

SINGLETON DESIGN PATTERN

- Step1 : create a java class named Person

```
➤ package test;

public class Person {
    private static Person p=null;

    private Person(){

    }

    public static Person p(){
        synchronized (Person.class){
            if(p==null){
                p= new Person();
            }
        }
        return p;
    }
}
```

- steps 2: create person class impl for calling person's class method

```
package test;

public class PersonImpl {
    public static void main(String[] args) {
        Person p1 = Person.p();
        Person p2 = Person.p();

        System.out.println(p1);
        System.out.println(p2);
    }
}
```