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Test Name: Mock Test

Taken On: 25 Feb 2024 14:57:03 IST

Time Taken: 8 min 10 sec/ 105 min

Invited by: Ankush

Invited on: 25 Feb 2024 14:56:52 IST

Skills Score:

Tags Score:

- Algorithms255/255
- Core CS255/255
- Data Structures60/60
- Disjoint Set60/60
- Graph Theory100/100
- Medium195/195
- Search95/95
- problem-solving195/195

100%
255/255

scored in **Mock Test** in 8 min 10 sec on 25 Feb 2024 14:57:03 IST

Recruiter/Team Comments:

No Comments.

	Question Description	Time Taken	Score	Status
Q1	Breadth First Search: Shortest Reach > Coding	3 min 15 sec	100/ 100	✓
Q2	Components in a graph > Coding	1 min 52 sec	60/ 60	✓
Q3	Cut the Tree > Coding	2 min 56 sec	95/ 95	✓

QUESTION 1

✓

Correct Answer

Score 100

Breadth First Search: Shortest Reach > Coding

Graph TheoryAlgorithmsMedium

problem-solvingCore CS

QUESTION DESCRIPTION

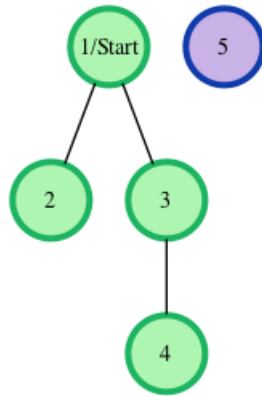
Consider an undirected graph where each edge weighs 6 units. Each of the nodes is labeled consecutively from 1 to n.

You will be given a number of queries. For each query, you will be given a list of edges describing an undirected graph. After you create a representation of the graph, you must determine and report the shortest distance to each of the other nodes from a given starting position using the *breadth-first search*

algorithm (**BFS**). Return an array of distances from the start node in node number order. If a node is unreachable, return -1 for that node.

Example

The following graph is based on the listed inputs:



$n = 5$ // number of nodes
 $m = 3$ // number of edges
 $edges = [1, 2], [1, 3], [3, 4]$
 $s = 1$ // starting node

All distances are from the start node **1**. Outputs are calculated for distances to nodes **2** through **5**:
[6, 6, 12, -1]. Each edge is **6** units, and the unreachable node **5** has the required return distance of -1 .

Function Description

Complete the `bfs` function in the editor below. If a node is unreachable, its distance is -1 .

`bfs` has the following parameter(s):

- *int n*: the number of nodes
- *int m*: the number of edges
- *int edges[m][2]*: start and end nodes for edges
- *int s*: the node to start traversals from

Returns

int[n-1]: the distances to nodes in increasing node number order, not including the start node (-1 if a node is not reachable)

Input Format

The first line contains an integer **q**, the number of queries. Each of the following **q** sets of lines has the following format:

- The first line contains two space-separated integers **n** and **m**, the number of nodes and edges in the graph.
- Each line **i** of the **m** subsequent lines contains two space-separated integers, **u** and **v**, that describe an edge between nodes **u** and **v**.
- The last line contains a single integer, **s**, the node number to start from.

Constraints

- $1 \leq q \leq 10$
- $2 \leq n \leq 1000$
- $1 \leq m \leq \frac{n \cdot (n-1)}{2}$
- $1 \leq u, v, s \leq n$

Sample Input

```
2
4 2
1 2
1 3
1
3 1
```

2 3
2

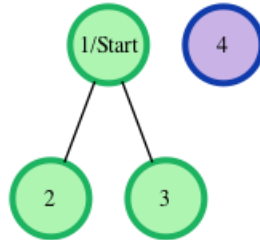
Sample Output

```
6 6 -1  
-1 6
```

Explanation

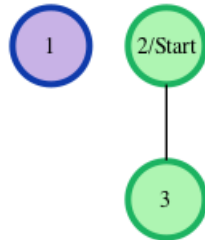
We perform the following two queries:

1. The given graph can be represented as:



where our *start* node, *s*, is node **1**. The shortest distances from *s* to the other nodes are one edge to node **2**, one edge to node **3**, and an infinite distance to node **4** (which it is not connected to). We then return an array of distances from node **1** to nodes **2**, **3**, and **4** (respectively): **[6, 6, -1]**.

