STAT 230 Notes

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These are my notes for the Probability course at the University of Waterloo (STAT 230). They are pretty similar to the online lecture content

You will find that these aren't very useful as notes, in the sense that they are not significantly shorter than the content in the lectures, they're really just a way for me to type down the content I am learning and absorb it.

(Note: this document is incomplete and does not reflect the content of the course as I discontinued typesetting the lecture content)

Thanks to Profesoor Dan Wolczuk for providing me with the macros to typeset this LaTeX document.

If the university or staff feel that I should take down this document, please feel free to contact me on github (https://github.com/meowstafa)

1 Introduction to Probability

Probability

- A strong likely hood or chance of something
- The relative possibility an event will occur
- The ratio of the number of actual occurrences to the total number of possible occurrences. In this course we will consider so-called "random" experiments that have several possible outcomes and are repeatable.

Definitions of Probability

Let S be the set of all possible distinct outcomes of a random experiment. Then the probability of an event, provided that all outcomes are equally likely, is

 $\frac{\text{Number of ways the event can occur}}{\text{Total number of outcomes in } \mathcal{S}}$

Classical
Definition of
Probability

Definition

The probability of an event in an experiement is the (limiting) proportion or fraction of times the event occurs in a very long (theoretically infinite) series of (independent) repetitions of the experiement

Definition Relative Frequency

Definition

The probability of an event is a 'best guess' by a person making the statement of the chances that the event will happen (e.g., 30% chance of rain)

Definition
Subjective
Probability

The classical definition and the relative frequency definition are **consistent** with one another if we are careful in constructing our model.

Characteristics of a Random Experiment

- It should have more than one possible outcome
- We should be able to repeat the experiement under similar/identical conditions
- It may have equally likely outcomes

Probability Models

- A sample space of all possible outcomes of a random experiement must be defined
- A set of events is defined. An event is a subset of the sample space, to which we can assign a probability
- A way of assigning probabilities, which are numbers between 0 and 1, to events is specified.

2 Random Experiments and Sample spaces

When we repeat the experiement under *controlled conditions*, (repetitions are called **trials** of the experiment) different outcomes may occur

Definition

Random

Experiment

Definition

Sample

Space

Definition

Discrete Sample

Countable

Properties of a Random experiment

• We should be able to repeat it

integers

- Different outcomes may occur on different trials even if the conditions are the same
- Outcomes have probabilities associated with them

A sample space, S, is the set of distinct outcomes for an experiement or process, with the property that in a single trial, one and only one of these outcomes occurs

The sample space is a set and the outcomes in a sample space are called **sample points** or **points**

A discrete sample space, S, is one with a finite number of sample points or countably many sample points

Space A set, S, is countable if the elements can be put in a 1-1 correspondency with the positive Definition

E.g. A **countably infinite** set is the sample space of a coin tossing experiment that ends on the event that a Tails occurs. The set

$$\mathcal{S} = \{T, HT, HHT, HHHT, ...\}$$

is countably infinite as we can form a 1-1 correspondence of each sample point with the positive integers, and since it is countable, it is discrete

Example of an uncountably infinite set is the sample space

$$\mathcal{S} = [0, \infty)$$

which has an infinite number of sample points, they **can not** be put into a 1-1 correspondence with the positive integers. The sample space S is not discrete

3 Probability Models and Events

An event, A, defined on a discrete sample space, S, is a subset of S. i.e. $A \subset S$

Definition

Event

If the event $A \subset \mathcal{S}$ consists of only one sample point this A is called a **simple event**

Definition

Simple Event

If the event $A \subset \mathcal{S}$ consists of two or more sample points then A is called a **compound event**.

A is said to **occur** on a trial of the experiment if one of the simple events in A occurs

Definition Compound

Event

Let $S = \{a_1, a_2, a_3, ...\}$ be a discrete sample space

Definition

Let $P(a_1), P(a_2), P(a_3), ...$ be a set of numbers associated with the sample points $a_1, a_2, a_3, ...$ such that:

Probability
Distribution

1)
$$0 \le P(a_i) \le 1, i = 1, 2, \dots$$

on S

2)
$$\sum_{i=1} P(a_i) = 1$$

Then $P(a_i)$ is called a probability

The set $\{P(a_i), i = 1, 2, ...\}$ is called the **probability distribution on** S

The function P(*) has the sample space S as its domain, the condition $\sum P(a_i) = 1$ reflects the idea that when the process or experiment happens, one or other of the simple events $a_i \in S$ must occur. (The sum shows that it is certain the total probability of an outcome coming from the defined events in the sample space is 1, and hence 0 for anything outside the sample space). Events consisting of a single a_i in the sample space are referred to as **simple events**

