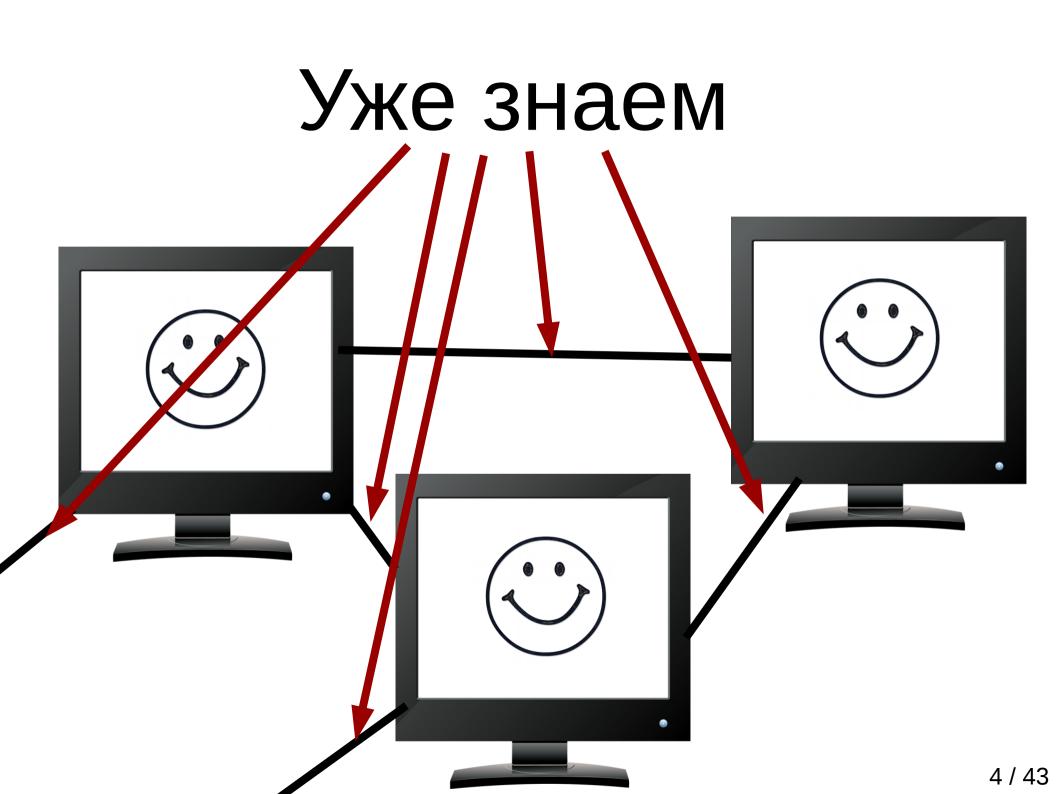
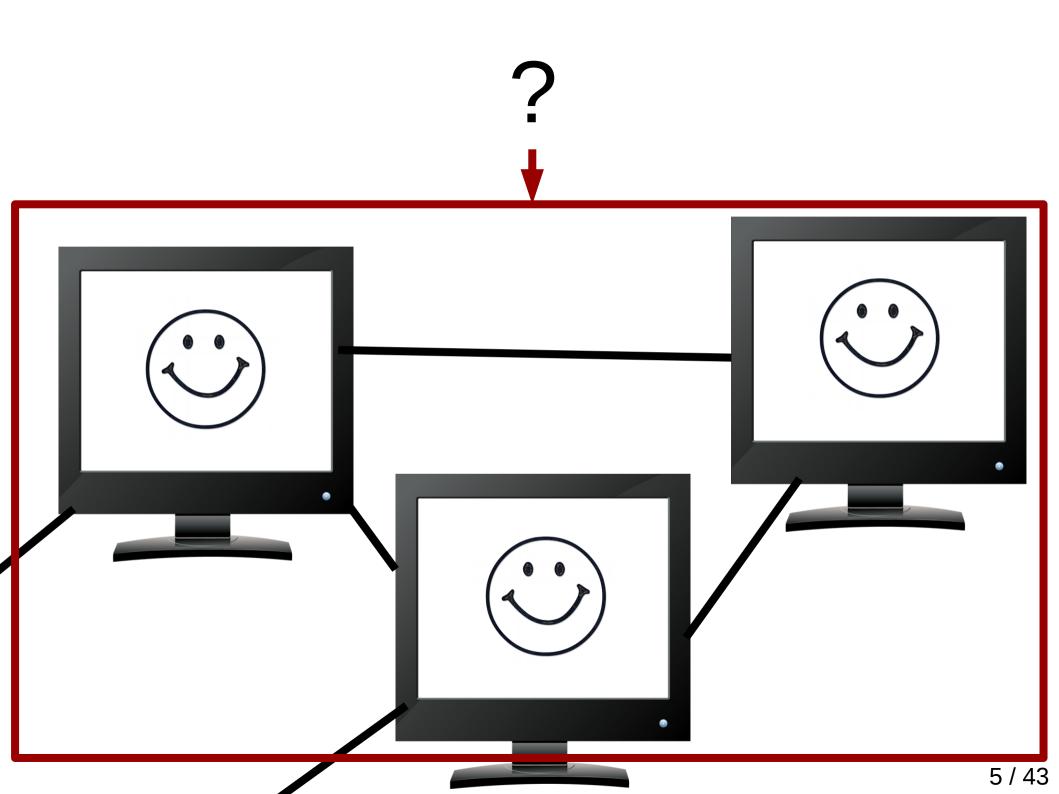


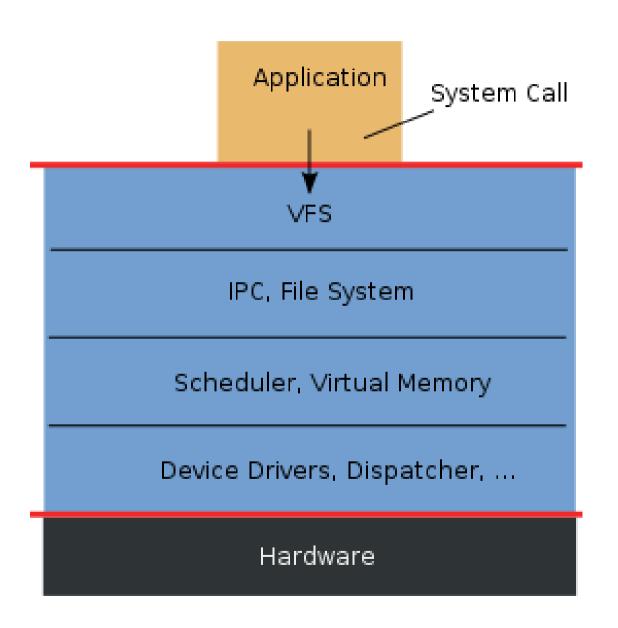
### Remember?