2. The given graph can be represented as:



where our *start* node, *s*, is node **2**. There is only one edge here, so node **1** is unreachable from node **2** and node **3** has one edge connecting it to node **2**. We then return an array of distances from node **2** to nodes **1**, and **3** (respectively): **[-1, 6]**.

Note: Recall that the actual length of each edge is **6**, and we return **-1** as the distance to any node that is unreachable from *s*.

CANDIDATE ANSWER




Language used: **JavaScript (Node.js)**

```
1  /*  
2  /*  
3  * Complete the 'bfs' function below.  
4  *  
5  * The function is expected to return an INTEGER_ARRAY.  
6  * The function accepts following parameters:  
7  * 1. INTEGER n  
8  * 2. INTEGER m  
9  * 3. 2D_INTEGER_ARRAY edges  
10 * 4. INTEGER s  
11 */  
12  
13 /**  
14 *  
15 * @param {number} numNodes  
16 * @param {number} numEdges  
17 * @param {number[][]} edges
```

```

18  * @param {number} startNodeIdx
19  * @returns {number[]}
20  */
21  function bfs(numNodes, numEdges, edges, startNodeIdx) {
22      /** @type { Object<number, Set<number>> } */
23      const graph = {};
24
25      for (const edge of edges) {
26          const [node_1, node_2] = edge;
27          if (!graph[node_1]) graph[node_1] = new Set();
28          if (!graph[node_2]) graph[node_2] = new Set();
29          graph[node_1].add(node_2);
30          graph[node_2].add(node_1);
31      }
32
33      if (!graph[startNodeIdx]) return new Array(numNodes - 1).fill(-1);
34
35      const distancesMap = {};
36      distancesMap[startNodeIdx] = 0;
37      const queue = [startNodeIdx];
38      while (queue.length) {
39          const parentNode = queue.shift();
40          const distances = distancesMap[parentNode] + 6;
41
42          for (const neighbor of graph[parentNode] ?? []) {
43              if (distancesMap[neighbor]) continue;
44              else {
45                  distancesMap[neighbor] = distances;
46                  queue.push(neighbor);
47              }
48          }
49      }
50
51      const distances = [];
52      for (let idx = 1; idx <= numNodes; idx++) {
53          if (idx === startNodeIdx) continue;
54          const distancesValue = distancesMap[idx] ?? -1;
55          distances.push(distancesValue);
56      }
57      return distances;
58  }
59

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	 Success	0	0.0312 sec	42 KB
Testcase 2	Medium	Hidden case	 Success	5	0.0408 sec	43.6 KB
Testcase 3	Medium	Hidden case	 Success	5	0.1126 sec	60.2 KB
Testcase 4	Hard	Hidden case	 Success	15	0.0416 sec	42 KB
Testcase 5	Hard	Hidden case	 Success	15	0.0413 sec	43.9 KB
Testcase 6	Hard	Hidden case	 Success	30	0.4053 sec	90.6 KB
Testcase 7	Hard	Hidden case	 Success	30	0.0516 sec	52.2 KB
Testcase 8	Easy	Sample case	 Success	0	0.0368 sec	42 KB

No Comments



Correct Answer

Score 60

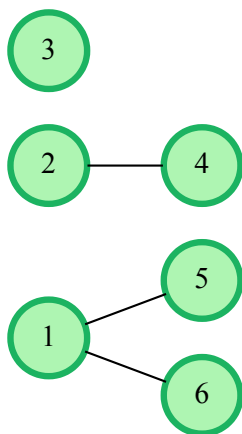
QUESTION DESCRIPTION

There are $2 \times N$ nodes in an undirected graph, and a number of edges connecting some nodes. In each edge, the first value will be between 1 and N , inclusive. The second node will be between $N + 1$ and $2 \times N$, inclusive. Given a list of edges, determine the size of the smallest and largest connected components that have 2 or more nodes. A node can have any number of connections. The highest node value will always be connected to at least 1 other node.

Note Single nodes should not be considered in the answer.

Example

$bg = [[1, 5], [1, 6], [2, 4]]$



The smaller component contains 2 nodes and the larger contains 3 . Return the array $[2, 3]$.

Function Description

Complete the *connectedComponents* function in the editor below.

connectedComponents has the following parameter(s):

- *int* $bg[n][2]$: a 2-d array of integers that represent node ends of graph edges

Returns

- *int* $[2]$: an array with 2 integers, the smallest and largest component sizes

Input Format

The first line contains an integer n , the size of bg .

Each of the next n lines contain two space-separated integers, $bg[i][0]$ and $bg[i][1]$.

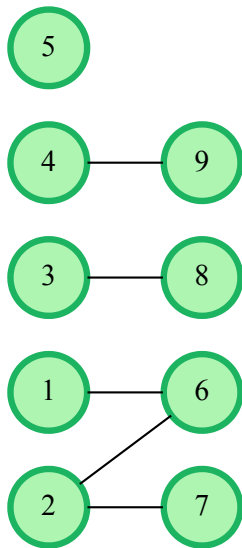
Constraints

- $1 \leq \text{number of nodes } N \leq 15000$
- $1 \leq bg[i][0] \leq N$
- $N + 1 \leq bg[i][1] \leq 2N$

Sample Input

STDIN	Function
5	<code>bg[] size n = 5</code>
1 6	<code>bg = [[1, 6], [2, 7], [3, 8], [4, 9], [2, 6]]</code>
2 7	
3 8	
4 9	
2 6	

Sample Output

Explanation

Since the component with node **5** contains only one node, it is not considered.

The number of vertices in the smallest connected component in the graph is **2** based on either **(3, 8)** or **(4, 9)**.

The number of vertices in the largest connected component in the graph is **4** i.e. **1 – 2 – 6 – 7**.

CANDIDATE ANSWER

Language used: **JavaScript (Node.js)**