Let \mathcal{S} be a discrete sample space and let A be an event defined on \mathcal{S} , i.e. $A \subset \mathcal{S}$

Definition

Then P(A), the probability of event A, is the sum of the probabilities corresponding to the sum of all the simple events that make up A, $P(A) = \sum_{a \in A} P(a)$

Probability of an Event

According to this definition $P(A) = P(a_1) + P(a_2)$ would be the probability of a compound event $A = \{a_1, a_2\}$

Note that for any event $A, 0 \le P(A) \le 1$

A discrete sample space $S = \{a_1, a_2, ...\}$ together with a probability distribution $\{P(a_i), i = 1, 2...\}$ is referred to as a **discrete probability model**

Definition

Discrete

 ${\bf Probability}$

Model

The odds in favour of an event A is the probability the event occurs divided by the probability it does not occur or $\frac{P(A)}{1-P(A)}$. The odds against the vent is the reciprocal, $\frac{1-P(A)}{P(A)}$

Definition Odds

4 Counting Techniques

When all the simple events have the same probability, for any even $A \subset \mathcal{S}$,

$$P(A) = \frac{\text{number of points in } A}{N(\text{number of points in } S)}$$

Definition P(A) for

equiprobable

outcomes

Suppose we can do job 1 in p ways and job 2 in q ways. Then we can do either job 1 **OR** job 2 (but not both), in a total of p + q ways

Definition Addition

Rule

Suppose we can do job 1 in p ways and, for each of these ways, we can do job 2 in q ways. Then we can do both job 1 **AND** job 2, in a total of pq distinct ways

Definition

Multiplication Rule

Some useful combinatorial symbols

- $n^{(k)} = n(n-1)(n-2)...(n-k+1)$ (also written as ${}^{n}P_{r}$)
- = number of arrangements of n different elementes taken k at a time
- n! = n(n-1)...(2)(1)
- = number of arrangements (permutations) of n different elements taken n at a time
- $n^k = n...n$
- = number of arrangements of n elements taken k at a time allowing repeats
- By definition $0^0 = 1$, and 0! = 1, therefore $0^{(0)} = 1$
- Note $n^{(k)} = \frac{n!}{(n-k)!}$ when $k \ge 0$ is an integer
- Note that $n^{(k)}$ is also defined for a real number n, with k as a non-negative integer (e.g. $e^{(3)} = e(e-1)(e-2), 3^{(4)} = 3 \times 2 \times 1 \times 0$)

Definition

n choose k

$$\binom{n}{k} = \frac{n^{(k)}}{k!} = \frac{n!}{(n-k)!k!} = {}^{n}C_{k}$$

If n is a positive integer and k is a non-negative integer such that $k \leq n$ then ${}^{n}C_{k}$ is the number of subsets (combinations) of k elements which may be selected from a set containing n elements

Definition

Multinomial Coefficients

$$\left(\begin{array}{c} n\\ n_1,\dots,n_k \end{array}\right) = \frac{n!}{n_1!\dots n_k!}$$

Sets and Probability

1. $0 \le P(A)$ for every event A

2. P(S) = 1

Suppose S is a sample space for an experiment Let $A, B, C, A_1, A_2, ...$ be events defined on S

The union of A and B (written $A \cup B$) is the set of all points which are in either A or B or both

Definition
Union of

Two Sets

The intersection of A and B (written $A \cap B$) is the set of all points which are in both A and B

Definition Intersection

of Two Sets

The complement of A (written \bar{A}) is the set of all points in S which are not in A

Definition

Complement

of a Set

The complement of the union is the intersection of the complements:

De

Morgan's

Laws

 $\overline{(A \cup B)} = \overline{A} \cap \overline{B}$

The complement of the intersection is the union of the complements:

$$\overline{(A \cap B)} = \overline{A} \cup \overline{B}$$

Two events A and B are **mutually exclusive** if $A \cap B = \emptyset$, where \emptyset is the empty set The events $A_1, ..., A_k$ are called **(pairwise) mutually exclusive** if $A_i \cap A_j = \emptyset, \forall i, j$ with $i \neq j$ In general mutually exclusive events are such that no two events overlap

Definition

Mutually

Exclusive

Suppose the function P associates a real value, P(A), with each event A defined on a sample space S such that

Definition

Probability

Set function,

Axioms of

Probability

3. If $A_1, A_2, ...$ is a sequence of mutually exclusive events, then $P(A_1 \cup ... \cup A_n) = \sum_{i=1}^n P(A_i)$

then P is called a **probability set function** and P(A) is called the probability of A

(1) - (3) are called the **Axioms of Probability**. These three axioms of probability are sufficient to allow a mathematical structure (the calculus of probability) to be developed.