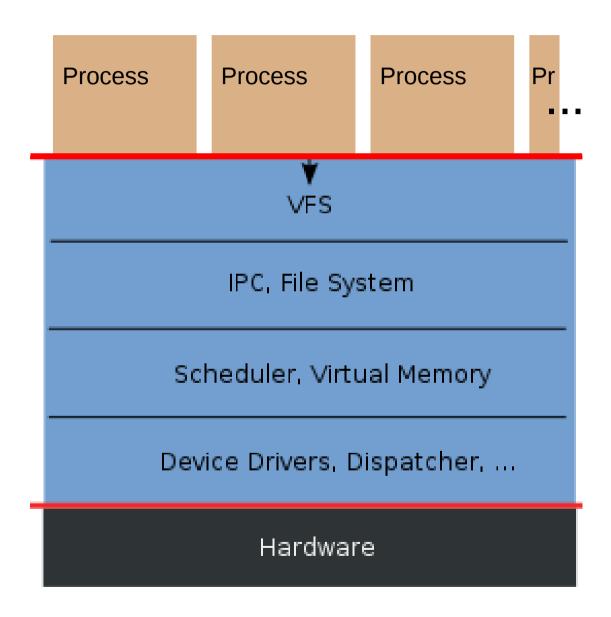


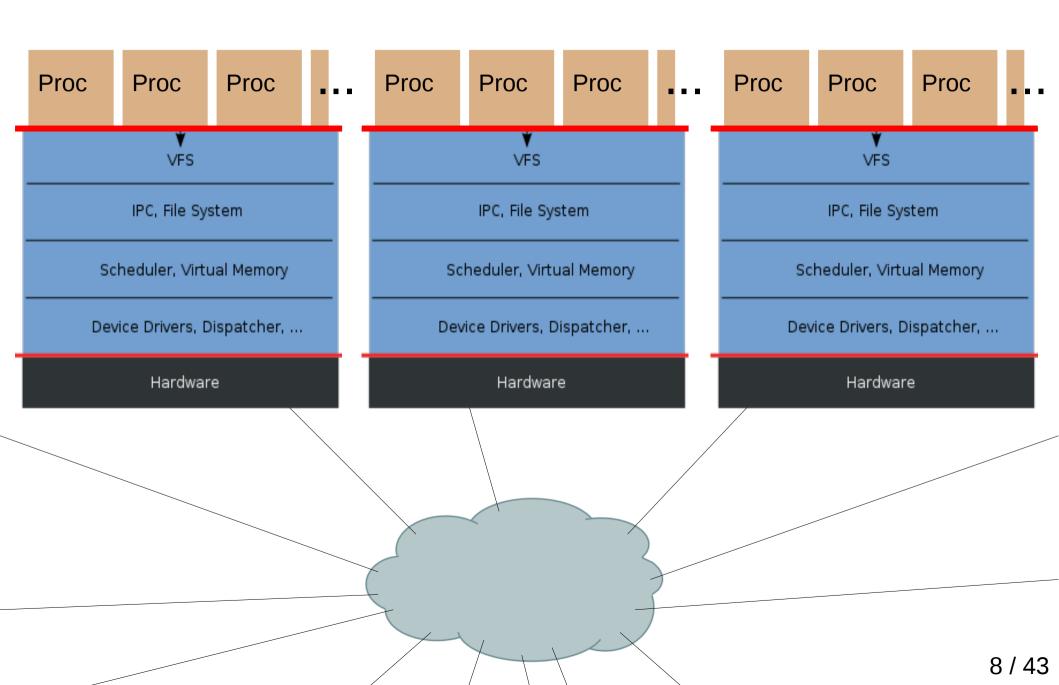




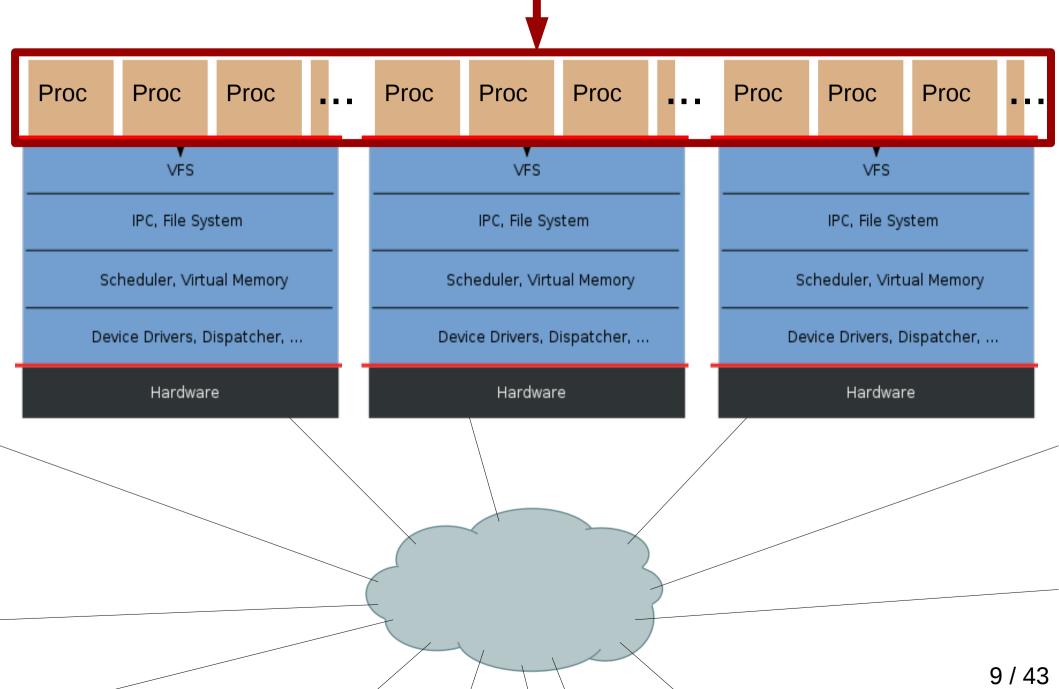


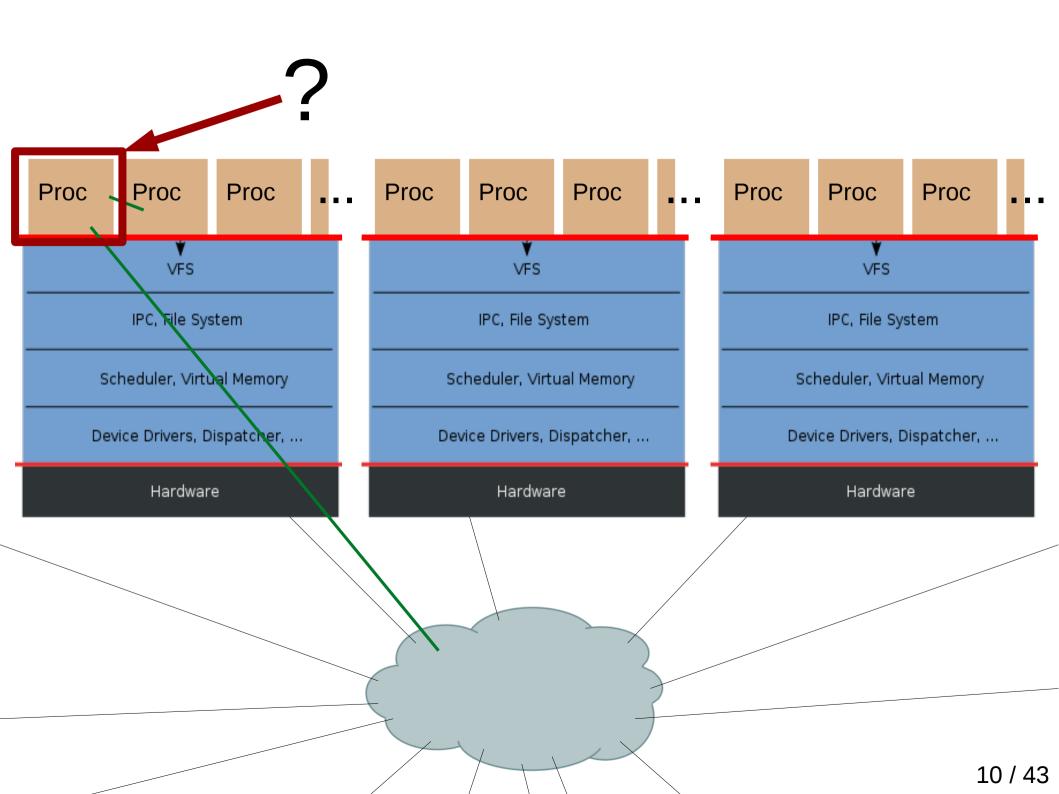


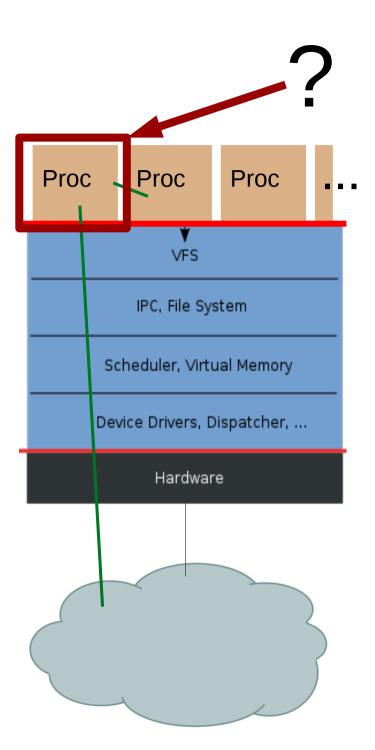


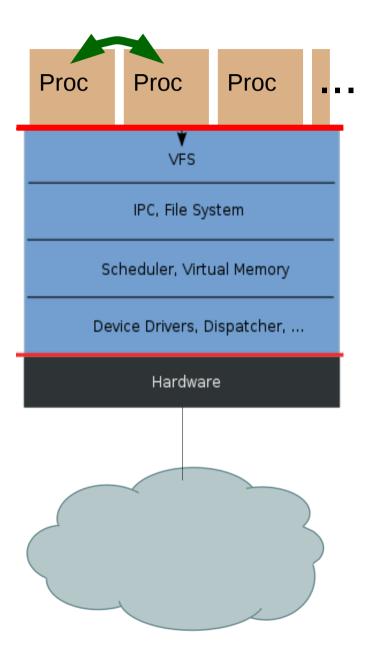