```

1
2  /*
3   * Complete the 'componentsInGraph' function below.
4   *
5   * The function is expected to return an INTEGER_ARRAY.
6   * The function accepts 2D_INTEGER_ARRAY gb as parameter.
7   */
8
9  // @ts-ignore
10 class DisjSet {
11   /** @type { Object<number, {parent: number[], size?: number}> } */
12   data = {};
13   /** @type {Set<number>} */
14   rootList = new Set();
15
16   /**
17    *
18    * @param {number} value
19    * @param {number[]} parentPointer
20    * @returns {number}
21    */
22   find(value, parentPointer = undefined) {
23     let parentValue = value;
24     const stack = [value];
25
26     if (!this.data[value]) {
27       this.data[value] = {
28         parent: parentPointer || [value],
29       };

```

```

30     return value;
31 }
32
33 let i = 0;
34 while (i < stack.length) {
35     const node = stack[i];
36     if (this.data[node].parent[0] === node) {
37         parentValue = node;
38         break;
39     }
40     stack.push(this.data[node].parent[0]);
41     i++;
42 }
43
44 for (const node of stack) {
45     this.data[node].parent[0] = parentValue;
46     this.data[node].parent = parentPointer;
47 }
48
49 return parentValue;
50 }
51
52 /**
53  *
54  * @param {number} fristNode
55  * @param {number} sencondNode
56  */
57 union(fristNode, sencondNode) {
58     const parentPointer = this.data[fristNode]?.parent ?? [fristNode];
59     const fristParentNode = this.find(fristNode, parentPointer);
60     const sencondParentNode = this.find(sencondNode, parentPointer);
61
62     if (fristParentNode !== sencondParentNode) {
63         if (!this.data[fristParentNode].size) this.data[fristParentNode].size =
64 1;
65         this.data[fristParentNode].size +=
66             this.data[sencondParentNode]?.size ?? 1;
67
68         this.rootList.add(fristParentNode);
69         this.rootList.delete(sencondParentNode);
70     }
71 }
72 }
73
74 /**
75  *
76  * @param {number[][]} graphEdges
77  * @returns {number[]}
78  */
79 function componentsInGraph(graphEdges) {
80     const disjSet = new DisjSet();
81
82     for (const edge of graphEdges) {
83         const [fristNode, sencondNode] = edge;
84         disjSet.union(fristNode, sencondNode);
85     }
86
87     let minComponentSizes = Number.MAX_SAFE_INTEGER;
88     let maxComponentSizes = Number.MIN_SAFE_INTEGER;
89     for (const root of disjSet.rootList) {
90         if (disjSet.data[root].size < minComponentSizes) {
91             minComponentSizes = disjSet.data[root].size;
92         }

```

