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ScrollView (垂直捲動) 新增 ScrollActivity activity scroll.xml

新增 XML

student.xml ScrollActivity.kt 執行畫面

<u>自我挑戰:HorizontalScrollView (水平捲動)</u>

ListView (項目清單)

新增 ListActivity 執行畫面

activity list.xml

新增 XML layout

item_layout.xml

ListActivity.kt

ScrollView (垂直捲動)

● ScrollView 裡只能放一個子女View (例如 LinearLayout 放在 ScrollView 裡)

新增 ScrollActivity

程式碼套件 > New > Activity > Empty Views Activity

activity_scroll.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
   android:layout width="match parent"
   android:layout_height="match_parent"
   android:orientation="vertical"
   tools:context=".ScrollActivity">
   <Button
       android:layout_width="wrap_content"
       android:layout_height="wrap_content"
       android:layout_gravity="center"
       android:text="加入"
       android:textSize="36sp"
       android:onClick="click_add"/>
   < ScrollView
       android:layout_width="match_parent"
       android:layout_height="match_parent">
       <LinearLayout</pre>
           android:id="@+id/ll"
           android:layout_width="match_parent"
           android:layout_height="match_parent"
           android:orientation="vertical">
       </LinearLayout>
   </ScrollView>
</LinearLayout>
```

新增 XML

res > New > XML > Layout XML file

student.xml

```
name
eng
TextView
TextView
TextView
TextView
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   android:layout width="match parent"
   android:layout height="wrap content"
   android:orientation="vertical">
   <TextView
       android:id="@+id/tv_n"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:text="name"
       android:textSize="36sp" />
   <TextView
       android:id="@+id/tv_e"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:text="eng"
       android:textSize="36sp"/>
   <TextView
       android:id="@+id/tv_m"
       android:layout width="match parent"
       android:layout height="wrap content"
       android:text="math"
       android:textSize="36sp"/>
   <TextView
       android:layout width="match parent"
       android:layout height="2dp"
       android:background="#000000"/>
</LinearLayout>
```

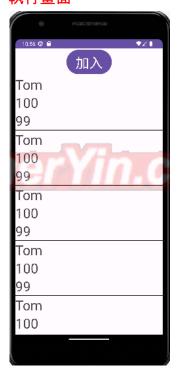
ScrollActivity.kt

```
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.view.LayoutInflater
import android.view.View
import android.widget.LinearLayout
import android.widget.TextView

class ScrollActivity : AppCompatActivity() {
   override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.activity_scroll)
   }
```

```
fun click_add(view: View) {
       var r2 = Result2("Tom", 100, 99)
       // 畫面佈局 載入器
      var li: LayoutInflater = LayoutInflater.from(this)
      // 載入 R.layout.student 到 ScrollView 裡 LinearLayout
      var v:View = li.inflate(R.layout.student, null, false)
       var 11: LinearLayout = findViewById(R.id.ll)
       11.addView(v)
      var tv_name: TextView = v.findViewById(R.id.tv n)
      var tv_eng: TextView = v.findViewById(R.id.tv_e)
      var tv_math: TextView = v.findViewById(R.id.tv_m)
      // .text 簡化 .setText()
      tv_name.text = r2.name
      tv_eng.text = r2.eng.toString()
      tv_math.text = r2.math.toString()
  }
}
```

執行畫面



自我挑戰:HorizontalScrollView (水平捲動)

https://developer.android.com/reference/android/widget/HorizontalScrollView

ListView (項目清單)

新增 ListActivity



執行畫面

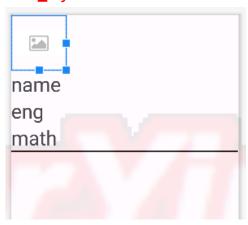


activity_list.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
   android:orientation="vertical"
  tools:context=".ListActivity">
   <Button
       android:layout width="wrap content"
       android:layout_height="wrap_content"
       android:layout gravity="center"
       android:text="加入"
       android:textSize="36sp"
       android:onClick="click_add"/>
       <ListView
           android:id="@+id/listview"
           android:layout_width="match_parent"
           android:layout_height="wrap_content">
       </ListView>
       <TextView
           android:id="@+id/empty"
           android:layout_width="wrap_content"
           android:layout_height="wrap_content"
           android:text="目前沒有資料" />
```