Note: It does not matter if we assign the probabilities according to the classical, long-run relative frequency or subjective approach as long as the three axioms holds.

Theorem

Properties of Proba-

bilities

Suppose S is a sample space for an experiment

Let $A, B, C, A_1, A_2, ...$ be events defined on S

Then:

1. 0 < P(A) < 1

 $P(A) = \sum P(a) < \sum P(a) = P(a)$

 $P(A) = \sum_{a \in A} P(a) \le \sum_{\text{all } a} P(a) = P(S) = 1$

2. Probability of the Complement of an Event:

 $P(\overline{A}) = 1 - P(A)$ which implies $P(\emptyset) = 1 - P(S) = 0$

$$\sum_{\text{all } a} P(a) = \sum_{a \in A} P(a) + \sum_{a \in \overline{A}} P(a) \Rightarrow 1 = P(A) + P(\overline{A})$$

3. Probability of a subset of an Event:

If $A \subset B$, then $P(A) \leq P(B)$

$$P(A) = \sum_{a \in A} P(a) \le \sum_{a \in B} P(a) = P(B)$$

4. Probability of the Union of Two Mutually Exclusive Events:

Let A and B be mutually exclusive events

Then
$$P(A \cup B) = P(A) + P(B)$$

$$P(A \cup B) = \sum_{a \in A \cup B} P(a) = \sum_{a \in A} P(a) + \sum_{a \in B} P(a) = P(A) + P(B)$$

(Note: This works since for any $a \in B, a \notin A$ and for any $a \in A, a \notin B$)

5. Probability of the Union of Mutually Exclusive Events:

Let $A_1, ..., A_n$ be mutually exclusive events

Then
$$P(A_1 \cup ... \cup A_n) = \sum_{i=1}^n P(A_i)$$

$$A_i \cap A_j = \emptyset, i \neq j$$

6. For any two events A and B,

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

$$P(A) + P(B) = P(A \cup B) + P(A \cap B)$$

(This is since when we add P(A) and P(B) we end up double counting the points at the intersection, once when we count P(A) and a second time when we count P(B), so we subtract the intersection to make it count just once)

7. For any three events A, B and C,

$$P(A \cup B \cup C) = P(A) + P(B) + P(C) - P(A \cap B) - P(A \cap C) - P(B \cap C) + P(A \cap B \cap C)$$

Independent Events

Events A and B are **independent events** if and only if $P(A \cap B) = P(A)P(B)$. If they are not independent, we call the events **dependent**

Definition Two

Note: $P(A \cap B)$ can be written as P(AB)

Independent

Events

Independent events are such that the ratios

$$\frac{P(A \cap B)}{P(B)} = \frac{P(A)}{P(S)} = P(A)$$

The events $A_1, ..., A_n$ are independent if and only if

Definition

 $P(A_{i_1} \cap ... \cap A_{i_k}) = P(A_{i_1})...P(A_{i_k})$ for all sets $(i_1,...,i_k)$ of distinct subscripts chosen from (1,...,n)

n Independent

Events

It is not sufficient for events to just be pairwise independent. All groupings have to be independent.

A and B are independent events if and only if \overline{A} and B are independent events. Similarly A and Theorem \overline{B} or \overline{A} and \overline{B}

Proof:

Note that $B = (A \cap B) \cup (\overline{A} \cap B)$, where $A \cap B$ and $\overline{A} \cap B$ are mutually exclusive events So $P(B) = P(A \cap B) + P(\overline{A} \cap B)$. Therefore,

$$P(\overline{A} \cap B) = P(B) - P(A \cap B) = P(B) - P(A)P(B) = P(B)(1 - P(A)) = P(\overline{A})P(B)$$

Conditional Probability

The conditional probability of event A, given that event B occurs, is defined by

Definition

Conditional

Probability

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

provided $P(B) \neq 0$

Suppose A and B are two events such that P(A) > 0 and P(B) > 0. A and B are independent Theorem if and only iff P(A|B) = P(A) or, equivalently, if P(B|A) = P(B)

For any two events A anf B,

Theorem

1. $P(A \cap B) = P(A|B)P(B)$

Mulitplication

2.
$$P(A \cap B) = P(B|A)P(A)$$

rule

Let the sample space, S, be partitioned into k mutually exclusive sets B_1, B_2, \ldots, B_k such that $P(B_i) > 0$, for $i = 1, 2, \dots, k$ and $S = B_1 \cup \dots \cup B_k$.

