

Java Fresher's Training

Dec 16

Name:	
Emp. Id	

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"Education is not the filling of a pail, but the lighting of a fire."

— William Butler Yeats (1865-1939)

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Notes for assignments:

- Make assumptions wherever necessary, and mention the same against the question.
- Use Exception Handling wherever required.
- Paste the solution application on the share folder (information will be provided during training).

1.Introduction to Java Introduction

Agenda

- Evolution of java
- History of Java
- Java Buzzwords
- Language Introduction
- Primitive data types

2. Fundamentals of Java : 1

Agenda

- Basic class structure
Java Coding Conventions
- Accessors & Mutators
- Default Constructor
- Constructor Overloading
- “this”
- Types of variables

Assignments

Assignment # 1

Create a class Greeting to print a message: "Hello World"

Assignment # 2

Create a class Employee & write Accessors & Mutators
Create objects with default constructor & set values using mutators.
Display/print values of attributes of each object created.

Assignment # 3

Write a class Date. Overload the constructor to initialize the attributes.
Create Date objects using non-parameterized & parameterized constructors both.
Print values of day, month & year for every object.

3.Fundamentals of Java : 2

Agenda

- Types of variables in Java
- Static
- Memory Layout
- Packages
- Static Imports
- Arrays

Assignments

Assignment # 1

Create an array of Employees & display nos. of Employee objects created.

Assignment # 2

Create a class Calc inside a package “utility”. This class will have a method findRoot() which will return the square root of a given number.

Create another class User1 inside a package allusers. User1 calls the method findRoot() to get square root of a number.

These two packages should be in different directories on two different drives. (may be C: & D:)

4. OOPs Concepts

Agenda

- History of OOPs
- Need of OOP
- Object Characteristics
- Major Pillars of OOP
- Minor Pillars of OOP
- Inheritance – subclassing
- Polymorphism: Static & Dynamic
- Super keyword

Assignments

Assignment # 1

Create a class hierarchy: Employee

Manager

SalesManager

Override calculateSalary() method. Manager will have allowance field & SalesManager will have commission field.

Assignment #2

Create a class: Bank Account

Create subclasses: 1. Saving & 2.Current

Rate of interest is different for different types of account.

5. Abstract classes & Interfaces

Agenda

- Abstract classes
- Interfaces
- Difference between Abstract Classes & Interfaces

Assignments

Create a class hierarchy :
Animal
Cat Dog Lion
Animal class will have methods like `respirate()` & `talk()`
Override method `talk()` from Animal class in its each subclass
Create an array of Animal references & observe dynamic polymorphism

Cat	Dog	Lion
Animal class will have methods like <code>respirate()</code> & <code>talk()</code>		
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Create an array of Animal references & observe dynamic polymorphism

Assignment # 2

Create a class hierarchy :

```
graph TD
    Shape --> Rectangle
    Shape --> Circle
    Shape --> Triangle
```

Override method calculateArea() from Shape class in its each subclass

Create an array of Shape references & observe dynamic polymorphism

Create a class hierarchy : Shape
 Rectangle Circle Triangle

Override method calculateArea() from Shape class in its each subclass

Create an array of Shape references & observe dynamic polymorphism

Rectangle Circle Triangle
 Override method calculateArea() from Shape class in its each subclass
 Create an array of Shape references & observe dynamic polymorphism

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Assignment # 3

Create an interface: Printable – method print()
Write a class Utiliy to have a method printAll(Printable [])
Pass different objects (Shapes & Animals) to printAll() to print them.

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6. Java Miscellaneous

Agenda

- Object class
- Garbage Collector
- Wrapper classes
- Auto boxing & unboxing
- Annotations

Assignments	
Assignment # 1	Override equals(),toString() in Employee & Account class
Assignment # 2	Call System.gc(), check whether GC runs or not
Assignment # 3	Accept numbers from command line arguments & sort them

7. Exception Handling

Agenda

➤ Exception

- What are exceptions?
- Difference between Exception and Errors.
- Exception Class Hierarchy.
- Checked and Unchecked Exceptions.

➤ Exception Handling

- Try
- Catch
- Finally
- Throw
- Throws

➤ User Defined Exception

Assignments

Assignment # 1

Create a `NegativeNumberException` to be thrown by the method `findSqrRoot()` if user enters a negative number.

Assignment # 2

Create an `InsufficientBalanceException` to be thrown by `withdraw()` method in `Account` class if amount to be withdrawn is greater than balance.

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8. Collections & Generics

Agenda

- Collection
- Set
- List
- Map
- Iterator
- Generics

Assignments

Assignment # 1

Create a sorted set of Employee objects.(Sort on **n** Emp ID)

Assignment # 2

Create a list of Employee objects & sort them *by names* in alphabetical order (may be same as above.)

