

ENGINEERING ONLINE

Lecture Notes

Course Number: CSC 513

Instructor: Dr. Singh

Lecture Number: 2



Dynamism

Independence of system configurers and administrators

- ▶ Sociopolitical reasons
 - ▶ Ownership of resources
 - ▶ Changing user preferences or economic considerations
- ▶ Technical reasons: difficulty of maintaining configurations by hand
 - ▶ Same reasons as for network administration
 - ▶ Future-proofing your system

TeraGrid

Ocean Observatories Initiative

Coherence

Think of this as an alternative to consistency

- ▶ There may be no state (of the various databases) that can be considered consistent
 - ▶ Maintaining consistency of multiple databases is difficult
 - ▶ Unexpected real-world events can knock databases out of sync with reality
- ▶ What matters is
 - ▶ Are organizational relationships preserved?
 - ▶ Are processes followed?
 - ▶ Are appropriate business rules applied?

Integration

Yields with one integrated entity

- ▶ Yields central decision making by ^{one} homogeneous entity
- ▶ Requires resolving all potential inconsistencies ahead of time
- ▶ Fragile and must be repeated whenever components change

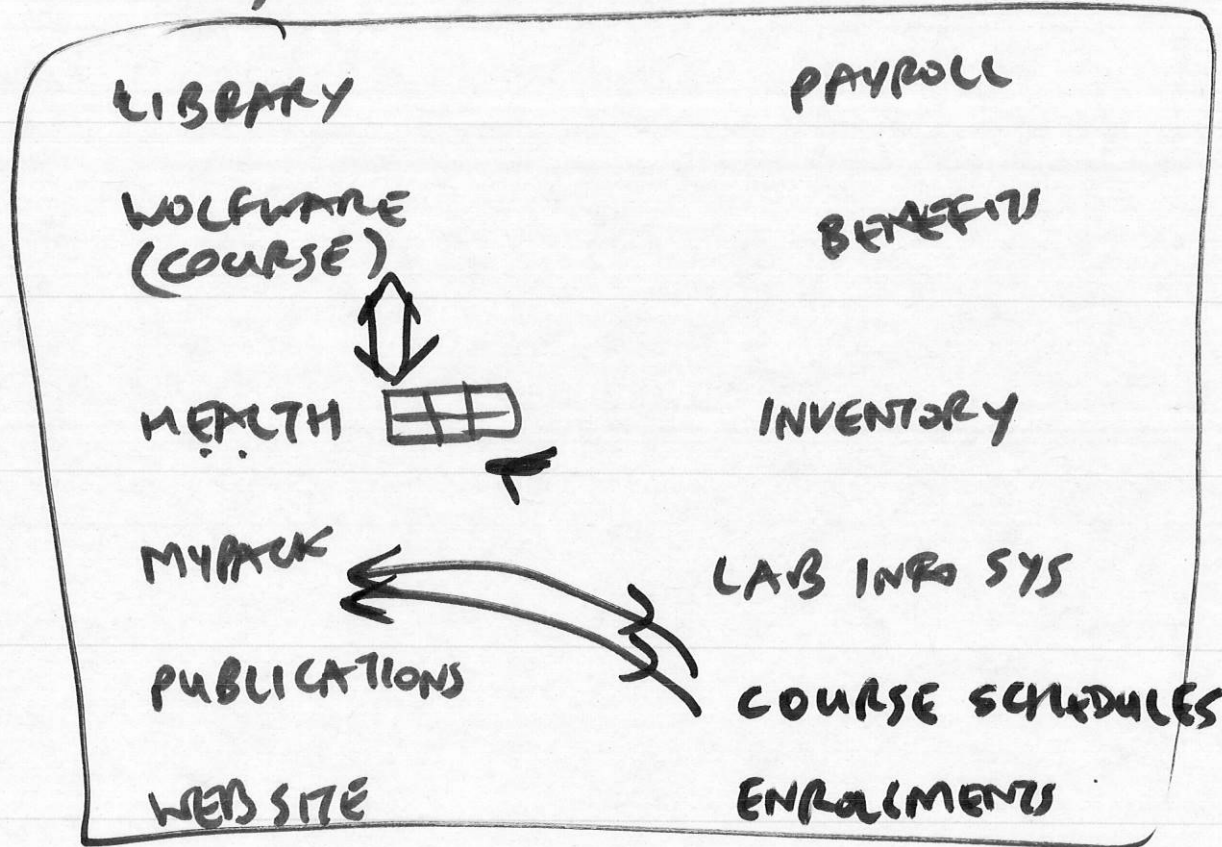
FREEZE ORG POLICIES INTO SYSTEM eg. FOR STUDENT EMPLOYEES

Obsolete way of thinking: tries to achieve consistency (and fails)

ENTERPRISE : NCSU

KINDS OF INFO RESOURCES
(EXAMPLES)

CORRECTNESS CRITERIA
(FOR THE INFO IN THE SYSTEM)



