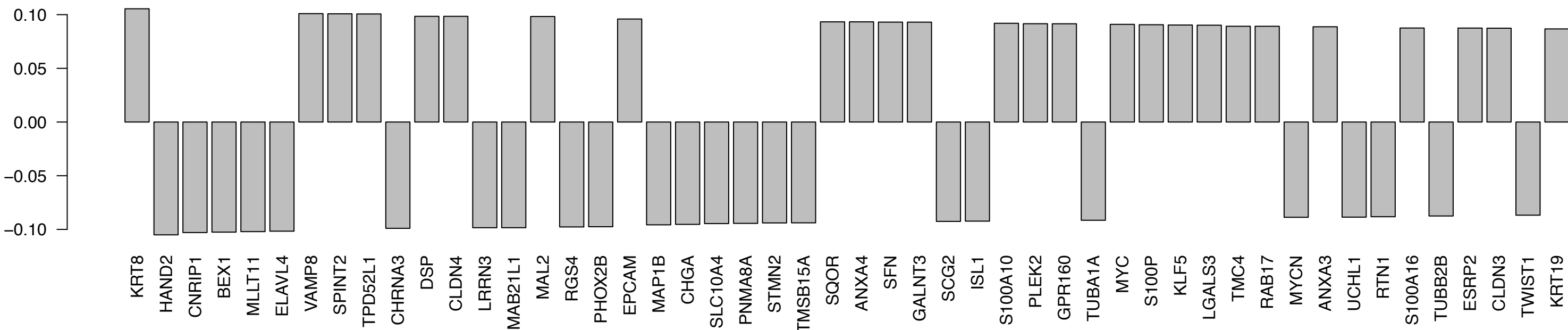
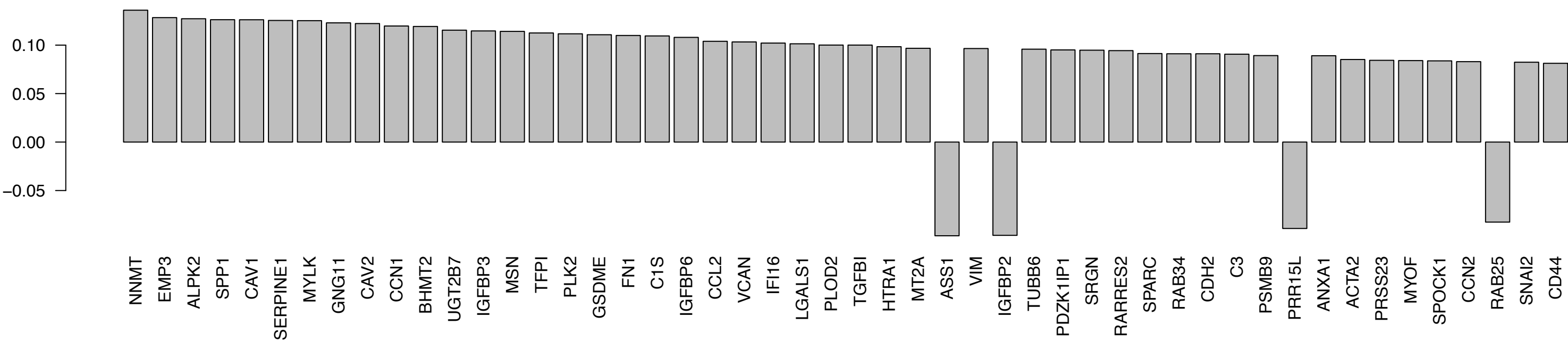


loads for PC1



loads for PC2



loads for PC3