新增 XML layout

item_layout.xml



```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   android:layout width="match parent"
   android:layout_height="wrap_content"
  android:orientation="vertical">
   <ImageView</pre>
       android:id="@+id/iv item image"
       android:layout_width="100dp"
       android:layout height="100dp"
       android:src="@drawable/no_image_box"
       android:scaleType="centerInside"/>
   <TextView
       android:id="@+id/tv_item_n"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:text="name"
       android:textSize="36sp" />
   <TextView
       android:id="@+id/tv_item_e"
       android:layout width="match parent"
       android:layout_height="wrap_content"
       android:text="eng"
       android:textSize="36sp"/>
   <TextView
       android:id="@+id/tv_item_m"
       android:layout_width="match_parent"
       android:layout height="wrap content"
       android:text="math"
       android:textSize="36sp"/>
   <TextView
       android:layout width="match parent"
       android:layout_height="2dp"
       android:background="#000000"/>
</LinearLayout>
```

ListActivity.kt

```
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.util.Log
import android.view.View
import android.view.ViewGroup
import android.widget.BaseAdapter
import android.widget.ImageView
import android.widget.ListView
import android.widget.TextView
import android.widget.Toast
class ListActivity : AppCompatActivity() {
  val context = this
  var listView: ListView? = null
  var myListAdapter: MyListAdapter? = null
  override fun onCreate(savedInstanceState: Bundle?) {
      super.onCreate(savedInstanceState)
      setContentView(R.layout.activity_list)
      初始化ListView()
  }
  private fun 初始化ListView() {
      // 資料 適配器
      myListAdapter = MyListAdapter()
      // 尋找 ListView
      listView = findViewById<ListView>(R.id.listview)
      // 設定 ListView 資料適配器
      listView?.adapter = myListAdapter
      // 設定 資料0筆時要顯示哪個View (通常用TextView顯示 目前沒有資料)
      listView?.emptyView = findViewById<TextView>(R.id.empty)
      // 設定(監聽器) 點選項目 OnItemClick 要執行的程式
      listView?.setOnItemClickListener { parent, view, position, id ->
          val r2 = listView?.adapter?.getItem(position)
          val s = "position=" + position + " " + r2.toString()
          Log.d("@@@", s)
      }
  }
  fun click_add(view: View) {
      // 圖片陣列 新增 p04 圖片id
      myListAdapter?.drawableArrayList?.add(R.drawable.p04)
      // 學生陣列 新增 Mary
      val r2 = Result2("Mary", 86, 83)
      myListAdapter?.stArrayList?.add(r2)
      // 資料有異動,通知 ListView 畫面需更新
      myListAdapter?.notifyDataSetChanged()
      // 顯示 短訊息
      Toast.makeText(context, "資料新增完成", Toast.LENGTH_SHORT).show()
  }
```

```
// inner 內部類別 可使用外部類別資料,包含 private 資料
inner class MyListAdapter: BaseAdapter() { // 繼承 BaseAdapter
    // 圖片陣列: arrayListOf() 快速建立ArrayList資料
   val drawableArrayList = arrayListOf<Int>(
       R.drawable.p01,
       R.drawable.p02,
       R.drawable.p03,
    )
   // 學生陣列: arrayListOf() 快速建立ArrayList資料
   val stArrayList = arrayListOf<Result2>(
       Result2("Tom", 100, 99),
       Result2("Amy", 90, 95),
       Result2("Jack", 75, 80),
    )
   // 資料數量 (由 ListView 呼叫 也稱為 Callback 函式)
   override fun getCount(): Int {
       return stArrayList.size // 陣列大小 即 資料數量
   }
   // 取得 某項目資料(學生) (由 ListView 呼叫 也稱為 Callback 函式)
   override fun getItem(position: Int): Any {
       val r2 = stArrayList.get(position)
       return r2
   }
   // 取得 某項目編號 (由 ListView 呼叫 也稱為 Callback 函式)
   override fun getItemId(position: Int): Long {
       val itemId = position + 0L
       return itemId
   }
   // 取得 某項目用的 Layout (由 ListView 呼叫 也稱為 Callback 函式)
   override fun getView(position: Int, convertView: View?, parent: ViewGroup?): View {
       // 載入 Layout
       val itemLayout = context.layoutInflater.inflate(R.layout.item layout, null)
       // 尋找 Layout 裡面 View
       val iv_image = itemLayout.findViewById<ImageView>(R.id.iv_item_image)
       val tv item n = itemLayout.findViewById<TextView>(R.id.tv item n)
       val tv item e = itemLayout.findViewById<TextView>(R.id.tv item e)
       val tv_item_m = itemLayout.findViewById<TextView>(R.id.tv_item_m)
       // 顯示資訊
       val drawableId = drawableArrayList.get(position)
       val r2 = stArrayList.get(position)
       iv_image.setImageResource(drawableId)
       tv_item_n.setText(r2.name)
       tv_item_e.setText(r2.eng.toString())
       tv_item_m.setText(r2.math.toString())
       return itemLayout
   }
}
```

}