# React, State and Fetch

## General part

**(SOS fetch link if data doesn’t work: https://jsonplaceholder.typicode.com/posts/1)**

## Practical part

Getting Started: Clone this project: <https://github.com/Cphdat3sem2017f/ReactStateandFetch.git>

● *Type* ***npm install***to fetch dependencies and***npm start***to execute.Open the project in your favourite IDE.

● In the *root* of the project, open a new terminal and type **npm run dataserver.** This will start a simple REST/JSON server, which you need for this exercise (leave this window open, and let the server run for the rest of the exercise). The server provides two endpoints which you need for the exercise (test in a browser):

○ <http://localhost:3333/labels> (Use this endpoint to generate the table header for this exercise)

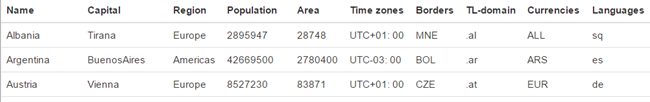
○ <http://localhost:3333/countries> (Use this endpoint to generate table data for this exercise)

The project is *a create-react-app* generated project. It simulates a site that can show country-information (Use the endpoints above to get data).

**1)** Complete the countryFactory class to fetch data (using fetch), from the REST-API given above

**2)** Use your updated countryFactory and “inject” it into relevant controls so it will be available via props in the CountryTable Control

**3)** Add the necessary code to the CountryTable to render a table as sketched below.. Initially you should show only the first element for columns with array-values (*multi value-columns* in the following) as in the figure below.

**4)** Change the code that implements a table-row so values with more than one item is rendered with its first value + a string that indicates the number of additional values (hidden values). The figure below should demonstrate this. Belgium e.g. has only one time zone, but has borders to France and three additional countries, it only has one tld (.be), only one currency (EUR) and 3 languages: netherland + two additional languages.

Hint: Do this first, for only one column. Then refactor relevant code into a function, used for all multi columns.

**5)** Change the countryFactory class to include an observer inspired callback to notify about changes in the *countries* array). Add the necessary code to other components (where required) to use this callback and update the GUI when called.

**6)** Use JavaScript’s setInterval function to repeatedly update the counties array with fresh data from the server (while developing, fetch every 3 seconds to see changes).

*Data for the DataServer comes from the file server/data.json. While still watching the table, try to remove some of the countries, or change values for population, and verify that the UI updates accordingly.*

Green yellow or Red

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| --- | --- |
|  | **To fall into this range you must:**  Give a minimal to fair performance related to the topics stated in the "General Part"  And  Have completed, ex 1+2 in the practical part with only a few weaknesses |
|  | **To fall into this range you must:**  Give a fair to good performance related to the topics stated in the "General Part"  And  Have completed, ex 1+2 in the practical part with none or only minor weaknesses  Have completed ex-with only minor weaknesses or alternatively 3+4 with some major/minor weaknesses. |
|  |
|  | **To fall into this range you must:**  Give a very good performance related to the topics stated in the "General Part"  And  Have completed, ex-1 +2 in the practical part with none or only a few minor weaknesses  Have completed , ex 3 +4 in the practical part with only minor weaknesses  Have completed 5 with only minor weaknesses or  Have completed 5+6 with some major/minor weaknesses |
|  |
|  | **To fall into this range you must:**  Give an excellent performance related to the topics stated in the "General Part"  And  Have completed, ex-1 +2 in the practical part with no or only a few minor weaknesses  Have completed , all steps in ex-3 +4 in the practical part with only a few minor weaknesses  Have completed 5+6 with only minor weaknesses  Have a working demo, demonstrating all topics above (--> 12) |