```

93     if (disjSet.data[root].size > maxComponentSizes) {
94         maxComponentSizes = disjSet.data[root].size;
95     }
96 }
97
98 return [minComponentSizes, maxComponentSizes];
99 }

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Medium	Hidden case	✔ Success	0	0.0368 sec	41.9 KB
Testcase 2	Medium	Hidden case	✔ Success	0	0.0363 sec	42.1 KB
Testcase 3	Medium	Hidden case	✔ Success	0	0.0481 sec	47.3 KB
Testcase 4	Medium	Hidden case	✔ Success	0	0.0398 sec	47.4 KB
Testcase 5	Medium	Hidden case	✔ Success	0	0.0465 sec	47.5 KB
Testcase 6	Medium	Hidden case	✔ Success	0	0.0498 sec	47.2 KB
Testcase 7	Medium	Hidden case	✔ Success	0	0.0615 sec	49.4 KB
Testcase 8	Medium	Hidden case	✔ Success	0	0.0416 sec	49.4 KB
Testcase 9	Medium	Hidden case	✔ Success	0	0.0464 sec	49.5 KB
Testcase 10	Medium	Hidden case	✔ Success	0	0.0555 sec	51 KB
Testcase 11	Medium	Hidden case	✔ Success	0	0.0534 sec	50.6 KB
Testcase 12	Medium	Hidden case	✔ Success	0	0.0629 sec	53.4 KB
Testcase 13	Medium	Hidden case	✔ Success	0	0.059 sec	53.2 KB
Testcase 14	Medium	Hidden case	✔ Success	0	0.0868 sec	52.8 KB
Testcase 15	Medium	Hidden case	✔ Success	0	0.0646 sec	52.5 KB
Testcase 16	Medium	Hidden case	✔ Success	0	0.0636 sec	53.3 KB
Testcase 17	Medium	Hidden case	✔ Success	0	0.0339 sec	43.6 KB
Testcase 18	Medium	Hidden case	✔ Success	0	0.0629 sec	53 KB
Testcase 19	Easy	Sample case	✔ Success	0	0.0326 sec	41.8 KB
Testcase 20	Medium	Hidden case	✔ Success	0	0.1135 sec	59.2 KB
Testcase 21	Medium	Hidden case	✔ Success	0	0.1006 sec	59.4 KB
Testcase 22	Medium	Hidden case	✔ Success	0	0.0887 sec	59.8 KB
Testcase 23	Medium	Hidden case	✔ Success	0	0.0994 sec	59.7 KB
Testcase 24	Medium	Hidden case	✔ Success	0	0.0869 sec	60.8 KB
Testcase 25	Medium	Hidden case	✔ Success	0	0.081 sec	58.5 KB
Testcase 26	Medium	Hidden case	✔ Success	0	0.0905 sec	58.5 KB
Testcase 27	Medium	Hidden case	✔ Success	0	0.0937 sec	58.3 KB
Testcase 28	Medium	Hidden case	✔ Success	0	0.0891 sec	58.8 KB
Testcase 29	Medium	Hidden case	✔ Success	0	0.0975 sec	59.3 KB
Testcase 30	Medium	Hidden case	✔ Success	0	0.0865 sec	59.2 KB
Testcase 31	Medium	Hidden case	✔ Success	0	0.0737 sec	59.6 KB
Testcase 32	Medium	Hidden case	✔ Success	0	0.1317 sec	59.1 KB
Testcase 33	Medium	Hidden case	✔ Success	0	0.077 sec	54 KB
Testcase 34	Hard	Hidden case	✔ Success	10	0.0748 sec	57 KB
Testcase 35	Hard	Hidden case	✔ Success	10	0.0770 sec	58 KB

Testcase 35	Hard	Hidden case	✓ Success	10	0.0778 sec	58 KB
Testcase 36	Hard	Hidden case	✓ Success	10	0.0685 sec	57.3 KB
Testcase 37	Hard	Hidden case	✓ Success	10	0.0808 sec	57.3 KB
Testcase 38	Hard	Hidden case	✓ Success	10	0.0761 sec	58.3 KB
Testcase 39	Hard	Hidden case	✓ Success	10	0.0978 sec	56.9 KB

