Rama Adithya Varanasi

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Research Statement

My research lies in Human Computer Interaction (HCI), Computer Science, and Development Sociology, where I study how day to day technologies are used for self-empowerment by working communities in marginal settings. In particular, I am interested in examining how collaboration between human and machine agents impact agency and motivation of digital workers. I plan to use my findings to design ethical and intelligent socio-technological systems that focus on improving occupational wellbeing of working communities.

Research Areas

Human computer interaction • HCI4Development • human-machine collaboration (AI) • digital labor • future of work • wellbeing • learning science • emerging markets

Education

2017-cur. **Ph.D**, Human Computer Interaction, Cornell University

Advisers: Dr. Nicola Dell & Dr. Aditya Vashishta

2015-17 M.S., Information Science, Pennsylvania State University

Adviser: Dr. John Carroll

CGPA: 3.89

2009-13 **B.Tech**, Information Technology, SRM University

CGPA: 3.96

Publications

PEER REVIEWED

Varanasi, R. A., Siddarth, D., & Seshadri, V, & Bali, K, & Vashistha, A. Feeling proud, feeling embarrassed: Experiences of low-income women with crowd work. Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems.

Varanasi, R. A., Vashistha, A., & Pal, Joyojeet. Accost, Accede, or Amplify: Attitudes towards COVID-19 Misinformation on WhatsApp in India. Proceedings of the 2022 CHI Conference on Human Factors in Computing Systems. [Under review]

- Jain, P.*, **Varanasi**, **R. A.***, & Dell, N. "Who is protecting us? No one!" Vulnerabilities Experienced by Low-Income Indian Merchants Using Digital Payments. *COMPASS*, 2021.
- Varanasi, R. A., Vashistha, A., Kizilcec, R. F. & Dell, N. Investigating Technostress Among Teachers in Low-Income Indian Schools. *Proceedings of the ACM on Human-Computer Interaction: CSCW*, 2021.
- Varanasi, R. A., Vashistha, A., & Dell, N. Tag a Teacher: A Qualitative Analysis of WhatsApp-Based Teacher Networks in Low-Income Indian Schools. Proceedings of the 2021 CHI Conference on Human Factors in Computing Systems
- Varanasi R. A., Vashistha, A., Parikh, T., & Dell, N. Challenges and Issues Integrating Smartphones into Teacher Support Programs in India. *In Proceedings of the 2020 International Conference on Information and Communication Technologies and Development.*
- Varanasi, R. A., Kizilcec, R. F., & Dell, N. (2019). How Teachers in India Reconfigure their Work Practices around a Teacher-Oriented Technology Intervention. *Proceedings of the ACM on Human-Computer Interaction: Vol. 3, Issue CSCW, Article 220. 2019.*
- Varanasi, R. A., Dicicco, E., & Gambino, A. (2018). Facebook Reactions: Impact of Introducing New Features of SNS on Social Capital. In International Conference on Human-Computer Interaction (pp. 444-451). Springer, Cham
- Varanasi, R. A., Hanrahan, B. V., Wahid, S., & Carroll, J. M. (2017). TweetSight: Enhancing Financial Analysts' Social Media Use. *In Proceedings of the 8th International Conference on Social Media & Society (p. 22). ACM.*

Workshops

- Varanasi, R. A., & Dell, N. Understanding Technology Reconfiguration Practices by Teachers at the Margins of Intersectionality. *In Proceedings of the 2019 CHI Conference on Human Factors in Computing Systems*.
- Varanasi, R. A., Parikh, T., & Nicola Dell. Solidarity in Education: Organizations' Use of Technology to Support Low-income Schools. *In Proceedings of the 2017 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW '17). ACM.*
- Lim, S., **Varanasi, R. A.**, & Parikh, T. (2018, February). GLIDE (Git-Learning IDE; Integrated Development Environment): In-class Collaboration in Web Engineering Curriculum for Youths. *In Proceedings of the 49th ACM Technical Symposium on Computer Science Education (pp. 1112-1112). ACM.*
- Varanasi, R. A., Yan S., & Borge M. (2017, January). Making Design Practices Visible to Young Learners. Learning sciences conference 2018. Information Science & Technology, Pennsylvania State University.

Talks

Evolution of education research in HCI4D space. *Guest lecture at IS4940, Cornell University.*

UX Designer, Standard & Poor's, India.

UX Intern, McGrawHill Financials, India.

proved turn around time of product data by 28%.

May'13-July'15

Dec'12-Mar'13

Challenges and Issues Integrating Smartphones into Teacher Support Programs in India. 2020 ICTD'20. How Teachers in India Reconfigure their Work Practices around Educational Technology 2019 Interventions. CSCW'19. Teaching cognitive apprenticeship design thinking through learning by failure. *Learning* 2018 sciences conference 2018. Information Science & Technology, Pennsylvania State University. Understanding the challenges with traditional design evaluation methodologies in after-2016 school learning environments. 3rd International Rutger's iconference, 16. Grants, honors & awards Outstanding service award by Cornell University 2021 Dissertation grant by QuIRI Institute 2020 Engaged Doctoral grant by Cornell University 2018 International research travel grant by Einuadi Center for International Studies. 2017 Student research grant by Bloomberg Inc. 2016 ACE award for outstanding performance and innovation by Standard & Poor's 2015 Changemaker of the year award for improving the education access to elementary schools 2014 by Standard & Poor's Service PC, Late breaking work track, CHI'21. 2020 Co-president, Information science department, Cornell University. 2020 Co-chair, IndiaHCI'19. 2010 Co-organizer, HCI across borders, CHI'19. 2019 **Professional Experience** July'20-Research Intern, Microsoft Research, India. Dec'20 Investigated motivations for misinformation resharing practices in rural India. One of the first research studies to showcase the stark differences between the misinformation consumption and combatting practices between rural and urban areas.

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Improved the customer experience of 12 financial modules in the Platform - a flagship

Improved workflows for Key Development and Business Intelligence segments. Im-

financial analytic tool. Avg. user sessions increased by 3.4 mins.

Teaching Experience

Jan'18- Project manager and coach for graduate level research projects
May'18 Cornell University

Jan'16- Instructor at summer web designing and development workshop
Jul'16 Penn State University

Jan'13- Teacher at Math & Science for low-income govt. school
May'15 Teach for India

Skills

METHODOLOGIES

Ethnographic methods • user research • wireframes • rapid prototyping • personas • user stories • scenario based design • usability testing • A/B testing.

Programming

HTML, CSS & JS • Bootstrap • D3.js • JQuery • Ruby on Rails • Python • R

Tools

Adobe Photoshop • Adobe Illustrator • Adobe InDesign • Inkscape • Axure RP • Adobe XD • Miramatrix eye tracker • SPSS.