

# Formal Methods in Software Development

## First-Order Logic

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First-order (FO) logic is a framework with the syntactical ingredients:

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  - 3 Logical symbols: Logical connectives and quantifiers
- 3 is fixed
  - Fixing 1 and 2 gives different FO instances

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Terms (theory expressions) are inductively defined by the following rules:

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- 2 If  $t_1, \dots, t_n$  ( $n > 0$ ) are terms and  $f$  an  $n$ -ary function symbol then  $f(t_1, \dots, t_n)$  is a term.

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Example terms:  $0$ ,  $x$ ,  $+(0, 1)$ ,  $+(x, 1)$ ,  $+(x, +(y, 1))$



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Example constraints:  $x < (x + 1)$ ,  $((x + 1) + y) = ((x + y) + 1)$

# Logical connectives and quantifiers, formulas

- **Logical connectives:** unary  $\neg$ , binary  $\wedge, \vee, \rightarrow, \leftrightarrow, \dots$
- **Universal quantifier**  $\forall$  (“for all”), **existential quantifier**  $\exists$  (“exists”)

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(Well-formed) formulas are inductively defined by the following rules:

- 1 If  $c$  is a constraint then  $c$  is a formula (called **atomic formula**).
- 2 If  $\varphi$  is a formula then  $(\neg\varphi)$  is a formula.
- 3 If  $\varphi$  and  $\psi$  are formulas then  $(\varphi \wedge \psi)$  is a formula.
- 4 Similar rules apply to other binary logical connectives.
- 5 If  $\varphi$  is a formula and  $x$  is a variable, then  $(\forall x. \varphi)$  and  $(\exists x. \varphi)$  are formulas.

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Example formulas:

- $x < (x + 1)$  (atomic formula)
- $(\neg x < 0)$
- $(x < (x + 1) \wedge ((x + 1) + y) = ((x + y) + 1))$
- $\forall x. \exists y. y = (x + 1)$



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Formalization:

- 1  $\forall x. \text{isMen}(x) \rightarrow \text{isMortal}(x)$
- 2  $\text{isMen}(\text{Socrates})$
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## Some remarks and notation

- Constants can also be seen as function symbols of arity 0.
- Sometimes equality ( $=$ ) is included as a logical symbol.
- Note: the logical connectives negation ( $\neg$ ) and conjunction ( $\wedge$ ) and the existential quantifier ( $\exists$ ) would be sufficient, the remaining syntax ( $\vee, \rightarrow, \leftrightarrow, \dots, \forall$ ) are syntactic sugar.

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Thus, we write:

$$\neg\neg a \quad \text{for } (\neg(\neg a)),$$
$$\exists a. \exists b. (a \wedge b \rightarrow P(a, b)) \quad \text{for } \exists a. \exists b. ((a \wedge b) \rightarrow P(a, b))$$

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- The same rule holds with  $\forall$  in place of  $\exists$ .

Examples:

- In  $P(z) \vee \forall x. \forall y. (P(x) \rightarrow Q(z))$ ,  $x$  and  $y$  are bound variables,  $z$  is a free variable, and  $w$  is neither bound nor free.
- In  $Q(z) \vee \forall z. P(z)$ ,  $z$  is both bound and free.

Being free or bound is for specific **occurrences** of variables in a formula.

- In  $Q(z) \vee \forall z. P(z)$ , the first occurrence of  $z$  is free while the second is bound.

# Signature $\Sigma$ , $\Sigma$ -formula, $\Sigma$ -sentence

- A **signature**  $\Sigma$  fixes the set of non-logical symbols.
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The formulas

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are  $\Sigma$ -sentences (the only variable  $x$  is bound).

