

**Introduction:**

The low poly wolf package offers a 700 verts / 372 tris animated wolf 3d model that can be used in your game. The wolf contains 7 high quality animations such as running, devouring prey and leaping for enemies. Just drag and drop the animated .FBX files in your scene and trigger the animations by code. Additionally the .max source files are included in the package for customization and/or texturing.

Web player example:

<http://www.bigbangstudio.nl/examples/lpwolf.html>

Implementation:

The low poly wolf model can be added as an .FBX file or converted to a prefab object. Activating the animations requires the animator system in Unity3D or if customization is needed the animation can be coded.

Code Example:

// Plays an animation only if we are not playing it already.

```
function OnMouseEnter()
{
    if (!animation.IsPlaying("Run"))
        animation.Play("Run");
}
```

Specifications:

Package	Low Poly Wolf
Contents	One (1) low poly model with seven (7) high quality animations and source files.
Updated	08-04-2014
Support	info@bigbangstudio.nl