DATA VIEW
⇒ CONSISTENCY

COORDINATED
UPDATES

REDUCE NEED FOR
COORDINATION
ADOPT A PROCESS
VIEW

FAILURES

- LOST UPDATE
- INTEGRITY CONSTRAINTS

AUTH

COMMITMENTS



Locality and Interaction

MANY ENTITIES

A way to maintain coherence in the face of openness

- ▶ Have each local entity look after its own
 - ▶ Minimize dependence on others
 - ▶ Continually have interested parties verify the components of the state that apply to them
- ▶ Approach: ^{TO THE EXTENT POSSIBLE} replace global constraints with protocols for interaction
 - ▶ *Lazy*: obtain global knowledge as needed
 - ▶ *Optimistic*: correct rather than prevent violations
 - ▶ *Inspectable*: specify rules for when, where, and how to make corrections

INTEGRATION OF COMPONENTS

- MAINTAIN CONSISTENCY AMONG ~~SER.~~ THEM
- RELIABILITY
- IDENTIFY OVERLAPS AND COMBINE COMPONENTS
- ACCESS OF INFO



Interoperation

Ends up with the original number of entities working together

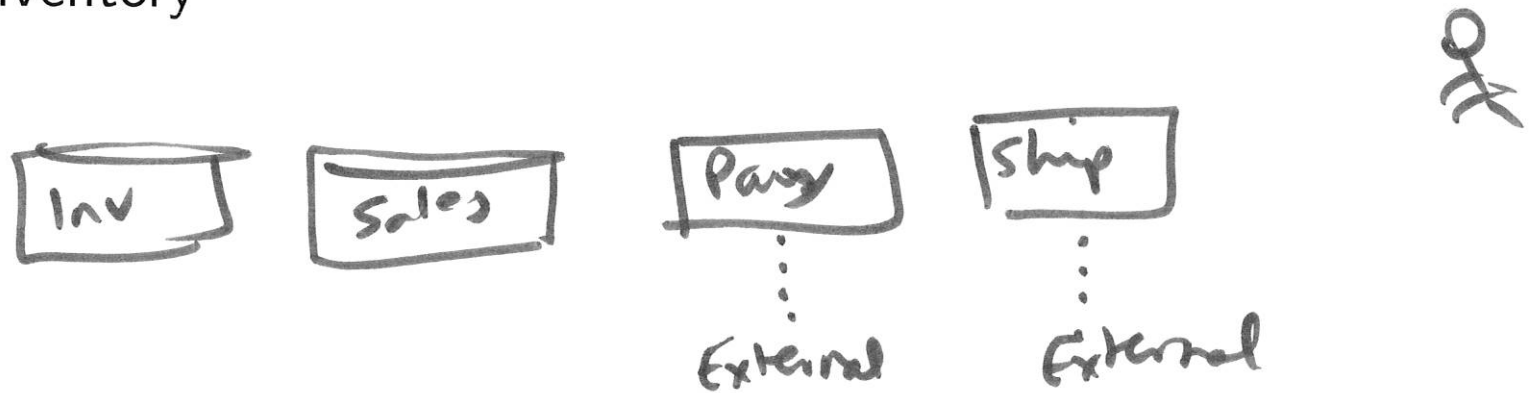
- ▶ Yields decentralized decision making by heterogeneous entities
- ▶ Resolves inconsistencies incrementally
- ▶ Potentially robust and easy to swap out partners as needed

Also termed “light integration” (bad terminology)

Example: Selling

Update inventory, take payment, initiate shipping

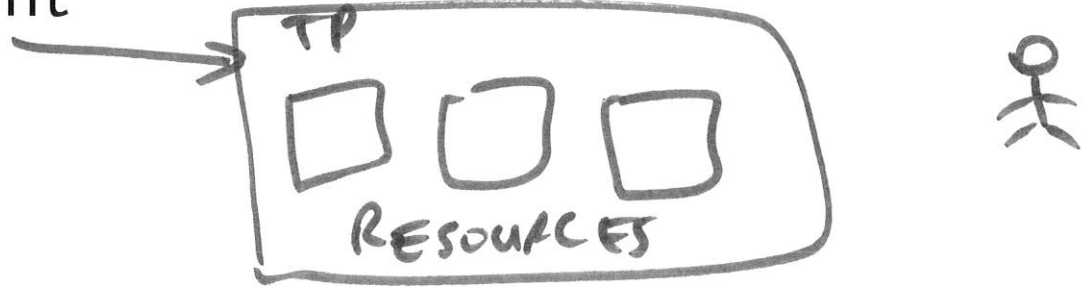
- ▶ Record a sale in a sales database
- ▶ Debit the credit card (receive payment)
- ▶ Send order to shipper
- ▶ Receive OK from shipper
- ▶ Update inventory



Potential Problems Pertaining to Functionality

- ▶ What if the order is shipped, but the payment fails?
- ▶ What if the payment succeeds, but the order was never entered or shipped?
- ▶ What if the payments are made offline, i.e., significantly delayed?

In a Closed Environment



- ▶ Transaction processing (TP) monitors ensure that all or none of the steps are completed, and that systems eventually reach a consistent state
- ▶ But what if the user is disconnected right after he clicks on OK? Did order succeed? What if line went dead before acknowledgment arrives? Will the user order again?
- ▶ The TP monitor cannot get the user into a consistent state

"IMPOSSIBILITY" OF CONSISTENCY IN AN OPEN SETTING
(AND PROGRESS)

HOW WOULD YOU ADDRESS THIS CHALLENGE?

- MAINTAIN STATE
(LAST GOOD STATE)

