



**Faculty of Computers &
Artificial Intelligence**



Benha University

Cross Road Game

Computer Graphics

Supervised by

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Team Members

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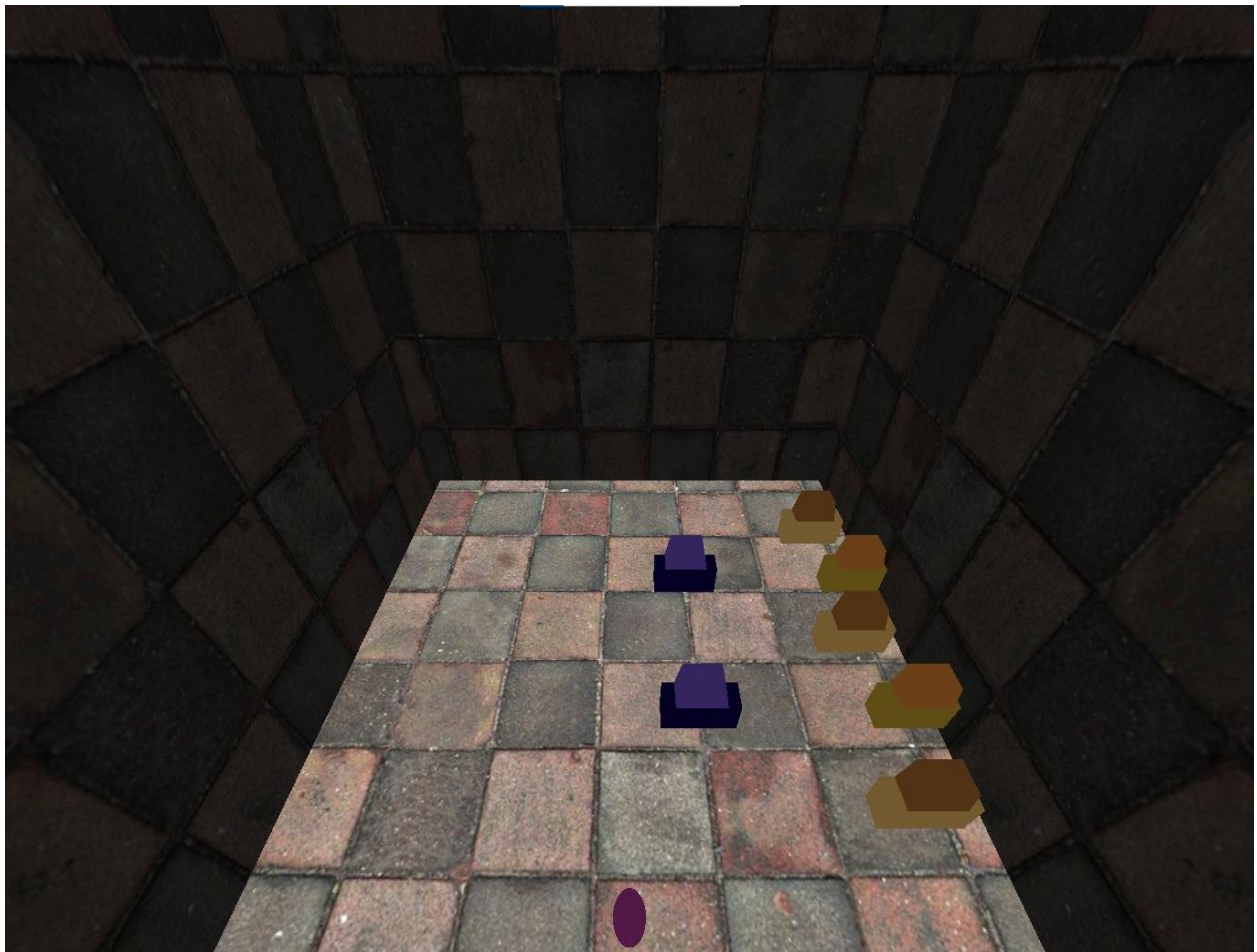
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امنيه مجدي صابر

Project Overview:

That Project is about a ball crossing the road between cars without attached with, when you complete the level, and reach the second it will be faster and faster each level.... Till you hit a car you will back to the first point at this level. But in the third time you hit a car you will lose the whole game.



Your Game Guide:

In main page:

“space” to start the game

“esc” to exit game

During the game:

“<-” to move the ball left

“->” to move the ball right

“↑” to move the ball forward

“↓” to move the ball back

When you complete the level:

“t” move to the next level

Or increasing speed

When you lose the game:

“b” move to the main page

“n” new game

Or decreasing speed

For camera (view):

“w” zoom in

“a” move camera view for left

“s” zoom out

“e” move camera view for right