ordering of rows, columns, (depth?) and other dimensions should be very carefully considered.

Traversals through the multi-dimensional array should always be the same for the same effect.

Arrays have strict types for elements, some of which are strict bit width (you can still have strings as types)

Arrays are best used for achieving memory efficiency.

That's all, folks!

This is the end of the lecture material covered in Week 12.