No Comments

QUESTION 3



Correct Answer

Score 95

Cut the Tree > Coding Search Algorithms Medium problem-solving Core CS

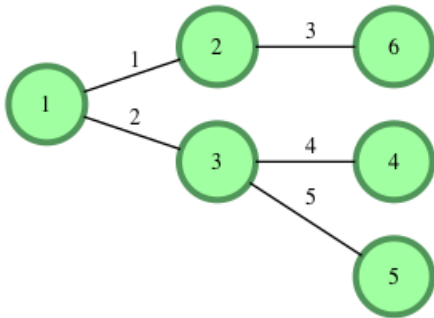
QUESTION DESCRIPTION

There is an undirected tree where each vertex is numbered from **1** to ***n***, and each contains a data value. The *sum* of a tree is the sum of all its nodes' data values. If an edge is cut, two smaller trees are formed. The *difference* between two trees is the absolute value of the difference in their sums.

Given a tree, determine which edge to cut so that the resulting trees have a minimal *difference* between them, then return that difference.

Example
data = [1, 2, 3, 4, 5, 6]
edges = [(1, 2), (1, 3), (2, 6), (3, 4), (3, 5)]

In this case, node numbers match their weights for convenience. The graph is shown below.



The values are calculated as follows:

Edge Cut	Tree 1 Sum	Tree 2 Sum	Absolute Difference
1	8	13	5
2	9	12	3
3	6	15	9
4	4	17	13
5	5	16	11

The minimum absolute difference is **3**.

Note: The given tree is *always* rooted at vertex **1**.

Function Description

Complete the *cutTheTree* function in the editor below.

cutTheTree has the following parameter(s):

- int data[n]*: an array of integers that represent node values
- int edges[n-1][2]*: an 2 dimensional array of integer pairs where each pair represents nodes connected by the edge

Returns

- int*: the minimum achievable absolute difference of tree sums

Input Format

The first line contains an integer n , the number of vertices in the tree.

The second line contains n space-separated integers, where each integer u denotes the $node[u]$ data value, $data[u]$.

Each of the $n - 1$ subsequent lines contains two space-separated integers u and v that describe edge $u \leftrightarrow v$ in tree t .

Constraints

- $3 \leq n \leq 10^5$
- $1 \leq data[u] \leq 1001$, where $1 \leq u \leq n$.

Sample Input

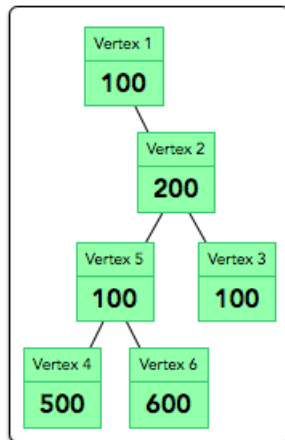
STDIN	Function
6	data[] size n = 6
100 200 100 500 100 600	data = [100, 200, 100, 500, 100, 600]
1 2	edges = [[1, 2], [2, 3], [2, 5], [4, 5], [5,
6]]	
2 3	
2 5	
4 5	
5 6	

Sample Output

400

Explanation

We can visualize the initial, uncut tree as:



There are $n - 1 = 5$ edges we can cut:

1. Edge $1 \leftrightarrow 2$ results in $d_{1 \leftrightarrow 2} = 1500 - 100 = 1400$
2. Edge $2 \leftrightarrow 3$ results in $d_{2 \leftrightarrow 3} = 1500 - 100 = 1400$
3. Edge $2 \leftrightarrow 5$ results in $d_{2 \leftrightarrow 5} = 1200 - 400 = 800$
4. Edge $4 \leftrightarrow 5$ results in $d_{4 \leftrightarrow 5} = 1100 - 500 = 600$
5. Edge $5 \leftrightarrow 6$ results in $d_{5 \leftrightarrow 6} = 1000 - 600 = 400$

The minimum *difference* is **400**.