Theorem Law of Total

Then, for any event A, $P(A) = \sum_{i=1}^{k} P(A \cap B_i)$

Probability

Theorem Let the sample space, S, be partitioned into k mutually exclusive sets B_1, \ldots, B_k such that $P(B_i) > 0$, for i = 1, ..., k and $S = B_1 \cup \cdots \cup B_k$. Theorem Then, for any events A, and for j = 1, ..., k, we have

Baves'

$$P(B_j|A) = \frac{P(A|B_j)P(B_j)}{\sum_{i=1}^{k} P(A|B_i)P(B_i)}$$

Proof:

$$P(B_j|A) = \frac{P(B_j \cap A)}{P(A)} = \frac{P(A|B_j)P(B_j)}{\sum_{i=1}^k P(A \cap B_i)} = \frac{P(A|B_j)P(B_j)}{\sum_{i=1}^k P(A|B_i)P(B_i)}$$

Random Variables and Distributions

A random variable (e.g. X) is a function that assigns a real number to each point in a sample space S

Definition Random

Variable

The event [X = 2] means $\{s \in \mathcal{S} | X(s) = 2\}$ or the set of all points, s, in the sample space, \mathcal{S} , such that X(s) = 2.

We write the probability of this event as P(X=2)

The random variable, X, takes a finite or countably infinite number of distinct values (the range of X is countable)

Definition

Discrete Random

Variable X

X can take any value in a non-degenerate interval (range of X is not countable)

Definition

Continuous

Random

Variable X

The **funtion** f(x) = P(X = x), for all x in the set of all possible values of X

Definition

1. $f(x) \ge 0$ for all values of x

Probability
Function

2. $\sum_{\text{all }x} f(x) = 1$ (sum of all probabilities is 1)

A cumulative distribution function (c.d.f) is defined as a function $F(x) = P(X \le x)$, for all real numbers x

Definition

Cumulative

Distribution

Function

c.d.f

Properties of a c.d.f F(x)

- 1. F(x) is a non-decreasing function of x for all $x \in \mathbb{R}$
- 2. $0 \le F(x) \le 1$ for all $x \in \mathbb{R}$
- 3. $\lim_{x \to -\infty} F(x) = 0$ and $\lim_{x \to \infty} F(x) = 1$

Relation between F(x) and f(x)

- 1. If a random variable, X, takes only non-negative integer values, then F(x) is the probability of the values less than or equal to x (or up to and including)
- 2. f(x) = F(x) F(x-1) is the size of the **jump** in F at the point x, and
- 3. $F(x) = \sum_{z \le x} f(z)$

Discrete Uniform Distribution

Suppose X takes values a, a + 1, ..., b with all values being equally likely. Then X has a Theorem discrete uniform distribution, on a, a + 1, ..., b. The probability function of the discrete uniform distribution is

$$f(x) = \begin{cases} \frac{1}{b-a+1} & \text{for } x = a, a+1, \dots, b \\ 0 & \text{otherwise} \end{cases}$$

Hypergeometric Distribution

We have a collection of N objects that can be classified into two distinct types, r of type 1 and N-r of type 2.

Pick a sample of n < N ojects at random without replacement.

Let X be the number of type 1 in the sample.

Then X has a hypergeometric distribution with probability function

$$f(x) = \frac{\text{(ways to choose } x \text{ type 1)} \times \text{(ways to choose } n - x \text{ type 2)}}{\text{(ways to choose sample of } n)}$$

$$=\frac{\binom{r}{x} \times \binom{N-r}{n-x}}{\binom{N}{n}}$$

The range of X is $\max(0, n - N + r) \le x \le \min(r, n)$

$$\sum_{\text{all }x} \left(\begin{array}{c} a \\ x \end{array}\right) \left(\begin{array}{c} b \\ n-x \end{array}\right) = \left(\begin{array}{c} a+b \\ n \end{array}\right)$$

Hypergeometric Identity

Acceptance sampling is a statistical method which is used for deciding whether a batch of items produced by a company is acceptable for distribution or not