# Взаимодействие

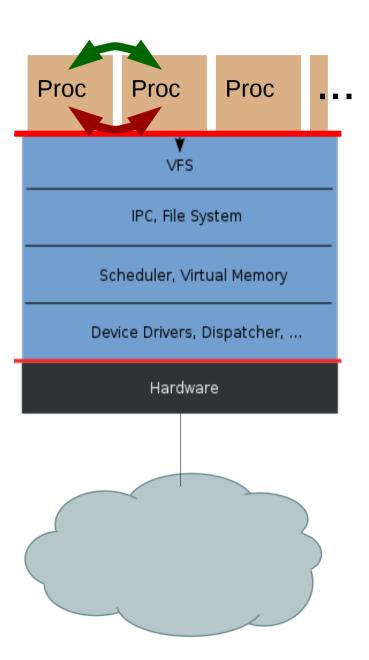




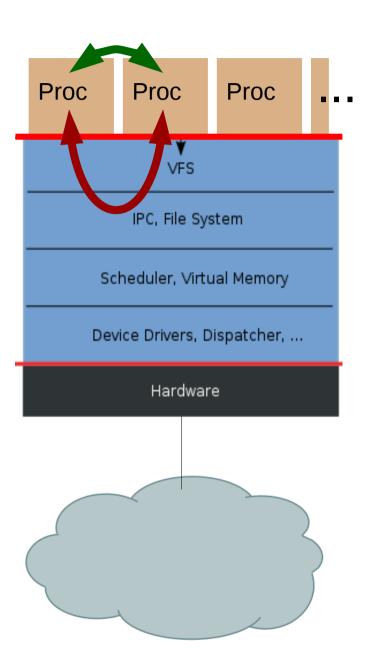




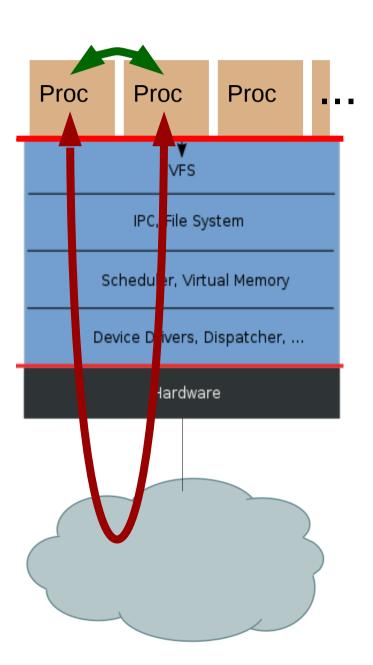
# Shared memory



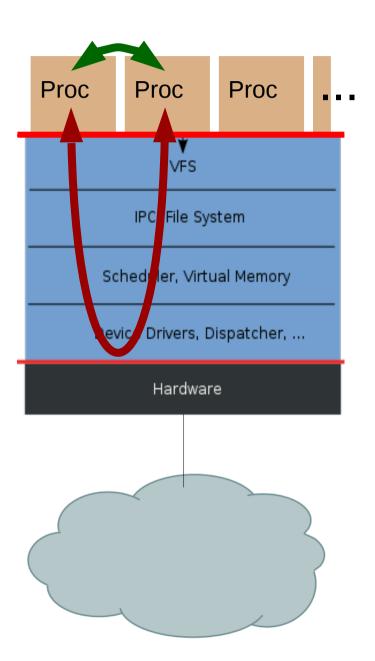