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- Examples of  $\Sigma$ -sentences:

$$\exists x. \forall y. x > y$$

$$\forall x. \exists y. x > y$$

$$\forall x. x + 1 > x$$

$$\forall x. \neg(x + 0 > x \vee x > x + 0)$$

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- $\Sigma = \{0, 1, +, *, <, \textit{isPrime}\}$ 
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# Further examples

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  - $0, 1$  constant symbols
  - $+, *$  binary function symbols
  - $<$  binary predicate symbol
  - $isPrime$  unary predicate symbol
- An example  $\Sigma$ -sentence:
$$\forall n. (1 < n \rightarrow (\exists p. isPrime(p) \wedge n < p < 2 * n))$$

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- Let  $\Sigma = \{0, 1, +, =\}$  where  $0, 1$  are constants,  $+$  is a binary function symbol and  $=$  a binary predicate symbol.
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- A: We need a domain for the variables. Let's say  $\mathbb{N}_0$ .
- Q: Is  $\varphi$  true in  $\mathbb{N}_0$ ?
- A: Depends on the interpretation of '+' and '='!

- A  $\Sigma$ -structure is given by:
  - a domain  $D$ ,
  - an interpretation  $I$  of the non-logical symbols in  $\Sigma$  that maps
    - each constant symbol to a domain element,
    - each function symbol of arity  $n$  to a function of type  $D^n \rightarrow D$ , and
    - each predicate symbol of arity  $n$  to a predicate of type  $D^n \rightarrow \{0, 1\}$ .
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Notation:  $S, \alpha \models \varphi$ . For  $\Sigma$ -sentences we also write  $S \models \varphi$ .
- A  $\Sigma$ -formula  $\varphi$  is **valid** if it is satisfied by all  $\Sigma$ -structures and all assignments. Notation:  $\models \varphi$ .

**Semantics** of terms and formulas under a structure  $S = (D, I)$  and an assignment  $\alpha$ :

constants:  $\llbracket c \rrbracket_{S,\alpha} = I(c)$

variables:  $\llbracket x \rrbracket_{S,\alpha} = \alpha(x)$

functions:  $\llbracket f(t_1, \dots, t_n) \rrbracket_{S,\alpha} = I(f)(\llbracket t_1 \rrbracket_{S,\alpha}, \dots, \llbracket t_n \rrbracket_{S,\alpha})$

predicates:  $S, \alpha \models p(t_1, \dots, t_n)$  iff  $I(p)(\llbracket t_1 \rrbracket_{S,\alpha}, \dots, \llbracket t_n \rrbracket_{S,\alpha})$

logical structure:

$S, \alpha \models \neg \varphi$  iff  $S, \alpha \not\models \varphi$

$S, \alpha \models \varphi \wedge \psi$  iff  $S, \alpha \models \varphi$  and  $S, \alpha \models \psi$

$S, \alpha \models \exists x. \varphi$  iff there exists  $v \in D$  such that  $S, \sigma[x \mapsto v] \models \varphi$

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  - $\varphi = \exists x. x + 0 = 1$  a  $\Sigma$ -formula
  - Q: Is  $\varphi$  satisfiable?
  - A: Yes. Consider the structure  $S$ :
    - Domain:  $\mathbb{N}_0$
    - Interpretation:
      - 0 and 1 are mapped to 0 and 1 in  $\mathbb{N}_0$
      - + means addition
      - = means equality
- $S$  satisfies  $\varphi$ .  $S$  is said to be a **model** of  $\varphi$ .

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- Q: Is  $\varphi$  valid?
- A: No. Consider the structure  $S'$ :
  - Domain:  $\mathbb{N}_0$
  - Interpretation:
    - 0 and 1 are mapped to 0 and 1 in  $\mathbb{N}_0$
    - + means multiplication
    - = means equality

$S'$  does not satisfy  $\varphi$ .



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- A  $\Sigma$ -formula  $\varphi$  is  $T$ -valid if all structures that satisfy the sentences defining  $T$  also satisfy  $\varphi$ .
- The number of sentences that are necessary for defining a theory may be large or infinite.
- Instead, it is common to define a theory through a set of axioms.
- The theory is defined by these axioms and everything that can be inferred from them by a sound inference system.

# Examples

- $\Sigma = \{0, 1, +, =\}$
- $\varphi = \exists x. x + 0 = 1$  a  $\Sigma$ -formula.
- We now define the  $\Sigma$ -theory  $\mathcal{T}$  by the following axioms:
  - 1  $\forall x. x = x$  //  $=$  must be reflexive
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- A: No.  $S'$  satisfies the sentences in  $T$  but not  $\varphi$ .



