CONCURRENT HASHMAP

- (1) Internal working of concurrent hashmap?
- (a) Java 7: Segment-Based Locking
 - The map is divided into 16 segments (default), each acting as a smaller hashmap.
 - Only the segment being accessed is locked during write operations.
 - Reads are generally lock-free unless a write is occurring on the same segment.
- (b) Java 8: CAS-Based Approach
 - No segmentation; instead, uses Compare-And-Swap (CAS) for most operations.
 - CAS (Compare-And-Swap) is an atomic instruction that updates a value only if it matches the expected value.
 - Locking is used only in rare cases (e.g., resizing or resolving collisions).
 - CAS ensures atomic updates: a thread updates a value only if no other thread has modified it.

```
eg- Thread A last saw x = 45;now Thread A work is x to 50;if x is still 45, then change it to 50 else don't change and retry
```

- This approach enhances scalability and reduces contention.

Ex-

```
public static void main(String[] args) {
    ConcurrentHashMap<Integer, String> map = new ConcurrentHashMap
// Add entries to the ConcurrentHashMap
map.put(1, "Apple");
map.put(2, "Banana");
map.put(3, "Cherry");

// Retrieve and print values
System.out.println("Initial Map: " + map);

// Update a value
map.put(2, "Blueberry");
System.out.println("After updating key 2: " + map);

// Retrieve a specific value
String value = map.get(3);
System.out.println("Value at key 3: " + value);
```

```
// Use putIfAbsent to add an entry only if the key is not present
map.putIfAbsent(4, "Date");
System.out.println("After putIfAbsent for key 4: " + map);

// Remove an entry
map.remove(1);
System.out.println("After removing key 1: " + map);

// Replace a value atomically
boolean replaced = map.replace(2, "Blueberry", "Blackberry");
System.out.println("Replace key 2's value conditionally: " + replaced);
System.out.println("Map after replacement: " + map);

// Iterate over the ConcurrentHashMap
map.forEach((key, val) -> System.out.println("Key: " + key + ", Value: " + val));
}
```