# IPC, FS



# Network



# Network (one host)



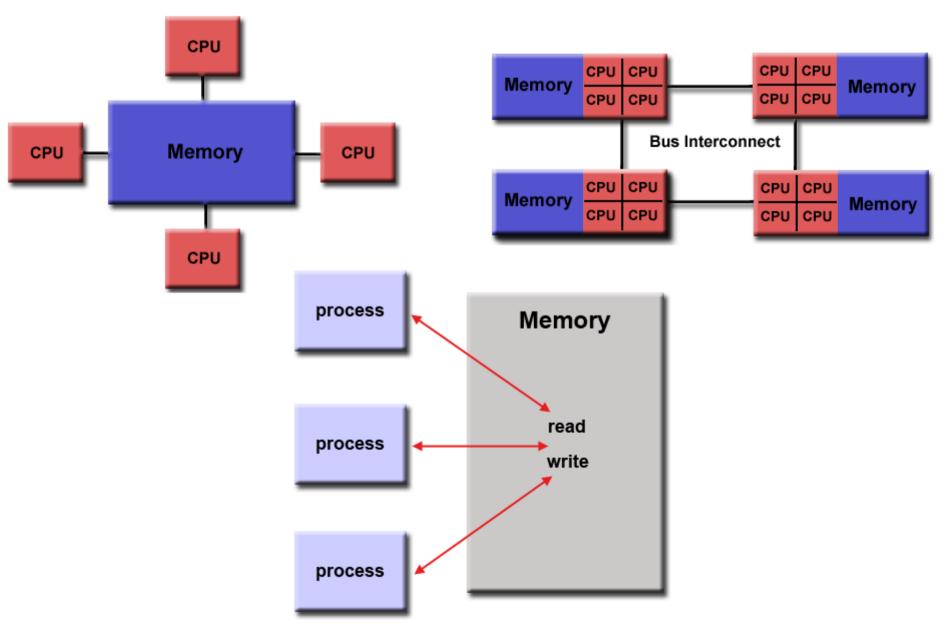
#### Итого

- Shared memory
- IPC, FS
- Network

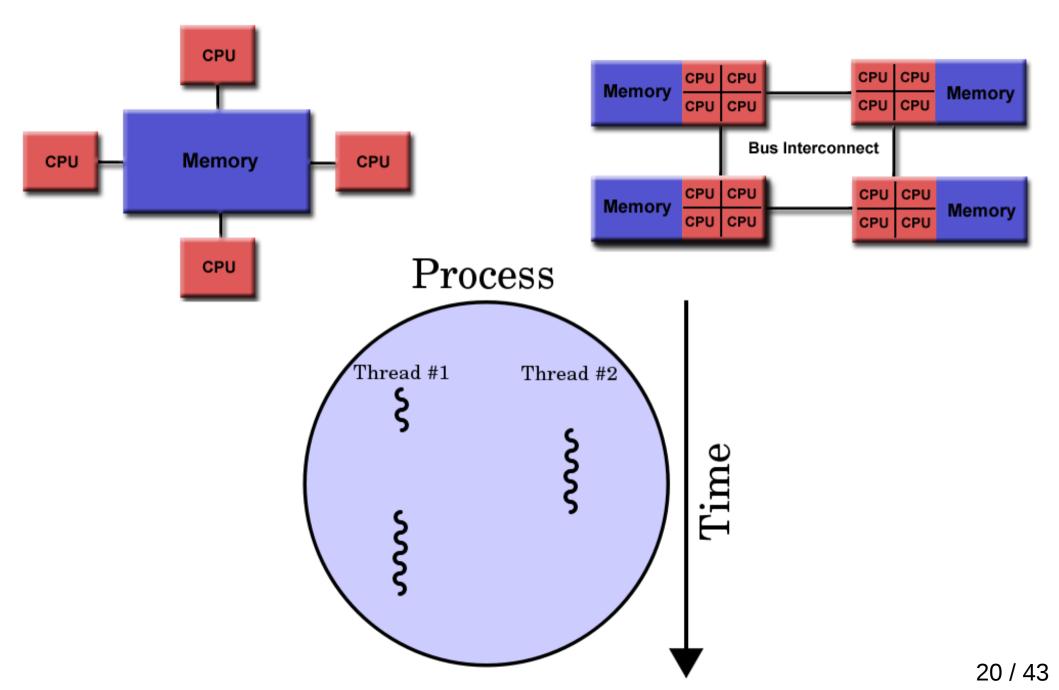
#### Итого

- Shared memory <</li>
- IPC, FS
- Network

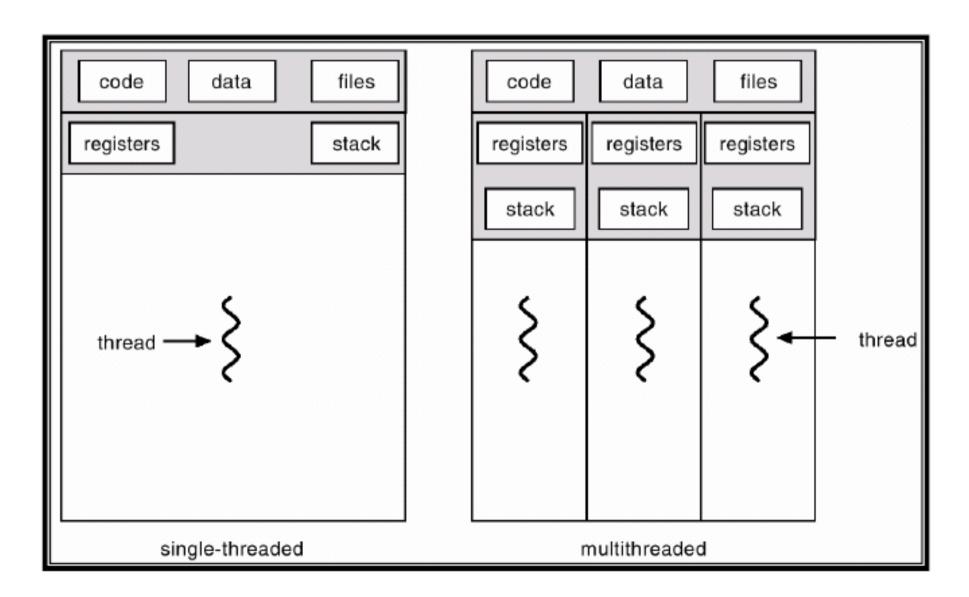
