

Conv2D_layer-25	input:	(None, 16, 16, 128)
Conv2D	linear	output: (None, 16, 16, 256)



BatchNorm_layer-26	input:	(None, 16, 16, 256)
BatchNormalization	output:	(None, 16, 16, 256)



Relu_layer-27	input:	(None, 16, 16, 256)
Activation	relu	output: (None, 16, 16, 256)



Conv2D_layer-28	input:	(None, 16, 16, 256)
Conv2D	linear	output: (None, 16, 16, 128)



BatchNorm_layer-29	input:	(None, 16, 16, 128)
BatchNormalization	output:	(None, 16, 16, 128)



Relu_layer-30	input:	(None, 16, 16, 128)
Activation	relu	output: (None, 16, 16, 128)



Conv2D_layer-31	input:	(None, 16, 16, 128)
Conv2D	linear	output: (None, 16, 16, 256)



BatchNorm_layer-32	input:	(None, 16, 16, 256)
BatchNormalization	output:	(None, 16, 16, 256)



Relu_layer-33	input:	(None, 16, 16, 256)
Activation	relu	output: (None, 16, 16, 256)



MaxPool2D_layer-34	input:	(None, 16, 16, 256)
MaxPooling2D	output:	(None, 8, 8, 256)