Assignment # 3

Create a HashMap for books & no.of pages.

Display contents of Map using iterator. (Where Book is a class)?

(Override equals() & hashCode() in book class. .note:equal s/hashcode contract should not be violated)

9. IO, Serialization & Networking

Agenda

- I/O Fundamentals
- Stream Classes
- Input and Output Stream
- File I/O
- File Writer
- File Stream
- Scanner
- Intro to Networking
- Client - Server
- Socket
- Port number

Assignments

Assignment # 1

Read input data from keyboard & write it to a file "File1".
Copy contents of File1 to File2.

Assignment # 2

Serialize & deserialize Account object which will have
a Date type of field : doc (date of creation)

Assignment # 3

Create a simple chat application (Client-Server)

10. Multithreading

Agenda

- Thread
- Thread Scheduling
- Thread Lifecycle
- Synchronization
- Deadlock

Assignments

Assignment # 1

Two members of a joint Account are trying to withdraw Rs.3000 from the account simultaneously & balance is Rs.5000.

Create a multithreaded program to handle this situation

11. JDBC

Agenda

- Fundamentals of JDBC
- Why we need JDBC?
- What is JDBC?
- JDBC Driver Types
- Driver Manager
- Statement
- Transactions

Assignments

Assignment # 1

Insert & update Employee data in database & display it using Prepared Statement.
Insert some records in Student Table

Assignment # 2

Create a stored procedure for updating the basic salary of employees as 10%HRA should be added to basic salary .

Assignment # 3

Write generic code to display column names of a table along with data in the table (same code should work to display records from Emp table and then for Student table

12. JEE OVERVIEW

Agenda

- N tier Architecture
- JEE Overview
- Web Applications

13. Servlets Intro

Agenda

- What is a servlet
- Servlet Lifecycle
- Simple Servlet

Assignments

Assignment # 1

Create a simple servlet to print Hello message with User's name

Assignment # 2

Create a simple servlet demo to demonstrate Servlet's Life cycle

Assignment 3: CybageNet with BooksReview assignment (Detailed Testcases enclosed as Annex:1)

1. CybageNet Login: a) Administrator Login

b) User Login

2. Library System:

a) Administrator can do following:

- Insert books into the database
- Remove books from the database

b) User can do following:

- Book search (based on Title)
- Show Details of the selected book (Including reviews)
- add a review

14. SERVLET Features

Agenda

- Servlet Config
- Servlet Context
- Request Dispatcher

Assignments
Assignment 2: continue with BookReview assignment

15. Session Tracking

Agenda

- Hidden Form Field
- URL Rewriting
- Cookies
- Http Session

Assignments
<p>Assignment 1: continue with BookReview assignment</p> <p>Assignment # a</p> <p>Adminstrator should be able to check how many users are logged in simultaniously.</p>
<p>Assignment # b Use cookies to show no. of visitors to the site</p>

16. Servlet Filters

Agenda

- Filters Introduction
- Filter Demo

Assignments

Assignment 1: continue with BookReview assignment

Create a simple logging filter to log the information about LogIn timings of the users

17. JSP Intro

Agenda

- JSP Elements
- JSP Scripting
- Implicit Objects

Assignments
Assignment 1: Replace servelets by JSPs in BookReview assignment (Example:Login & Books details page)

18.JSP

Agenda

- JSP standard actions
- Intro to JSTL

Assignments
Assignment 1: continue with BookReview assignment Create JavaBean for Book (BookBean) & Use useBean standard action

Declaration by the Participant

My Understanding

Name:					
Employee ID:					
Sr. No	Topic	Theoretical		Practical	
		Yes	No	Yes	No
1	OOPs and Inheritance				
2	Abstract Classes and Interfaces				
3	Java5 Features and Annotations				
4	Exception Handling and Collections Framework				
5	Collections Framework and Generics				
6	IO, Serialization, Networking				
7	Multithreading & Synchronization				
8	JDBC				
9	JavaEE				
10	Basics of Servlets & its lifecycle				
11	Servlet features, session tracking				
12	Servlet filters				
13	JSP basics & scripting				
14	JENKIN				
15	RESTful Webservices				
16	Spring Framework intro+ IOC/DI Container +Bean definition, xml config				
17	RESTful Webservices				
18	JSP standard actions				
19	MVC architecture, Intro to Spring MVC				
20	JSTL				
21	Spring MVC				
22	Spring Annotations\REST Support				
23	JPA				
24	Glassfish as a server				
25	HTML5				
26	CSS 3				
27	JavaScript				
28	Angular JS				

Signature of Participant

For Office Use:		
Signature of Trainer	Signature of Evaluator	Signature of Training Head

