

STAT 230

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These are my notes for the Probability course at the University of Waterloo (STAT 230).

They are pretty similar to the online lecture content

You will find that these aren't very useful as notes, in the sense that they are not significantly shorter than the content in the lecture content, they're really just a way for me to type down the content I am learning and absorb it.

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Week 1

1 Introduction to Probability

Probability

- A strong likelihood or chance of something
- The relative possibility an event will occur
- The ratio of the number of actual occurrences to the total number of possible occurrences

In this course we will consider so-called "random" experiments that have several possible outcomes and are repeatable

Definitions of Probability

Let \mathcal{S} be the set of all possible distinct outcomes of a random experiment. Then the probability of an event, provided that all outcomes are equally likely, is

$$\frac{\text{Number of ways the event can occur}}{\text{Total number of outcomes in } \mathcal{S}}$$

Definition

Classical

Definition of

Probability

The probability of an event in an experiment is the (limiting) proportion or fraction of times the event occurs in a very long (theoretically infinite) series of (independent) repetitions of the experiment

Definition

Relative

Frequency

Definition

The probability of an event is a 'best guess' by a person making the statement of the chances that the event will happen (e.g., 30% chance of rain)

Definition

Subjective

Probability

The classical definition and the relative frequency definition are **consistent** with one another if we are careful in constructing our model.

Characteristics of a Random Experiment

- It should have more than one possible outcome
- We should be able to repeat the experiment under similar/identical conditions
- It *may* have equally likely outcomes

Probability Models

- A sample space of all possible outcomes of a random experiment must be defined
- A set of events is defined. An event is a subset of the sample space, to which we can assign a probability
- A way of assigning probabilities, which are numbers between 0 and 1, to events is specified.

2 Random Experiments and Sample spaces

When we repeat the experiment under *controlled conditions*, (repetitions are called **trials** of the experiment) different outcomes may occur

Definition
Random
Experiment

Properties of a Random experiment

- We should be able to repeat it
- Different outcomes may occur on different trials even if the conditions are the same
- Outcomes have probabilities associated with them

A sample space, \mathcal{S} , is the set of distinct outcomes for an experiment or process, with the property that in a single trial, one and only one of these outcomes occurs

Definition
Sample

The sample space is a set and the outcomes in a sample space are called **sample points** or **points**

Space

A **discrete sample space**, \mathcal{S} , is one with a **finite** number of sample points or **countably many** sample points

Definition
Discrete
Sample
Space

A set, \mathcal{S} , is countable if the elements can be put in a 1-1 correspondence with the positive integers

Definition
Countable

E.g. A **countably infinite** set is the sample space of a coin tossing experiment that ends on the event that a Tails occurs. The set

$$\mathcal{S} = \{T, HT, HHT, HHHT, \dots\}$$

is countably infinite as we can form a 1-1 correspondence of each sample point with the positive integers, and since it is countable, it is discrete

Example of an **uncountably infinite** set is the sample space

$$\mathcal{S} = [0, \infty)$$

which has an infinite number of sample points, they **can not** be put into a 1-1 correspondence with the positive integers. The sample space \mathcal{S} is not discrete

3 Probability Models and Events

An **event**, A , defined on a discrete sample space, \mathcal{S} , is a subset of \mathcal{S} . i.e. $A \subset \mathcal{S}$

Definition

Event

If the event $A \subset \mathcal{S}$ consists of only one sample point this A is called a **simple event**

Definition

Simple Event

If the event $A \subset \mathcal{S}$ consists of two or more sample points then A is called a **compound event**.
 A is said to **occur** on a trial of the experiment if one of the simple events in A occurs

Definition

Compound
Event

Let $\mathcal{S} = \{a_1, a_2, a_3, \dots\}$ be a discrete sample space

Definition

Let $P(a_1), P(a_2), P(a_3), \dots$ be a set of numbers associated with the sample points a_1, a_2, a_3, \dots such that:

Probability
Distribution

1) $0 \leq P(a_i) \leq 1, i = 1, 2, \dots$

on \mathcal{S}

2) $\sum_{i=1} P(a_i) = 1$

Then $P(a_i)$ is called a probability

The set $\{P(a_i), i = 1, 2, \dots\}$ is called the **probability distribution on \mathcal{S}**

The function $P(*)$ has the sample space \mathcal{S} as its domain, the condition $\sum P(a_i) = 1$ reflects the idea that when the process or experiment happens, one or other of the simple events $a_i \in \mathcal{S}$ must occur. (The sum shows that it is certain the total probability of an outcome coming from the defined events in the sample space is 1, and hence 0 for anything outside the sample space).
Events consisting of a single a_i in the sample space are referred to as **simple events**

Let \mathcal{S} be a discrete sample space and let A be an event defined on \mathcal{S} , i.e. $A \subset \mathcal{S}$

Definition

Then $P(A)$, the probability of event A , is the sum of the probabilities corresponding to the sum of all the simple events that make up A , $P(A) = \sum_{a \in A} P(a)$

Probability
of an Event

According to this definition $P(A) = P(a_1) + P(a_2)$ would be the probability of a compound event $A = \{a_1, a_2\}$

Note that for any event $A, 0 \leq P(A) \leq 1$

A discrete sample space $\mathcal{S} = \{a_1, a_2, \dots\}$ together with a probability distribution $\{P(a_i), i = 1, 2, \dots\}$ is referred to as a **discrete probability model**

Definition

Discrete
Probability
Model

The odds in favour of an event A is the probability the event occurs divided by the probability it does not occur or $\frac{P(A)}{1-P(A)}$. The odds against the event is the reciprocal, $\frac{1-P(A)}{P(A)}$

Definition

Odds

4 Counting Techniques

When all the simple events have the same probability, for any even $A \subset \mathcal{S}$,

$$P(A) = \frac{\text{number of points in } A}{N(\text{number of points in } \mathcal{S})}$$

Definition

$P(A)$ for
equi-
probable
outcomes

Suppose we can do job 1 in p ways and job 2 in q ways. Then we can do either job 1 **OR** job 2 (but not both), in a total of $p + q$ ways

Definition

Addition
Rule

Suppose we can do job 1 in p ways and, for each of these ways, we can do job 2 in q ways. Then we can do both job 1 **AND** job 2, in a total of pq distinct ways

Definition

Multiplication
Rule

Some useful combinatorial symbols

- $n^{(k)} = n(n-1)(n-2)\dots(n-k+1)$ (also written as nP_r)
= number of arrangements of n different elements taken k at a time
- $n! = n(n-1)\dots(2)(1)$
= number of arrangements (permutations) of n different elements taken n at a time
- $n^k = n\dots n$
= number of arrangements of n elements taken k at a time allowing repeats
- By definition $0^0 = 1$, and $0! = 1$, therefore $0^{(0)} = 1$
- Note $n^{(k)} = \frac{n!}{(n-k)!}$ when $k \geq 0$ is an integer
- Note that $n^{(k)}$ is also defined for a real number n , with k as a non-negative integer (e.g. $e^{(3)} = e(e-1)(e-2)$, $3^{(4)} = 3 \times 2 \times 1 \times 0$)

Definition

n choose k

$$\binom{n}{k} = \frac{n^{(k)}}{k!} = \frac{n!}{(n-k)!k!} = {}^nC_k$$

If n is a positive integer and k is a non-negative integer such that $k \leq n$ then nC_k is the number of subsets (combinations) of k elements which may be selected from a set containing n elements

Definition

Multinomial
Coefficients

$$\binom{n}{n_1, \dots, n_k} = \frac{n!}{n_1! \dots n_k!}$$

Week 2

Sets and Probability

Suppose \mathcal{S} is a sample space for an experiment

Let A, B, C, A_1, A_2, \dots be events defined on \mathcal{S}

The union of A and B (written $A \cup B$) is the set of all points which are in either A or B or both

