## CS 522—Mobile Systems and Applications Assignment Three—Databases—Rubric

55: Design
• 10: entity classes for Messages and Peers (entities package)
• (Must define Constructor(Cursor), writeToProvider(ContentValues) for both
• 10: contract class (contracts package) defines getter and putter operations
• 15: database adapter (databases package)
70: Functionality (video demonstration)
• 20: Client sent message is received at server (displayed in main activity)
• 15: View list of peers
• 15: View information about a peer (including their messages)
• 20: Exiting app and restarting shows messages still available
Completed Rubric (5 pts):
Overall Total: