Linh Tran

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Education

Tufts University / Medford, MA

Expected May 2022

Bachelor of Science in Computer Science

GPA: 3.77/4.00, Dean's List (Fall 2018 - Spring 2020)

Courses: Algorithms, Data Structures, Machine Structures & Assembly Programming, Discrete Math

Experiences

Tufts Dept. of Computer Science / Medford, MA

Jan 2020 - present

Teaching Assistant for Algorithms (Fall 2020), Web Programming (Spring 2020)

 Held office hours to assist with core concepts of respective courses. Graded, provided personal feedback on homework assignments for 250+ students, and answered guestions on Piazza.

Facebook / Menlo Park, CA - Remote

May 2020 - Aug 2020

FBU Engineering Intern

- Developed an Android social media app that connects bucket lists creators, using Java and Parse.
- Implemented a simple feed ranking algorithm when displaying posts to create better user experience.
 Utilized Google Places API to display a list of places for users to add to their travel bucket lists.
- o Participated in an Android mobile development training course with team Stories Client Health.

Tufts Dept. of Urban Environmental Policy / Medford, MA

Jul 2019 - Oct 2019

Research Assistant

- Created 3 Twitter bots as case studies for Prof. Hollander's research on the influence of social media on human's interests in urban planning, using Tweepy and Python.
- Programmed and deployed bots that can follow accounts, favorite, retweet, scrape photos from Reddit threads, and generate captions using Microsoft's Computer Vision API.

FPT Software / Hanoi, Vietnam

May 2019 -

Aug 2019

Software Engineering Intern

 Designed and implemented the user interface for the web platform of FPT's current client, Flex Digital Healthcare. Developed Sign Up / Login functionalities for FDH user interface using JavaScript.

Science and Technology Innovation Conference / Singapore

Jun 2019

Camp Advisor, Teaching Assistant

 Organized and led two science summer camps with over 300 students. Guided students in using C++ to design and program innovative technological solutions to social problems.

Projects

Buckets / Java, Android Studio, Parse

Jul 2020 - Aug 2020

- Designed and implemented an Android social networking platform for bucket lists creators.
- Functionalities: Users can create new buckets, add goals, and track their progress on each bucket. Users
 can search for any city and add the places they would like to visit to a bucket. Users can also follow other
 users and view a feed of stories about their accomplishments.

Jumbo Notes / HTML, CSS, JavaScript

Feb 2020

Designed and implemented from scratch a note-taking web application that replicates Google Keep.
 Current functionalities for users include: create, edit, archive, and pin notes.

Scribbles It / HTML, CSS, JavaScript, p5.is, socket.io, Express.js, Heroku

Oct 2019

- Group project, Finalist @ Tufts Polyhack 2019
- Designed and deployed a real-time drawing application inspired by Draw My Thing. Implemented the Home page, shared drawing canvas, chat box, drawing toolbar, and Scores system.

Matchy / Swift, XCode 10

Sep 2019

 Implemented a single-view iOS card-matching game using the MVC pattern. Added the game's algorithms to Shuffle Cards, Restart Game, and Choose a Theme.

Skills

Programming Languages: Java, C++, C, JavaScript, Python, Node.js, HTML/CSS, Swift **Software/Tools**: Android Studio, VSCode, XCode, Git, MongoDB, ExpressJS, PyCharm, Eclipse **Languages**: English and Vietnamese (fluent)

Activities

Rewriting the Code / Member
Tufts Vietnamese Students' Association / Secretary

Jan 2019 - present Sep 2019 - May 2020