# Shared memory



#### Многопоточность



#### Многопоточность

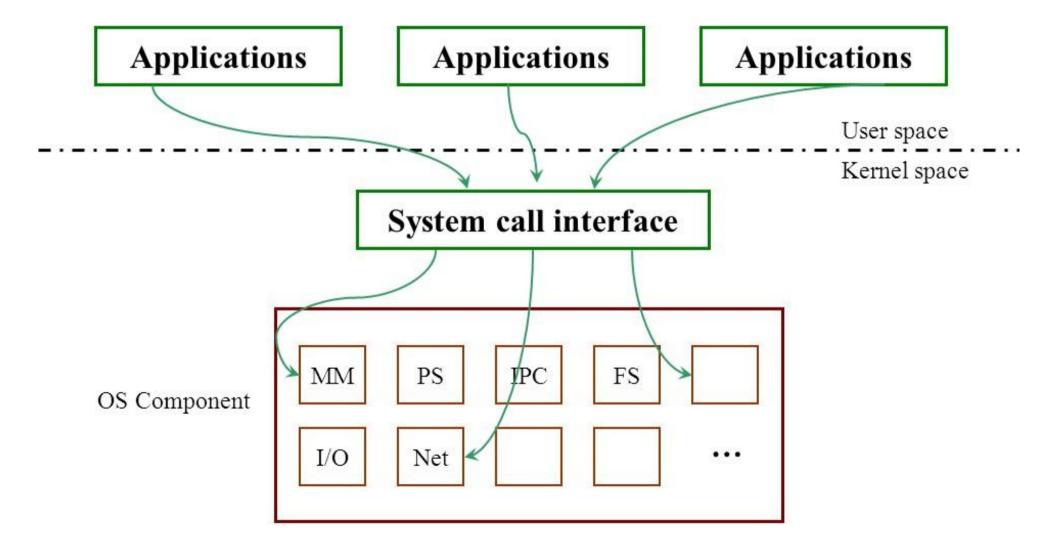


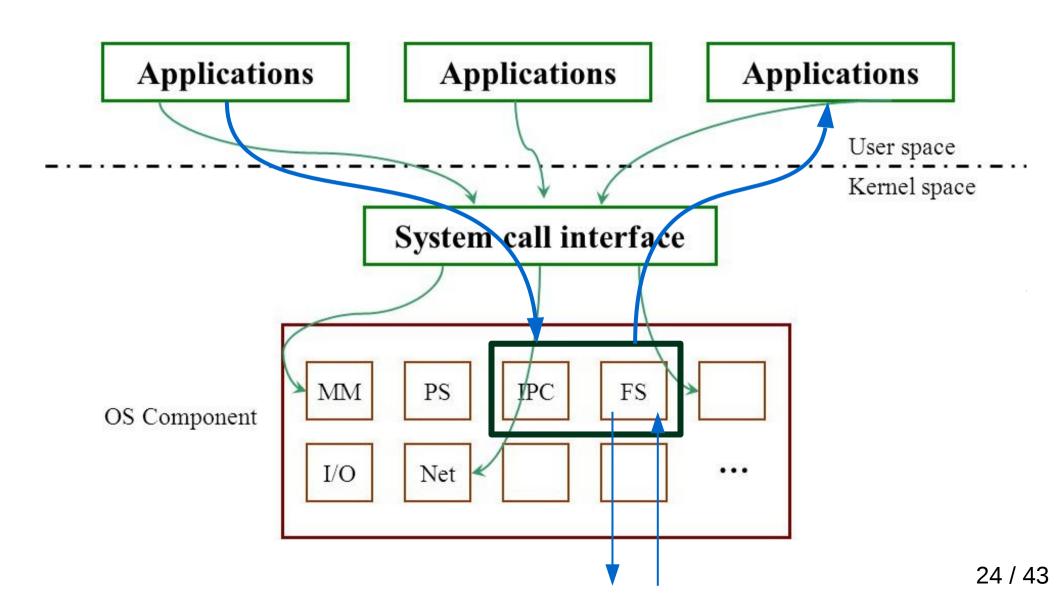
#### Итого

- Shared memory
- IPC, FS



Network

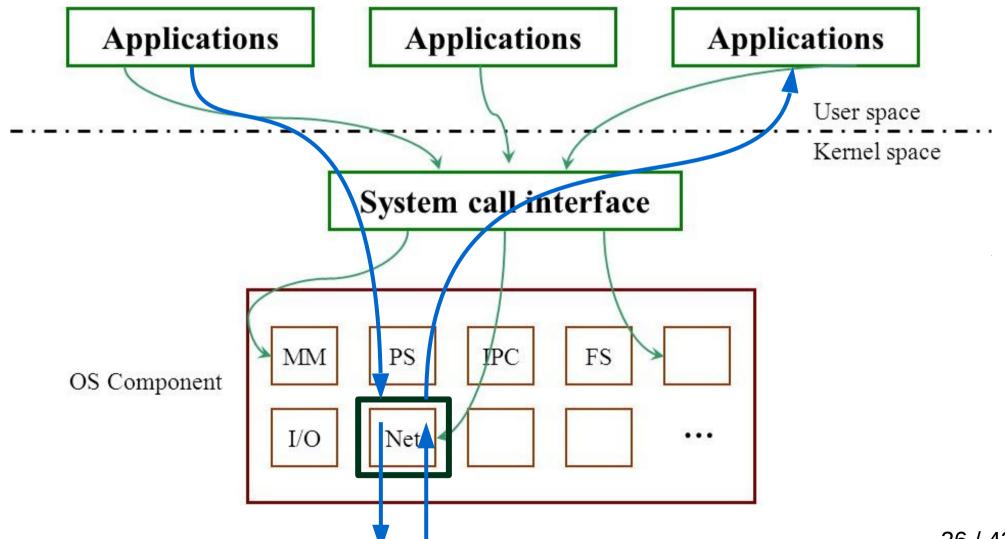