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- A: Yes. ( $S'$  does not satisfy the fourth axiom.)

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- Q: Is  $\varphi$   $T$ -satisfiable?
- A: Yes.
- Q: Is  $\varphi$   $T$ -valid?
- A: Yes. Every structure that satisfies  $T$  also satisfies  $\varphi$ .

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- $\varphi : \forall x. \exists y. y < x$  a  $\Sigma$ -formula
- Consider the  $\Sigma$ -theory  $T$  defined by the axioms:
  - 1  $\forall x. \forall y. \forall z. x < y \wedge y < z \rightarrow x < z$  (transitivity)
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- Q: Is  $\varphi$   $T$ -valid?
- A: No. We construct a structure to the contrary:
  - Domain:  $\mathbb{N}_0$
  - $<$  means “less than”

- So far we only restricted the **non-logical** symbols by signatures and their interpretation by theories.
- Sometimes we want to restrict the **grammar** and the **logical symbols** that we can use as well.
- These are called **logic fragments**.
- Examples:
  - The **quantifier-free fragment** over  $\Sigma = \{0, 1, +, =\}$
  - The **conjunctive fragment** over  $\Sigma = \{0, 1, +, =\}$



# Fragments

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- **Q:** What if we allow quantifiers?
- **A:** We get the theory of quantified boolean formulas (QBF).

Example:

- $\forall x_1. \exists x_2. \forall x_3. x_1 \rightarrow (x_2 \vee x_3)$

# Some famous theories

- Presburger arithmetic:  $\Sigma = \{0, 1, +, >\}$  over integers
- Peano arithmetic:  $\Sigma = \{0, 1, +, *, >\}$  over integers
- Linear real arithmetic:  $\Sigma = \{0, 1, +, >\}$  over reals
- Real arithmetic:  $\Sigma = \{0, 1, +, *, >\}$  over reals
- Theory of arrays
- Theory of pointers
- ...

# The algorithmic point of view...

- It is also common to present theory fragments via an **abstract grammar** rather than restrictions on the generic first-order grammar.
- We assume that the **interpretation** of symbols is **fixed** to their common use.
  - Thus  $+$  is plus, ...



# The algorithmic point of view...

- Example: Equality logic

- Grammar:

$formula ::= atom \mid formula \wedge formula \mid \neg formula$

$atom ::=$   
     $Boolean\text{-}variable \mid$   
     $variable = variable \mid$   
     $variable = constant \mid$   
     $constant = constant$

- Interpretation:  $=$  is equality.

- Each formula defines a **language**:  
The set of satisfying assignments (models) are the words accepted by this language.
- Consider the fragment '2-CNF':

$$\begin{aligned} \textit{formula} &::= (\textit{literal} \vee \textit{literal}) \mid \textit{formula} \wedge \textit{formula} \\ \textit{literal} &::= \textit{Boolean-variable} \mid \neg \textit{Boolean-variable} \end{aligned}$$

- Example formula:

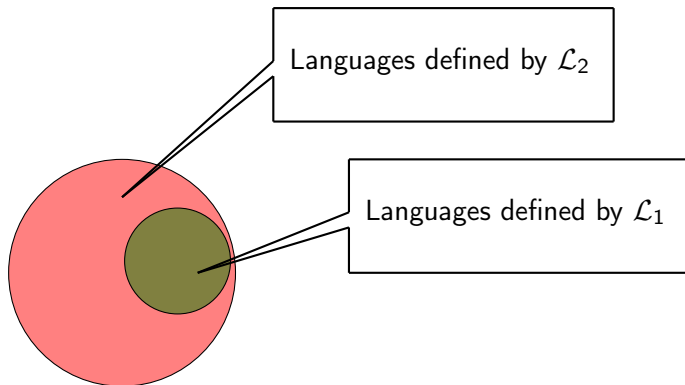
$$(x_1 \vee \neg x_2) \wedge (\neg x_3 \vee x_2)$$

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- A: No.
- Proof:
  - The language accepted by  $\varphi$  has 7 words: all assignments other than  $x_1 = x_2 = x_3 = 0$  (*false*).
  - A 2-CNF clause removes 2 assignments, which leaves us with 6 accepted words.  
E.g.,  $(x_1 \vee x_2)$  removes the assignments  $x_1 = x_2 = x_3 = 0$  and  $x_1 = x_2 = 0, x_3 = 1$ .
  - Additional clauses only remove more assignments.

# Examples



$\mathcal{L}_2$  is more expressive than  $\mathcal{L}_1$ . Notation:  $\mathcal{L}_1 \prec \mathcal{L}_2$ .

- Claim: 2-CNF  $\prec$  propositional logic.

# The tradeoff

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- **Q**: Why would we want to restrict ourselves to a theory or a fragment?  
Why not take some 'maximal theory'?

- So we see that theories can have different **expressive power**.
- **Q**: Why would we want to restrict ourselves to a theory or a fragment? Why not take some 'maximal theory'?
- **A**: Adding axioms to the theory may make it harder to decide or even undecidable.



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- 1 halts and answers *yes* iff  $w \in L$
- 2 halts and answers *no* if  $w \notin L$ , or
- 3 does not halt if  $w \notin L$ .

# Example: First-order Peano arithmetic

- $\Sigma = \{0, 1, +, *, =\}$
- Domain: Natural numbers
- Axioms (“semantics”):
  - 1  $\forall x. (x \neq x + 1)$
  - 2  $\forall x. \forall y. (x \neq y) \rightarrow (x + 1 \neq y + 1)$
  - 3 Induction
  - 4  $\forall x. x + 0 = x$
  - 5  $\forall x. \forall y. (x + y) + 1 = x + (y + 1)$
  - 6  $\forall x. x * 0 = 0$
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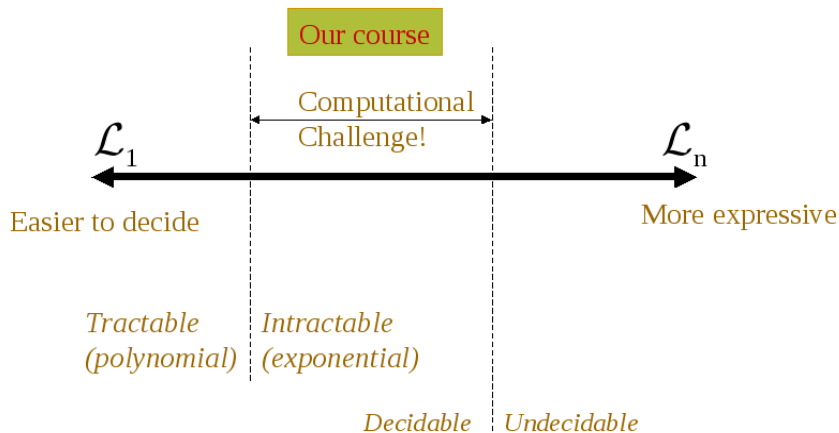
UNDECIDABLE!

# Reduction: Peano arithmetic to Presburger arithmetic

- $\Sigma = \{0, 1, +, \cancel{*}, \neq\}$
- Domain: Natural numbers
- Axioms (“semantics”):
  - 1  $\forall x. (\neq x + 1)$
  - 2  $\forall x. \forall y. (x \neq y) \rightarrow (x + 1 \neq y + 1)$
  - 3 Induction
  - 4  $\forall x. x + 0 = x$
  - 5  $\forall x. \forall y. (x + y) + 1 = x + (y + 1)$
  - 6  ~~$\forall x. x * 0 = 0$~~
  - 7  ~~$\forall x. \forall y. x * (y + 1) = x * y + x$~~

DECIDABLE!

# Tradeoff: Expressivity vs. computational hardness



# When is a specific theory useful?

- **Expressible enough** to state something interesting.
- Decidable (or semi-decidable) and **more efficiently solvable** than richer theories.
- **More expressible**, or more natural for expressing some models in comparison to 'leaner' theories.