Definition

Union of
Two Sets

The intersection of A and B (written $A \cap B$) is the set of all points which are in both A and B

Definition

Intersection
of Two Sets

The complement of A (written \bar{A}) is the set of all points in \mathcal{S} which are not in A

Definition

Complement
of a Set

The complement of the union is the intersection of the complements:

$$\overline{(A \cup B)} = \bar{A} \cap \bar{B}$$

De
Morgan's
Laws

The complement of the intersection is the union of the complements:

$$\overline{(A \cap B)} = \bar{A} \cup \bar{B}$$

Two events A and B are **mutually exclusive** if $A \cap B = \emptyset$, where \emptyset is the empty set

Definition

The events A_1, \dots, A_k are called **(pairwise) mutually exclusive** if $A_i \cap A_j = \emptyset, \forall i, j$ with $i \neq j$

Mutually

In general mutually exclusive events are such that no two events overlap

Exclusive

Suppose the function P associates a real value, $P(A)$, with each event A defined on a sample space \mathcal{S} such that

Definition

Probability
Set function,
Axioms of
Probability

1. $0 \leq P(A)$ for every event A

2. $P(\mathcal{S}) = 1$

3. If A_1, A_2, \dots is a sequence of mutually exclusive events, then $P(A_1 \cup \dots \cup A_n) = \sum_{i=1}^n P(A_i)$

then P is called a **probability set function** and $P(A)$ is called the probability of A

(1) - (3) are called the **Axioms of Probability**. These three axioms of probability are sufficient to allow a mathematical structure (the calculus of probability) to be developed.

Note: It does not matter if we assign the probabilities according to the classical, long-run relative frequency or subjective approach as long as the three axioms holds.

Suppose \mathcal{S} is a sample space for an experiment

Let A, B, C, A_1, A_2, \dots be events defined on \mathcal{S}

Then:

Theorem
Properties
of Probabilities

1. $0 \leq P(A) \leq 1$

$$P(A) = \sum_{a \in A} P(a) \leq \sum_{all\ a} P(a) = P(\mathcal{S}) = 1$$

2. **Probability of the Complement of an Event:**

$P(\bar{A}) = 1 - P(A)$ which implies $P(\emptyset) = 1 - P(\mathcal{S}) = 0$

$$\sum_{all\ a} P(a) = \sum_{a \in A} P(a) + \sum_{a \in \bar{A}} P(a) \Rightarrow 1 = P(A) + P(\bar{A})$$

3. **Probability of a subset of an Event:**

If $A \subset B$, then $P(A) \leq P(B)$

$$P(A) = \sum_{a \in A} P(a) \leq \sum_{a \in B} P(a) = P(B)$$

4. **Probability of the Union of Two Mutually Exclusive Events:**

Let A and B be mutually exclusive events

Then $P(A \cup B) = P(A) + P(B)$

$$P(A \cup B) = \sum_{a \in A \cup B} P(a) = \sum_{a \in A} P(a) + \sum_{a \in B} P(a) = P(A) + P(B)$$

(Note: This works since for any $a \in B, a \notin A$ and for any $a \in A, a \notin B$)

5. **Probability of the Union of Mutually Exclusive Events:**

Let A_1, \dots, A_n be mutually exclusive events

Then $P(A_1 \cup \dots \cup A_n) = \sum_{i=1}^n P(A_i)$

$$A_i \cap A_j = \emptyset, i \neq j$$

6. For any two events A and B ,

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$

$$P(A) + P(B) = P(A \cup B) + P(A \cap B)$$

(This is since when we add $P(A)$ and $P(B)$ we end up double counting the points at the intersection, once when we count $P(A)$ and a second time when we count $P(B)$, so we subtract the intersection to make it count just once)

7. For any three events A, B and C ,

$$P(A \cup B \cup C) = P(A) + P(B) + P(C) - P(A \cap B) - P(A \cap C) - P(B \cap C) + P(A \cap B \cap C)$$

