

Meredith Bashert

Full Stack Web Developer

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SKILLS

Front End: HTML, CSS, SASS, Javascript, JQuery, NodeJS, ReactJS, AngularJS, AJAX

Back End: PHP

Databases: PostgreSQL, MongoDB

CMS: Wordpress

Adobe: Photoshop, Premiere

PROJECTS

BrewDog Browser

https://merbashert.github.io/BrewDog_Browser/

Developed a responsive API-based app that offers several different methods for searching and viewing the BrewDog beer database.

Technologies used: HTML, CSS, Javascript, and jQuery, AJAX, NodeJS

Minifigure Collector

<https://minifigure-collector.herokuapp.com/>

Created an app designed to maintain a database of the Lego Minifigures in one's collection.

Technologies used: HTML, CSS, NodeJS, MongoDB, Mongoose, Bootstrap, Express, EJS, Bcrypt

Wanderlist

<https://dream-destination-trackers.herokuapp.com/>

Collaborated on an app for searching available flights, logging in and saving flights, and sharing on a community board about past flights.

Technologies used: AngularJS, Express, Node.js, Mongoose, bCrypt, Bootstrap

Date Night

<https://itsdatenight.herokuapp.com/>

Collaborated on an app designed to search the OMDb API and save the information found to a saved 'Date Night' along with a date and a movie snack.

Technologies Used: ReactJS, PHP, SQL, Javascript, JSX, Postgres

My Crafty S*!&

<https://mycraftybleep.herokuapp.com/>

Developed an app designed to keep track of my craft supplies, with separate sections for fabric, random craft supplies, and knitting needles.

Technologies Used: ReactJS, React Router, React Bootstrap, PHP, SQL, JSX, Postgres

EXPERIENCE

Freelance Reality Television Assistant Editor, 2003 - 2018

- Assistant Editor for post-production on projects including Amazing Race, The Real World, MTV, TLC, History Channel

- Utilized Adobe CC Suite for all aspects of post-production, including ingesting footage, grouping, preparing projects for editors, preparing locked episodes to go to color correction and audio mixing, and creating final delivery files
 - Created organized project protocols to ensure a seamless workflow throughout the project and to provide support for editors for maximum creative output
 - Assembled and maintained individual edit bays, footage servers, networks, and file share servers
 - Provided Mac IT service to full staff
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EDUCATION

Software Engineering Immersive, General Assembly, 2019 - 2020

Three month, 500-hour full time and full-stack program conducted in a remote setting, providing experience with the latest front- and back-end programming languages, tools, and methodologies.

B.S. Television-Radio: Video Production, Ithaca College