CANDIDATE ANSWER

Language used: **JavaScript (Node.js)**

```

2  /**
3   * Complete the 'cutTheTree' function below.
4   *
5   * The function is expected to return an INTEGER.
6   * The function accepts following parameters:
7   * 1. INTEGER_ARRAY data
8   * 2. 2D_INTEGER_ARRAY edges
9   */
10
11 /**
12  *
13  * @param {number[]} data
14  * @param {number[][]} edges
15  * @returns {number}
16  */
17 function cutTheTree(data, edges) {
18     let minAchievable = Number.MAX_SAFE_INTEGER;
19     /** @type {number[][]} */
20     const graph = [];
21     /** @type {number[]} */
22     const sum = [];
23
24     const nodeCut = new Set();
25     for (const edge of edges) {
26         let [fristNode, sencondNode] = edge;
27         fristNode--;
28         sencondNode--;
29         graph[fristNode]
30             ? graph[fristNode].push(sencondNode)
31             : (graph[fristNode] = [sencondNode]);
32         graph[sencondNode]
33             ? graph[sencondNode].push(fristNode)
34             : (graph[sencondNode] = [fristNode]);
35         sencondNode !== 0 && nodeCut.add(sencondNode);
36     }
37
38     /**
39      *
40      * @param {number} node
41      * @param {number} parent
42      */
43     const dfs = (node, parent) => {
44         /** @type {number[][]} */
45         const stack = [[node, parent]];
46         /** @type {number[][]} */
47         const traveledPath = [];
48
49         while (stack.length) {
50             const [currentNode, parentNode] = stack.pop();
51             traveledPath.push([currentNode, parentNode]);
52             if (sum[currentNode] === undefined) sum[currentNode] =
53 data[currentNode];
54
55             for (const childNode of graph[currentNode]) {
56                 if (childNode !== parentNode) {
57                     stack.push([childNode, currentNode]);
58                 }
59             }
60         }
61
62         while (traveledPath.length > 1) {
63             const [childNode, parentNode] = traveledPath.pop();
64             sum[parentNode] += sum[childNode];

```

```

65     }
66 };
67
68 dfs(0, 0);
69 const total = sum[0];
70 for (const node of nodeCut) {
71     const sumNodeTree_1 = total - sum[node];
72     const diff = Math.abs(sumNodeTree_1 - sum[node]);
73     minAchievable = Math.min(minAchievable, diff);
74 }
75
76 return minAchievable;
77 }

```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 1	Easy	Sample case	✔ Success	0	0.0338 sec	42 KB
Testcase 2	Hard	Hidden case	✔ Success	5	0.0502 sec	42.2 KB
Testcase 3	Hard	Hidden case	✔ Success	5	0.0381 sec	42.2 KB
Testcase 4	Hard	Hidden case	✔ Success	5	0.0447 sec	42.4 KB
Testcase 5	Easy	Sample case	✔ Success	0	0.033 sec	42 KB
Testcase 6	Hard	Hidden case	✔ Success	5	0.0743 sec	57.8 KB
Testcase 7	Hard	Hidden case	✔ Success	10	0.2877 sec	111 KB
Testcase 8	Hard	Hidden case	✔ Success	5	0.3304 sec	112 KB
Testcase 9	Hard	Hidden case	✔ Success	5	0.277 sec	112 KB
Testcase 10	Hard	Hidden case	✔ Success	5	0.2693 sec	112 KB
Testcase 11	Hard	Hidden case	✔ Success	5	0.3139 sec	111 KB
Testcase 12	Hard	Hidden case	✔ Success	5	0.3243 sec	111 KB
Testcase 13	Medium	Hidden case	✔ Success	5	0.2651 sec	112 KB
Testcase 14	Medium	Hidden case	✔ Success	5	0.2734 sec	111 KB
Testcase 15	Medium	Hidden case	✔ Success	5	0.3101 sec	113 KB
Testcase 16	Medium	Hidden case	✔ Success	5	0.2988 sec	112 KB
Testcase 17	Medium	Hidden case	✔ Success	5	0.3897 sec	111 KB
Testcase 18	Medium	Hidden case	✔ Success	5	0.2968 sec	113 KB
Testcase 19	Medium	Hidden case	✔ Success	5	0.2733 sec	112 KB
Testcase 20	Medium	Hidden case	✔ Success	5	0.3375 sec	111 KB

No Comments