Independent Events

Events A and B are **independent events** if and only if $P(A \cap B) = P(A)P(B)$. If they are not independent, we call the events **dependent**

Definition
Two
Independent
Events

Note: $P(A \cap B)$ can be written as $P(AB)$

Independent events are such that the ratios

$$\frac{P(A \cap B)}{P(B)} = \frac{P(A)}{P(S)} = P(A)$$

The events A_1, \dots, A_n are independent if and only if

$P(A_{i_1} \cap \dots \cap A_{i_k}) = P(A_{i_1}) \dots P(A_{i_k})$ for all sets (i_1, \dots, i_k) of distinct subscripts chosen from $(1, \dots, n)$

Definition
n
Independent
Events

It is not sufficient for events to just be pairwise independent. All groupings have to be independent.

A and B are independent events if and only if \bar{A} and B are independent events. Similarly A and \bar{B} or \bar{A} and \bar{B}

Theorem

Proof:

Note that $B = (A \cap B) \cup (\bar{A} \cap B)$, where $A \cap B$ and $\bar{A} \cap B$ are mutually exclusive events
So $P(B) = P(A \cap B) + P(\bar{A} \cap B)$. Therefore,

$$P(\bar{A} \cap B) = P(B) - P(A \cap B) = P(B) - P(A)P(B) = P(B)(1 - P(A)) = P(\bar{A})P(B)$$

Week 3

Conditional Probability

The conditional probability of event A , given that event B occurs, is defined by

Definition

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

Conditional
Probability

provided $P(B) \neq 0$

Suppose A and B are two events such that $P(A) > 0$ and $P(B) > 0$. A and B are independent if and only iff $P(A|B) = P(A)$ or, equivalently, if $P(B|A) = P(B)$

Theorem

For any two events A and B ,

Theorem
Multiplication
rule

1. $P(A \cap B) = P(A|B)P(B)$

2. $P(A \cap B) = P(B|A)P(A)$

Let the sample space, \mathcal{S} , be partitioned into k mutually exclusive sets B_1, B_2, \dots, B_k such that $P(B_i) > 0$, for $i = 1, 2, \dots, k$ and $\mathcal{S} = B_1 \cup \dots \cup B_k$.

Theorem
Law of

Then, for any event A , $P(A) = \sum_{i=1}^k P(A \cap B_i)$

Total
Probability

Let the sample space, \mathcal{S} , be partitioned into k mutually exclusive sets B_1, \dots, B_k such that $P(B_i) > 0$, for $i = 1, \dots, k$ and $\mathcal{S} = B_1 \cup \dots \cup B_k$.

Theorem
Bayes'

Then, for any events A , and for $j = 1, \dots, k$, we have

Theorem

$$P(B_j|A) = \frac{P(A|B_j)P(B_j)}{\sum_{i=1}^k P(A|B_i)P(B_i)}$$

Proof:

$$P(B_j|A) = \frac{P(B_j \cap A)}{P(A)} = \frac{P(A|B_j)P(B_j)}{\sum_{i=1}^k P(A \cap B_i)} = \frac{P(A|B_j)P(B_j)}{\sum_{i=1}^k P(A|B_i)P(B_i)}$$

Week 4

Random Variables and Distributions

A random variable (e.g. X) is a function that assigns a real number to each point in a sample space \mathcal{S}

Definition
Random
Variable

The event $[X = 2]$ means $\{s \in \mathcal{S} | X(s) = 2\}$ or the set of all points, s , in the sample space, \mathcal{S} , such that $X(s) = 2$.