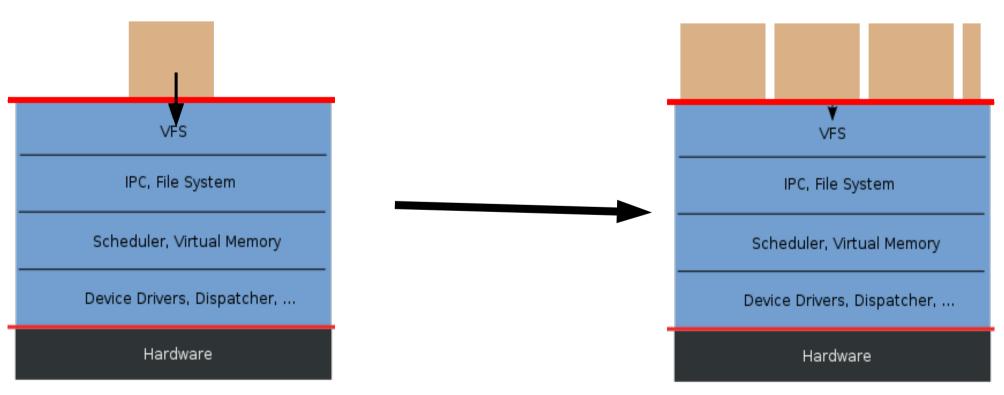


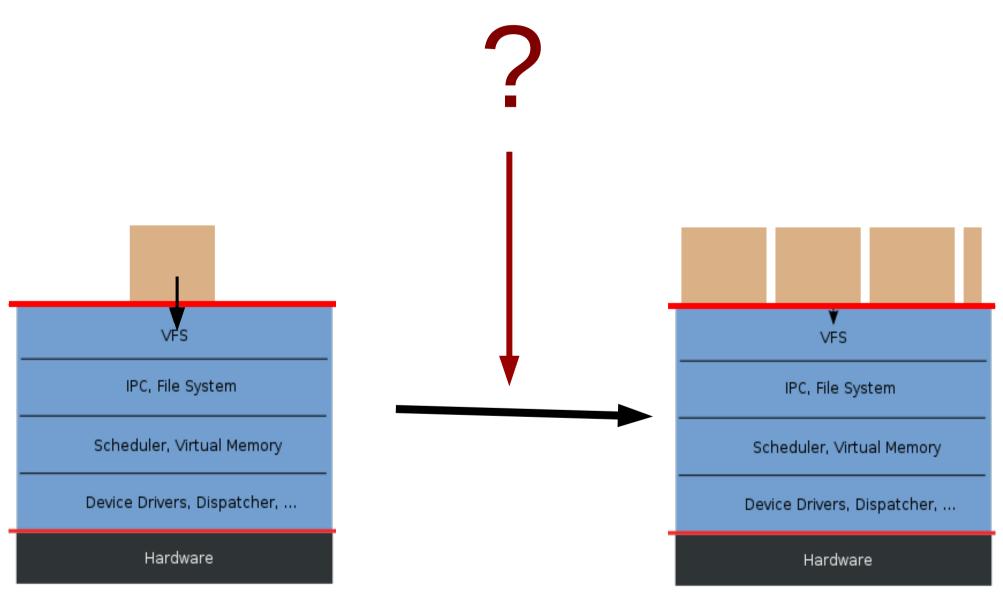
#### Итого

- Shared memory
- IPC, FS
- Network

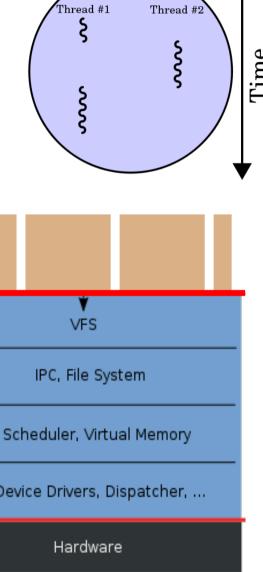




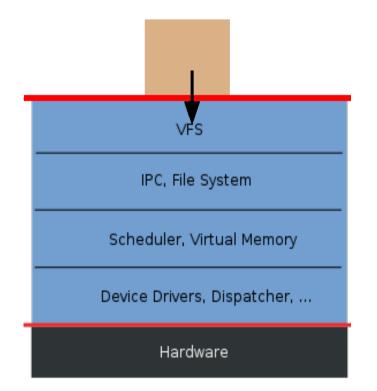




fork() pthread\_create()

