Formal Methods in Software Development Branch and Bound

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Based on slides of the lecture Satisfiability Checking (Erika Ábrahám), RTWH Aachen

WS 2019/2020

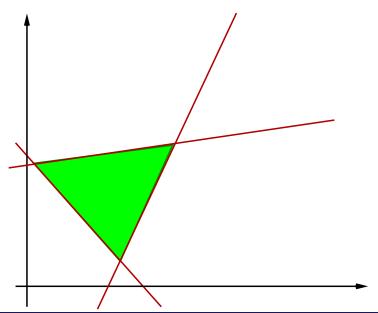
Integer linear systems

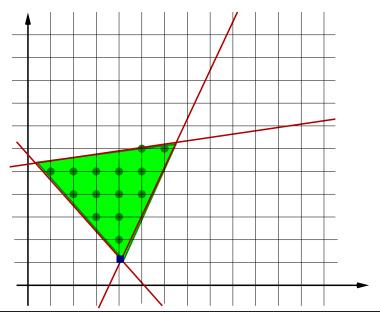
Definition

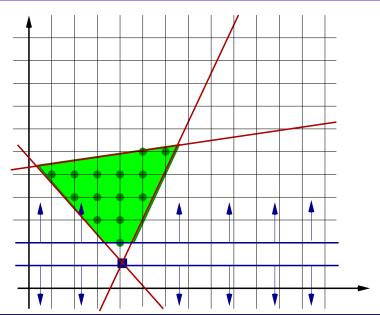
An integer linear system S is a linear system Ax = 0, $\bigwedge_{i=1}^{m} I_i \leq s_i \leq u_i$, with the additional integrality requirement that all variables are of type integer.

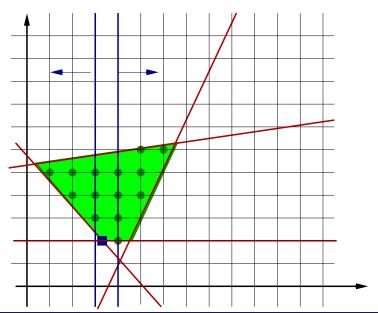
Definition (relaxed system)

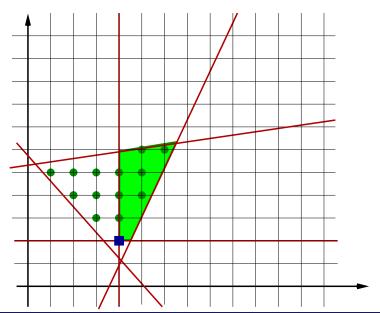
Given an integer linear system S, its relaxation relaxed(S) is S without the integrality requirement.











Input: An integer linear system *S*

Output: SAT if S is satisfiable, UNSAT otherwise

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	Select a variable v that is assigned a non-integral value r;
	if (Branch-and-Bound(S \cup (v \le \lfloor r \rfloor))==SAT) return SAT;
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Input: An integer linear system S
Output: SAT if S is satisfiable, UNSAT otherwise
procedure Branch-and-Bound(5) {
  res = LP(relaxed(S)); /*LP could be Fourier-Motzkin*/
 if (res==UNSAT) return UNSAT;
  else if (res is integral) return SAT;
  else {
    Select a variable v that is assigned a non-integral value r;
    if (Branch-and-Bound(S \cup (v < |r|))==SAT) return SAT;
    else if (Branch-and-Bound(S \cup (v \ge \lceil r \rceil))==SAT) return SAT;
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Input: An integer linear system S
Output: SAT if S is satisfiable, UNSAT otherwise
procedure Branch-and-Bound(5) {
  res = LP(relaxed(S)); /*LP could be Fourier-Motzkin*/
 if (res==UNSAT) return UNSAT;
 else if (res is integral) return SAT;
  else {
    Select a variable v that is assigned a non-integral value r;
    if (Branch-and-Bound(S \cup (v < |r|))==SAT) return SAT;
    else if (Branch-and-Bound(S \cup (v \ge \lceil r \rceil))==SAT) return SAT;
    else return UNSAT:
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- Let $x_1, ..., x_4$ be the variables of S. Assume that LP returns the solution (1, 0.7, 2.5, 3);
- Branch-and-Bound algorithm chooses between x_2 and x_3 ; assume we choose x_2 ;
- S (the linear system solved at the current recursion level) is then augmented with the constraint $x_2 \leq 0$ and sent for solving at a deeper recursion level. If no solution is found in this branch, S is augmented instead with $x_2 \geq 1$ and, once again, is sent to a deeper recursion level. If both these calls do not return integral values, UNSAT is returned. If one call returns SAT, then the same is performed for x_3 .

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- The Branch and Bound algorithm can be extended to mixed integer linear programming, where some of the variables are integer-valued while the others are real-valued.

- Branch: Split the search space
- Bound: Exclude unsatisfiable sub-spaces
- We have seen: Depth-first search
- Also possible: Breadth-first search

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- Assume a constraint $\sum_i a_i x_i \leq b$ with $I_i \leq x_i \leq u_i$.

If
$$a_k > 0$$
, we have $x_k \le \frac{b - \sum_{i \ne k} a_i l_i}{a_k}$.

If
$$a_k < 0$$
, we have $x_k \ge \frac{b - \sum_{i \ne k} a_i u_i}{a_k}$.