We write the probability of this event as $P(X = 2)$

The random variable, X , takes a finite or countably infinite number of distinct values (the range of X is countable)

Definition
Discrete
Random
Variable X

X can take any value in a non-degenerate interval (range of X is not countable)

Definition
Continuous
Random
Variable X

The **function** $f(x) = P(X = x)$, for all x in the set of all possible values of X

Definition
Probability
Function

1. $f(x) \geq 0$ for all values of x
2. $\sum_{all\ x} f(x) = 1$ (sum of all probabilities is 1)

A cumulative distribution function (c.d.f) is defined as a function $F(x) = P(X \leq x)$, for all real numbers x

Definition
Cumulative
Distribution
Function
c.d.f

Properties of a c.d.f $F(x)$

1. $F(x)$ is a non-decreasing function of x for all $x \in \mathbb{R}$
2. $0 \leq F(x) \leq 1$ for all $x \in \mathbb{R}$
3. $\lim_{x \rightarrow -\infty} F(x) = 0$ and $\lim_{x \rightarrow \infty} F(x) = 1$

Relation between $F(x)$ and $f(x)$

1. If a random variable, X , takes only non-negative integer values, then $F(x)$ is the probability of the values less than or equal to x (or upto and including)
2. $f(x) = F(x) - F(x - 1)$ is the size of the **jump** in F at the point x , and
3. $F(x) = \sum_{z \leq x} f(z)$

Discrete Uniform Distribution

Suppose X takes values $a, a + 1, \dots, b$ with all values being equally likely. Then X has a discrete uniform distribution, on $a, a + 1, \dots, b$. The probability function of the discrete uniform distribution is

$$f(x) = \begin{cases} \frac{1}{b-a+1} & \text{for } x = a, a + 1, \dots, b \\ 0 & \text{otherwise} \end{cases}$$

Hypergeometric Distribution

We have a collection of N objects that can be classified into two distinct types, r of type 1 and $N - r$ of type 2.

Pick a sample of $n < N$ objects at random **without replacement**.

Let X be the number of type 1 in the sample.

Then X has a hypergeometric distribution with **probability function**

$$\begin{aligned} f(x) &= \frac{(\text{ways to choose } x \text{ type 1}) \times (\text{ways to choose } n - x \text{ type 2})}{(\text{ways to choose sample of } n)} \\ &= \frac{\binom{r}{x} \times \binom{N-r}{n-x}}{\binom{N}{n}} \end{aligned}$$

The range of X is $\max(0, n - N + r) \leq x \leq \min(r, n)$

$$\sum_{\text{all } x} \binom{a}{x} \binom{b}{n-x} = \binom{a+b}{n}$$

Hypergeometric Identity

Acceptance sampling is a statistical method which is used for deciding whether a batch of items produced by a company is acceptable or not for distribution

Definition
Acceptance sampling

Binomial Distribution

Supposing we have an experiment with 2 possible outcomes which, for convenience, we call Success (S) and Failure (F). Suppose also that $P(S) = p$. Repeat the experiment (called a **trial**). Such a sequence of independent trials are called **Bernoulli trials**. Let the random variable X be the number of successes in n Bernoulli trials

Definition
Bernoulli
trials

Key assumptions:

1. The probability of success p must be **constant** over the n trials
2. The n trials must be **independent**

The **probability function** (p.f.) of X is

Bernoulli's
Formula

$$f(x) = \binom{n}{x} p^x (1-p)^{n-x} \text{ for } x = 0, 1, 2, \dots, n$$

A binomial distribution of n trials with probability of success p (and probability of failure $1-p$) is written as $BIN(n, p)$. As these two parameters are enough to describe the whole distribution

To check that $\sum f(x) = 1$

$$\sum_{x=0}^n \binom{n}{x} a^x b^{n-x} = (a+b)^n$$

Binomial
theorem

Comparison of Binomial and Hypergeometric distribution

For both, there are 2 types of outcome on each trial, Success or Failure. Both count the number of **Successes**

The difference is that the Binomial requires **independent** trials (e.g. draws with replacement) and the Hypergeometric requires that the draws be made from a collection of objects **without replacement**.

For large N and relatively small n we can use the Binomial to approximate Hypergeometric

Info from external readings

- A particular set S is well defined if it is possible to tell whether a particular point belongs to it or not.