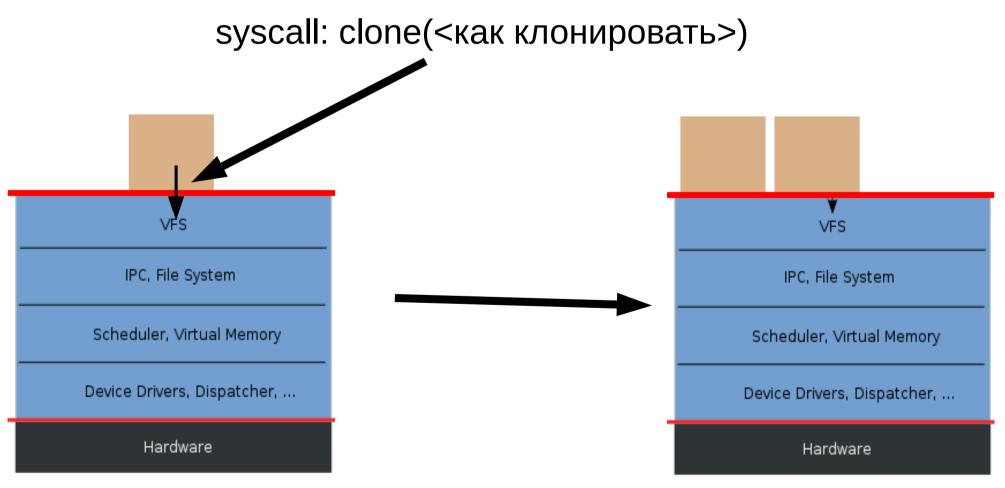


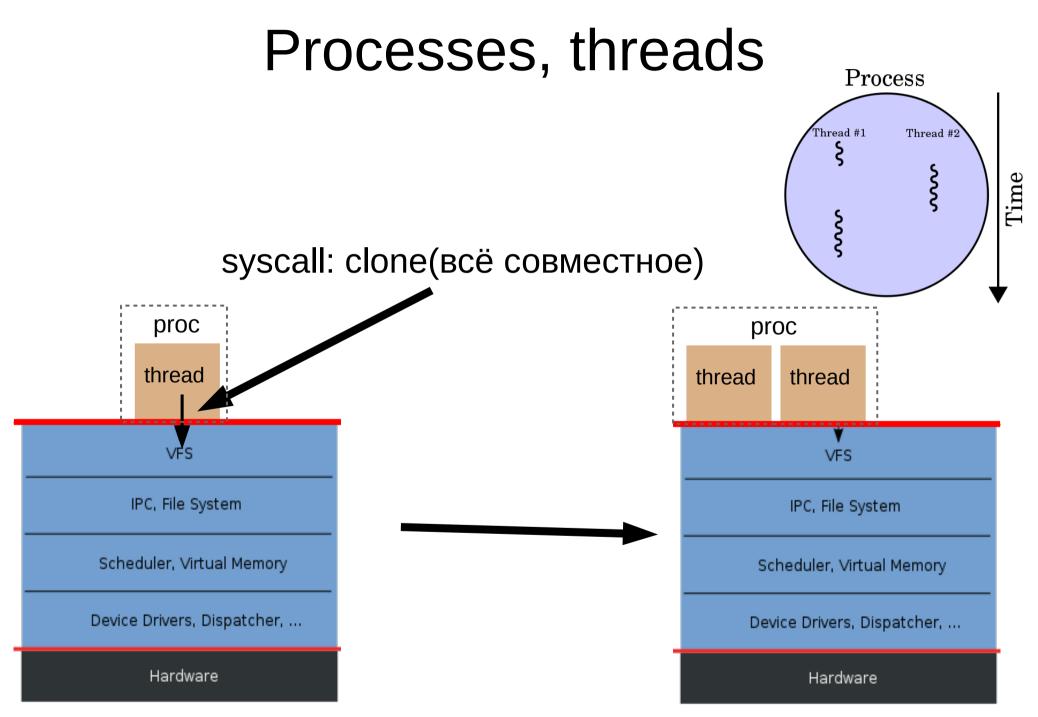
**Process** 

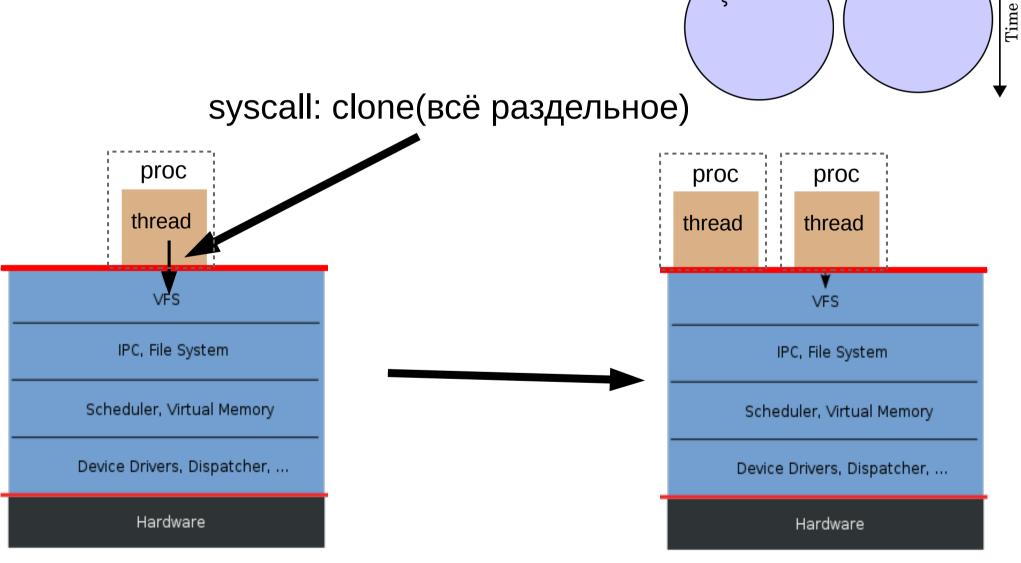


fork() clone() Thread #2 Thread #1 pthread\_create() VFS IPC, File System IPC, File System Scheduler, Virtual Memory Scheduler, Virtual Memory Device Drivers, Dispatcher, ... Device Drivers, Dispatcher, ... Hardware Hardware