Acceptance sampling

Definition

Binomial Distribution

Supposing we have an experiment with 2 possible outcomes which, for convenience, we call Success (S) and Failure (F). Suppose also that P(S) = p. Repeat the experiment (called a **trial**). Such a sequence of independent trials are called **Bernoulli trials**. Let the random variable X be the number of successes in n Bernoulli trials

Definition
Bernoulli
trials

Key assumptions:

- 1. The probability of success p must be **constant** over the n trials
- 2. The n trials must be **independent**

The **probability function** (p.f.) of X is

Bernoulli's Formula

$$f(x) = \binom{n}{x} p^x (1-p)^{n-x}$$
 for $x = 0, 1, 2, \dots, n$

A **binomial distribution** of n trials with probability of success p (and probability of failure 1-p) is written as BIN(n,p). As these two parameters are sufficient to describe the entire distribution

To check that $\sum f(x) = 1$

Binomial theorem

$$\sum_{x=0}^{n} \binom{n}{x} a^x b^{n-x} = (a+b)^n$$

Comparison of Binomial and Hypergeometric distribution

For both, there are 2 types of outcome on each trial, Success or Failure. Both count the number of Successes

The difference is that the Binomial requires **independent** trials (e.g. draws with replacement) and the Hypergeometric requires that the draws be made from a collection of objects **without** replacement.

For large N and relatively small n we can use the Binomial to approximate Hypergeometric

Negative Binomial Distribution

Suppose we have a sequence of Bernoulli trials with P(S) = p.

Let the random variable X be the number of failures (F's) observed before obtaining the k^{th} success (S).

The p.f. of X is
$$f(x) = {x+k-1 \choose x} p^k (1-p)^x$$
 for $x = 0, 1, 2, \dots$ Theorem

We write $X \sim NB(k, p)$

(The negative binomial distribution can be defined to count the number of trials (x+k) needed to get the k^{th} success instead)

Binomial vs Negative Binomial

For the binomial distribution, the number of trials is fixed, and the unkown is the number of successes.

For the negative binomial distribution, number of trials is not fixed, the number of successes is specified.

Geometric Distribution

Special case of the Negative Binomial distribution with k=1

Then the random variable X is the waiting time or the number of failures until the **first** success occurs

The p.f. of X is
$$f(x) = P(X = x) = p(1 - p)^x$$
 for $x = 0, 1, ...$ Theorem We write $X \sim Geo(p)$ (c.d.f of $X \sim Geo(p)$ is $P(X \le x) = 1 - (1 - p)^{y+1}$, $y = 0, 1, ...$)

Poisson Distribution

Suppose that X represents the number of events of some type, occurring at the rate of $\mu > 0$. Definition Then a random variable X has a **Poisson distribution** if the probability of X is:

$$f(x) = \frac{\mu^x}{x!}e^{-\mu}$$
 for $x = 0, 1, 2, \dots$

Distribution

We write $X \sim Poisson(\mu)$

The Poisson distribution is obtained when for a binomial distribution, n is large and p is small.

Hence, we can use a poisson distribution to approximate binomial distributions with large n's and small p's, where $\mu = np$

As
$$n \to \infty$$
, μ is constant and $p = \mu/n \to 0$, if $X \sim Bin(n, p)$ then

$$P(X = x) \to \frac{\mu^x}{x!} e^{-\mu} \text{ for } x = 0, 1, \dots$$

Theorem
Poisson approximation
to Binomial

Poisson Process

A poisson process is a model that describes events that occur randomly over time or space. There are three properties that need that are required

- 1. **Independence**: the number of occurrences in non-overlapping time intervals are independent
- 2. **Individuality**: The probability of 2 or more events in a sufficiently short period of time is approximately zero. i.e. $P(2 \text{ or more events in } (t, t + \Delta t)) = o(\Delta t)$ as $\Delta t \to 0$ Note: $o(\Delta t)$ is called the 'order' notation. When a function $g(\Delta t) = o(\Delta t)$ as $\Delta t \to 0$, it means that $\frac{g(\Delta t)}{\Delta t} \to 0$ as $\Delta t \to 0$
- 3. **Homogeneity**: events occur at a uniform rate, λ , over time. i.e. $P(\text{one event in } (t, t + \Delta t)) = \lambda \Delta t + o(\Delta t)$

Suppose a process satisfies the three conditions above (independence, individuality, homogeneity).

Theorem

Assume events occur at the average rate of λ per unit time

Let X be the number of events in time interval of length t units. Then $X \sim Poisson(\mu = \lambda t)$

Info from external readings

 \circ A particular set S is well defined if it is possible to tell wether a particular point belongs to it or not.