

INFO1110 & COMP9001: Introduction to Programming

School of Information Technologies, University of Sydney



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We will cover: Summarise concepts covered in this course, Examination preparation

You should read: Your perfected notes first! and every textbook reference given

Lecture 25: Revision

Revisiting the main topics

Essentials about a program

What is a program?

What is a compiler?

What is syntax?

What does it mean for a compilation error or syntax error?
re None of these answers should involve Python

How is information represented, i.e. what are the different datatypes?

Identify which data type is most appropriate for the data being represented

Understanding:

- Declaring and setting a variable
- Reading a variable value
- Operations on a variable value

Explain what is a string

Control flow: if statements and loop

What are boolean expressions?

What are the truth tables for AND/OR/NOT

Given a boolean expression, calculate the outcome as either true/false

Identify which path of code is being executed based on given data
(flowchart)

Construct a loop to iterate in a very specific manner by controlling when
the loop terminates

Tracing variables inside a loop with a deskcheck

Not about Numpy, we used lists to emulate the array

Explain what is an array

- Declaring an array variable
- Setting an array element value
- Reading an array element value
- Operations on an array element value

What could be different for each of the above for an *array variable* when compared to a single primitive type variable?

Why do we bother to test programs if *it works* for the first time?

How many tests are needed before the program is deemed reliable?

Is there such thing as a good test?

Explain what is unit testing

What is test driven development?

Create tests for a given problem description and code

Create tests for a given problem description *without the code*

What are exceptions, and how are they different to errors

Quite valuable skills to measure if you have passed the course

Know how to write code to sum a list of numbers^[1]

Write code to search an list based on a specific condition (based on the current element value)

Write code to search an list based on tracking one thing (e.g. find minimum)

Write code to search an list based on tracking two things (e.g. find index of minimum)

Write a function to take input parameters, do some processing and return a result (not printing!)

^[1]otherwise fail

What is a function and what are the features of a function prototype?

What good are functions if the entire program can be written without them?

What happens to the variables and calculations in the function when it finishes?

How does a function deal with errors that it cannot handle?

Describe what happens to the values of the arguments when calling a function `foo(3, someObject)`;

What happens when reading or writing the value of a parameter inside a function?

What is a class?

We can write a full working program in `main()` method without additional classes. *When* do we need classes?

What is a [default] constructor?

What are instance variables?

How are instance variables accessed?

What is `self`?

What is an object?

How do you create an Object?

How to use the constructor for an object

What is the difference between using functions and methods?

Does calling a method on an object change data stored in memory? if so, which data?

Write a method to allow read the instance variables values and return them

Write a method to initialise all instance variables as default

Write a method to evaluate the class invariant

Design a method that would change the state of an object, instance variables, based on a give description

How can data be represented in a file?

How do you read/write each character of a file at a time?

How do you read/write each line of a file at a time?

How do you read the entire contents of a file into working memory?

A method R calls another function with the same signature

...method R, who calls another function with the same signature

...method R, who calls another function with the same signature

...method R, who calls another function with the same signature

...method R which terminates on a base case.

What is a base case?

Given recursive code:

- Identify what is the base case in the code?
- Identify the useful work being done in every recursive step
- What is the output of the recursive function, calculate what is returned/printed to screen

What is the difference between tuple and a list?

Compare and contrast the array and a dictionary?

Why would it be useful to have a function object?

Describe the benefits that modules provide for the software development process?

What are they?

What is the relationship between an iterator and its collection?

Explain the for loop

What are the fundamental operations of an Iterator?

How can you make an iterator?

How can you construct a sequence with generators?

Write code to extract the 3rd and the 5th argument from command line arguments.

Write the equivalent of the `zip()` function

Write the equivalent of the `enumerate()` function

Write code to get a copy of a list using the slice

Write a function to accept a list of objects, sort them, then return a copy in reversed order

Write a function to accept a list of objects, copy them, then sort the copy, then return the copy in reversed order