**Process** 



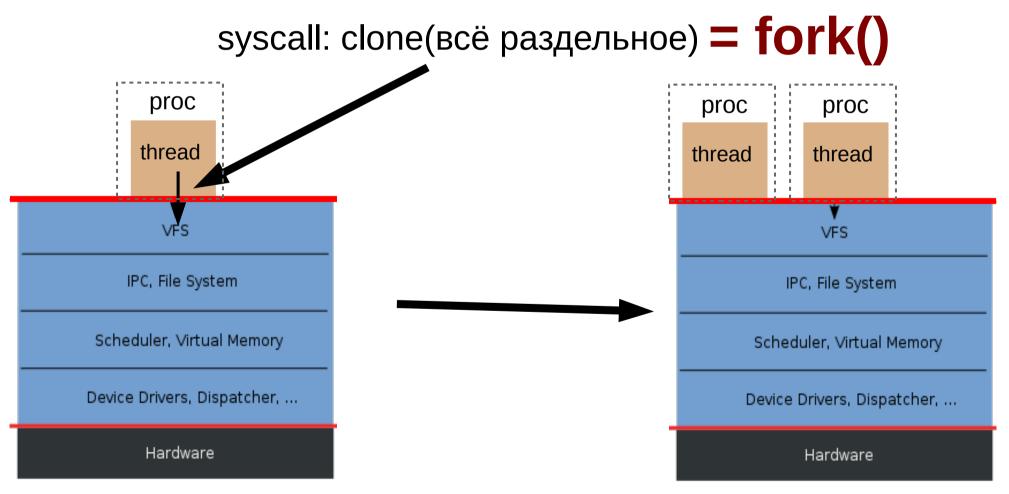




**Process** 

Thread #1

**Process** 

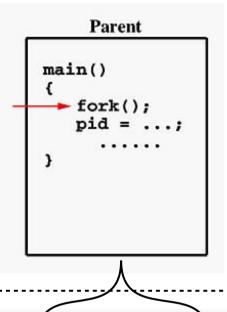


# fork()

```
Parent

main()
{
    fork();
    pid = ...;
}
```

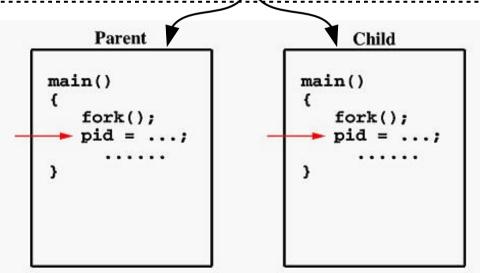
# fork()



app: fork() →

арр: clone(всё раздельно) →

kernel: sys\_clone(всё раздельно)



# fork()

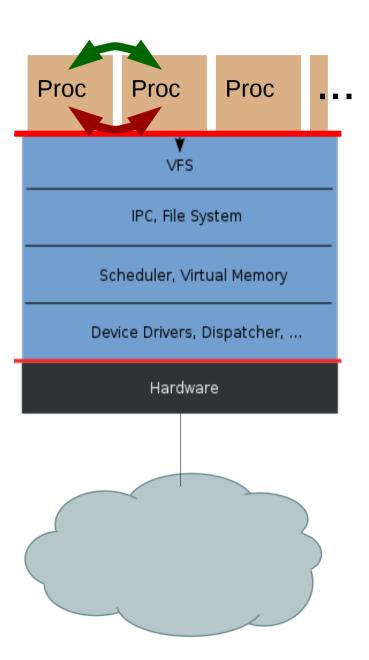
```
Parent
                                          Child
                                               pid = 0
main()
           pid = 3456
                                 main()
   pid=fork();
                                    pid=fork();
  if (pid == 0)
                                     if (pid == 0)
      ChildProcess();
                                        ChildProcess();
   else
                                    else
                                        ParentProcess();
      ParentProcess();
void ChildProcess()
                                 void ChildProcess()
void ParentProcess()
                                 void ParentProcess()
   . . . . .
                                     . . . . .
```

#### Итого

- Shared memory
- IPC, FS
- Network

Высокопроизводительное решение

# Shared memory



# shared memory

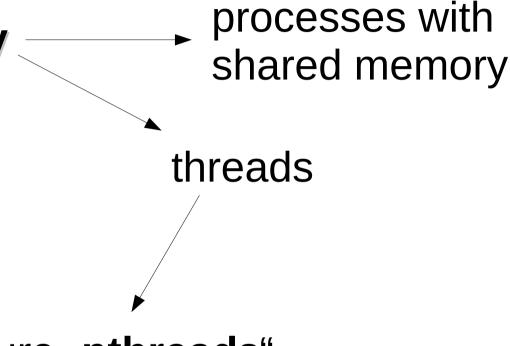
- Shared memory processes with shared memory
- IPC, FS
- Network

# pthreads

Shared memory

• IPC, FS

Network



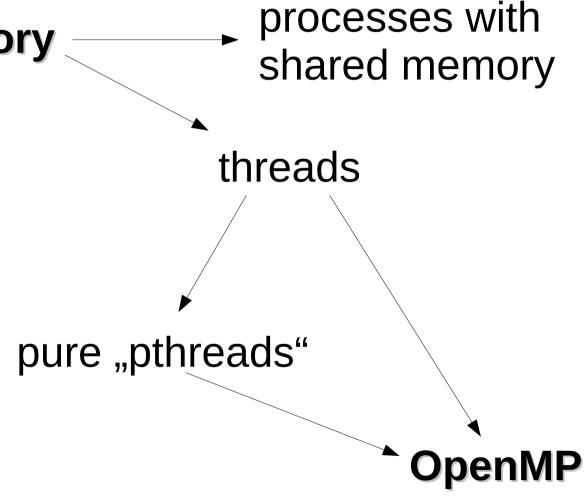
pure "pthreads"

# OpenMP

Shared memory

• IPC, FS

Network



### OpenMP

```
#include <stdio.h>
#include <omp. h>
#define N 100
int main(int argc, char *argv[])
  double a[N], b[N], c[N];
  int i;
  omp set dynamic(0); // запретить библиотеке орептр менять число потоков во время исполнения
  omp set num threads(10); // установить число потоков в 10
  // инициализируем массивы
  for (i = 0; i < N; i++)
      a[i] = i * 1.0;
      b[i] = i * 2.0;
  }
  // вычисляем сумму массивов
#pragma omp parallel for shared(a, b, c) private(i)
   for (i = 0; i < N; i++)
     c[i] = a[i] + b[i];
  printf ("%f\n", c[10]);
  return 0;
```